

Tutorial 55 - Pointers to Derived Classes in C++

Definition:

- In C++, a **base class pointer** can point to a **derived class object**, allowing access to the base class members.
 - However, a base class pointer **cannot access derived class members** directly.
 - Example program demonstrates the behavior.
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Code Snippet 1: Base and Derived Classes

```
1  #include<iostream>
2  using namespace std;
3
4  class BaseClass {
5  public:
6      int var_base;
7      void display() {
8          cout << "Displaying Base class variable var_base: " << var_base << endl;
9      }
10 };
11
12 class DerivedClass : public BaseClass {
13 public:
14     int var_derived;
15     void display() {
16         cout << "Displaying Base class variable var_base: " << var_base << endl;
17         cout << "Displaying Derived class variable var_derived: " << var_derived << endl;
18     }
19 };
20
```

Key Points:

1. BaseClass:

- Contains a public data member `var_base`.
- Function `display` prints the value of `var_base`.

2. DerivedClass:

- Inherits from `BaseClass`.
 - Contains an additional data member `var_derived`.
 - Function `display` prints values of `var_base` and `var_derived`.
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Code Snippet 2: Main Program

```
1  int main() {
2      BaseClass* base_class_pointer;
3      BaseClass obj_base;
4      DerivedClass obj_derived;
5
6      base_class_pointer = &obj_derived; // Base class pointer points to derived class object
7      base_class_pointer->var_base = 34;
```

```

8 // base_class_pointer->var_derived = 134; // Error: Cannot access derived class member
9 base_class_pointer->display(); // Calls BaseClass display
10
11 base_class_pointer->var_base = 3400;
12 base_class_pointer->display(); // Updated value of var_base
13
14 DerivedClass* derived_class_pointer = &obj_derived;
15 derived_class_pointer->var_base = 9448; // Access base class member
16 derived_class_pointer->var_derived = 98; // Access derived class member
17 derived_class_pointer->display(); // Calls DerivedClass display
18
19 return 0;
20 }
21

```

Key Points from Main Program:

1. A **base class pointer** can:
 - Point to a **derived class object**.
 - Access **base class members** only.
 - Call the **base class version** of the `display` function.
 2. A **derived class pointer** can:
 - Point to a **derived class object**.
 - Access both **base class** and **derived class members**.
 - Call the **derived class version** of the `display` function.
 3. **Important Notes:**
 - Base class pointer **cannot modify/access derived class members**.
 - Derived class pointer can **modify/access both base and derived class members**.
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Output:

1. Base Class Pointer:

```

1 Displaying Base class variable var_base: 34
2 Displaying Base class variable var_base: 3400
3

```

2. Derived Class Pointer:

```

1 Displaying Base class variable var_base: 9448
2 Displaying Derived class variable var_derived: 98
3

```

Short Notes for Notebook:

Pointers to Derived Classes in C++:

1. **Base Class Pointer:**
 - Can point to a **derived class object**.
 - **Cannot access** derived class members.
 - Calls **base class functions**.

2. **Derived Class Pointer:**

- Can point to a **derived class object**.
- Can access **both base and derived class members**.
- Calls **derived class functions**.

3. **Key Behavior:**

- Base class pointer **only works with base class members**.
 - Derived class pointer allows access to all members and overrides base class functions.
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