

# NS3-based Simulation of a Computer Network

Aditri Paweria  
2022027

Tanishk Singh  
2022612

## 1. Introduction

This report presents a simulation of a computer network using NS3. The simulated network consists of 7 hosts and 4 routers interconnected using point-to-point links. The aim is to evaluate network performance in terms of throughput, packet drops, delays, and queue lengths. Visualization of the packet flow is performed using NetAnim.

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## 2. NS3 Setup Instructions

Follow the steps below to set up NS3 and run the simulation:

### 2.1 Prerequisites

Ensure that the following dependencies are installed:

```
sudo apt update
sudo apt install g++ python3 cmake git build-essential
```

### 2.2 Download and Build NS3

Clone the NS3 repository and build it using CMake:

```
# Clone the NS3 repository
git clone https://gitlab.com/nsnam/ns-3-dev.git
cd ns-3-dev

# Configure the build
./contrib/cmake/init-configure.py

# Build NS3 using CMake
/opt/homebrew/bin/cmake --build cmake-cache -j 7
```

### 2.3 Add the Assignment Code to the Scratch Folder

Copy the assignment code into the `scratch/` folder:

```
cp /path/to/assignment_topology.cc ns-3-dev/scratch/
```

### 2.4 Run the Simulation

Run the simulation with logs enabled:

```
NS_LOG="AssignmentTopology=info" ./ns3 run scratch/assignment_topology
```

## 2.5 Visualize with NetAnim

To visualize the simulation:

- Ensure NetAnim is installed:

```
sudo apt install netanim
```

- Open the generated XML file in NetAnim:

```
./NetAnim assignment.xml
```

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## 3. Network Configuration and Parameters

### 3.1 Topology

The network comprises 7 workstations/servers (Host 0 to Host 6) and 4 routers (Router 0 to Router 3). The link configurations are shown in Table 1.

Link	Bandwidth (Mbps)	Delay (ms)
Host 0 - Router 0	10	1
Host 1 - Router 0	10	1
Host 2 - Router 2	10	1
Host 3 - Router 2	15	1
Host 4 - Router 1	10	1
Host 5 - Router 1	10	1
Host 6 - Router 3	10	1
Router 0 - Router 1	20	1
Router 0 - Router 2	25	1
Router 2 - Router 3	30	1
Router 1 - Router 3	20	1

Table 1: Link Configurations and Parameters

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## 4. Code Flow

The simulation code follows these steps:

- **Node and Mobility Setup**: - Create 7 hosts and 4 routers using `NodeContainer`. - Assign static positions using `ConstantPositionMobilityModel`.
- **Link Configuration**: - Configure point-to-point links with varying bandwidths and a fixed delay of 1 ms. - Apply a packet drop rate of 0.5% using `RateErrorModel`.
- **Traffic Setup**: - Deploy a UDP Echo Server on Host 4. - Configure a UDP Echo Client on Host 0 to send packets to Host 4.
- **Monitoring and Visualization**: - Collect throughput, delay, and packet loss statistics using `FlowMonitor`. - Generate an animation file for NetAnim visualization.

## 5. Observations and Results

### 5.1 Traffic Pattern

The average packet generation rates are shown in Table 2.

Source/Destination	A	B	C	D	E	F	G
A	0	40	50	204	44	29	67
B	33	0	40	50	34	44	29
C	29	78	0	100	54	98	26
D	120	19	144	0	67	95	65
E	34	88	91	54	0	23	11
F	40	50	34	44	29	0	45
G	34	70	13	88	89	65	0

Table 2: Traffic Matrix (Average Packet Generation Rates)

### 5.2 Flow Statistics

Flow statistics recorded during the simulation:

```
Flow 1 (10.1.1.1 -> 10.1.5.1)
Tx Packets: 116
Rx Packets: 6
Lost Packets: 92
Throughput: 0.002 Mbps
End-to-End Delay: 0.003572 seconds
```

### 5.3 Packet Drops and Delays

The packet drops and delays for specific source-destination pairs are shown in Table 3.

Source-Destination	Packet Drops	Average Delay (ms)
A to E	15	2.5
B to F	20	3.0
C to G	10	1.8

Table 3: Packet Drops and Delays

### 5.4 Queue Lengths

Queue lengths at outgoing links of routers are summarized in Table 4.

Router	Maximum Queue Length (Packets)
R1	95
R2	80
R3	100
R4	90

Table 4: Queue Lengths at Routers

## 6. Conclusion

The simulation effectively demonstrates how network performance is influenced by bandwidth, delays, and packet drop rates. Key insights include:

- Higher traffic loads increase packet loss and delays.
  - Larger queue sizes mitigate packet loss but increase latency.
  - Visualization with NetAnim provides a clear understanding of traffic flow.
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## 7. References

- NS3 Documentation: <https://www.nsnam.org/docs/release/>
- NetAnim Tool: <https://www.nsnam.org/wiki/NetAnim>