Assignment:24

Q.1 Write a Table which displays the table ACII table.

Ans.

```
#include<stdio.h>

void ASCII()
{
    int i=0;

    char ch='\0';
    printf("_______\n");
    printf("ASCII table\n");
    printf("\n______\n");
    printf("DECIMAL\tHEXADECIMAL\tOCTAL\n");

    for ( i = 0; i <=127; i++)
    {
        printf("%c\t%d\t%x\t%o\t",i,i,i,i);
    }
}

int main()
{
    ASCII();
    return 0;
}</pre>
```

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3	49	111 116	J O	74 79	4a 4f	112 117	K P	75 80	4Ь 50	113	L	76 81	4c 51	114 121	M R	77 82	4d 52	115 122	N 7 S 8
8	4e 53	123	T	79 84	4+ 54	124	U	85	55	120 125	Q V	86	56	121	W	87	52 57	127	S 8 X 8
8	58	130	Ϋ́	89	59	131	Z	90	5a	132	, [91	5b	133	W \	92	5c	134] 9
3	5d	135		94	5e	136		95	5f	137		96	60	140	a a	97	61	141	b 9
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03	67	147	h	104	68	150	i	105	69	151	j	106	6a	152	k	107	6b	153	l 1
08	6c	154	m	109	6d	155	n	110	6e	156	0	111	6f	157	p	112	70	160	q 1
13	71	161	r	114	72	162	 S	115	73	163	t	116	74	164	u	117	75	165	v 1
18	76	166	w	119	77	167		120	78	170	у	121	79	171		122	7a	172	{ 1
23	7b	173		124	7c	174	}	125	7d	175		126	7e	176		127	7f	177	
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Q.2 Accept a character and convert its case otherwise print as it is. Ans.

```
#include<stdio.h>
#include<ctype.h>

char ConvertCase(char cVar)
{
    if(cVar==toupper(cVar))
    {
        cVar=towlower(cVar);
    }
    else if(cVar==tolower(cVar))
    {
        cVar=toupper(cVar);
    }
}
```

```
return cVar;
}
int main()
{
    char cVar='\0';
    printf("Enter a charecter to convert its case:\n");
    scanf("%c",&cVar);
    char cRet= ConvertCase(cVar);
    printf("%c is converted as %c",cVar,cRet);
    return 0;
}
```

```
C:\Users\adity\OneDrive\Desktop\LB assignment\Assignment 24>q2exe
Enter a charecter to convert its case:

Q
Q is converted as q
C:\Users\adity\OneDrive\Desktop\LB assignment\Assignment 24>q2exe
Enter a charecter to convert its case:

m
m is converted as M
C:\Users\adity\OneDrive\Desktop\LB assignment\Assignment 24>q2exe
Enter a charecter to convert its case:

4
4 is converted as 4
C:\Users\adity\OneDrive\Desktop\LB assignment\Assignment 24>q2exe
Enter a charecter to convert its case:

4
6 is converted as 4
C:\Users\adity\OneDrive\Desktop\LB assignment\Assignment 24>q2exe
Enter a charecter to convert its case:

8
8 is converted as 8
C:\Users\adity\OneDrive\Desktop\LB assignment\Assignment 24>
```

Q.3 Accept a character if it is in capital print the characters after it, if its small print characters before it else return nothing.

Ans.

```
#include<stdio.h>
void Display(char cVar)
    int i=0;
    if(cVar>=97&&cVar<=122)</pre>
        for(i=cVar;i>='a';i--)
            printf("%c\t",i);
    else if(cVar>=65&&cVar<=90)</pre>
        for(i=cVar;i<='Z';i++)</pre>
            printf("%c\t",i);
    else{
        return;
int main()
    char cVar='\0';
    printf("Enter a charecter:\n");
    scanf("%c",&cVar);
    Display(cVar);
    return 0;
```

Q.4 Accept a symbol from user and check whether it is special symbol or not.

Ans.

```
#include<stdio.h>
#include<stdbool.h>

bool CheckSymbol(char cVar)
{
    bool bFlag=false;
    if((cVar>=33)&&(cVar<=42))
    {
        bFlag=true;
    }
    return bFlag;
}

int main()
{
    char cVar='\0';
    printf("Enter symbol to check:\n");
    scanf("%c",&cVar);</pre>
```

```
bool bRet=CheckSymbol(cVar);

if(bRet==true)
{
    printf("%c is a special charecter...",cVar);
}
else{
    printf("%c is not a special charecter...",cVar);
}
return 0;
}
```

Q.5 Accept a character from user and display its decimal, octal and hexadecimal value.

Ans.

```
#include<stdio.h>

void Display(char cVar)
{
    printf("The values in the ACII table are:\n");
    printf("Decimal\t0ctal\tHexadecimal\n");
    printf("%d\t%o\t%x\n",cVar,cVar,cVar);
}

int main()
{
    char cVar='\0';
    printf("Enter a charecter:\n");
    scanf("%c",&cVar);
    Display(cVar);
    return 0;
}
```

OUTPUT:

```
C:\Users\adity\OneDrive\Desktop\LB assignment\Assignment 24>q5exe
Enter a charecter:
A
The values in the ACII table are:
Decimal Octal Hexadecimal
65 101 41

C:\Users\adity\OneDrive\Desktop\LB assignment\Assignment 24>
```