Intelligent Time-Table Preparation



Artificial Intelligence

INT (404)

Submitted By:- K18FG

Himansu Behera- A17

Aarya Raj- A18

Deepak Pandey- A19

Jampana Rajiv K Raju- A20

<u>Agenda</u>

• Code in Python (03)

• Introduction (12)

• Project description (12)

• Usage (15)

CODE In Python

```
import prettytable as prettytable
import random as rnd
POPULATION SIZE = 9
NUMB_OF_ELITE_SCHEDULES = 1
TOURNAMENT_SELECTION_SIZE = 3
MUTATION RATE = 0.1
class Data:
  #Here we declare the classroom number and the maximum student capacity of the
students
  ROOMS = [["33-501",70],["34-203",35]]
  #Here we declare the meeting times, in which a class can hold, here MT1, MT2 means
meeting 1, meeting 2 and so on. MWF, TTH etc. means Monday, Wednesday, Friday
  MEETING_TIMES = [["MT1", "MWF 09:00 - 10:00"],
           ["MT2", "MWF 10:00 - 11:00"],
           ["MT3", "MWF 11:00 - 12:00"],
           ["MT4", "MWF 13:00 - 14:00"],
           ["MT5", "MWF 14:00 - 15:00"],
           ["MT6", "MWF 15:00 - 16:00"],
           ["MT7", "MWF 16:00 - 17:00"],
           ["MT8", "TTH 09:00 - 10:00"],
           ["MT9", "TTH 10:00 - 11:00"],
           ["MT10", "TTH 11:00 - 12:00"],
           ["MT11", "TTH 13:00 - 14:00"],
           ["MT12", "TTH 14:00 - 15:00"],
           ["MT13", "TTH 15:00 - 16:00"],
           ["MT14", "TTH 16:00 - 17:00"]]
  #Here we declare the professors name
  INSTRUCTORS = [["AP1"],
         ["AP2"],
         ["AP3"],
          ["AP4"],
         ["AP5"],
          ["AP6"],
         ["AP7"],
         ["AP8"]]
```

