

# Tutorial 60 - File I/O in C++: Reading and Writing Files

## Introduction to File I/O in C++

- **File I/O (Input/Output)** allows us to read from and write to files in C++.
- C++ provides three important file-handling classes from the `fstream` library:
  - a. `fstreambase` → Base class for file operations.
  - b. `ifstream` → Derived from `fstreambase`, used for reading from files.
  - c. `ofstream` → Derived from `fstreambase`, used for writing to files.

## Opening a File in C++

To perform file operations, a file must be **opened** using either of these two methods:

1. **Using the constructor** (directly while declaring the file object).
  2. **Using the `open()` function** of the file class.
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## Writing to a File in C++

### 📌 Code Example: Writing to a File

```
1 #include<iostream>
2 #include<fstream>
3 using namespace std;
4 int main(){
5     string st = "Hello, this is a test file!";
6     // Opening a file using constructor and writing to it
7     ofstream out("sample60.txt"); // Write operation
8     out << st; // Writing string to file
9     out.close(); // Closing file
10    return 0;
11 }
12
```

### Explanation:

1. A **string variable** `st` is created with the value `"Hello, this is a test file!"`.
2. An `ofstream` **object** `out` is created and linked to `"sample60.txt"`.
3. The **string** `st` is written into the file using `out << st`.
4. The file is **closed** using `out.close()` (good practice).

### 📌 Output:

A new file `"sample60.txt"` is created with the text:

```
1 Hello, this is a test file!
2
```

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## Reading from a File in C++

### 📌 Code Example: Reading from a File

```

1 #include<iostream>
2 #include<fstream>
3 using namespace std;
4 int main(){
5     string st2;
6     // Opening a file using constructor and reading from it
7     ifstream in("sample60b.txt"); // Read operation
8     getline(in, st2); // Read full line from file
9     cout << st2; // Display content on console
10    in.close(); // Closing file
11    return 0;
12 }
13

```

### Explanation:

1. A **string** `st2` is declared (initially empty).
2. An `ifstream` **object** `in` is created and linked to `"sample60b.txt"`.
3. The `getline()` **function** is used to read a full line from the file into `st2`.
4. The **content of** `st2` **is displayed** using `cout`.
5. The file is **closed** using `in.close()`.

### 📌 Output:

If `"sample60b.txt"` contains:

```

1 This is coming from a file
2

```

The console output will be:

```

1 This is coming from a file
2

```

## Short Notes

### Key File I/O Classes in C++

1. `ifstream` → Used for reading files.
2. `ofstream` → Used for writing to files.
3. `fstream` → Can handle both reading and writing.

### Methods to Open Files

- **Using Constructor:** `ofstream out("file.txt");`
- **Using `open()` Method:**

```

1 ofstream out;
2 out.open("file.txt");
3

```

### File Operations

Operation

Function

Write to a file	<code>ofstream</code> and <code>&lt;&lt;</code> operator
Read from a file	<code>ifstream</code> and <code>getline()</code>
Close a file	<code>.close()</code> function