

24 January 2024 02:20 PM

Consider the equation of the straight line

$$y = -2x + 4$$

$$x_2 = -2x_1 + 4$$

The straight line can also be represented as a vector

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

Write the vector \mathbf{x} as follows:

$$\mathbf{x} = \begin{bmatrix} ? \\ ? \end{bmatrix} + \begin{bmatrix} ? \\ ? \end{bmatrix}$$

Solve this equation

$$\begin{bmatrix} 2 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 4$$

Augmented matrix $[2 \ 1 \ 4]$

Row operation \rightarrow

$$\begin{bmatrix} 1 & \frac{1}{2} & 2 \end{bmatrix}$$

Solve for the pivot variable in terms of the free variable

$$\Rightarrow x_1 + \frac{1}{2}x_2 = 2$$

$$\Rightarrow \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} -\frac{1}{2}x_2 + 2 \\ x_2 \end{bmatrix} = x_2 \begin{bmatrix} -\frac{1}{2} \\ 1 \end{bmatrix} + \begin{bmatrix} 2 \\ 0 \end{bmatrix}$$

$$\Rightarrow \text{solution vector } x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = x_2 \begin{bmatrix} -\frac{1}{2} \\ 1 \end{bmatrix} + \begin{bmatrix} 2 \\ 0 \end{bmatrix}$$

↓
any real number

$$x_2 = -2x_1 + 4 \Leftrightarrow \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = x_2 \begin{bmatrix} -\frac{1}{2} \\ 1 \end{bmatrix} + \begin{bmatrix} 2 \\ 0 \end{bmatrix}$$

$$\text{e.g. } x_2 = 0 \Rightarrow \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \end{bmatrix}, \text{ e.g. } x_2 = 1 \Rightarrow \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 3/2 \\ 1 \end{bmatrix}$$

For a generic line $x_2 = m x_1 + c$

$$\Rightarrow -m x_1 + x_2 = c \Rightarrow \begin{bmatrix} -m & 1 & | & c \end{bmatrix}$$

$$\xrightarrow{\text{row ops}} \begin{bmatrix} 1 & -\frac{1}{m} & | & c/m \end{bmatrix}$$

$$x_1 - \frac{1}{m} x_2 = \frac{c}{m} \Rightarrow x_1 = \frac{1}{m} x_2 + \frac{c}{m}$$

$$x_2 = x_2 \quad x_2 = x_2$$

$$\Rightarrow \mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = x_2 \begin{bmatrix} 1/n \\ 1 \end{bmatrix} + \begin{bmatrix} c/n \\ 0 \end{bmatrix}$$

np.array(-5, 5, 0.01)

np.array([1/n, 1]) + [c/n, 0]

np.array([-5, -4.9, -4.8, ..., 4.8, 4.9, 5.0])

Suppose $\mathbf{w} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ and $b = -4$. Let $\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$. Solve the equation $\mathbf{w}^T \mathbf{x} + b = 0$ for the

$$\begin{bmatrix} 1 & 2 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + (-4) = 0$$

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unknown vector \mathbf{x} and fill in the missing entries below:

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \left\{ x_2 \begin{bmatrix} ? \\ ? \\ ? \end{bmatrix} + ? \begin{bmatrix} ? \\ ? \\ 1 \end{bmatrix} + \begin{bmatrix} ? \\ ? \\ ? \end{bmatrix} \mid ?, ? \in \mathbb{R} \right\}.$$

$$\mathbf{w}^T \mathbf{x} + b$$

$$x_2 = -2x_1 + 4 \Rightarrow 2x_1 + x_2 - 4 = 0 \Rightarrow \underbrace{\begin{bmatrix} 2 & 1 \end{bmatrix}}_{\text{known}} \underbrace{\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}}_{\text{unknown}} = 4$$

What is the geometry of $w^T x + b = 0$?