Defining Constructor

```
def init (self):
    self. rooms = []; self. meetingTimes = []; self. instructors = []
    for i in range(0, len(self.ROOMS)):
      self. rooms.append(Room(self.ROOMS[i][0], self.ROOMS[i][1]))
    for i in range(0, len(self.MEETING_TIMES)):
      self. meetingTimes.append(MeetingTime(self.MEETING TIMES[i][0],
self.MEETING TIMES[i][1]))
    for i in range(0, len(self.INSTRUCTORS)):
      self. instructors.append(Instructor(self.INSTRUCTORS[i][0], self.INSTRUCTORS[i][1]))
    #Assigning instructors or professors to each course with params (courseid, coursename,
instructors inside an array, max. students allowed in course)
    course1 = Course("C1", "INT404", [self. instructors[0]], 70)
    course2 = Course("C2", "CSE408", [self._instructors[1]], 70)
    course3 = Course("C3", "CSE325", [self._instructors[2]], 35) #For Practical or Lab periods
assign students are 35 only
    course4 = Course("C4", "MTH302", [self. instructors[3]], 70)
    course5 = Course("C5", "CSE316", [self. instructors[2]], 70)
    course6 = Course("C6", "PEV106", [self. instructors[4]], 70)
    course7 = Course("C7", "CSE306", [self. instructors[5]], 70)
    course8 = Course("C8", "CSE310", [self._instructors[6]], 70)
    course9 = Course("C9", "CSE307", [self. instructors[7]], 35) #Here also for practical lab
    self._courses = [course1, course2, course3, course4, course5, course6, course7,
course8, course9]
    dept1 = Department("CSE", [course1, course2, course3, course4, course5, course8])
    dept2 = Department("CPE", [course6])
    dept3 = Department("ECE", [course7, course9])
    self. depts = [dept1, dept2, dept3]
    self. numberOfClasses = 0
    for i in range(0, len(self._depts)):
      self. numberOfClasses += len(self. depts[i].get courses())
  def get rooms(self): return self. rooms
  def get_instructors(self): return self._instructors
  def get courses(self): return self. courses
  def get_depts(self): return self._depts
  def get meetingTimes(self): return self. meetingTimes
  def get numberOfClasses(self): return self. numberOfClasses
```

```
class Schedule:
  def __init__(self):
    self. data = data
    self._classes = []
    self. numbOfConflicts = 0
    self._fitness = -1
    self. classNumb = 0
    self. isFitnessChanged = True
  def get classes(self):
    self. isFitnessChanged = True
    return self._classes
  def get numbOfConflicts(self): return self. numbOfConflicts
  def get_fitness(self):
    if (self._isFitnessChanged == True):
      self. fitness = self.calculate fitness()
      self. isFitnessChanged = False
    return self. fitness
  def initialize(self):
    depts = self. data.get depts()
    for i in range(0, len(depts)):
      courses = depts[i].get_courses()
      for j in range(0, len(courses)):
         newClass = Class(self._classNumb, depts[i], courses[j])
         self. classNumb += 1
         newClass.set meetingTime(data.get meetingTimes()[rnd.randrange(0,
len(data.get meetingTimes()))])
         newClass.set_room(data.get_rooms()[rnd.randrange(0, len(data.get_rooms()))])
         newClass.set instructor(courses[j].get instructors()[rnd.randrange(0,
len(courses[j].get instructors()))])
         self._classes.append(newClass)
    return self
  def calculate fitness(self):
    self._numbOfConflicts = 0
    classes = self.get classes()
    for i in range(0, len(classes)):
      if (classes[i].get room().get seatingCapacity() <
classes[i].get_course().get_maxNumbOfStudents()):
         self. numbOfConflicts += 1
```

```
for j in range(0, len(classes)):
         if (j >= i):
           if (classes[i].get_meetingTime() == classes[j].get_meetingTime() and
           classes[i].get id() != classes[j].get id()):
             if (classes[i].get_room() == classes[j].get_room()): self._numbOfConflicts += 1
             if (classes[i].get instructor() == classes[i].get instructor()):
self. numbOfConflicts += 1
    return 1 / ((1.0*self. numbOfConflicts + 1))
  def str (self):
    returnValue = ""
    for i in range(0, len(self. classes)-1):
      returnValue += str(self. classes[i]) + ", "
    returnValue += str(self._classes[len(self._classes)-1])
    return return Value
class Population:
  def __init__(self, size):
    self. size = size
    self. data = data
    self. schedules = []
    for i in range(0, size): self. schedules.append(Schedule().initialize())
  def get_schedules(self): return self._schedules
class GeneticAlgorithm:
  def evolve(self, population): return
self. mutate population(self. crossover population(population))
  def crossover population(self, pop):
    crossover pop = Population(0)
    for i in range(NUMB OF ELITE SCHEDULES):
      crossover_pop.get_schedules().append(pop.get_schedules()[i])
    i = NUMB OF ELITE SCHEDULES
    while i < POPULATION_SIZE:
      schedule1 = self. select tournament population(pop).get schedules()[0]
      schedule2 = self._select_tournament_population(pop).get_schedules()[0]
      crossover pop.get schedules().append(self. crossover schedule(schedule1,
schedule2))
      i += 1
    return crossover pop
```

```
def mutate population(self, population):
    for i in range(NUMB_OF_ELITE_SCHEDULES, POPULATION_SIZE):
      self._mutate_schedule(population.get_schedules()[i])
    return population
  def crossover schedule(self, schedule1, schedule2):
    crossoverSchedule = Schedule().initialize()
    for i in range(0, len(crossoverSchedule.get classes())):
      if (rnd.random() > 0.5): crossoverSchedule.get classes()[i] = schedule1.get classes()[i]
      else: crossoverSchedule.get classes()[i] = schedule2.get classes()[i]
    return crossoverSchedule
  def mutate schedule(self, mutateSchedule):
    schedule = Schedule().initialize()
    for i in range(0, len(mutateSchedule.get classes())):
      if(MUTATION_RATE > rnd.random()): mutateSchedule.get_classes()[i] =
schedule.get_classes()[i]
    return mutateSchedule
  def select tournament population(self, pop):
    tournament_pop = Population(0)
    i = 0
    while i < TOURNAMENT SELECTION SIZE:
      tournament_pop.get_schedules().append(pop.get_schedules()[rnd.randrange(0,
POPULATION SIZE)])
      i += 1
    tournament_pop.get_schedules().sort(key=lambda x: x.get_fitness(), reverse=True)
    return tournament_pop
class Course:
  def init (self, number, name, instructors, maxNumbOfStudents):
    self. number = number
    self. name = name
