Fan Speed Sensing and Control

Hardware Design and Assembly Level Program



TEAM MEMBERS

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PROBLEM STATEMENT:

This system senses the speed at which the fan is rotating and adjusts the speed, based on the user input. The user can select three different speeds of the fan. The current speed should be sensed and the control mechanism should gradually increase the speed to the desired speed.

User Interface:

- 1. Fan starts when user presses 'Start' button.
- 2. User can then set the required speed by using a keypad interface. This speed value should be displayed on the display.
- 3. After setting speed initially, user should be able to change the fan speed setting by an up and down switch. Each press on this arrow button increases/ decreases the speed by 1 unit. Min speed value is 1, whereas maximum speed value is 5 Units. Pressing 'UP' button after reaching to value 5, should not change the display value or setting of fan speed. Same is true for lower bound.
- 4. Fan can be stopped by pressing 'Stop' button.
- 5. User can also set the mode of fan as 'Auto' mode besides a 'Regular mode' setting.

In Auto mode, user should be able to enter the value of time in terms of hours after which the fan has to be switched off automatically. (For example, if value entered is 2, then the fan should switch off after 2 hours from the time this setting is applied.

ASSUMPTIONS:

- 1) CLK pin of the micro-processor is connected to a reliable clock generator to produce waveform of suitable frequency.
- 2) User can start the fan only by pressing the start button. No other key will function until the fan has been started.
- 3) The fan starts at speed 1 on press of the start button.
- 4) Pressing the start button after the fan has started results in no change of the system state.
- 5) Auto mode allows users to enter numbers from 0 to 3. (Can be extended)
- 6) After time in auto mode has lapsed, user can move to regular mode by pressing the auto button again or by pressing stop followed by start.
- 7) Stop time (in hours) has to be set before the auto key has been pressed.
- 8) Fan speed can be set only once using keys numbered 1-5 after the fan has been switched on.

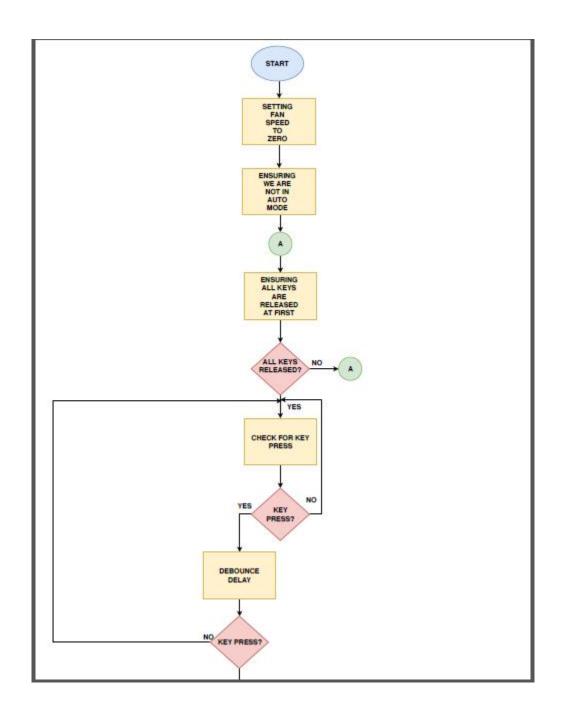
List of components used:

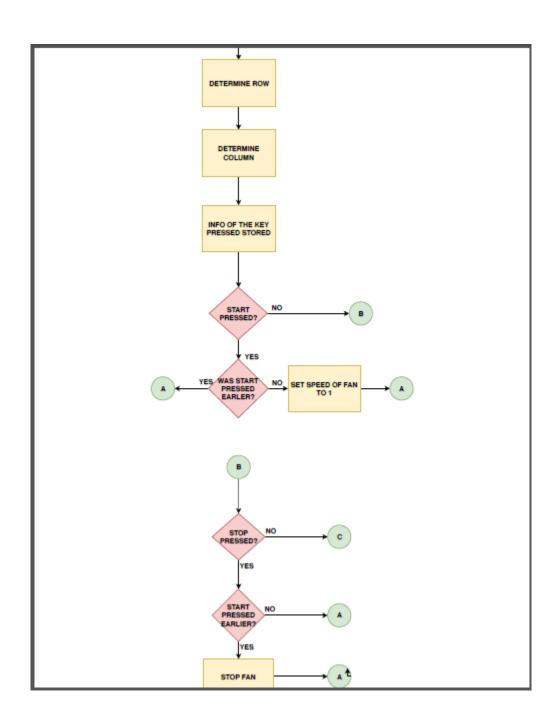
- 1) 8086 Micro-Processor = 1
- 2) 74LS373 Octal Latches = 3
- 3) 8255A Programmable Peripheral Interfacing Device = 2
- 4) 74LS107 J-K flip flops = 3
- 5) 7SEG-BCD Display = 2
- 6) DAC_8 Digital to Analog Converter = 1
- 7) DC Fan = 1
- 8) Push Button Switches = 11
- 9) 74LS245 Bi-Directional Buffer = 2
- 10) 74LS244 Unidirectional Buffer=1
- 11) 2732 ROM Chips (4KB each) = 2
- 12) 6116 RAM Chips (2KB each) = 2
- 13) OR Gates = 12
- 14) NOT Gates = 4
- 15) NAND Gates = 1
- 16) AND Gates = 9
- 17) 8253A Clock generator
- 18) Ground Terminal = as required
- 19) DC Voltage Sources = as required
- 20) Buses = as required

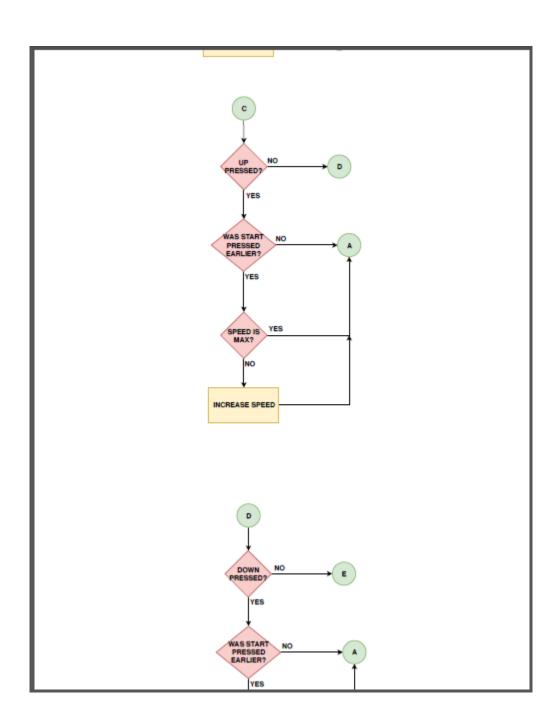
Complete address mapping of memory and I/O devices:

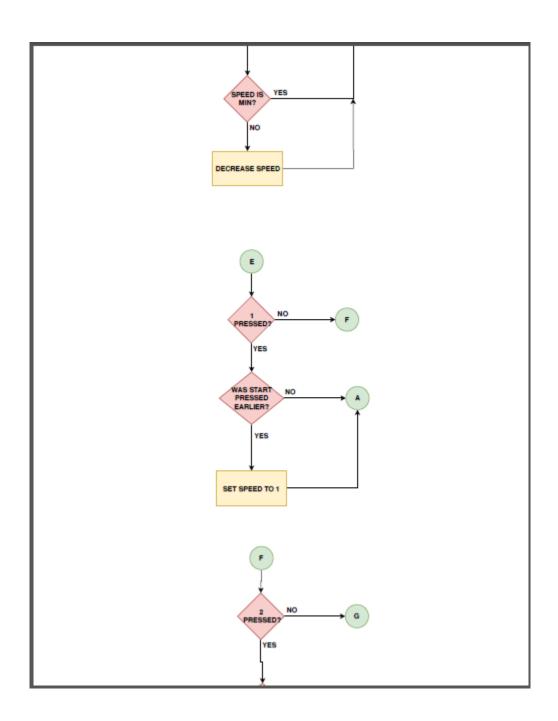
Component	Address Mapping	Details
ROM	00000H-01FFFH	8KB ROM USING TWO 4KB CHIPS (EVEN AND ODD BANK)
RAM	02000H-02FFFH	4KB RAM USING TWO 2KB CHIPS(EVEN AND ODD BANK)
PORT A (8255-(1))	00Н	OUTPUT(DC FAN)
PORT B (8255-(1))	02H	CONTROL SIGNALS(clock, reset)
PORT C (8255-(1))	04H	KEYPAD
CONTROL REGISTER (8255-(1))	06Н	FOR LOADING CONTROL WORD
COUNTER 0 (8253)	08H	USED FOR COUNTER 0
CONTROL REGISTER(8253)	0EH	FOR LOADING CONTROL WORD
PORT A (8255-(2))	10Н	TIME INPUT
PORT B (8255-(2))	12H	UNUSED
PORT C (8255-(2))	14H	UNUSED
CONTROL REGISTER (8255-(2))	16H	FOR LOADING CONTROL WORD