$$x_1 + 2x_2 + 3x_3 - 4 = 0$$

$$\Rightarrow x_1 + 2x_2 + 3x_3 = 4$$

$$\Rightarrow \text{Augmented matrix } \begin{bmatrix} 1 & 2 & 3 & | & 4 \end{bmatrix}$$

$$\xrightarrow{\text{Row ops}} \begin{bmatrix} \overset{x_1}{\textcircled{1}} & \overset{x_2}{2} & \overset{x_3}{3} & | & 4 \end{bmatrix}$$

$$x_1 = -2x_2 - 3x_3 + 4$$

$$x_2 = x_2$$

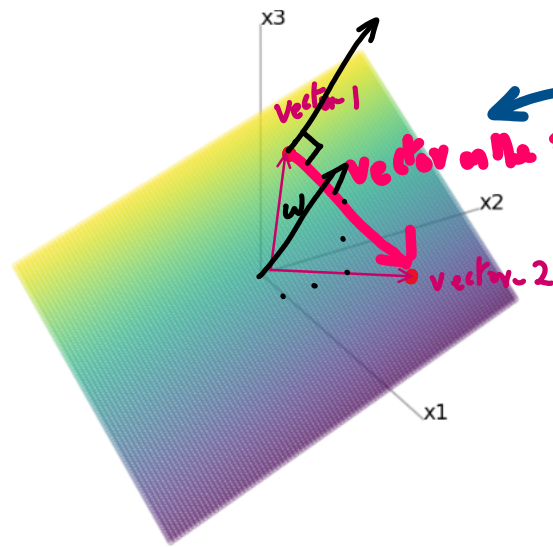
$$x_3 = x_3$$

$$\Rightarrow x = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = x_2 \begin{bmatrix} -2 \\ 1 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} -3 \\ 0 \\ 1 \end{bmatrix} + \begin{bmatrix} 4 \\ 0 \\ 0 \end{bmatrix}$$

free variables

w

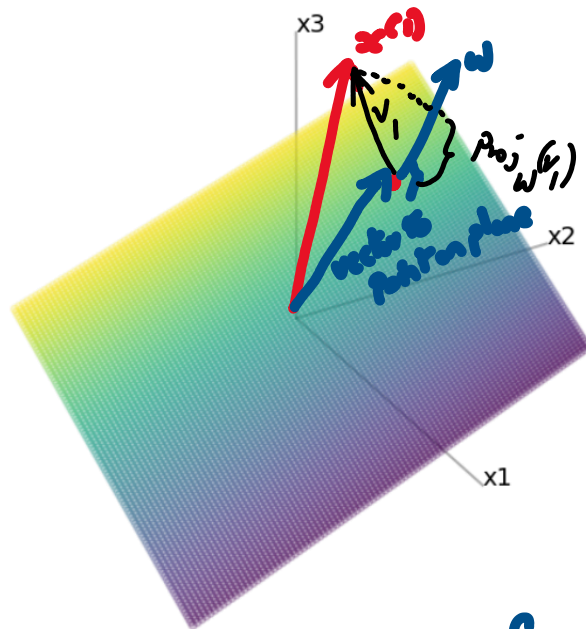
... at w to the solution



relationship of the eqn $w^T x + b = 0$

$$w = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

vector w is normal to the plane



$w^T x + b = 0$ represents a hyperplane with w as normal to the plane

Distance of the sample $x^{(i)}$ from the hyperplane

= Scalar Projection of v , onto w

Sample-1 seen from the other side normal to plane

$$\begin{aligned}
 &= \frac{v_1^T w}{\|w\|} = \frac{\left(x^{(i)} - \text{vector to point on plane} \right)^T w}{\|w\|} \\
 &= \frac{\left(x^{(i)T} - (\text{vector to point on plane})^T \right) w}{\|w\|} \\
 &= \frac{x^{(i)T} w - \boxed{(\text{vector to point on plane})^T w}}{\|w\|} \quad \nearrow w^T x = -b
 \end{aligned}$$

\Rightarrow Distance of $x^{(i)}$ to the hyperplane $w^T x + b = 0$

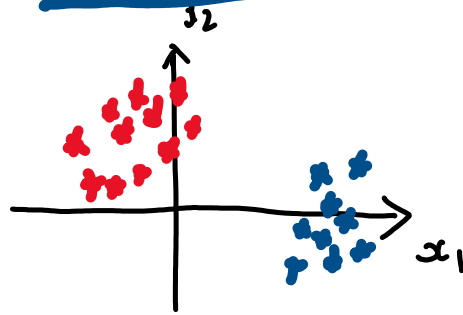
is equal to $\frac{w^T x^{(i)} - (-b)}{\|w\|} = \frac{w^T x^{(i)} + b}{\|w\|}$

Suppose we had n samples $x^{(1)}, x^{(2)}, \dots, x^{(n)}$

Distance of sample $x^{(i)}$ (ith sample) to the hyperplane

is equal to $\frac{w^T x^{(i)} + b}{\|w\|}$

• Hyperplane-based Classifiers



Find a hyperplane that maximally separates the red (-1) and blue (+1) samples

Find w and b

We put in a condition which will simplify finding w and b .