    self._maxNumbOfStudents = maxNumbOfStudents
    self._instructors = instructors
  def get_number(self): return self._number
  def get name(self): return self. name
  def get instructors(self): return self. instructors
  def get maxNumbOfStudents(self): return self. maxNumbOfStudents
```

```
def __str__(self): return self._name
class Instructor:
  def init (self, id, name):
    self._id = id
    self._name = name
  def get_id(self): return self._id
  def get_name(self): return self._name
  def __str__(self): return self._name
class Room:
  def __init__(self, number, seatingCapacity):
    self._number = number
    self._seatingCapacity = seatingCapacity
  def get number(self): return self. number
  def get_seatingCapacity(self): return self._seatingCapacity
class MeetingTime:
  def __init__(self, id, time):
    self. id = id
    self._time = time
  def get_id(self): return self._id
  def get_time(self): return self._time
class Department:
  def __init__(self, name, courses):
    self._name = name
    self. courses = courses
  def get name(self): return self. name
  def get courses(self): return self. courses
```

```
class Class:
  def __init__(self, id, dept, course):
    self._id = id
    self. dept = dept
    self._course = course
    self._instructor = None
    self. meetingTime = None
    self. room = None
  def get_id(self): return self._id
  def get_dept(self): return self._dept
  def get_course(self): return self._course
  def get_instructor(self): return self._instructor
  def get meetingTime(self): return self. meetingTime
  def get room(self): return self. room
  def set instructor(self, instructor): self. instructor = instructor
  def set_meetingTime(self, meetingTime): self._meetingTime = meetingTime
  def set_room(self, room): self._room = room
  def __str__(self):
    return str(self._dept.get_name()) + "," + str(self._course.get_number()) + "," + \
        str(self._room.get_number()) + "," + str(self._instructor.get_id()) + "," +
str(self. meetingTime.get_id())
class DisplayMgr:
  def print_available_data(self):
    print("> All Available Data")
    self.print_dept()
    self.print course()
    self.print_room()
    self.print instructor()
    self.print meeting times()
```

```
def print dept(self):
    depts = data.get depts()
    availableDeptsTable = prettytable.PrettyTable(['Dept', 'Courses'])
    for i in range(0, len(depts)):
      courses = depts.__getitem__(i).get_courses()
      tempStr = "["
      for j in range(0, len(courses) - 1):
         tempStr += courses[j]. str () + ", "
      tempStr += courses[len(courses) - 1]. str () + "]"
      availableDeptsTable.add_row([depts.__getitem__(i).get_name(), tempStr])
    print(availableDeptsTable)
  def print course(self):
    availableCoursesTable = prettytable.PrettyTable(['Id', 'Course code', 'Max no. of
students', 'Instructors'])
    courses = data.get courses()
    for i in range(0, len(courses)):
      instructors = courses[i].get_instructors()
      tempStr = ""
      for j in range(0, len(instructors) - 1):
         tempStr += instructors[j].__str__() + ", "
      tempStr += instructors[len(instructors) - 1].__str__()
      availableCoursesTable.add row(
         [courses[i].get number(), courses[i].get name(),
str(courses[i].get_maxNumbOfStudents()), tempStr])
    print(availableCoursesTable)
  def print_instructor(self):
    availableInstructorsTable = prettytable.PrettyTable(['Id', 'Instructor'])
    instructors = data.get instructors()
    for i in range(0, len(instructors)):
      availableInstructorsTable.add_row([instructors[i].get_id(), instructors[i].get_name()])
    print(availableInstructorsTable)
  def print_room(self):
    availableRoomsTable = prettytable.PrettyTable(['Room no.', 'Max seating capacity'])
    rooms = data.get_rooms()
    for i in range(0, len(rooms)):
      availableRoomsTable.add_row([str(rooms[i].get_number()),
str(rooms[i].get seatingCapacity())])
    print(availableRoomsTable)
  def print meeting times(self):
    availableMeetingTimeTable = prettytable.PrettyTable(['Id', 'Meeting Time'])
```

```
meetingTimes = data.get meetingTimes()
    for i in range(0, len(meetingTimes)):
      availableMeetingTimeTable.add_row([meetingTimes[i].get_id(),
meetingTimes[i].get time()])
    print(availableMeetingTimeTable)
  def print_generation(self, population):
    table1 = prettytable.PrettyTable(['Schedule no.', 'Fitness', 'No. of conflicts', 'Classes
[dept,class,room,instructor,meeting-time]'])
    schedules = population.get schedules()
    for i in range(0, len(schedules)):
      table1.add row([str(i), round(schedules[i].get fitness(),3),
schedules[i].get numbOfConflicts(), schedules[i]. str ()])
    print(table1)
  def print schedule as table(self, schedule):
    classes = schedule.get_classes()
    table = prettytable.PrettyTable(['Class no.', 'Dept', 'Course (number, max no. of
students)', 'Room (Capacity)', 'Instructor (Id)', 'Meeting Time (Id)'])
    for i in range(0, len(classes)):
      table.add row([str(i), classes[i].get dept().get name(),
classes[i].get_course().get_name() + " (" +
               classes[i].get_course().get_number() + ", " +
               str(classes[i].get_course().get_maxNumbOfStudents()) +")",
               classes[i].get_room().get_number() + " (" +
str(classes[i].get_room().get_seatingCapacity()) + ")",
               classes[i].get_instructor().get_name() +" (" +
str(classes[i].get_instructor().get_id()) +")",
               classes[i].get meetingTime().get time() +" (" +
str(classes[i].get meetingTime().get id()) +")"])
    print(table)
data = Data()
displayMgr = DisplayMgr()
displayMgr.print_available_data()
generationNumber = 0
print("\n> Generation # "+str(generationNumber))
population = Population(POPULATION SIZE)
population.get_schedules().sort(key=lambda x: x.get_fitness(), reverse=True)
displayMgr.print generation(population)
displayMgr.print_schedule_as_table(population.get_schedules()[0])
geneticAlgorithm = GeneticAlgorithm()
while (population.get schedules()[0].get fitness() != 1.0):
  generationNumber += 1
```

```
print("\n> Generation # " + str(generationNumber))
population = geneticAlgorithm.evolve(population)
population.get_schedules().sort(key=lambda x: x.get_fitness(), reverse=True)
displayMgr.print_generation(population)
displayMgr.print_schedule_as_table(population.get_schedules()[0])
print("\n\n")
```

