Criterion C: Development

This project was developed using the Node JS JavaScript framework with help of the Visual Studio Code IDE.

Techniques that were used in the development process:

- 1. GUI Elements created using Headers, CSS stylesheets, and DIV classes
- 2. Creating responsive pop-up forms using JavaScript functions
- 3. Dynamic creation of HTML elements using EJS (embedded JavaScript)
- 4. Asynchronous Programming
- 5. Serialization/Deserialization of Objects
- 6. Password Authentication and Storage
- 7. Role-Based Access Control System (RBAC)
- 8. External Libraries
- 9. Relational Databases
- 10. SQL commands used
- 11. User-defined Tree Data Structures for Predictive Search (Trie)
- 12. Sending Mails through SMTP and Node-Mailer

GUI Elements created using Headers, CSS stylesheets, and DIV classes

In order to design an appealing UI for my client, I employed CSS Stylesheets to better organize my code. Each of the 'div' classes such as '.sidebar' in the stylesheet reduced code redundancy of my ejs/html files. The stylesheet enables easier development as only one document needs to be changed to alter GUI elements.

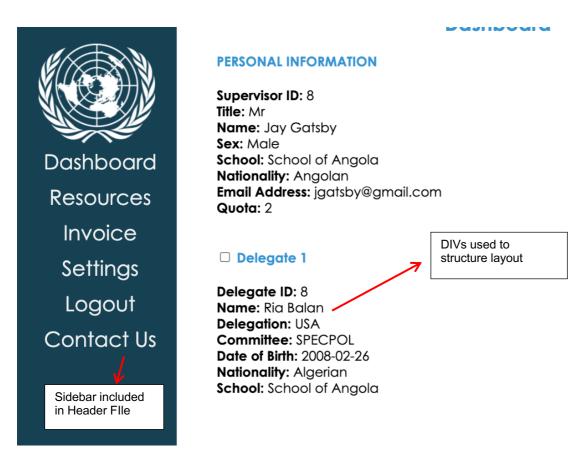
```
sidebar {
 height: 100%;
 min-width: 15%;
 width: 20%;
 max-width: 50%;
 position: fixed;
 z-index: 1;
 top: 0;
 left: 0;
                                            CSS classes used to
 background-color: □#164357;
                                            structure code for
 overflow-x: hidden;
                                            improved extensibility
 padding-top: 20px;
                                            and modularity
.sidebar a {
 padding: 6px 8px 6px 16px;
 text-decoration: none;
 font-size: 25px;
 text-align: center;
 color: ■#f1f1f1;
 display: block;
.sidebar a:hover {
 color: ■yellow;
 margin-left: 160px; /* Same as the width of the sidebar */
 padding: 0px 10px;
 align-items: center;
```

```
<link rel="stylesheet" type= "text/css" href="../../css/style2.css"/>
```

1 <%- include('./layouts/header') %>

Reduced redundancy as only stylesheet and HTML header file are linked rather than repeating code.

```
<div class="sidebar">
    <img class="centerimg" src = "../../img/logo.svg" alt="CISMUN logo" width="120" height="120" />
    <a href="/">Dashboard</a>
    <% if (user.role == 'CLIENT') { >>
                                                      CSS classes used to reduce
        <a href="/resources">Resources</a>
                                                      code redudancy
        <a href="/settings">Settings</a>
        <a href="/generate-invoice">Create Invoice</a>
    <% } %>
    <% if (user.role == 'ADMIN') { %>
        <a href="/admin">Manage</a>
        <a href="/delegates">Delegates</a>
    <% } %>
    <a href="#" onclick="logout()">Logout</a>
</div>
```



