

Ray Actor Abstraction



```
graph LR; subgraph RayActorAbstraction [Ray Actor Abstraction]; direction TB; A[Single/Multi User Control]; B["RL<br/>A2C, PPO<br/>..."]; end; RayActorAbstraction --> C[OpenAI Gym Interface]; C --> D[Swarm Simulator];
```

The diagram illustrates a workflow for Ray Actor Abstraction. It begins with a large light blue box titled "Ray Actor Abstraction" which contains two white sub-boxes. The left sub-box is labeled "Single/Multi User Control" and the right sub-box is labeled "RL A2C, PPO ...". An arrow points from the right sub-box to a dashed blue box labeled "OpenAI Gym Interface". Another arrow points from the "OpenAI Gym Interface" box to a solid blue box labeled "Swarm Simulator".

Single/Multi
User
Control

RL
A2C, PPO
...

OpenAI
Gym
Interface

Swarm
Simulator