

Tutorial 62 - File I/O in C++ - open() and eof() Functions

Introduction

- In this tutorial, we will learn about the `open()` and `eof()` functions used in file handling.
 - We have previously learned **two ways to open a file**:
 - a. **Using a constructor** → `ofstream out("file.txt");`
 - b. **Using the `open()` function** → `out.open("file.txt");` (covered in this tutorial)
-

Using the `open()` Function

📌 Purpose:

- The `open()` function is used to **connect a file** to a C++ program.
- Unlike the constructor method, we first **declare the file object** and then use `open()`.

📌 Code Example: Writing to a File Using `open()`

```
1 #include <iostream>
2 #include <fstream>
3
4 using namespace std;
5
6 int main() {
7     // Declaring an object of ofstream
8     ofstream out;
9
10    // Connecting the object to the file using open()
11    out.open("sample60.txt");
12
13    // Writing to the file
14    out << "This is me\n";
15    out << "This is also me";
16
17    // Closing the file connection
18    out.close();
19
20    return 0;
21 }
22
```

Explanation:

1. **Declare an `ofstream` object** → `ofstream out;`
2. **Open the file using `open()`** → `out.open("sample60.txt");`
3. **Write content to the file** using `out << "text";`
4. **Close the file** using `out.close();`

📌 File Content After Writing:

```
1 This is me
2 This is also me
3
```

✔ **Closing the file is important** to ensure that data is properly saved and the file is free for other operations.

Using the `eof()` Function

✚ Purpose:

- `eof()` stands for **End-of-File**.
- It returns `true (1)` when the file **reaches the end**.
- It returns `false (0)` if there is still content left to read.

✚ Code Example: Reading a File Using `eof()`

```
1 #include <iostream>
2 #include <fstream>
3 #include <string>
4
5 using namespace std;
6
7 int main() {
8     // Declaring an object of ifstream
9     ifstream in;
10
11     // Declaring string variable st
12     string st;
13
14     // Opening the file using open()
15     in.open("sample60.txt");
16
17     // Reading until end-of-file (eof)
18     while (!in.eof()) {
19         // Using getline to read full lines
20         getline(in, st);
21         cout << st << endl;
22     }
23
24     // Closing the file (Good Practice)
25     in.close();
26
27     return 0;
28 }
29
```

Explanation:

1. **Declare an** `ifstream` **object** → `ifstream in;`
2. **Open the file using** `open()` → `in.open("sample60.txt");`
3. **Use a** `while` **loop** to read until the **end of the file** (`eof() == 1`).
4. **Use** `getline()` to read each full line.
5. **Print the content** line by line.
6. **Close the file** using `in.close();`

✚ Output (If File Contains):

```
1 This is me
2 This is also me
3
```

✔ `eof()` ensures that the **entire file is read**, not just the first word.

Summary Table

Function	Purpose
<code>open("file.txt")</code>	Opens a file for reading/writing
<code>close()</code>	Closes the file after operation
<code>eof()</code>	Returns <code>true</code> if the end of the file is reached
<code>getline()</code>	Reads an entire line from the file

Short Notes

Opening a File: Two Methods

1. **Using Constructor:** `ofstream out("file.txt");`
2. **Using `open()` Function:**

```
1 ofstream out;
2 out.open("file.txt");
3
```

Closing a File

- Always close files after use:

```
1 out.close(); // For writing
2 in.close();  // For reading
3
```

Reading a File Until End

- **Using `eof()` in a loop:**

```
1 while (!in.eof()) {
2     getline(in, st);
3     cout << st << endl;
4 }
5
```

- Ensures **complete file reading**.

Final Thoughts

✔ We learned:

- How to **open files using** `open()` instead of constructors.
- How to **read entire files using** `eof()`.
- The importance of **closing files** after operations.

📌 **Next Topic: C++ Templates** (important for competitive programming). 🚀

Let me know if you need further improvements! 🎯