Creating responsive pop-up forms using JavaScript functions

Since there is a need for many forms in the program for the client and users to access and modify the database, it's vital that there is a balance of functionality and accessibility. Hence, rather than creating separate pages for each form, I created JavaScript functions such as 'openForm()' and 'closeForm()' to display a pop up form that is shown when the user presses on the specified button. These functions displayed and hid a 'div', which contained the form details, with the help of the display style attribute when called.

```
function openForm(n) {
    document.getElementById("popupForm"+ n).style.display = "block";
}

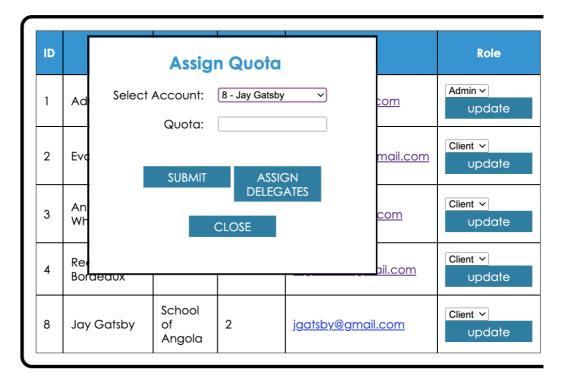
Parameterised functions to improve extensibility as one function is used to open and close all popup forms

document.getElementById("popupForm" +n).style.display = "none";
}

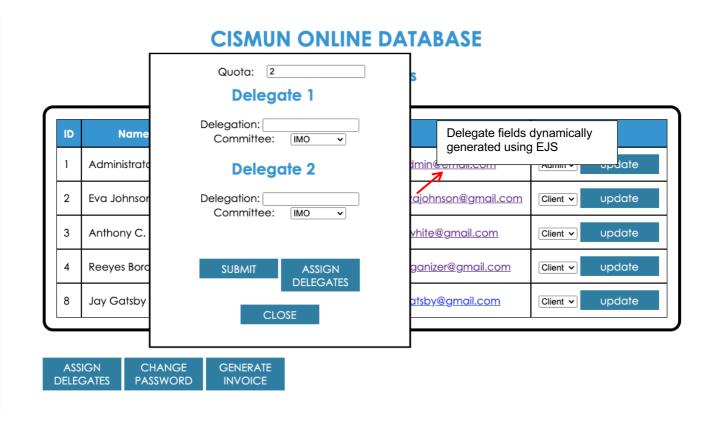
Form is opened and closed by toggling display style attribute of a DIV
```

```
137
          <button class="button" onclick="openForm()" style="max-width: 100%, ">ASSIGN DELEGATES</button>
         <button class="button" onclick="openForm('2')" style="max-width: 100%, ">CHANGE PASSWORD</button>
         <button class="button" onclick="openForm('3')" style="max-width: 100%, ">GENERATE INVOICE</button>
141 → <div class="loginPopup"> --
    </div>
    <div class="loginPopup">
         <div class="formPopup" id="popupForm2">
           <form action="/settings/change-password" method="POST">
               <h2 style="text-align:center;">Change Password</h2>
               <div class="container" id="fields" >
                     <label for="id">Select Account: </label>
                     <select class="input" style="height:20px;" name="id" required>--
                     </select>
                     <label for="password">New Password: </label>
                     <input class="input" type="password" id="password" name="password" required>
                     <label for="confirmPassword">Confirm Password: </label>
                     <input class="input" type="password" id="confirmPassword" name="confirmPassword" required>
                     <br><br>>
                 </div>
               <br><br>>
               <br><br>>
               <button class="button" type="submit">CHANGE</button>
               <button type="button" class="button" onclick="closeForm('2')">CLOSE</button>
               <br>><br>>
               <br><br>>
           </form>
         </div>
     </div>
```





ASSIGN CHANGE GENERATE
DELEGATES PASSWORD INVOICE



Dynamic creation of HTML elements using ejs (embedded Java Script)

Embedded JavaScript (EJS) is a templating language which enables one to generate HTML markup using JavaScript. ("What is EJS?") As EJS is processed before run-time, this feature was used to display data sent from the server to the user's webpage.

```
<thead>
   ID
   Name
   School
   >Delegate Quota
   Email
   Role
</thead>
<% users.forEach(user => { &>
   EJS For-Each loop used to
   generate HTML Table rows,
   <<= user.name %>
                                     iterating over delegates
                                     array
   <<= user.school %>
   <%= user.quota %>
   <a href="/user/<%= user.id %>"><%= user.email %></a>
   >
      <form action="/admin/update-role" method="post">
      <input type="hidden" name="id" value="<%= user.id %>" />
      <select name="role" id="role">
         <option value="ADMIN" <%= user.role === 'ADMIN' ? 'selected' : '' %> >Admin
         <option value="CLIENT" <%= user.role === 'CLIENT' ? 'selected' : '' %>>Client</option>
      </select>
      <input type="submit" class="button" value="update">
      </form>
   <% }) %>
```



CISMUN ONLINE DATABASE

Manage Accounts

ID	Name	School	Delegate Quota	Email	Role
1	Administrator	School	0	admin@email.com	Admin > update
2	Eva Johnson	School of Australia	0	evajohnson@gmail.com	Client v update
3	Anthony C. White	School of Sweden	3	awhite@gmail.com	Client v update
4	Reeyes Bordeaux	School	0	organizer@gmail.com	Client > update
8	Jay Gatsby	School of Angola	2	jgatsby@gmail.com	Client ✓ update

Asynchronous Programming

ASSIGN DELEGATES

CHANGE

PASSWORD

JavaScript is synchronous by nature. A synchronous program requires each task is performed sequentially. The disadvantage is that there is high latency in high-traffic environments. To counter this, I have implemented asynchronous techniques to handle requests simultaneously, reducing any delays a user may encounter. This ensured that there is minimal 'lag' experienced by users logging into the database.

