

Department of Computer Science and Engineering

**FACULTY OF ENGINEERING AND TECHNOLOGY
UNIVERSITY OF LUCKNOW
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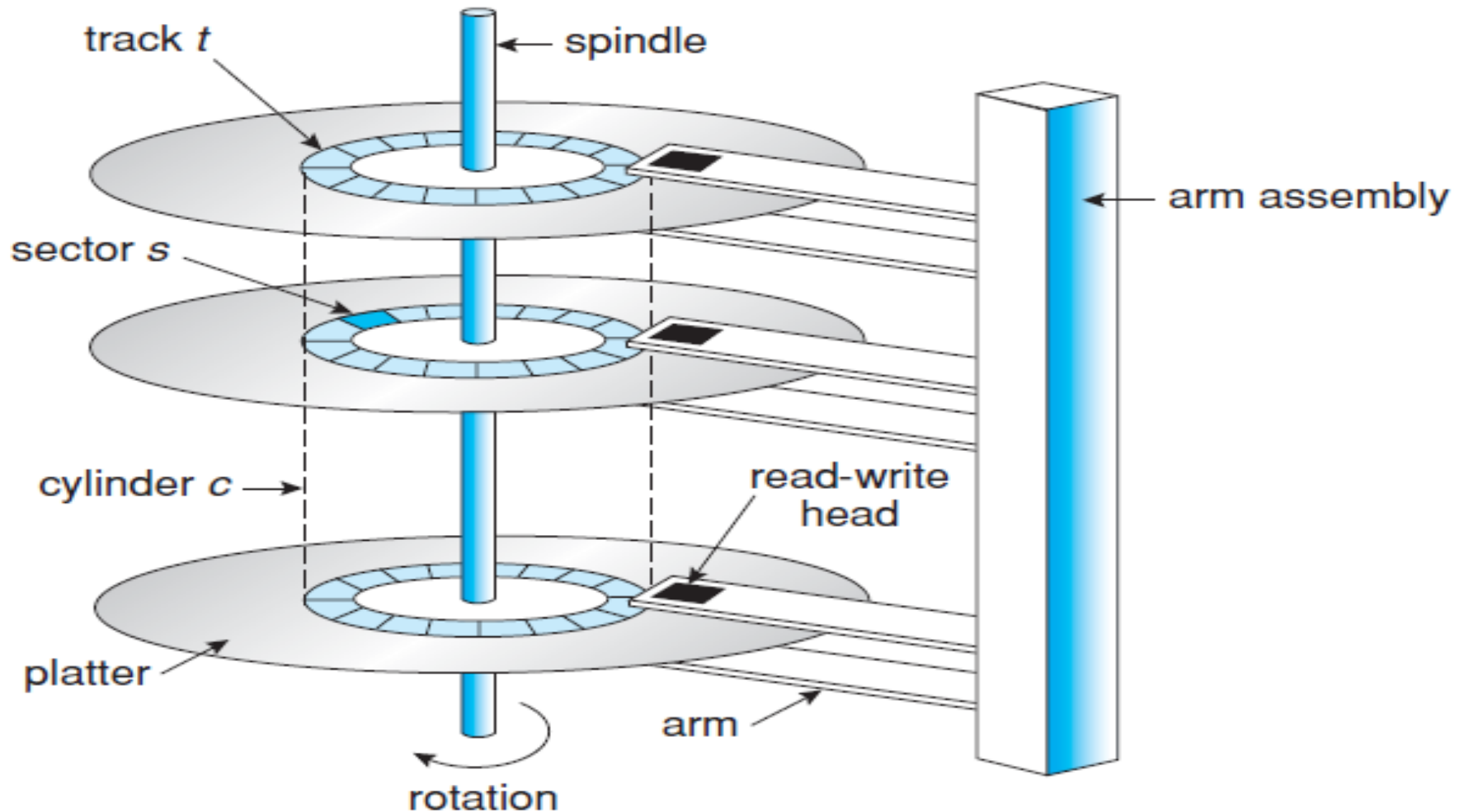
CS-501

