Aditya Aggarwal

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EDUCATION

International Institute of Information Technology

Hyderabad, India

B. Tech (Honors) in Electronics and Communication Engineering (CGPA: 8.9 / 10)

2016 - 2020

PEER-REVIEWED PUBLICATIONS

• Quo Vadis, Skeleton Action Recognition?

P Gupta, A Thatipelli, **A Aggarwal**, S Maheshwari, N Trivedi, S Das and RK Sarvadevabhatla Accepted at International Journal of Computer Vision (July 2021)

• Reconstruct, Rasterize and Backprop: Dense shape and pose estimation from a single image A Pokale*, A Aggarwal*, KM Jatavallabhula and KM Krishna Accepted at CVPR-W on Long Term Visual Localization, Visual Odometry, and Learning-Based SLAM 2020

• A principled formulation of integrating objects in Monocular SLAM

A Pokale, D Das, **A Aggarwal**, B Bhowmick and KM Krishna Accepted at International Conference on Advances in Robotics 2019

Patents

• System and method for integrating objects in monocular slam

A Pokale, D Das, **A Aggarwal**, B Bhowmick and KM Krishna Filed by Tata Consultancy Services Limited

RESEARCH EXPERIENCE

• Research Intern, Microsoft Research Bangalore, India

February 2021 - Present

- Mentored by **Dr Mohit Jain** and **Dr Nipun Kwatra** at Technology and Empowerment Group on the intersection of computer vision, image processing. and machine learning in the healthcare domain.
- Developing end-to-end smartphone based system for creating low-cost diagnostic solution for eye diseases.
- Undergraduate Researcher, CVIT Lab IIIT Hyderabad

December 2018 - June 2020

- Worked with **Prof. Ravi Kiran Sarvadevabhatla** on Human Activity Recognition in *In the Wild* videos using 3D body and hand pose.
- Formulated an ensemble model for skeletal action recognition which achieved a state of the art accuracy of 88.80% (Cross Setup) and 87.22% (Cross Subject) on the NTU-120 dataset.
- Labelled and created a 3D-pose annotated dataset with open ended action vocabulary **Metaphorics**.
- Undergraduate Researcher, Robotics Lab IIIT Hyderabad

October 2018 - April 2020

- o Guided by Prof. Madhava Krishna on the object-oriented SLAM with a monocular camera.
- Proposed a novel trajectory estimation pipeline by jointly optimizing for camera trajectory, 3D object shape and 6-DOF pose, to create semantically meaningful maps.
- Integrated an occupancy network with a differentiable renderer to backpropagate the loss for accurate pose estimation. Benchmarked the pipeline on synthetically rendered dataset in Blender.
- Project Assistant, Visual Analytics Lab IISc Bangalore

May 2019 - July 2019

- Worked with **Prof. R. Venkatesh Babu** on 3D Hand Pose and Shape Estimation from RGB images.
- Implemented an Adversarial Auto encoder to learn the pose embedding space for skeletal hand joints, conditioned via the discriminator in the encoded latent space.

^{*} indicates equal contribution

• Product Engineer, Gojek Bangalore, India

- July 2020 January 2021
- Worked on the ride hailing platform (with more than 4 million daily orders) as a backend engineer to add on demand features and improve the customer booking experience.
- Built a scheduler service in Go and Ruby to book rides in the future and integrated it with the database.
- Teaching Assistant, IIIT Hyderabad

August 2019 - April 2020

- Conducted tutorials, created and evaluated assignments and mentored students for final projects in the courses: Computer Vision (Spring 2020) and Digital Image Processing (Fall 2019).
- Open Source Developer, Google Summer of Code 2019 Robocomp

April 2019 - August 2019

- Created a **People Identification System**, able to identify people from very few training images using Incremental and Few Shot Learning techniques for the educational bot.
- Team Robocon, IIIT Hyderabad

August 2017 - Februaru 2018

- Designed and built an autonomous and a manual bot which coordinated together to pick a ball, navigate the playing field and throw the ball towards a fixed target.
- Presented a demo at the annual Research and Development Showcase 2018 at IIIT-H.

ACHIEVEMENTS

- Awarded the **Dean's Merit List** for excellent performance in academics (Top 5 % students).
- Ranked 24th at the **CANSAT 2018** organized by The American Astronautical Society (AAS).
- All India Rank 2236 in JEE Advanced 2016 (98.5% percentile among 150,000 students).
- All India Rank 4198 in JEE Mains 2016 (99.7% percentile among 1.2 million students).

SERVICE

- Reviewer BMVC (2021), ICPR (2020)
- Student mentor for the Google Summer of Code for Robocomp in 2020, 2021
- Mentored incoming students in Image Processing and Computer Vision at the CVIT orientation 2020.
- Served as the Head of **Robotics Club** at IIIT-H, handling the finances and logistics of the organized events.

Selected Projects

- Generative Adversarial Talking Head: Implemented a DC GAN network in tensorflow which synthesized facial expressions of an arbitrary portrait with action units while maintaining facial geometry, skin color and the background.
- Mini Dropbox: Created a distributed file sharing protocol with a server and client using application layer protocol.
- Sparse Reconstruction of 3D Object: Made a system for reconstructing sparse set of points in the scene, given only 2 views using RANSAC Algorithm and Algebraic Triangulation. Later extended to reconstruction using multiple views.
- Power Optimization for Full Adder: Implemented a Multi Objective Simulated Annealing Algorithm in python to reduce power leakage in a full adder circuit by 50 % keeping the delays in bound.

TECHNICAL SKILLS

- Languages: Python, C++, Golang, Ruby, Matlab, Java
- Machine Learning Frameworks: PyTorch, TensorFlow, Keras

Relevant Coursework

- Artificial Intelligence: Computer Vision, Optimization Methods, Statistical Methods in AI, Mobile Robotics
- Mathematics: Differential Equations, Probability and Random Processes, Linear Algebra, Discrete Structures
- Systems: Operating Systems, Advanced Communication Networks, Computer System Organization
- Algorithms: Algorithms and Data Structures, C Programming