# Tutorial 32 - Constructors With Default Arguments In C++

# **Key Concepts**

#### 1. Default Arguments:

- Arguments provided in the constructor declaration are called default arguments.
- If a value is not passed for these arguments during object creation, the constructor automatically assigns the default values.

#### 2. Constructor Declaration:

- Default values for parameters are specified when the constructor is declared.
- o Example: Simple(int a, int b=9, int c=8);

## Code Example and Explanation

#### Code Snippet 1: Constructor with Default Arguments

```
1 #include<iostream>
2 using namespace std;
3 class Simple {
     int data1, data2, data3;
5 public:
     // Constructor with Default Arguments
     Simple(int a, int b = 9, int c = 8) \{
7
8
        data1 = a;
9
         data2 = b;
10
          data3 = c;
11
12
     void printData();
13 };
14 void Simple::printData() {
15
    cout << "The value of data1, data2, and data3 is "
16
           << data1 << ", " << data2 << " and " << data3 << endl;
17 }
18
```

## **Explanation:**

#### 1. Class Simple:

- o Private members: data1, data2, data3.
- Constructor:
  - Accepts three parameters: a, b, and c.
  - Default values: b = 9, c = 8.
  - If b or c is not provided during object creation, their default values are used.
- Function printData() prints the values of data1, data2, and data3.

## Main Program (Code Snippet 2)

```
int main() {
    Simple s(12, 13); // Passes values for `a` and `b`; `c` uses default value
    s.printData();
    return 0;
```

```
56
```

#### Execution:

## 1. Object s:

- Constructor is called with a = 12 and b = 13.
- $\circ$  Since no value is provided for c, the default value c = 8 is used.

## 2. Function printData():

• Prints the values: data1 = 12, data2 = 13, and data3 = 8.

#### **Short Notes for Notebook**

#### **Constructors with Default Arguments**

#### 1. Definition:

- Constructors with predefined default values for parameters.
- If no value is passed for a parameter, its default value is used.

## 2. Key Points:

- Default values are specified during constructor declaration.
- If all arguments are provided during object creation, default values are ignored.

# Code Example

```
1 class Simple {
       int data1, data2, data3;
3 public:
4
       Simple(int a, int b = 9, int c = 8) { // Default arguments
5
           data1 = a;
           data2 = b;
6
7
           data3 = c;
8
     }
9
     void printData() {
10
           cout << "The value of data1, data2, and data3 is "</pre>
11
                << data1 << ", " << data2 << " and " << data3 << endl;
12
       }
13 };
14
```

# Usage in Main:

```
1 int main() {
2    Simple s(12, 13); // `c` uses default value (8)
3    s.printData(); // Prints: 12, 13, 8
4    return 0;
5 }
6
```

### Output

```
1 The value of data1, data2, and data3 is 12, 13 and 8
```