

Assignment-02

- 1) Explain the components of JDK.
- JDK has a private virtual machine (JVM) and a few other resources necessary for the development of a Java Application.

JDK contains:

- Java Runtime Environment (JRE)
- A interpreter/loader (Java)
- A compiler (javac)
- An archiver (jar) and many more.

Following are the components of JDK.

Component	Use
javac	The compiler converts sourcecode into Java byte code.
java	the loader of java app
javap	The class file disassembler
javadoc	Documentation generator
jar	Java archiver help manage JAR files.
appletviewer	Debugging of java applets without a web browser
xjc	Accepts an XML schema & generates java classes
apt	annotation processing tool.
jdb	Debugger

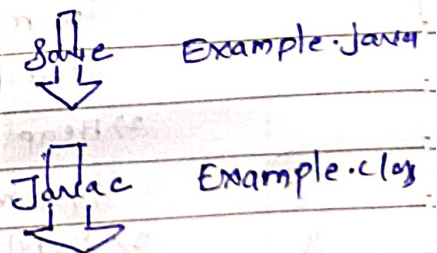
2) Difference between JDK, JVM, JRE?

- 1. **JDK**: Java Development Kit is a kit that provides the environment to develop and execute (run) the java program. JDK is a kit (or package) that includes two things
- Development Tools (provide an environment to develop your java program)
 - JRE (to execute your java program)
2. **JRE**: (Runtime Environment) is an installation package that provides an environment to only run (not develop) the (not to develop) the java program or application onto your machine. JRE is only used by those who only want to run java program that are end-users of your system.
3. **JVM** (Java virtual machine): Important part of JDK & JRE because it is ~~contained~~ contained or inbuilt in both. What ever java program you run using JRE & JDK goes into JVM & JVM is responsible for executing the java program line by line, hence it is interpreter.

3) What is role of JVM in Java? How does JVM execute the Java code?

- > JVM is the component of JRE
- > JVM becomes an instance of JRE at the runtime of a Java program.
- > It is widely known as runtime interpreter.

compile



> Main responsible activities.

• Loading.

• Linking.

• Initialization.

> Following actions occurs at runtime as listed below.

• class loader

• Byte Code verifier

• Interpreter

> Execute the byte code

> Make appropriate calls to the underlying hardware.

4) Explain the memory management system of the JVM.

→ Two major concepts in Java memory Management:

- JVM Memory structure.
- Working of Garbage collector.

1) JVM memory structure:

JVM defines various runtime data used during execution of program. Some of the JVM whereas some are created by threads that are used in program. However, the memory area created by JVM is destroyed only when JVM exits.

Heap area	Method Area	JVM stack	Native method stack	PC Registers

Java memory heap part

1) Heap: It is shared runtime data & stores the actual object in memory. It is instantiated during virtual machine startup.

2) Heap can be of fixed or dynamic size depending upon the system configuration.

3) JVM provides the user control to initialize or vary the size of heap as per the requirement.

When the new keyword is used, object is assigned a space in heap, but the reference of the same exists onto the stack.

- There exists one and only one heap for a running JVM process.

Scanner sc = new Scanner(System.in)

The above statement creates the object of Scanner class which get allocated to heap & "sc" reference is pushed to stack.

2) Method Area:

containing

- It is logical part of heap area & created on virtual machine startup.
- This memory is allocated for class structures, method data & constructor field data, & for interface or special method used in classes.
- It memory can be fixed or dynamic size depending on system configuration.

3) JVM Stacks:

- Stack is created at the same time when the thread is created & is used to store data & partial result which will be needed while returning value.
- > for method performing dynamic linking.
- > Memory for stack need not to be contiguous.

4) Native ^{method} C Stack:

- > Called as C stack.
- > written in java language.
- > This memory is allocated for each thread & it can be fixed or dynamic

5) Program counter (PC) registers:

- > each JVM thread out task of a specific method has a program counter register associated with it.
- > non-native method has a PC which stores the address of the available JVM instruction whereas in native method, value of PC is undefined.
- > PC is capable of storing return address or native pointer on specific platform.

• Working of a Garbage collector:

→ JVM triggers this process and as per the JVM garbage ~~process~~ collection process is done or else withheld. It reduces the burden of programmer by automatically performing the allocation or deallocation of memory.

→ Garbage collection process causes the rest of the processor or threads to be paused and thus is costly in nature. This problem is unacceptable for the client but can be eliminated by applying several garbage collector tuning & is important for improving the performance of a program.