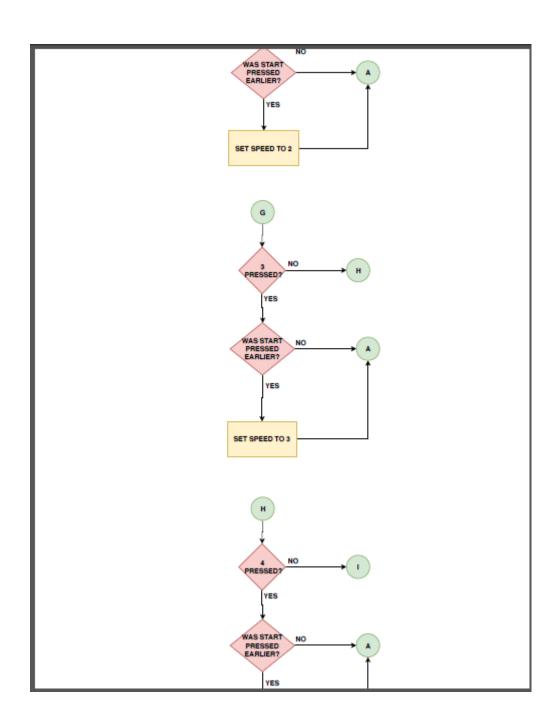
FLOWCHART

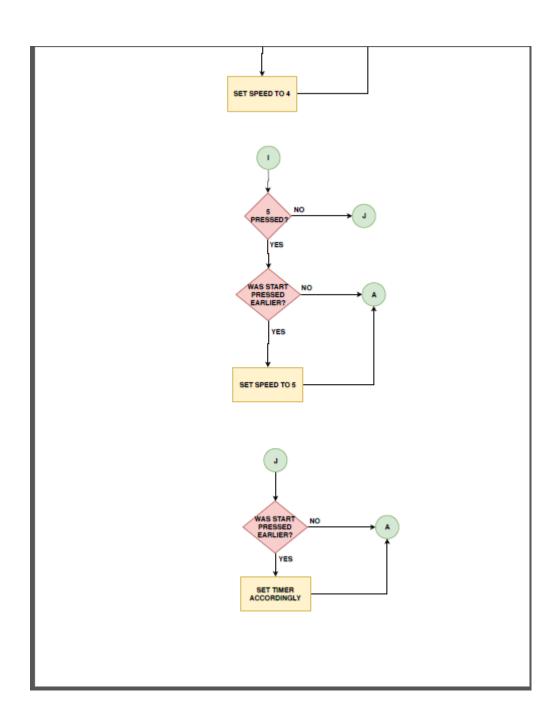












CODE:

```
.MODEL TINY
.8086
.DATA
    PORT_FAN EQU 00H
    PORT_B EQU 02H
    PORT_KEYPAD EQU 04H
    PORT_CREG1 EQU 06H
    PORT_TIMER EQU 08H
    PORT_CREG2 EQU 0EH
    PORT_TIME EQU 10H
    PORT_CREG3 EQU 16H
    SPEED0 EQU 00H
    SPEED1 EQU 3FH
    SPEED2 EQU 5FH
    SPEED3 EQU 7FH
    SPEED4 EQU 9FH
    SPEED5 EQU 0BFH
    DAT DB 'A', 'B', 'C', 'D', 'E', 'F', 'G', 'H', 'I', 'J'
.CODE
.STARTUP
```

MOV AL, 81H ;INITIALISING 8255(1)

OUT PORT_CREG1 , AL

MOV AL, SPEED0 ;SETTING FAN SPEED 0 ON

OUT PORT_FAN, AL

MOV AL, 0FDH ;ENSURING WE ARE NOT IN AUTO

MODE

OUT PORT_B , AL

MOV AL, 0FFH

OUT PORT_B, AL

MOV AL, 30H ;INITIALISING 8253

OUT PORT_CREG2, AL

MOV AL, 9BH ;INITIALISING 8255(2)

OUT PORT_CREG3, AL

MOV BL , 00H ;BL CONTAINS INFORMATION

ABOUT FAN SPEED.

;SETTING CURRENT SPEED OF 0

MOV DL, 00H

;DL CONTAINS INFORMATION IF START HAS BEEN PRESSED YET.

DL = 0 IMPLIES START HAS NOT

YET BEEN PRESSED.

L0:

;KEYPAD INPUT

X1: MOV AL, 00H

;CHECKING ALL KEYS ARE

RELEASED

OUT PORT_KEYPAD, AL

IN AL, PORT_KEYPAD

AND AL, 0FH

CMP AL, 0FH

JNZ X1

X2: MOV AL, 00H

;READING KEYPAD

OUT PORT_KEYPAD, AL

IN AL, PORT_KEYPAD

AND AL, 0FH

CMP AL, 0FH

JZ X2

MOV CX, 1100

;DEBOUNCE DELAY

A9: LOOP A9

MOV AL, 00H

OUT PORT KEYPAD, AL

IN AL, PORT_KEYPAD AND AL, 0FH CMP AL, 0FH JZ X2 MOV SI, OFFSET DAT CMP AL, 0DH JNZ X3 ADD SI, 4 JMP X5 X3: CMP AL, 0EH JNZ X5 ADD SI, 8 X5: MOV AL, 7FH OUT PORT_KEYPAD, AL IN AL, PORT_KEYPAD AND AL, 0FH

GIVEN THE KEY PRESS FIGURING

OUT THE EXACT KEY

CMP AL, 0FH

JZ X6

MOV AL, [SI]

JMP L1

X6: MOV AL, 0BFH

OUT PORT_KEYPAD, AL

IN AL, PORT_KEYPAD

AND AL, 0FH

CMP AL, 0FH

JZ X7

MOV AL, [SI+1]

JMP L1

X7: MOV AL, 0DFH

OUT PORT_KEYPAD, AL

IN AL, PORT_KEYPAD

AND AL, 0FH

CMP AL, 0FH

JZ X8

MOV AL, [SI+2]

JMP L1

X8: MOV AL, [SI+3]

L1: CMP AL, 'A'

