# Aditya Deshpande Applied Scientist II, Amazon Web Services

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#### Education

### University of Illinois at Urbana-Champaign

Illinois, USA

PhD in Computer Science

Aug 2014 – May 2020

Advisors: Prof. David Forsyth and Prof. Alexander Schwing

Thesis Committee: Svetlana Lazebnik, Dhruv Batra, Alexander Schwing, David Forsyth

Thesis Title: Learning Multiple Solutions for Computer Vision Problems

### **International Institute of Information Technology**

Hyderabad, India

B. Tech. with Masters of Science by Research in Computer Science

Aug 2008 – Jul 2014

Advisor: Prof. P J Narayanan

Thesis: Combining Data and Task Parallelism on CPU and GPU Machines

### **Professional Experience**

Amazon – AWS AI/ML (Manager: Avinash Ravichandran)
Applied Scientist II, AWS Computer Vision

Seattle, USA

Sep, 2019 - Present

- I research and develop novel computer vision and machine learning algorithms. I write production code to launch the algorithms into AWS Computer Vision services.
- The algorithms are used by many AWS customers and this helps democratize the use of computer vision and machine learning.
- I publish research papers to summarize technical contributions.
- Amazon AWS AI/ML (Manager: Joseph Tighe)

Seattle, USA

**Applied Scientist Intern** 

May, 2018 - Aug, 2018

- Developed an algorithm to detect visual relationships i.e. interactions between two objects in an image such as man plays guitar, woman kicks football etc.
- The method ranked  $10^{th}$  on leader-board among 140+ submissions in Kaggle competition for ECCV18 workshop. It was presented as a poster to the workshop audience.
- **▲ Apple Research** (Managers: Luciano Spinello, Tie-qi Chen)

CUPERTINO, USA

**Computer Vision Research Intern** 

May, 2015 - Aug, 2015 & May, 2016 - Aug, 2016

- Developed a real-time parallel implementation of stereo algorithm on GPU, this helps obtain depth from two images similar to the two human eyes.
- Implemented a deep learned feature descriptor to match corners of objects in different images.
- **G+** Google Inc (Manager: Rajesh Chandrashekaran)

Bengaluru, India

**Software Engineering Intern** 

May, 2011 - Aug, 2011

- $\bullet$  Wrote code for backend & UI of Google Apps C-panel to launch useful features in production.
- Code was written in Java and Google Web Toolkit library.

### **Awards and Service**

- Best GPU Paper Award at IEEE International Conference on High Performance Computing (Dec, 2013).
- Outstanding Reviewer Award for IEEE/CVF CVPR 2018 and IEEE/CVF CVPR 2020.
- Top-400 reviewer for NeurIPS 2019, selected to mentor new members of machine learning community.
- Reviewer for Conferences: ICCV, ECCV, NeurIPS, CVPR, UAI, ACCV, AAAI, BMVC.
- Reviewer for Journals: TPAMI, TIP, JPDC, JACM.
- Awarded Google Summer of Code (2012) scholarship to work on CUDA acceleration of OpenJPEG Library.
- Received the **Dean's Merit List** (2008) and **Research Award** (2012) of IIIT Hyderabad.
- Received the National Talent Search Scholarship (2006), awarded to top-1000 10th graders across India.
- Merit position in school exams of Junior Maths Olympiad, National Standard Exam in Physics.

## **Selected Talks**

- IEEE/CVF Computer Vision and Pattern Recognition 2019, Oral Presentation of "Fast, Diverse and Accurate Image Captioning Guided By Part-of-Speech."
- At Google AI, Apple 3D Vision, 2019 & Illinois CSL Student Conference, 2019 Invited Talk on "Learning Multiple Solutions to Computer Vision Problems."
- CS 445 Computational Photography by Prof. Derek Hoiem, 2017, Lecture on "The image as a virtual stage."
- CS 598 Data Driven Design by Prof. Ranjitha Kumar, 2017, Lecture on "Generative Adversarial Networks."

- 2017 Midwest Computer Vision Workshop, Chicago, "Learning Diverse Image Colorization."
- 2016 Midwest Computer Vision Workshop, Chicago, "Learning Large-Scale Automatic Image Colorization."
- IEEE International Conference on High Performance Computing, 2013, Oral Presentation of "Can GPUs Sort Strings Efficiently?"
- IEEE International Conference on High Performance Computing, 2011, Oral Presentation of "Hybrid Implementation of Error-Diffusion Dithering."

