

1. Write a C program to input marks of five subjects . Calculate percentage and grade according to following:

Percentage  $\geq$  90% : Grade A

Percentage  $\geq$  80% : Grade B

Percentage  $\geq$  70% : Grade C

Percentage  $\geq$  60% : Grade D

Percentage  $\geq$  40% : Grade E

Percentage  $<$  40% : Grade F

Step 1 . Created the directory structure using following command

```
mkdir src exec && touch src/main.c
```

Step 2. code inside `main.h`

```
#include <stdio.h>
```

```
#define TOT_SUBS 5 // 5 subject
```

```
#define FULL_MARK 100 //assuming each subject of 100 marks
```

```
int main() {
```

```
    float marks[TOT_SUBS], total = 0, percentage;
```

```
    char grade;
```

```
    // Input marks for 5 subjects
```

```
    int sub;
```

```
    for (sub = 0; sub < TOT_SUBS; sub++) {
```

```
        printf("Enter marks for subject %d: ", sub + 1);
```

```
        scanf("%f", &marks[sub]);
```

```
        total += marks[sub]; // Sum the marks
```

```
    }
```

```

// Calculate percentage
percentage = (total / (FULL_MARK * TOT_SUBS)) * 100;

// Determine grade based on percentage
if (percentage >= 90) {
    grade = 'A';
} else if (percentage >= 80) {
    grade = 'B';
} else if (percentage >= 70) {
    grade = 'C';
} else if (percentage >= 60) {
    grade = 'D';
} else if (percentage >= 40) {
    grade = 'E';
} else {
    grade = 'F';
}

// Print the percentage and grade
printf("Percentage: %.2f%%\n", percentage);
printf("Grade: %c\n", grade);

return 0;
}

```

#### Step 4 . Compiling

```
gcc -Wall -o exec/program src/main.c
```

#### Step 5. Running the program

```
./exec/program
```

## Output

```
learn/c/program_4
```

```
⌘ ./exec/program
```

```
Enter marks for subject 1: 45
```

```
Enter marks for subject 2: 79
```

```
Enter marks for subject 3: 65
```

```
Enter marks for subject 4: 39
```

```
Enter marks for subject 5: 78
```

```
Percentage: 61.20%
```

```
Grade: D
```