;IF START IS PRESSED

JNZ L2

CMP DL, 0

JNZ L0

MOV BL, SPEED1

MOV AL, BL

OUT PORT_FAN, AL

MOV DL, 1

;TELLING START HAS BEEN PRESSED

MOV AL, 0FDH

OUT PORT_B, AL

MOV CX, 1100

A8: LOOP A8

MOV AL, 0FFH

OUT PORT_B, AL

JMP L0

L2: CMP AL, 'B'

;IF STOP HAS BEEN PRESSED

JNZ L3

CMP DL, 0

JZ L0

MOV BL, SPEED0

MOV AL, BL

OUT PORT_FAN, AL

MOV DL, 0

;TELLING STOP HAS BEEN PRESSED

MOV AL, 0FDH

OUT PORT_B, AL

MOV CX, 1100

A7: LOOP A7

MOV AL, 0FFH

OUT PORT_B, AL

JMP L0

L3: CMP AL, 'C'

;IF UP IS PRESSED

JNZ L4

CMP DL, 0

JZ L0

CMP BL, SPEED5

;CHECKING IF SPEED

IS ALREADY 5

JZ L0

ADD BL, 20H

MOV AL, BL

OUT PORT_FAN, AL

JMP L0

L4: CMP AL, 'D'

;IF DOWN IS PRESSED

JNZ L5

CMP DL, 0

JZ L0

CMP BL, SPEED1

;CHECKING IF SPEED

IS ALREADY 1

JZ L0

SUB BL, 20H

MOV AL, BL

OUT PORT_FAN , AL

JMP L0

L5: CMP AL, 'E'

;IF 1 IS PRESSED

JNZ L6

CMP DL, 0

JZ L0

MOV BL, SPEED1

MOV AL, BL

OUT PORT_FAN, AL

JMP L0

L6: CMP AL, 'F'

;IF 2 IS PRESSED

JNZ L7

CMP DL , 0

JZ L0

MOV BL, SPEED2

MOV AL, BL

OUT PORT_FAN, AL

JMP L0

L7: CMP AL, 'G'

;IF 3 IS PRESSED

JNZ L8

CMP DL, 0

JZ L0

MOV BL, SPEED3

MOV AL, BL

OUT PORT_FAN, AL

JMP L0

L8: CMP AL, 'H'