### **Publications**

- Fast, Diverse and Accurate Image Captioning Guided By Part-of-Speech, In Proceedings of IEEE/CVF CVPR'19 (Oral). Aditya Deshpande\*, Jyoti Aneja\*, Liwei Wang, Alexander Schwing and David Forsyth.
- Visual Relationship Detection, In ECCV'18 Open Images Challenge Workshop. *Aditya Deshpande, Zhongwei Cheng and Joseph Tighe*.
- Convolutional Image Captioning, In Proceedings of Computer Vision and Pattern Recognition (CVPR18). *Jyoti Aneja\**, *Aditya Deshpande\* and Alexander Schwing* (\*= equal contribution).
- Learning Diverse Image Colorization, In Proceedings of Computer Vision and Pattern Recognition (CVPR' 17). *Aditya Deshpande, Jiajun Lu, Mao-Chuang Yeh, Min Jin Chong and David Forsyth*.
- Recovering the 3D Geometry of Heritage Monuments from Image Collections, In Mallik A., Chaudhury S., Chandru V., Srinivasan S. (eds) Digital Hampi: Preserving Indian Cultural Heritage. Springer, Singapore. *Rajvi Shah, Aditya Deshpande, Anoop Namboodiri, P J Narayanan*.
- Learning Large-Scale Automatic Image Colorization, In Proceedings of International Conference on Computer Vision (ICCV15). Aditya Deshpande, Jason Rock and David Forsyth.
- Fast Burrows Wheeler Compression Using All-Cores. In Ashes workshop of International Parallel and Distributed Processing Symposium (IPDPSW15) (**Oral**). *Aditya Deshpande and P J Narayanan*.
- Multistage SFM: Revisiting Incremental Structure from Motion, In Proceedings of International Conference on 3D Vision (3DV14). *Rajvi Shah, Aditya Deshpande and P J Narayanan*.
- Top Down Approach to Detect Multiple Planes from Pair of Images, ACM ICVGIP'14 (Oral). Singhal et al.
- Can GPUs Sort Strings Efficiently? In Proceedings of IEEE HiPC13 (Oral). Aditya Deshpande and P J Narayanan. (Best GPU Paper awarded by Nvidia)
- Geometry Directed Browser for Personal Photographs, In ACM ICVGIP'12 (Oral). Deshpande et al.
- Hybrid Implementation of Error-Diffusion Dithering, In IEEE HiPC11 (Oral). Deshpande et al.

### **Projects and Technical Contributions**

### • Fast Floyd-Steinberg Dithering.

Developed a fast dithering algorithm for GPUs; this is a vital component of daily-use printers. This research published in IEEE International Conference on High Performance Computing (HiPC), 2011.

### Fast String Sorting.

Developed a fast string sorting algorithm; it is useful for many software applications such as maintaining dictionary, genomics etc. This research published in IEEE HiPC, 2013 and code available at https://github.com/aditya12agd5/cuda\_stringsort.

### • Fast Burrows Wheeler Compression.

Developed a parallel algorithm to improve speed of bzip data compression and made file compression on computers faster. Work published at ASHES, International Parallel and Distributed Processing Symposium.

### • Multi-stage structure-from-motion and 3D Photo Browser.

Developed a multi-stage algorithm for structure-from-motion that first builds a coarse 3d model and then densifies it with more points and camera. This makes structure-from-motion much faster than standard bundler and visual sfm methods. We use our method to create an immersive 3d photo browser.

### • Learning to colorize black and white images.

Developed an AI algorithm to add color to black-and-white image; this can help colorize old photos and movies automatically. Further improved this algorithm to produce multiple versions of color photos. Some results available at https://bit.ly/2NdD4f7. This research published in International Conference on Computer Vision, 2015 and IEEE Conference on Computer Vision and Pattern Recognition, 2017. The code is made available at https://github.com/aditya12agd5/divcolor.

### • Fast, Diverse and Accurate Image Captioning.

Developed an AI algorithm that writes a sentence to describe any image. Different humans will describe the image in different ways; our method can also generate multiple descriptions. Generating image description can help in day-to-day tasks of people with visual impairment. This research published in IEEE Conference on Computer Vision and Pattern Recognition, 2018 and 2019. The code available at https://github.com/aditya12agd5/convcap is widely used by researchers.