GENERATE

INVOICE

Serialization/Deserialization

Serialization in javascript refers to translating an object to a stream of bytes for transmission. Serialization is used to store the ID of the user object to initialize the session between the user and server.

Deserialization converts the byte stream back into the user object. This creates a secure session between the user and server, eliminating the need for re-authentication after a fixed timeout.

```
passport.use(new LocalStrategy({ usernameField: 'email' }, authenticateUser))

passport.serializeUser((user, done) => done(null, user))

passport.deserializeUser((user, done) => {

    let sql = "SELECT * FROM accounts WHERE id =" + user.id
    connection.query(sql, (error, results, fields) => {

        if (error) {
            return console.error(error.message)
        }

        done(error, results)
    })

}
```

Password Hashing and Storage

To securely store passwords on my database, I used password hashing so that any intruder who accesses the database wouldn't have access to the user's login credentials. I enabled salting which adds a random string of characters at the end to prevent 'rainbow table' attacks. I decided to use the external library 'bcrypt' instead of coding it myself to reduce the vulnerability risks. The produced hash is stored as a BLOB on the MYSQL table.

```
app.post('/register', checkNotAuthenticated, async (req, res) => {
    try {
        /* adding the new registration as a record in the database*/
        // asynchronous hashing of the password with 10 rounds of salting to ensure data security
        const hashedPassword = await bcrypt.hash(req.body.password, 10)
        var salutation = req.body.salutation
        var name = req.body.name
        var sex = req.body.sex
        var school = req.body.school
        var nationality = req.body.nationality
        var email = req.body.email
```

```
const authenticateUser = async (email, password, done) => {
  const user = getUserByEmail(email)
  if (user == null) {
    return done(null, false, { message: 'An account with this email does not exist' })
}

try {
  if (await bcrypt.compare(password, user.password)) {
    return done(null, user)
  } else {
    return done(null, false, { message: 'The password you entered is incorrect.' })
}

catch (e) {
    return done(e)
}
```

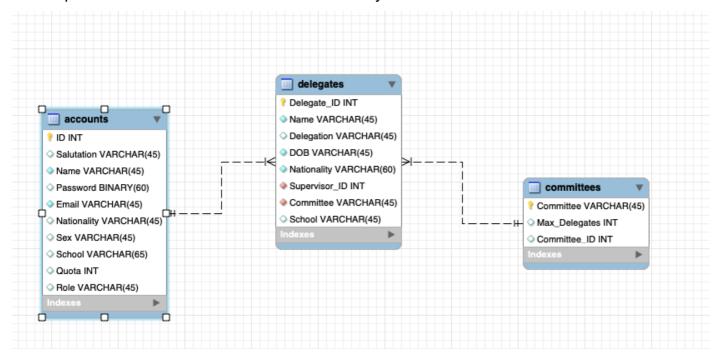
External Libraries

A number of external libraries were used in development to ensure that the program is easy to debug, and easy for an experienced network administrator to develop the code. Libraries such as 'mysql' and 'express' provide features of creating database connections and the web interface. 'passport' and 'bcrypt' allows for secure connections to the server.

```
const express = require('express') //Build web app, handle post and get requests
const flash = require('express-flash')
const session = require('express-session')
const bcrypt = require('bcrypt') //password hashing
const passport = require('passport') //Session Authentication
const createHttpError = require('http-errors'); // error-handling library
const methodOverride = require('method-override')
const bodyParser = require('body-parser');
let mysql = require('mysql') //connecting to MYSQL database
if (process.env.NODE_ENV !== 'production') {
    require('dotenv').config() //Creates environment variables
}
const app = express()
var path = require('path');
```

Use of Relational Database Model with 1 to n Foreign Keys

A relational database model was opted to reduce the manual computation required when modifying/deleting records in the databases. The many-to-one link between delegates and committee database provides the client with the function to modify committees.