1. Introduction:-

This project implements one of possible solutions for generating university class schedule. The proposed solution is based on methods of evolutionary computing or genetic algorithm.

The success of solution is estimated on fulfilment of given constraints and criteria.

1.1 Objectives:-

The following are the objectives of the project Intelligent Timetable preparation.

- To find a generic solution that will facilitate generating schedule for University
- Timetable must be the best optimal solution
- Conflicts must be least possible

2. Project description:-

Project follows the genetic algorithm technique to generate the results.

2.1 About Genetic Algorithm:-

Genetic Algorithms (GAs) are adaptive heuristic search algorithms that belong to the larger part of evolutionary algorithms. Genetic algorithms are based on the ideas of natural selection and genetics.

2.2 Assumption of the project:-

Resources (classroom, teacher) cannot overlap timewise

- No teacher can hold two classes at the same time
- No group can listen for two classes at the same time
- No classroom can receive two classes at the same time
- Class should take place only in one of the allowed classrooms, which means a theory class which has a maximum student capacity of 70 can not sit in the lab which a maximum student capacity of 35 only.

2.3. Solution:-

The algorithm for the timetable is represented as table with its columns as class no., dept, Course, Room no., Instructor, Meeting time allotted to each course with days, where number of classrooms, allowed meeting time, details of courses, name of Instructor of each course with instructor Id are declared already in the file.

The representation of the class schedule is done in the following picture:-

ass no.	Dept Cou	rse (number, max no. of stude	nts) Room (Capacit
0	CSE	INT404 (C1, 70)	33-501 (70)
1	CSE	CSE408 (C2, 70)	33-501 (70)
2	CSE	CSE325 (C3, 35)	33-501 (70)
3	CSE	MTH302 (C4, 70)	33-501 (70)
4	CSE	CSE316 (C5, 70)	33-501 (70)
5	CSE	CSE310 (C8, 70)	33-501 (70)
6	CPE	PEV106 (C6, 70)	33-501 (70)
7	ECE	CSE306 (C7, 70)	33-501 (70)
8	ECE	CSE307 (C9, 35)	34-203 (35)

In the last column of the above image Meeting time is allotted to each subject with its days for example:-

INT404 is allotted 33-501 room no. with meeting time MWF 11:00 - 12:00 (MT3), where MWF means on Monday, Wednesday, Friday from 11:00 AM - 12:00 PM with meeting id MT3.



Also, the generation of the time table which evolves according to it's fitness and no. of conflicts on the basis of genetic algorithm is displayed in the below picture.



As, we can see in the above picture we have four columns Schedule no., Fitness, No. of conflicts, Classes. Here it started from the 8th row and in the 8th row the fitness was 0.2, No. of conflicts were 4 and schedule which was generated is shown in the classes column with comma seperated values.

For example CSE,C1,33-501,AP1,MT6 means dept is CSE, course id is C1 which is declared already in the file for the INT404, and room no. is 33-501, instructor id is AP1 and MT6 means meeting time 6 which is Monday, Wednesday, Friday from 15:00hrs – 16:00hrs.

After that evolved and finally reached to the 0th schedule where we can see the No. of conflicts are zero and the Fitness is 1.

So it is the best optimal solution and it is then printed in the final format which is shown earlier.

It is not always true that no confilcts will arise, it totally depends how much hard the constraints which had been provided are.

However, in that case also it will always provide the best optimal soultion.

2.4. Modules which are used:-

PrettyTable:- Only one external module has been used, i.e. PrettyTable. PrettyTable is a module which is used to log the matrix or table output in a prettier format. It is a open source Library under the pip repository.

3. Usage:-

To run this code first open the terminal in the directory and run the command:-

pip intall PrettyTable

If there is no error then, PrettyTable will be installed in the system after that we can run the command

python ai.py

Note:- It is necessary that python must be installed in the system to run the code.