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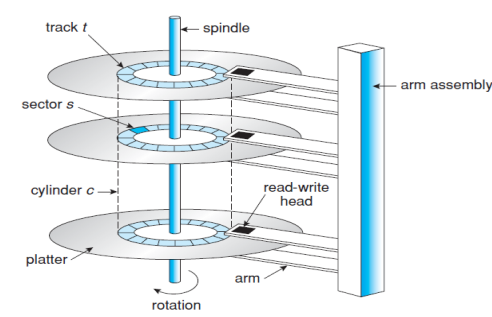
DISK STRUCTURE

Disk Structure^{1/4}

- Magnetic Disks: **Moving-head disk mechanism**



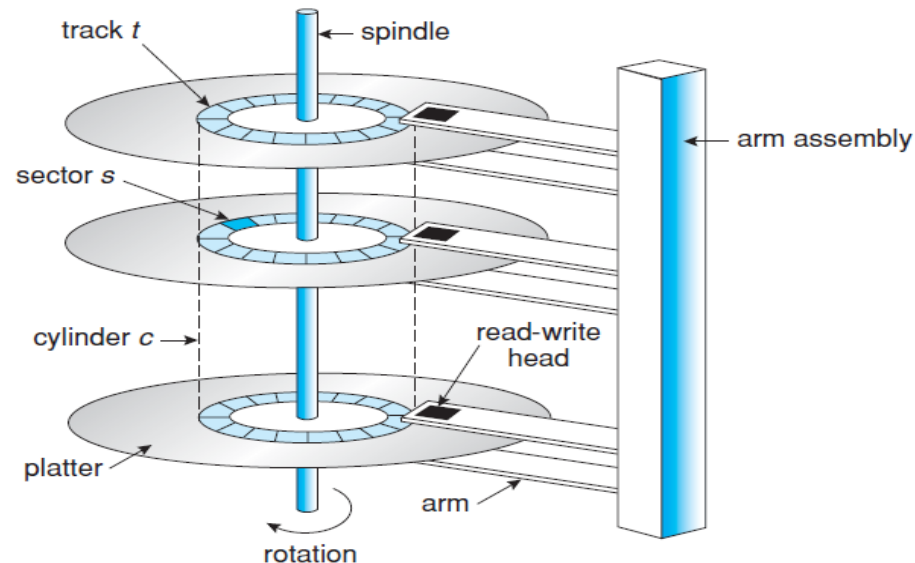
Disk Structure^{2/4}



- Each disk **platter** has a flat *circ*ular shape, like a CD.
- Common *platter* diameters range from 1.8 to 3.5 inches.
- The two surfaces of a platter are covered with a *mag*netic material.
- We store *information* by recording it magnetically on the platters.
- A *read–write head* “flies” just above each surface of every platter.