;IF 4 IS PRESSED

JNZ L9

CMP DL, 0

JZ L0

MOV BL, SPEED4

MOV AL, BL

OUT PORT_FAN, AL

JMP L0

L9: CMP AL, T

;IF 5 IS PRESSED

JNZ L10

CMP DL, 0

JZ L0

MOV BL, SPEED5

MOV AL, BL

OUT PORT_FAN, AL

JMP L0

L10:CMP DL, 00H

;IF AUTO IS PRESSED

JZ L0

IN AL, PORT_TIME

AND AL, 60H

CMP AL, 00H

JNZ L11

MOV AX, 0001H

OUT PORT_TIMER, AL

MOV AL, AH

OUT PORT_TIMER, AL

MOV AL, 0FEH

OUT PORT_B, AL

MOV CX, 1100

A6: LOOP A6

MOV AL, 0FFH

OUT PORT_B, AL

JMP L0

L11:CMP AL, 20H

JNZ L12

MOV AX, 3600

OUT PORT_TIMER, AL

MOV AL, AH

OUT PORT_TIMER, AL

MOV AL, 0FEH

OUT PORT_B, AL

MOV CX, 1100

A5: LOOP A5

MOV AL, 0FFH

OUT PORT_B, AL

JMP L0

L12:CMP AL, 40H

JNZ L13

MOV AX, 7200

OUT PORT_TIMER, AL

MOV AL, AH

OUT PORT_TIMER, AL

MOV AL, 0FEH

OUT PORT_B, AL

MOV CX, 1100

A4: LOOP A4

MOV AL, 0FFH

OUT PORT_B, AL

JMP L0

L13:MOV AX, 10800

OUT PORT_TIMER , AL

MOV AL, AH

OUT PORT_TIMER , AL

 $MOV\;AL\;,\,0FEH$

OUT PORT_B, AL

MOV CX, 1100

A3: LOOP A3

MOV AL, 0FFH

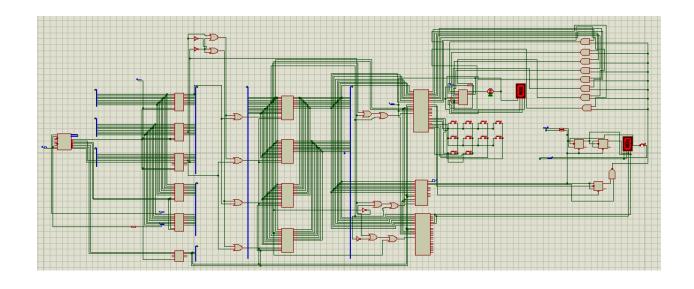
OUT PORT_B , AL

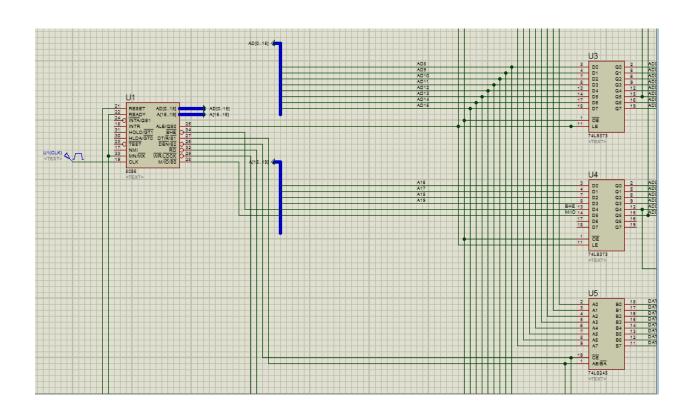
JMP L0

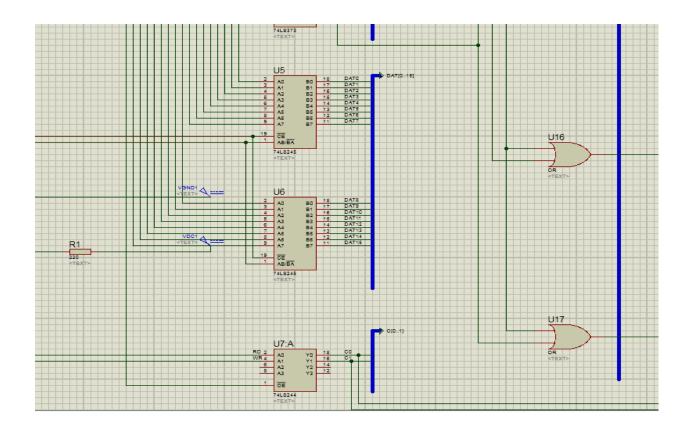
.EXIT

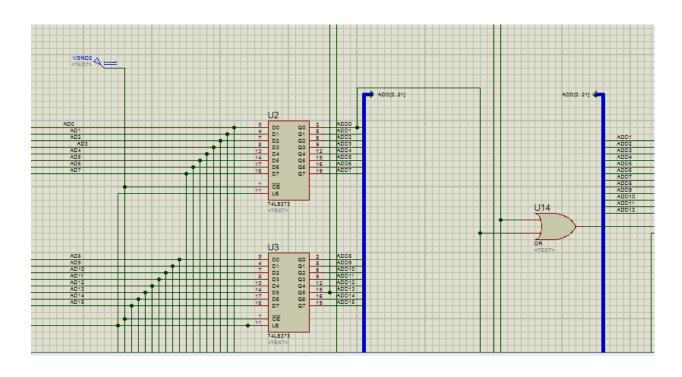
END

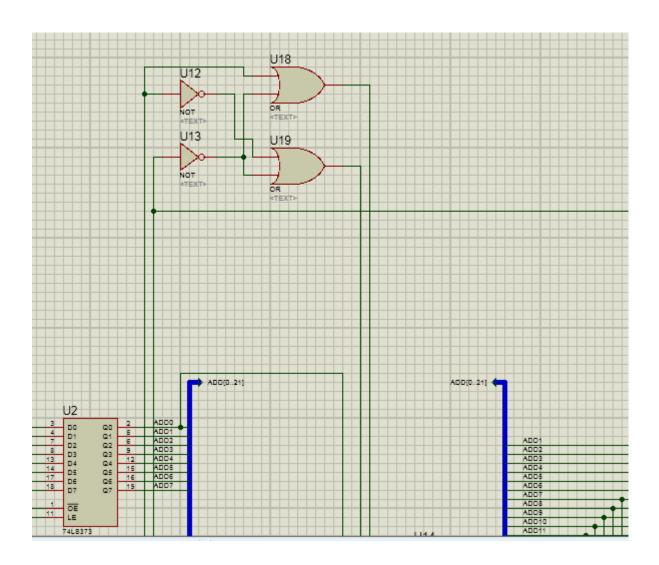
SCREENSHOTS OF CIRCUIT:

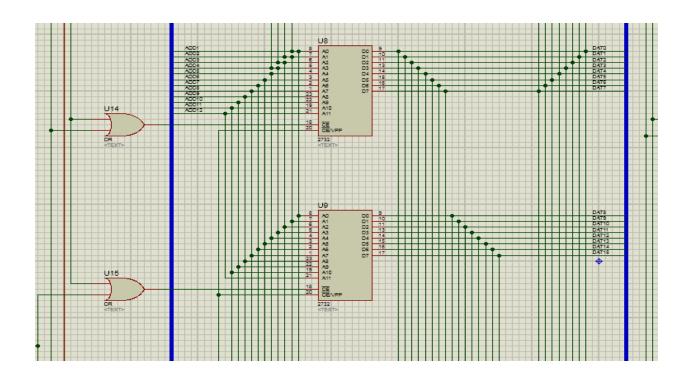


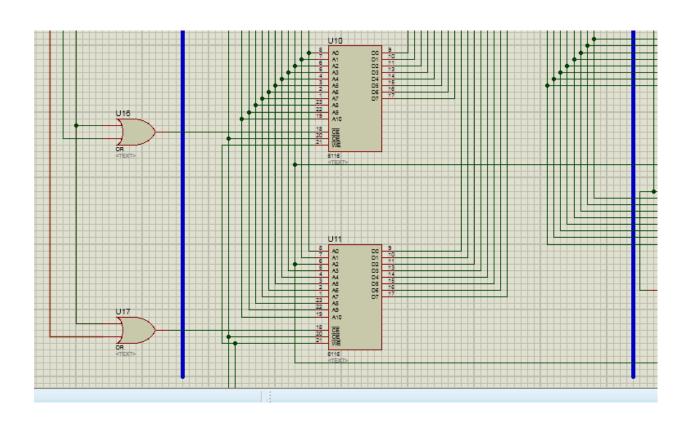


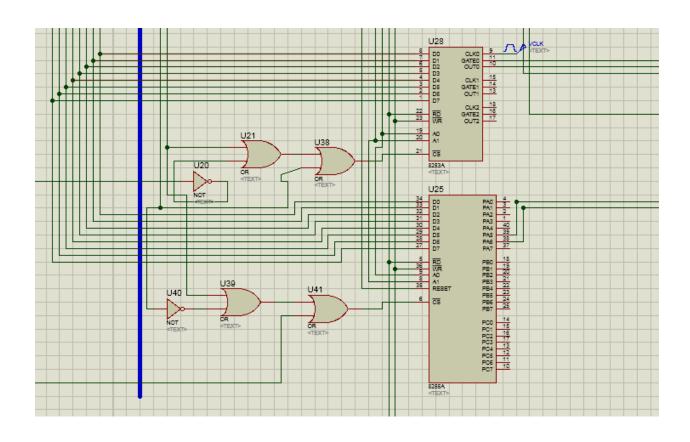


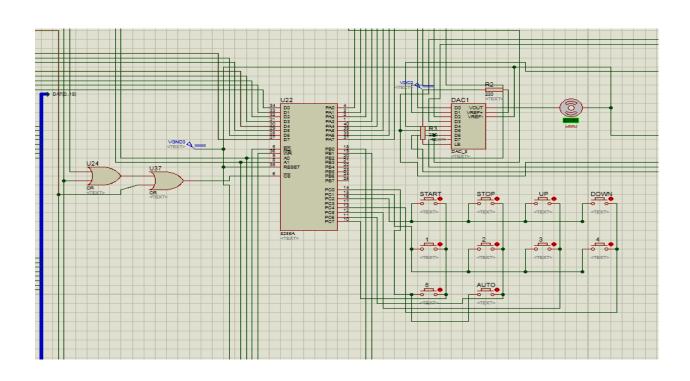


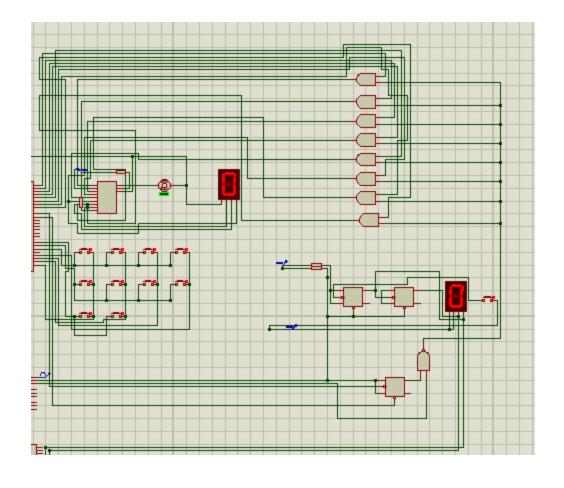


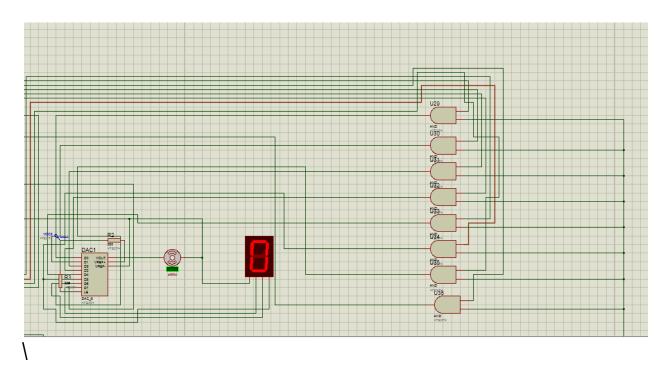


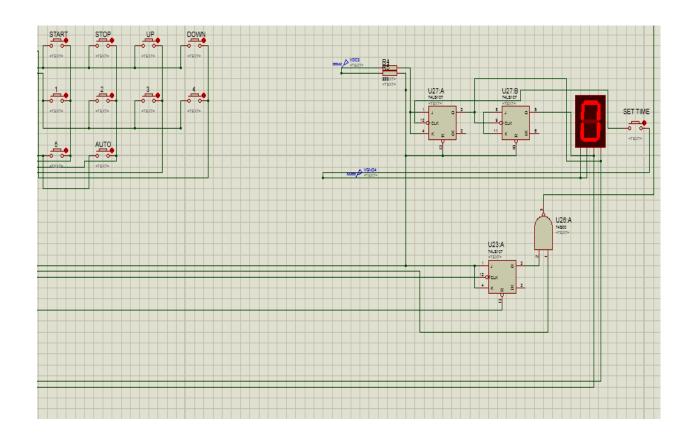












THANK YOU