SQL Statements

```
sql = 'DELETE FROM delegates WHERE (DELEGATE_ID =' + delegate + ');'

var index = delegates.findIndex(x => x.id == delegate);

if (index > -1) {

delegates.splice(index, 1); // 2nd parameter means remove one item only
}

if (password != confirmPassword){
 res.render('settings.ejs', {user: req.session.passport.user, messages: {error: "Passwords Do not Match"} })
}

let sql = 'UPDATE accounts SET Password = "' + hashedPassword + '" WHERE (ID =' + id + ');'
connection.query(sql, (error)=>{
  if(error){
    return console.error(error.message)
  })
 var i = users.findIndex(x => x.id == id);
 users[i].password = hashedPassword;
```

```
if (del_list){
 if (Array.isArray(del_list)){
   for( let index = 0; index < del_list.length; index++ ) {</pre>
     sql += 'INSERT INTO delegates(Delegate_ID, Delegation, Committee, Supervisor_ID) VALUES(NULL,"' + del_list
     [index] +'","' + committee_list[index] + '","' + id+'");'
   connection.query(sql, (error)=>{
     if(error){
      return console.error(error.message)
   })
 const hashedPassword = await bcrypt.hash(req.body.password, 10)
 var salutation = req.body.salutation
 var name = req.body.name
 var sex = req.body.sex
 var school = req.body.school
 var nationality = req.body.nationality
 var email = req.body.email
 if (email == "admin@email.com"){
  var role = roles.admin
else{
  var role = roles.client
 let insertStatement = 'INSERT INTO accounts(ID, Salutation, Name, Sex, School, Nationality, Email, Password,
Role) VALUES(NULL,"'+ salutation +'","' + name +'","'+ sex +'","' + school +'","' + nationality +'","' + email
 +'","' + hashedPassword +'","' + role +'")'
 connection.query(insertStatement, (error)=>{
   if(error){
    return console.error(error.message)
   let insertStatement = 'INSERT INTO committees(Committee_ID, Committee,
   Max_Delegates) VALUES(NULL,"'+ name +'","' + max_delegates +'")'
   connection.query(insertStatement, (error)=>{
      if(error){
         return console.error(error.message)
      }
   })
```

```
let sql = 'SELECT * FROM accounts'
    const users = []
28 ~ connection.query(sql, (error, results, fields) => {
      if (error) {
        return console.error(error.message)
      }
      for (var i = 0; i < results.length; i++) {</pre>
        users.push({
          id: results[i].ID,
          salutation: results[i].Salutation,
          name: results[i].Name,
          sex: results[i].Sex,
          school: results[i].School,
          nationality: results[i].Nationality,
          email: results[i].Email,
          password: results[i].Password.toString(),
          role: results[i].Role,
          quota: results[i].Quota
        })
```

User-defined Tree Data Structures for Predictive Search (Trie)

A Trie is a tree data structure which is created on the basis of String prefixes. To implement these trees, I took an object-oriented approach by creating the Node and Trie class. The organized structure allowed for more efficient and quicker problem-solving and development. Additionally, the classes allowed for an easier creation of multiple Node or Trie objects, which helped in debugging the code.

```
class Node {
constructor(){
constructor(){
this.children = {}
this.last = false //indicates end of word
}

class TrieAutocomplete{
constructor(wordList){
const root = new Node()
for (const word of wordList){
this.insertNode(root, word)
}

this.root = root
}

this.root = root
}
```

```
insertNode(node, word){

for(const char of word){

// creates node if it doesn't exist already

if (node.children[char] === undefined) {

node.children[char] = new Node()

node = node.children[char]

node.last = true;

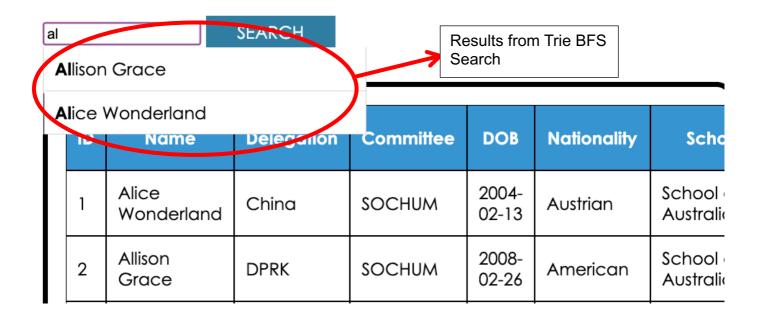
node.last = true;

node.last = true;

node.last = true;
```

```
beginsWith(word){
            let node = this.root
            let foundFlag = true
            let result = ''
.02
            for (const char of word){
                 if (node.children[char]) {
                     node = node.children[char]
                     result += char;
                else if (node.children[char.toUpperCase()]){
                     node = node.children[char.toUpperCase()]
                     result += char.toUpperCase()
                else{
                     foundFlag = false;
                     break;
            if (foundFlag) {
              return{
                node: node,
                result
            } else{
              return{
                node: null,
                result
```

```
breadthFirstSearch(searchQuery){
134
             const {node, result} = this.beginsWith(searchQuery)
             if (!node){
               return []
             const list = []
             const queue = [{node, result}]
             const possibleWords = []
             if (node.last){
               list.push(result)
            while (queue.length){
                 const {node, result} = queue.shift()
                 for(const child in node.children){
                     if(node.children[child].last){
                         possibleWords.push(result + child)
                     }
                     queue.push({
                         node: node.children[child],
                         result: result + child
                     })
             return list.concat(possibleWords)
```