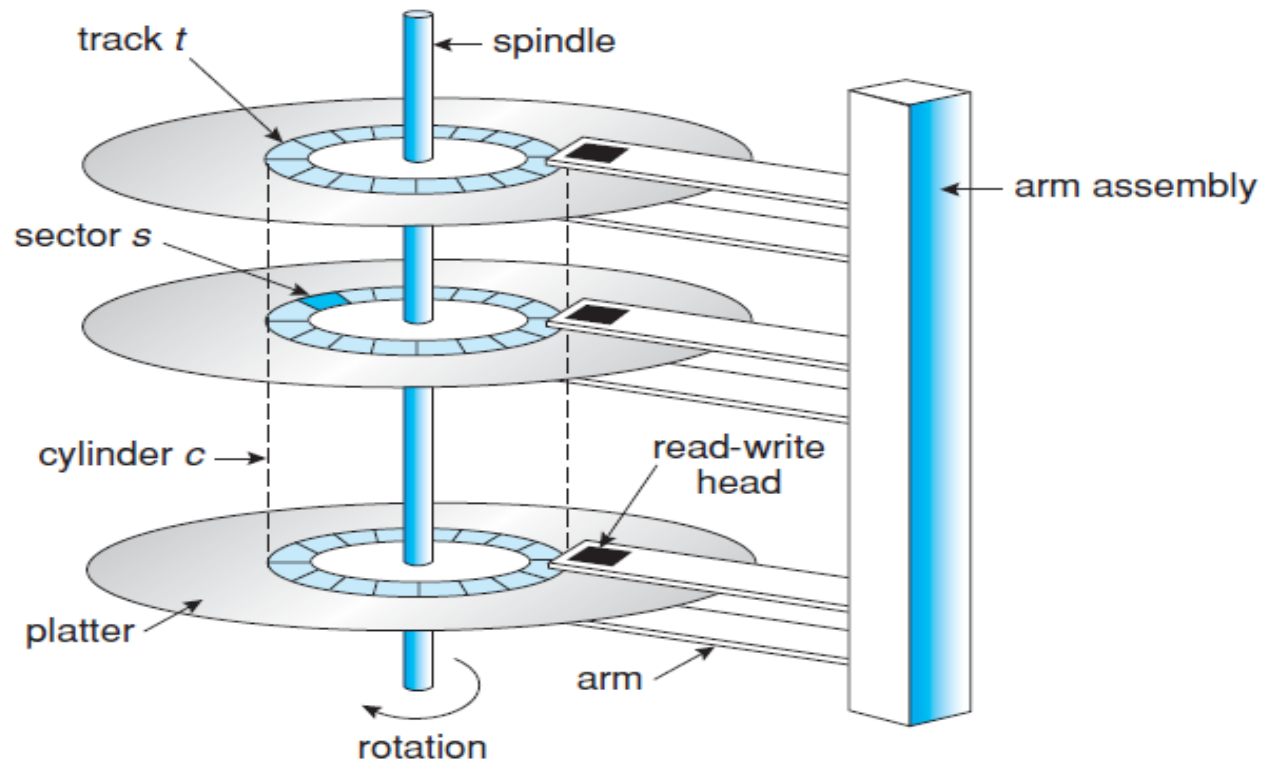
Disk Structure^{3/4}

- The heads are attached to a *disk arm* that moves all the heads as a unit.
- The surface of a platter is logically divided into circular **tracks**, which are subdivided into **sectors**.
- The set of tracks that are at one arm position makes up a **cylinder**.



Disk Structure^{4/4}

- There may be thousands of concentric cylinders in a *disk drive*, and each track may contain hundreds of sectors.
- The *storage capacity* of common disk drives is measured in gigabytes.

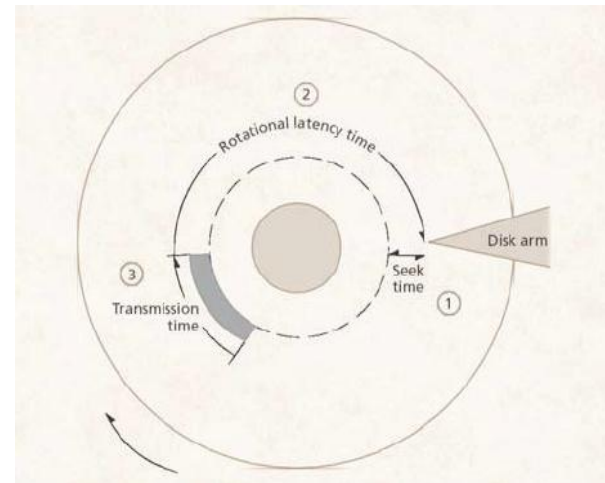


Disk Speed

- Disk speed has two parts:
- **Transfer rate:** It is the rate at which data flow between the drive and the computer.

Disk Speed

- **Positioning time/Random-access time:** It consists of two parts:
 - **Seek time:** The time necessary to move the disk arm to the desired cylinder.
 - **Rotational latency:** The time necessary for the desired sector to rotate to the disk head.
- **Transmission time:** Time for all desired data to spin by read-write head.



References

1. Silberschatz, Galvin and Gagne, “Operating Systems Concepts”, Wiley.
2. William Stallings, “Operating Systems: Internals and Design Principles”, 6th Edition, Pearson Education.
3. D M Dhamdhere, “Operating Systems: A Concept based Approach”, 2nd Edition, TMH.

Thank You.

