



JavaScript

JAVASCRIPT BASICS

1. Introduction

2. Variables

3. Data types

3.1. String

3.2. Number

3.3. Boolean

3.4. Undefined

3.5. null

4. Operators

4.1. Arithmetic Operators

4.2. Comparison (Relational) Operators

4.3. Bitwise Operators

4.4. Logical Operators

4.5. Assignment Operators

4.6. Special Operators

5. Conditional statements

5.1. If

5.2. If else

5.3. Nested if

5.4. Switch statement

6. Loops

6.1. For

6.2. While

6.3. Do while

7. Functions

8. Arrays

8.1. Array methods

8.1.1. push()

8.1.2. pop()

- 8.1.3. `shift()`
- 8.1.4. `unshift()`
- 8.1.5. `delete`
- 8.1.6. `concat()`
- 8.1.7. `slice()`
- 8.1.8. `splice()`
- 8.1.9. `min()`
- 8.1.10. `max()`
- 8.1.11. `sort()`
- 8.1.12. `reverse()`
- 8.1.13. `includes()`
- 8.1.14. `toString()`

8.2. Array Iteration

- 8.2.1. `forEach()`
- 8.2.2. `map()`
- 8.2.3. `filter()`
- 8.2.4. `find()`
- 8.2.5. `findIndex()`
- 8.2.6. `reduce()`
- 8.2.7. `reduceRight()`
- 8.2.8. `some()`
- 8.2.9. `every()`
- 8.2.10. `lastIndexOf()`

9. Strings

9.1. String methods

- 9.1.1. `length()`
- 9.1.2. `lastIndexOf()`
- 9.1.3. `indexOf()`
- 9.1.4. `search()`
- 9.1.5. `slice()`
- 9.1.6. `substring()`
- 9.1.7. `substr()`
- 9.1.8. `replace()`
- 9.1.9. `toUpperCase()`

- 9.1.10. toLower()
- 9.1.11. concat()
- 9.1.12. trim()
- 9.1.13. split()
- 9.1.14. charAt()
- 9.1.15. padStart()
- 9.1.16. padEnd()

10. Interfacing with HTML

10.1. DOM

- 10.1.1. Tags
- 10.1.2. Elements
- 10.1.3. Attributes
- 10.2. getElementById
- 10.3. getElementsByClassName
- 10.4. getElementsByTagName
- 10.5. querySelector
- 10.6. querySelectorAll
- 10.7. difference b/w <---> '#' and '.'
- 10.8. prompt
- 10.9. confirm
- 10.10. alert
- 10.11. debugger
- 10.12. innerHTML
- 10.13. innerText
- 10.14. noscript
- 10.15. inline and external scripts
- 10.16. metadata
- 10.17. window.location

10.18. JSON

- 10.18.1. Parse
- 10.18.2. Stingify

10.19. localStorage

10.19.1. getItem

10.19.2. setItem

10.20. Events

10.20.1. Onload

10.20.2. Onclick

10.20.3. Onchange

10.20.4. Onkeydown

10.20.5. .

10.20.6. .

10.20.7. .

10.20.8. .

11. Date

12. Time

13. Timing functions

14. Math module

ADVANCE JAVASCRIPT

1. How Javascript works
2. Execution context
3. Arrow functions
4. Hoisting
5. Scope chain lexical scoping
6. Strict keyword
7. This keyword
8. Call
9. Apply
10. Bind
11. Closures
12. RegEx
13. Events
14. Event propagation
15. Event loop

MODERN JAVASCRIPT

1. Var let const
2. Template literals
3. Destructuring
4. Rest operator
5. Spread operator
6. Synchronous vs Asynchronous
7. Callback hell
8. Promise
9. Async await
10. Error handling
11. Fetch API

JAVASCRIPT BONUS

1. CRUD using splice
2. Find vs filter
3. Null vs undefined
4. beN
5. For vs for in vs for of
6. Use strict
7. Currying
8. ASI
9. Disable copy paste in HTML
10. Disable right click in HTML
11. Swapping without third variable
12. Timing events
13. Reduce
14. Flattening array
15. Higher order functions vs Callback function

