

Finding product in nearby store using real time database

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Abstract—

We have made a program that tells about price and quantity of a product in nearby store. For this purpose, we have stored a sample dataset of 4 stores containing 10 products each. We have used binary file handling for storing and accessing the product data. As student, sometimes we need to find out the minimum price of a particular product in nearby stores or sometimes we need to find out if a particular product is available at a particular store or not. Our program will solve this problem by providing them with details they want.

In our program, we have given two options:

1. Backend
2. Frontend

One is useful for the store owner so that they can perform the following operations:

- a) Enter a new product
- b) Delete a product
- c) View Inventory

And the second option is useful for customer. This option asks for the product name. After giving the product name, it displays all the stores which have that product along with its price and quantity in their store.

Literature Survey:

We wanted a way to find out the availability and price of a given product in stores near us, we searched for such apps and websites and found some apps like shopsavvy and smartprix but these apps only compare the price and availability of products available on online stores like amazon, flipkart, snapdeal etc.

We also found that there were some websites that did compare stores but they only included big stores like Walmart and Costco. They didn't include any local and nearby small stores. Also these apps were available in USA and UK, but not in India.

We took some ideas from these apps and websites and tried to execute this for local stores and shops in and

near VIT. For example in VIT we have shops like Allmart, enzo and small shops inside campus. If we want to check that the required product is available in these shops or not, there is no way for us to check that. So we came up with a program that helps us solve this problem. We also searched for different ways to maintain and store the database of these stores and concluded that for our needs, a small database can be maintained via binary files. The data can be stored for each shop in the binary files and store each product details as an object of a class.

Binary files:

A binary file is a file stored in binary format. Binary files differ from a text file as they are computer-readable but not human-readable. Binary files are usually thought of as being a sequence of bytes, which means the binary bits are grouped in eights. Binary files typically contain bytes that are intended to be interpreted as something other than text characters.

Files are a means to store data in a storage device and hence here we use them to maintain our database. C++ file handling provides a mechanism to store output of a program in a file and read from a file on the disk. we use `<iostream>` header file which provide functions `cin` and `cout` to take input from console and write output to a console respectively. Now, we introduce one more header file `<fstream>` which provides data types or classes (`ifstream` , `ofstream` , `fstream`) to read from a file and write to a file.

`fstream` enables us to perform both reading and writing in a file

`ifstream` is for reading

`ofstream` is for writing in a binary file

A file can be opened in different modes to perform read and write operations. Function to open a file i.e `open()` takes two arguments : `char *filename` and `ios :: mode`.

In this program we use binary files and we store the details of each product as an object of a class in 4 separate binary files .One for each store in our database.

And we perform the delete, search and read operations on the file.

Proposed model:

We made a c++ code which gives us two options, front-end and back-end

If we go to front end it asks for the product you want to search and searches for the entered product from the maintained database of four stores and displays the store, price and quantity left for the product in all the stores. If there is no such product available in any of the stores, then it displays the same (but there will not be any store name in the output).

In the back-end, it gives the user three options

- Add new product into the inventory
- Delete a product form the inventory
- View inventory

And we can perform these functions in any of the four stores.

We maintained a dataset for 4 stores and each store contains 10 products. Some of the products are overlapping in stores and some products are unique for each store.

The database is as follows:

```
mysql> select *from inventory;
```

Store	Product	Price	Quantity
1	ABC Shampoo	70	24
1	PQR Soap	40	33
1	Dettol	50	27
1	Biscuit	10	170
1	Maggie	12	220
1	Colgate	48	17
1	Surf Excel	99	69
1	Butterflow Pen	10	54
1	Fogg Deo	229	8
1	Lays Orange	10	88
2	Dettol	40	17
2	Maggie	8	99
2	Surf Excel	115	59
2	Lays Orange	9	27
2	Amul Milk	37	15
2	Classmate Notebook	40	9
2	Soya Sticks	12	44
2	Milk Shake	35	11
2	Ueg Puff	10	12
2	Pepsi	35	9
3	Maggie	15	29
3	Pepsi	30	40
3	Colgate	50	17
3	ABC Shampoo	60	20
3	Amul Milk	46	25
3	Eggs	7	91
3	Eggs Puff	14	39
3	Cake	220	8
3	Basmati Rice	710	12
3	Biscuit	10	3
4	Maggie	8	54
4	Pepsi	37	30
4	Fogg Deo	210	7
4	PQR Soap	36	19
4	Amul Butter	115	20
4	Kissan Jam	40	31
4	Water Bottle	18	17
4	Haldiram Mixture	42	25
4	Nescafe Icetea	135	11
4	Kitkat	40	49

