# **Unique Paths - Detailed Notes with Code**

#### 1. Recursive Solution

Idea: Explore all paths by moving either right or down recursively. Time Complexity: Exponential O(2^(m+n)). Space Complexity: O(m+n) (recursion stack).

```
class Solution {
  public:
    int f(int i, int j) {
        if(i == 0 && j == 0) return 1;
        if(i < 0 || j < 0) return 0;

        int up = f(i - 1, j);
        int left = f(i, j - 1);

        return up + left;
    }

  int uniquePaths(int m, int n) {
        return f(m - 1, n - 1);
    }
};</pre>
```

### 2. Recursive + Memoization

Idea: Use recursion but store (memoize) intermediate results to avoid recomputation. Time Complexity:  $O(m^*n)$ . Space Complexity:  $O(m^*n) + recursion$  stack.

```
class Solution {
public:
    int f(int i, int j, vector<vector<int>>& dp){
        if(i == 0 && j == 0) return 1;
        if(i < 0 || j < 0) return 0;

        if(dp[i][j] != -1) return dp[i][j];

        int up = f(i - 1, j, dp);
        int left = f(i, j - 1, dp);

        return dp[i][j] = up + left;
}

int uniquePaths(int m, int n) {
        vector<vector<int>> dp(m, vector<int>(n, -1));
        return f(m - 1, n - 1, dp);
};
```

## 3. Tabulation (Bottom-Up DP)

Idea: Iteratively fill a dp table where each cell is the sum of top and left cells. Time Complexity:  $O(m^*n)$ . Space Complexity:  $O(m^*n)$ .

```
class Solution {
  public:
    int uniquePaths(int m, int n) {
       vector<vector<int>> dp(m, vector<int>(n, -1));

    for(int i = 0; i < m; i++){
       for(int j = 0; j < n; j++){
          if(i == 0 && j == 0){
                dp[i][j] = 1;
       }
        else{</pre>
```

```
int up = 0, left = 0;
    if(i > 0) up = dp[i - 1][j];
    if(j > 0) left = dp[i][j - 1];
        dp[i][j] = up + left;
    }
}
return dp[m - 1][n - 1];
}
```

## 4. Space Optimized DP

Idea: Instead of keeping a full dp table, use only one array to keep track of the current row. Time Complexity:  $O(m^*n)$ . Space Complexity: O(n).