

## Design Sprint Day 2

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### 1) Goal of the App:

- Signup and login interface when the app is opened.
- Intuitive home screen to help user navigate more effectively and cut down on confusion
  - Minimalistic one page design
  - Large, clear icons
  - Chores that need to be accomplished that day
- Calendar system to assist with task completion
  - Second icon on home page so that it will be easy to find
  - All future and completed tasks will be accessible to show who completed what
- Household breakdown
  - Shows who has done what over the week/month and quantifies it (ex: Steve has done 5 things this week while Ed has only done 2)

### 2) Ideas (non-intuitive features):

- Having a clean and sleek design.
- Our app's purpose is to help people maintain cleanliness in their living space so the app needs to reflect that idea.
- Color palette that reflects cleanliness.

Individual: Shail Shah

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#### Feature List

- Overview
- Calendar
- To do list
- Chores
- User journal
- Settings
- Easy to navigate
- Simple clean design
- Log in/Sign up
- How many chores a person has completed
- Give notification when the chore is due and when it's done.

#### Solution Sketches

## Solution Sketch:

### Description

Create a list of task with Calendar and task assigned person

10:56	100%
≡ Next 7 days	...
Today, = Sun	
<input checked="" type="checkbox"/>	person 1
<input type="checkbox"/>	person 2
<input type="checkbox"/>	person 3
Tomorrow = Sun	
<input type="checkbox"/>	person 1
<input type="checkbox"/>	person 1
<input type="checkbox"/>	person 4
<input type="checkbox"/>	person 4
△ ○ □	

≡ → For opening menu  
Next 7 days - Length of periods tasks are showing up.

V - To change length of period i.e. next week.

... → For options.

☒ → Checked boxes showing done tasks, and by who.

☐ → Unchecked boxes shows tasks needs to be done.