

Experiment 15: INFIX TO PREFIX CONVERSION

Code:

```
#include <stdio.h>
#include <string.h>
#include <ctype.h>
#define SIZE 100
char stack[SIZE];
int top = -1;
void push(char c) {
    stack[++top] = c;
}
char pop() {
    if(top == -1)
        return -1;
    else
        return stack[top--];
}
int precedence(char c) {
    if(c == '^')
        return 3;
    else if(c == '*' || c == '/')
        return 2;
    else if(c == '+' || c == '-')
        return 1;
    else
        return -1;
}
```

```
}
```

```
void reverse(char *exp) {
```

```
    int i, j;
```

```
    char temp;
```

```
    for(i = 0, j = strlen(exp) - 1; i < j; i++, j--) {
```

```
        temp = exp[i];
```

```
        exp[i] = exp[j];
```

```
        exp[j] = temp;
```

```
    }
```

```
}
```

```
void infixToPrefix(char *infix, char *prefix) {
```

```
    int i, j = 0;
```

```
    char ch;
```

```
    reverse(infix);
```

```
    for(i = 0; infix[i]; i++) {
```

```
        ch = infix[i];
```

```
        if(ch == '(')
```

```
            infix[i] = ')';
```

```
        else if(ch == ')')
```

```
            infix[i] = '(';
```

```
    }
```

```
    for(i = 0; infix[i]; i++) {
```

```
        ch = infix[i];
```

```
        if(isalnum(ch))
```

```
            prefix[j++] = ch;
```

```
        else if(ch == '(')
```

```
            push(ch);
```

```
        else if(ch == ')') {
```

```
            while(top != -1 && stack[top] != '(')
```

```
                prefix[j++] = pop();
```

```
            pop();
```

```

    } else {
        while(top != -1 && precedence(stack[top]) >= precedence(ch))
            prefix[j++] = pop();
        push(ch);
    }
}

while(top != -1)
    prefix[j++] = pop();
prefix[j] = '\0';
reverse(prefix);
}

int main() {
    char infix[SIZE], prefix[SIZE];
    printf("Enter infix expression: ");
    scanf("%s", infix);
    infixToPrefix(infix, prefix);
    printf("Prefix expression: %s\n", prefix);
    return 0;
}

```

Output:

```

Enter infix expression: (A+B)*(C-D)
Prefix expression: *+AB-CD

```

=== Code Execution Successful ===