

# Tutorial 49 - Initialization List in Constructors (C++)

## What is an Initialization List?

- An **initialization list** in a constructor initializes class data members directly before the body of the constructor is executed.
- **Syntax:**

```
1 Constructor(argument-list) : initialization-section {  
2     assignment + other code;  
3 }  
4
```

## Code Example 1: Simple Initialization List

```
1 class Test {  
2     int a;  
3     int b;  
4 public:  
5     Test(int i, int j) : a(i), b(j) { // Initialization list  
6         cout << "Constructor executed" << endl;  
7         cout << "Value of a is " << a << endl;  
8         cout << "Value of b is " << b << endl;  
9     }  
10 };  
11 int main() {  
12     Test t(4, 6); // Create an object and pass values  
13     return 0;  
14 }  
15
```

## Explanation:

1. **Private Data Members:** `a` and `b`.
2. **Constructor:** Uses an initialization list `: a(i), b(j)` to set the values of `a` and `b`.
3. **Output:**

```
1 Constructor executed  
2 Value of a is 4  
3 Value of b is 6  
4
```

## Important Notes on Order of Initialization:

- Data members are **initialized in the order of their declaration** in the class, not the order in the initialization list.
- **Example 1 (Error):**

```
1 Test(int i, int j) : b(j), a(i + b) {} // ERROR: `b` is initialized after `a`  
2
```

- **Example 2 (Correct):**

```
1 Test(int i, int j) : a(i), b(a + j) {} // CORRECT: `a` initialized before `b`
2
```

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## Why Use Initialization Lists?

1. **Performance:** Directly initializes members, avoiding default initialization followed by reassignment.
  2. **Necessary for:**
    - **Const data members:** Must be initialized during object creation.
    - **Reference members:** Cannot be reassigned later.
    - **Base class constructors:** In derived classes, base class constructors can only be invoked in the initialization list.
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## Short Notes for Notebook:

### 1. Syntax:

```
1 Constructor(args) : member1(value1), member2(value2) {
2     // Constructor body
3 }
4
```

### 2. Execution:

- Members are initialized before the constructor body executes.
- Order of initialization follows the **declaration order** in the class.

### 3. Advantages:

- Avoids redundant initialization.
- Required for const, reference, and base class constructors.

### 4. Examples:

- **Simple Initialization:** : a(i), b(j)
- **Correct Order:** : a(i), b(a + j)
- **Error:** : b(j), a(i + b)

### 5. Usage: Essential for **const**, **references**, and **complex base class constructors**.