\Rightarrow Find w and b st. $w^T x^{(i)} + b \geq 1$ for positive samples
and $w^T x^{(i)} + b \leq -1$ for negative samples

If $y^{(i)}$ is the i th sample's label, $y^{(i)} = 1$ or -1

→ equivalent to $y^{(i)}(w^T x^{(i)} + b) \geq 1$ for all samples

Directed distance of sample $x^{(i)}$ to the hyperplane $w^T x + b = 0$ is

$$\frac{w^T x^{(i)} + b}{\|w\|}$$

→ 100 samples

$$\left\{ \frac{|w^T x^{(1)} + b|}{\|w\|}, \frac{|w^T x^{(2)} + b|}{\|w\|}, \dots, \frac{|w^T x^{(n)} + b|}{\|w\|}, \frac{|w^T x^{(n+1)} + b|}{\|w\|} \right\}$$

Find w and b such that we maximize the minimum among $\frac{|w^T x^{(i)} + b|}{\|w\|}$.

$$\text{s.t. } y^{(i)}(w^T x^{(i)} + b) \geq 1$$



Find w and b s.t. maximize $\frac{1}{\|w\|}$

$$\text{s.t. } y^{(i)}(w^T x^{(i)} + b) \geq 1$$

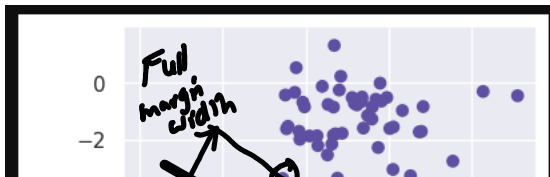


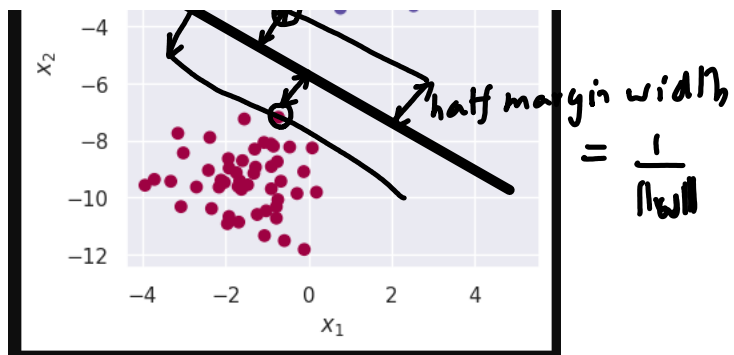
Find w and b s.t. minimize $\frac{\|w\|^2}{2}$

$$\text{s.t. } y^{(i)}(w^T x^{(i)} + b) \geq 1$$

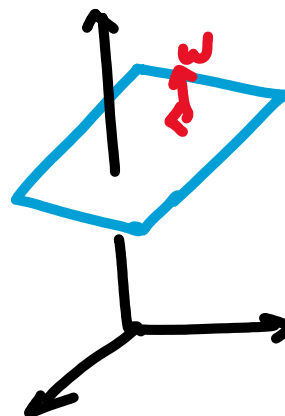
\Rightarrow The hyperplane that comes out of solving this optimization

problem is called the hard margin svm classifier.





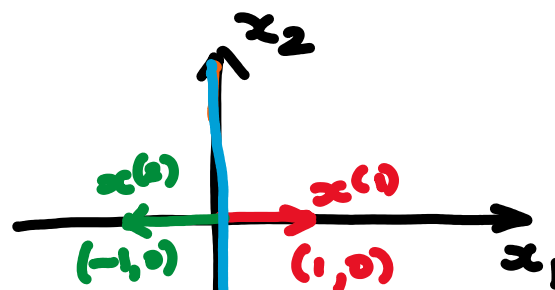
$$w^T x + b = 0$$



A very simple dataset with 2 samples

$$x^{(1)} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, y^{(1)} = 1$$

$$x^{(2)} = \begin{bmatrix} -1 \\ 0 \end{bmatrix}, y^{(2)} = -1$$



Hard margin SVM: Find $w = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix}$ and b

