

Amdahl's law

It is a formula used to find the maximum improvement possible by just improving a particular part of a system. It is often used in parallel computing to predict the theoretical speedup when using multiple processors.

Speedup-

Speedup is defined as the ratio of performance for the entire task using the enhancement and performance for the entire task without using the enhancement or speedup can be defined as the ratio of execution time for the entire task without using the enhancement and execution time for the entire task using the enhancement.

If **Pwith_enhancement** is the performance for entire task using the enhancement when possible, **Pwithout_enhancement** is the performance for entire task without using the enhancement, **Ewithout_enhancement** is the execution time for entire task without using the enhancement and **Ewith_enhancement** is the execution time for entire task using the enhancement when possible then,

Speedup = Pwith_enhancement/Pwithout_enhancement

or

Speedup = Ewithout_enhancement /Ewith_enhancement

Amdahl's law uses two factors to find speedup from some enhancement –

Fraction enhanced – The fraction of the computation time in the original computer that can be converted to take advantage of the enhancement. For example- if 10 seconds of the execution time of a program that takes 40 seconds in total can use an enhancement , the fraction is 10/40. This obtained value is Fraction Enhanced.

Fraction enhanced is always less than 1.

Speedup enhanced – The improvement gained by the enhanced execution mode; that is, how much faster the task would run if the enhanced mode were used for the entire program. For example – If the enhanced mode takes, say 3 seconds for a portion of the program, while it is 6 seconds in the original mode, the improvement is 6/3. This value is Speedup enhanced.

Speedup Enhanced is always greater than 1.

The overall Speedup is the ratio of the execution time:-

$$\text{Speedup} = 1 / (f/s + (1-f))$$

Where f is fractional enhancement and s is speedup enchantment.

Solved example

For a given system, if the part that can be improved is 25% of the overall system and its performance can be doubled, then:

Given

Speedup enchantment (s)= 2

Fractional enhancement $f = 0.25$

Speedup $= 1 / (0.25/2 + (1 - 0.25))$

$= 1.14$