Role-Based Access Control System (RBAC)

To implement this system, functions such as 'checkAdmin()' were created for the server which checked the user's role and returned true if they were an admin. When the user first logs in or accesses any admin-only page, the function is called before the GET request for each of such pages. If an unauthorised user tries to access an admin-only page, the function redirects them to the dashboard.





CISMUN ONLINE DATABASE

Admin Dashboard

PERSONAL INFORMATION

Supervisor ID: 1 **Name:** Administrator

Email Address: admin@email.com

Total Delegates: 5

Committee Name	Max Delegation
IMO	13
SOCHUM	23
SPECPOL	12
UNHRC	12
UNSC	15

Add Committee Modify Committee

Different Dashboards shown to users and admin using RBAC

Admin Dashboard and menu



Dashboard

Resources

Invoice

Settings

Logout

Contact Us

PERSONAL INFORMATION

Supervisor ID: 8

Title: Mr

Name: Jay Gatsby

Sex: Male

School: School of Angola **Nationality:** Angolan

Email Address: jgatsby@gmail.com

Quota: 2

□ Delegate 1

Delegate ID: 8 Name: Ria Balan Delegation: USA Committee: SPECPOL Date of Birth: 2008-02-26 Nationality: Algerian School: School of Angola

User Dashboard and Menu

```
function checkAuthenticated(reg, res, next) {
        if (req.isAuthenticated()) {
           return next()
        }
        res.redirect('/login')
      function checkNotAuthenticated(reg, res, next) {
        if (req.isAuthenticated()) {
           return res.redirect('/')
        }
470
        next()
      function checkAdmin(req, res, next) {
        if (req.session.passport.user.role == roles.admin) {
          next():
        } else {
           res_redirect('/'):
        }
                                                            Verifies user's role before
                                                            creating GET request for sites to
                                                            prevent unauthorized access
     app.get('/', checkAuthenticated, (req, res, next) => {
       if (req.session.passport.user.role == roles.admin){
         res.render('admin-index.ejs', {
           delegates: delegates.filter((x) => { return x.supervisor_id == req.
           session.passport.user.id;}),
           user: req.session.passport.user, Committees: committees}
          )
       } else{
           res.render('index.ejs', {
           delegates: delegates.filter((x) => { return x.supervisor_id == req.
           session.passport.user.id;}),
          user: req.session.passport.user})
     })
```

Sending Mails through SMTP and Node-Mailer

In order to send emails from the server, The node-mailer library was used to send formatted emails to the client and users via the SMTP (Simple Mail Transfer Protocol) server.

```
var name = req.body.name
       var email = req.body.email
       var school = req.body.school
       var message = req.body.msg
       let mailTransporter = nodemailer.createTransport(emailAuth);
       let mailDetails = {
         from: emailAuth.auth.user, //noreply@server.com
         subject: 'You\'ve recieved a response from your Contact Form',
         text: "From: "+ name + "\nSchool: "+ school + "\nEmail: "+ email +"\n\n" + message
       };
275
       mailTransporter.sendMail(mailDetails, function(err, data) {
             console.error(err.message)
         } else {
             console.log('Email sent successfully');
                                                                          Node mailer used to create and
                                                                          send emails
         }
       });
       res.redirect('/login')
```

Word Count: 879

Citations

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