$$\text{s.t. } w \begin{cases} \text{minimize } \frac{\|w\|^2}{2} \\ \text{subject to } w^{(i)T} x^{(i)} + b = 1 \end{cases}$$

what is the
maximal margin
hyperplane

$$\left(\text{s.t. the constraints} \right) \quad (wx + b) \geq 1$$

\Rightarrow apply it for the dataset we have:

$$\begin{cases} \text{minimize } \frac{(\sqrt{w_1^2 + w_2^2})^2}{2} \\ \text{s.t. the constraints } \begin{cases} ([w_1 \ w_2] \begin{bmatrix} 1 \\ 0 \end{bmatrix} + b) \geq 1 \\ -([w_1 \ w_2] \begin{bmatrix} -1 \\ 0 \end{bmatrix} + b) \geq 1 \end{cases} \end{cases}$$

$$\Rightarrow \begin{cases} \text{minimize } (w_1^2 + w_2^2)/2 \\ \text{s.t. } \begin{cases} w_1 + b \geq 1 \\ w_1 - b \geq 1 \end{cases} \end{cases} \Rightarrow \text{What are the optimal values of } w_1, w_2, \text{ and } b?$$

The maximal margin hyperplane is

$$\begin{cases} x_1 = 0 \\ w_1 x_1 + w_2 x_2 + b = 0 \end{cases}$$

\downarrow \downarrow \downarrow
 $-$ 0 0

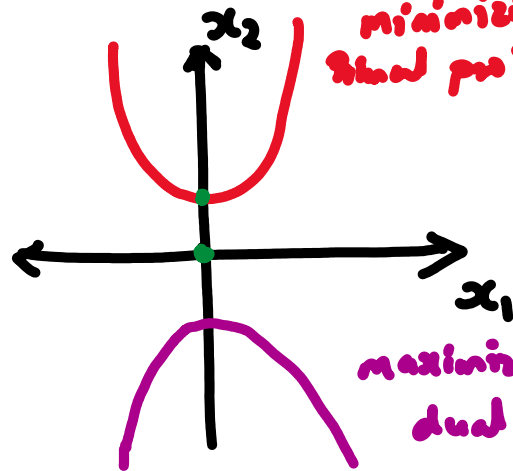
The maximal margin hyperplane is

is given, a constrained minimization problem
Solved using convex optimization algorithms

Primal Problem

$$\text{minimize } \frac{w_1^2 + w_2^2}{2}$$

$$\text{s.t. } w_1 + b \geq 1 \\ w_1 - b \geq 1$$



minimizing the
primal problem

maximizing the
dual problem

Dual problem

$$\text{maximize } \begin{bmatrix} \alpha_1 & \alpha_2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} \alpha_1 & \alpha_2 \end{bmatrix} \begin{bmatrix} y_1^2 x_1^2 & y_1 y_2 x_1 x_2 \\ y_2 y_1 x_2 x_1 & y_2^2 x_2^2 \end{bmatrix} \begin{bmatrix} \alpha_1 \\ \alpha_2 \end{bmatrix}$$

$$\text{s.t. } \alpha_1, \alpha_2 \geq 0 \\ \alpha_1 y^{(1)} + \alpha_2 y^{(2)} = 0$$

$$\Downarrow$$

$$\text{maximize } \alpha^T \mathbf{1} - \frac{1}{2} \alpha^T \mathbf{G} \alpha$$

