f(x) = - \(\int \width{w} \) \(\text{f(x)} \) \(\text{f(x)} \) \(\text{F} \) \(\text{Pected Value} \) KER" $2^{\circ} \Rightarrow No. of players/team$ g(n) = Enici-815 < 0 Wi => team level projection S.t. > position level projection $h_i(x) = \leq x_i - 11$ |Ci ⇒ team level cost 3<DFF<5/2 h_2(x) = \(\int_{(1)} - \) = 0 1 < FWD < 3 4 $g_2(x) = \xi_{x_{i,2}} - 5 \le 0$ 25 M10 5 5 3 GK=1 9,(x)=-5x12+3 50 $q_4(x) = \leq x_{1,3} - 5 \leq 0$ 2DEF-ARM g(la) = - 2xi, 3 + 2 ≤ 0 1 GK - 4m 96 (x) = \(\pi_{14} - 3 \le 0 \) 1 FWD/M10 -> 4.S $q_7(x) = - \leq x_{i,4} + 1 \leq 0$ I bench cost 80% - starting Second variable 15.5 - bench Sili — not in squad m. — avg. min to make this NLP Min = 0.8xM + 0.15x3 X: # GK Tean Change this to 2-outcomes team team 1 feam plays > 90% doesn't play : 10%. i Assuming every player in XI has P.1. chance of playing, [EV= (P) & wind + (1-p) B, + (1-p) B2+ (1-p) B3

min $f(x_i) = \sum_{i,j} w_{i,j} x_{i,j} c_{i,j}$ $x \in \mathbb{R}$

player = EV2 P = P1. (xmin) Wiri > team level proj.

Cij > bench/starting xi split Ni,j =>
probability nector

S.t. g(x,c) = ≥ xic;-100 ≤ 0

 $h_i(x) = \sum_{i=1}^{i} x_{ij} - 15 = 0 \Rightarrow \text{inactive}$

 $h_2(x) = \sum_{x_i, i} -2 = 0$

 $h_{g}(x) = \sum_{i=1}^{15} x_{i,12} - 5 = 0$

hu(x)= \ x:13-5 \$0

 $h_{c}(x) = \sum_{i=1}^{15} x_{i,4} - 3 \leq 0$

 $g_2(x) = \xi_{x_{1/2}} - 5 \le 0$

9,(x)=-Ex;12+3 <0

gy(x)= = x;13-5 < 0

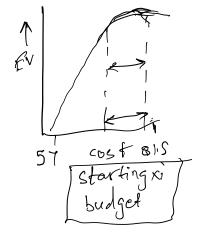
gcla) = - Zxi,3+250

go (x) = '\ x:,4 -3 \ 0

 $g_{7}(x) = -\frac{1}{2} \chi_{1,4} + 1 \leq 0$

 $g_8(x) = \leq x , j \leq 3$

 $q_{27}(x) = \leq \alpha_{20/j} \leq 3$



- Introduction > (JK) (FPL-30s)

EV mode)

Problem statement) [10pm]

(problem statement) [10/11]

objective fn. (AJ)

(w matrix)

> 26 & C -> 2 variables NLA (Jw)

constraints (AR)