

Ray Actor Abstraction

```
graph LR; A[Ray Actor Abstraction] --> B[OpenAI Gym Interface]; B --> C[Swarm Simulator]; subgraph A [Ray Actor Abstraction]; direction TB; A1[Single/Multi User Control]; A2[RL A2C, PPO ...]; end
```

Single/Multi
User
Control

RL
A2C, PPO
...

OpenAI
Gym
Interface

Swarm
Simulator