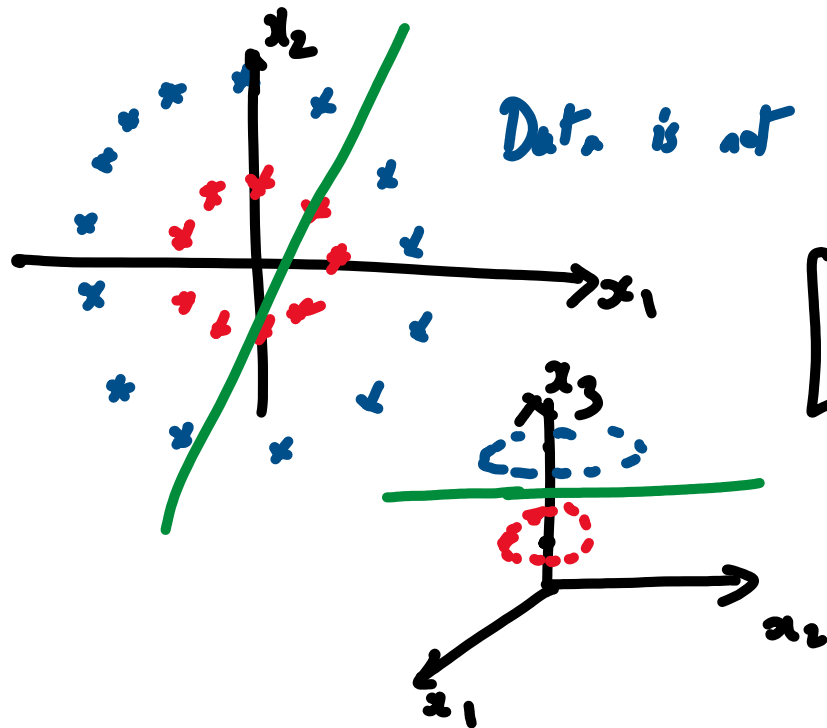
$$\text{s.t. } \sum_{i=1}^2 \alpha_i y^{(i)} = 0$$

- Solve the dual problem for $\alpha = \begin{bmatrix} \alpha_1 \\ \alpha_2 \end{bmatrix}$ and then calculate the solution for the primal problem as $w = \alpha_1 y^{(1)} x^{(1)}$

kernel trick
dot product to
measure similarity
between inputs

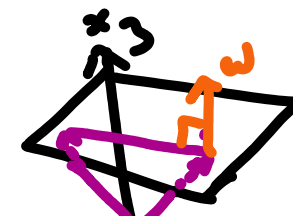
$$+ \alpha_2 y^{(2)} x^{(2)}$$

- In general for n samples, if we solve the dual problem to get $w = \sum_{i=1}^n \alpha_i y^{(i)} x^{(i)}$, it will turn out that most of the α_i 's are zeros (support vectors)



Data is not linearly separable

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \rightarrow \begin{bmatrix} x_1 \\ x_2 \\ \sqrt{x_1^2 + x_2^2} \end{bmatrix}$$



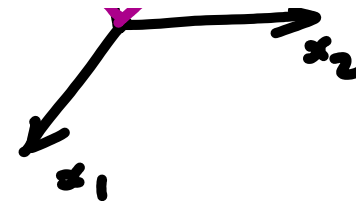
- Suppose $w = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ and $b = -4$. Let $x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$. Solve the equation $w^T x + b = 0$ for the

[3]

 $[x_3]$

$$x_1 + 2x_2 + 3x_3 - 4 = 0$$

$= 4$



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unknown vector \mathbf{x} and fill in the missing entries below:

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \left\{ x_2 \begin{bmatrix} 4 \\ 1 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} 3 \\ 0 \\ 1 \end{bmatrix} + \begin{bmatrix} 4 \\ 0 \\ 0 \end{bmatrix} \mid ?, ? \in \mathbb{R} \right\}.$$

$$[1 \ 2 \ 3 \mid 4]$$

$$x_1 = 4 - 2x_2 - 3x_3$$

$$x_2 = x_2$$

$$x_3 = x_3$$

\mathbf{w} is a normal to the hyperplane

E.g.

$$4x_1 + 3x_2 + 1 = 0$$

The equation of the same line

The equation of the same line

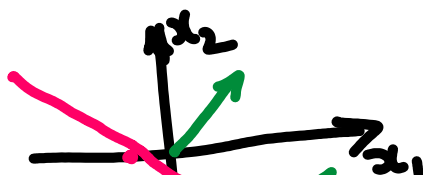
$$x_2 = -\frac{4}{3}x_1 - \frac{1}{3}$$

Equation of a line (hyperplane)

