

io.SimulationModeHandler

```
classDiagram
    class ioSimulationModeHandler["io.SimulationModeHandler"]
    class ioFGNSimulationHandler["io.FGNSimulationHandler"]
    class ioParetoSimulationHandler["io.ParetoSimulationHandler"]
    ioFGNSimulationHandler --|> ioSimulationModeHandler
    ioParetoSimulationHandler --|> ioSimulationModeHandler
```

io.FGNSimulationHandler

io.ParetoSimulationHandler