

Tutorial 41 - Multiple Inheritance in C++

Definition:

- **Multiple inheritance** allows a derived class to inherit from more than one base class.
 - Example: A class `Programmer` inherits from both `Employee` and `Assistant`.
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Syntax:

```
1 class Derived : visibility-mode Base1, visibility-mode Base2 {  
2     // Class body  
3 };  
4
```

Code Explanation

Code Snippet 1: Base Classes

```
1 class Base1 {  
2     protected:  
3         int baselint;  
4     public:  
5         void set_baselint(int a) {  
6             baselint = a;  
7         }  
8 };  
9 class Base2 {  
10     protected:  
11         int base2int;  
12     public:  
13         void set_base2int(int a) {  
14             base2int = a;  
15         }  
16 };  
17 class Base3 {  
18     protected:  
19         int base3int;  
20     public:  
21         void set_base3int(int a) {  
22             base3int = a;  
23         }  
24 };  
25
```

Key Points:

1. Base1 Class:

- **Protected:** `baselint`.
- Function: `set_baselint()` → Sets the value of `baselint`.

2. Base2 Class:

- **Protected:** `base2int`.
- Function: `set_base2int()` → Sets the value of `base2int`.

3. Base3 Class:

- **Protected:** `base3int`.
- Function: `set_base3int()` → Sets the value of `base3int`.

Code Snippet 2: Derived Class

```
1 class Derived : public Base1, public Base2, public Base3 {
2 public:
3     void show() {
4         cout << "The value of Base1 is " << base1int << endl;
5         cout << "The value of Base2 is " << base2int << endl;
6         cout << "The value of Base3 is " << base3int << endl;
7         cout << "The sum of these values is " << base1int + base2int + base3int << endl;
8     }
9 };
10
```

Key Points:

1. **Inherits:** `Base1`, `Base2`, and `Base3` in public mode.
2. Function: `show()` :
 - Prints values of `base1int`, `base2int`, `base3int`.
 - Calculates and prints the sum of the three values.

Code Snippet 3: Main Function

```
1 int main() {
2     Derived harry;
3     harry.set_base1int(25);
4     harry.set_base2int(5);
5     harry.set_base3int(15);
6     harry.show();
7     return 0;
8 }
9
```

Key Points:

1. Creates `Derived` object `harry`.
2. Calls:
 - `set_base1int(25)` → Sets `base1int` to 25.
 - `set_base2int(5)` → Sets `base2int` to 5.
 - `set_base3int(15)` → Sets `base3int` to 15.
 - `show()` → Displays the values and their sum.

Short Notes for Notebook

Multiple Inheritance:

1. A derived class inherits from more than one base class.
2. Syntax:

```
1 class Derived : visibility-mode Base1, visibility-mode Base2 {
```

```
2 // Class body
3 };
4
```

Code Example:

1. Base Classes:

- `Base1` → Protected: `base1int`, Function: `set_base1int()`.
- `Base2` → Protected: `base2int`, Function: `set_base2int()`.
- `Base3` → Protected: `base3int`, Function: `set_base3int()`.

2. Derived Class:

- Inherits `Base1`, `Base2`, and `Base3`.
- Public function `show()` :
 - Prints `base1int`, `base2int`, and `base3int`.
 - Calculates and prints their sum.

3. Main Function:

- Create `Derived` object.
 - Call functions to set values.
 - Call `show()` to display results.
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Output:

- Displays:
 - Values of `base1int`, `base2int`, `base3int`.
 - Sum of these values.