

ADITYA RATHORE

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EDUCATION

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| UNIVERSITY OF FLORIDA Master of Science in Computer Science Relevant Coursework: Distributed Operating System Principles, Advanced Data Structures, Introduction to Data Science | Aug 2025 – May 2027 Florida, United States |
| JK LAKSHMIPAT UNIVERSITY Bachelor of Technology in Computer Science and Engineering, GPA: 8.6/10 Graduated first in class with gold medal for academic excellence Relevant Coursework: Artificial Intelligence, Machine Learning, NLP, Software Engineering, Database Systems, Algorithms | Jul 2018 – May 2022 Rajasthan, India |

SKILLS

Languages: Java, Python, JavaScript, SQL, Gleam, C, HTML, CSS
Software/Frameworks: Spring Boot, React, JUnit, Bootstrap, Kafka, Azure Event Hubs
Databases: PostgreSQL, MySQL, Yugabyte
Developer Tools: Git, Docker, Kubernetes, Gradle, Jira, Agile, Grafana, Postman, Datadog, MS Azure, GCP
System Design: Microservices Architecture, Distributed Systems, API Design

WORK EXPERIENCE

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| ZOPSMART Software Engineer | Bengaluru, India Jul 2022 – Jul 2025 |
| <ul style="list-style-type: none">Architected and developed 3 Spring Boot microservices with 22 REST APIs to migrate product catalog logic, significantly reducing item fallout rates by 65%.Enhanced authentication and authorization using Spring Security, ensuring secure access control for all users and achieving 100% compliance with internal data policies.Engineered scalable backend microservices using Spring Boot, leveraging reactive programming paradigms and Kafka integration to support enhanced item availability options across the platform.Orchestrated the cloud migration of 27 microservices to Azure from on-premises, boosting infrastructure resilience, optimizing resource management and enabling comprehensive post-migration performance monitoring.Led the transition of an application from a monolithic architecture to 7 microservices, reducing the system complexity and improving maintainability.Implemented unit tests using JUnit and Mockito achieving the 90% code coverage requirement for successful builds and reliable business logic validation.Configured CI/CD pipelines utilizing GitHub Actions and Docker to support deployment processes across multiple environments. | |

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| Software Engineering Intern | Jan 2022 – Jul 2022 |
| <ul style="list-style-type: none">Spearheaded a workforce management platform from the ground up for managing 45+ projects, and 500+ employees.Developed server-side components using Spring Boot and PostgreSQL, integrating leave management and 5+ Google Chat webhook automations for notifications across multiple departments.Built responsive React UI components integrated with CSS modules and modern JavaScript.Containerized the application using Docker and orchestrated deployments with Kubernetes for resilient environments, enabling effortless scaling to handle a 2x increase in user load. | |

PROJECTS

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| PARALLEL COMPUTING OPTIMIZATION <i>Gleam, Actor Model</i> | Aug 2025 |
| <ul style="list-style-type: none">Designed distributed actor-based system achieving 7.4x CPU parallelization across multi-core architectureOptimized mathematical algorithms for consecutive square summation achieving millisecond level efficiency.Achieved near-optimal resource utilization through systematic performance tuning and analysis | |
| NAMED ENTITY RECOGNITION <i>Python, TensorFlow, Keras, scikit-learn</i> | |
| <ul style="list-style-type: none">Trained a deep neural network model to identify and classify named entities within text using Python.Applied tokenization to segment text into words and vectorization to convert words into numerical data.Achieved 96% accuracy in identifying names, locations, and other entities. | |