40 rows in set (0.00 sec)

Pseudo code:

Defining class product

```
{
    function getdata to get the data from the user and
    store it in the class

    function display_data to print the data stored in the class

    function getname() to access the private data-member
    name;

    function encoder() to convert the strings name and store
    to an integer array that holds the ascii value of each
    character in the strings so as to store the correct data in
    the binary file

    int i;

    for(i=0 ; store[i]!='\0' ; i++)
        codedstore[i]=int(store[i]);

    ls=i;

    for(i=0 ; name[i]!='\0' ; i++)
```

```
        codedname[i]=int(name[i]);
```

```
    ln=i;
```

function decoder() to convert the integer array that holds the ascii value of each character in the strings to strings so as to display the data to the user

```
    int i;
```

```
    for(i=0 ; i<ln ; i++)
```

```
        store[i]=(char)codedstore[i]
```

```
    for(i=0 ; i<ln ; i++)
```

```
        name[i]=(char)codedname[i];
```

\\ end of class product

Now we define functions to perform operations on the binary file

Function push(int i) to push the value in store no. i-1

Read the data from the user and store it in an object p of class product

We use if conditions to check the store no. and push it I the respective binary file of the store

```
        ofstream out;
```

```
        out.open("store[i-1].dat",ios::app|ios::binary);
```

```
        out.write((char*)&p,sizeof(p));
```

```
        out.close();
```

Function pop(int i) to delete the particular value form store no. i-1

First we enter the product name to be deleted

We use if conditions to check the store no. and delete it form the respective binary file of the store if it exists in the store

open file store[i].dat for reading

open file temp.dat for writing

```
int flag=0;
```

```
prod p;\\ to store the data read form the file
```

```
while there is data in store[i].dat
```

```
{
```

```
    Read data form it
```

```
    Compare it with the data to be deleted
```

If data is found

```
flag=1;
```

```
else
```

```
write the data in file temp.dat
```

```
if(product was not found )
```

```
specified product not found \\n"; fd.close(); ft.close();
```

```
remove("store1.dat");
```

```
rename("temp.dat","store1.dat");
```

```
product deleted successfully\\n";
```

A function display(int) which takes I as argument and displays the contents of a store i

```
ifstream in("store[i].dat", ios::binary);
```

```
while(!in.eof())
```

```
    in.read((char*)&p, sizeof(p));
```

```
    p.decoder();
```

```
    p.display_data();
```

```
    in.close()
```

now we declare 4 functions that take the string to be searched and searching for the product in the respective store

```
ifstream fin("store[i].dat", ios::in|ios::binary)
```

```
int f=0;
```

```
while(!fin.eof())
```

```
{
```

```
    fin.read((char *)&p, sizeof(p));
```

```
    p.decoder();
```

```
    if(!serch.compare(p.getname()))
```

```
{
```

```
    p.display_data();
```

```
    f=1;
```

```
    break;
```

```
}
```

```
}
```

```
return f;
```

```
fin.close();
```

```
}
```

Now we define the main() function

```
int main()
```

Menu

1)Back-end

2)Front-end

3)Exit

4)Enter your choice

And further options for 1, 2 choices

Result:

We created a GitHub repository for our project and have uploaded the c++ code and necessary binary files there.

The link to the repository is: <https://github.com/laksh-gupta/file-handling-project>

Acknowledgment

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