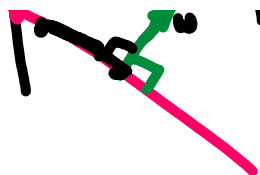
$$\mathbf{w}^T \mathbf{x} + b = 0 \Rightarrow [4 \ 3] \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + 1 = 0$$

$$\mathbf{w} = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix} = \begin{bmatrix} 4 \\ 3 \end{bmatrix}$$

is a normal to the hyperplane



Directed distance of a sample $x^{(i)}$ from the hyperplane $\mathbf{w}^T \mathbf{x} + b = 0$



$$1s \frac{w^T x^{(i)} + b}{\|w\|}$$

$$\text{Margin} = \frac{|w^T x^{(i)} + b|}{\|w\|} \Rightarrow \text{hard-margin SVM}$$

- Samples $x^{(1)}, x^{(2)}, \dots, x^{(n)}$ with labels $y^{(1)}, y^{(2)}, \dots, y^{(n)}$ (-1 or 1)
- Goal in hard-margin SVM is to maximize the worst margin among all samples subject to the constraints that $y^{(i)}(w^T x^{(i)} + b) \geq 1$

maximize the minimum of $\frac{|w^T x^{(i)} + b|}{\|w\|}$

$$\text{s.t. } y^{(i)}(w^T x^{(i)} + b) \geq 1$$

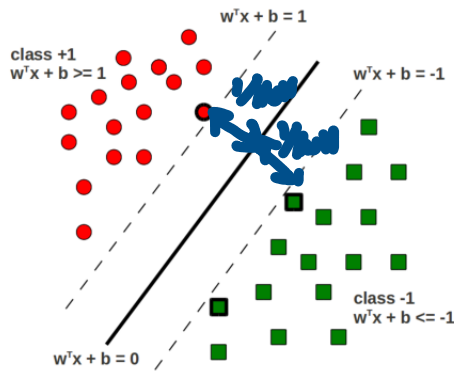
$$\begin{aligned} w^T x^{(i)} + b &\geq 1 \text{ for } y^{(i)} = 1 \\ w^T x^{(i)} + b &\leq -1 \text{ for } y^{(i)} = -1 \end{aligned}$$

$$\begin{aligned} \text{maximize } & \frac{1}{\|w\|} \\ \text{s.t. } & y^{(i)}(w^T x^{(i)} + b) \geq 1 \end{aligned}$$



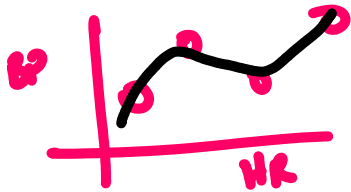
$$\begin{aligned} \text{minimize } & \frac{1}{2} \|w\|^2 \\ \text{s.t. } & y^{(i)}(w^T x^{(i)} + b) \geq 1 \end{aligned}$$

Regularization loss in DL



Full margin width = $\frac{2}{\|w\|}$

Soft-margin SVM



Is this dataset linearly separable? yes
Hard margin SVM will perfectly separate
the classes if the dataset is linearly separable

as wide a margin as possible

as much slack as possible

$$\min \frac{1}{2} \|w\|^2 + C \sum_{i=1}^n \xi^{(i)}$$

st. $y^{(i)}(w^T x^{(i)} + b) \geq 1 - \xi^{(i)}$

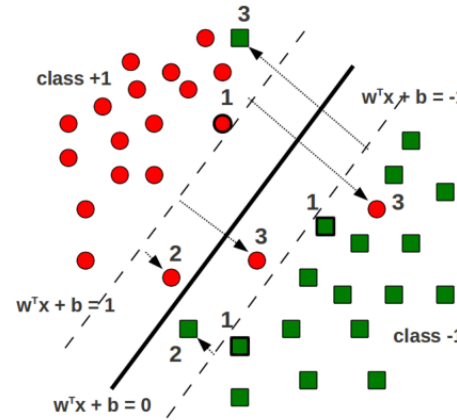
$\xi^{(i)} \geq 0$

→ slack for the i th sample

C is giving us a compromise between a wide margin (low
low bias
training error) and good generalizability (low variance)

The soft-margin SVM solution has three types of support vectors

$\xi = 0, 1$ = right on the margin
 $0 < \xi < 1$ 2 = on the correct side but within the margin
 $\xi \geq 1$ 3 = on the incorrect side

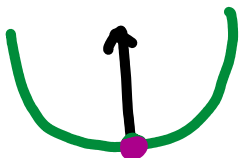


$$y^{(i)}(w^T x^{(i)} + b) \geq 1 - \xi^{(i)}$$

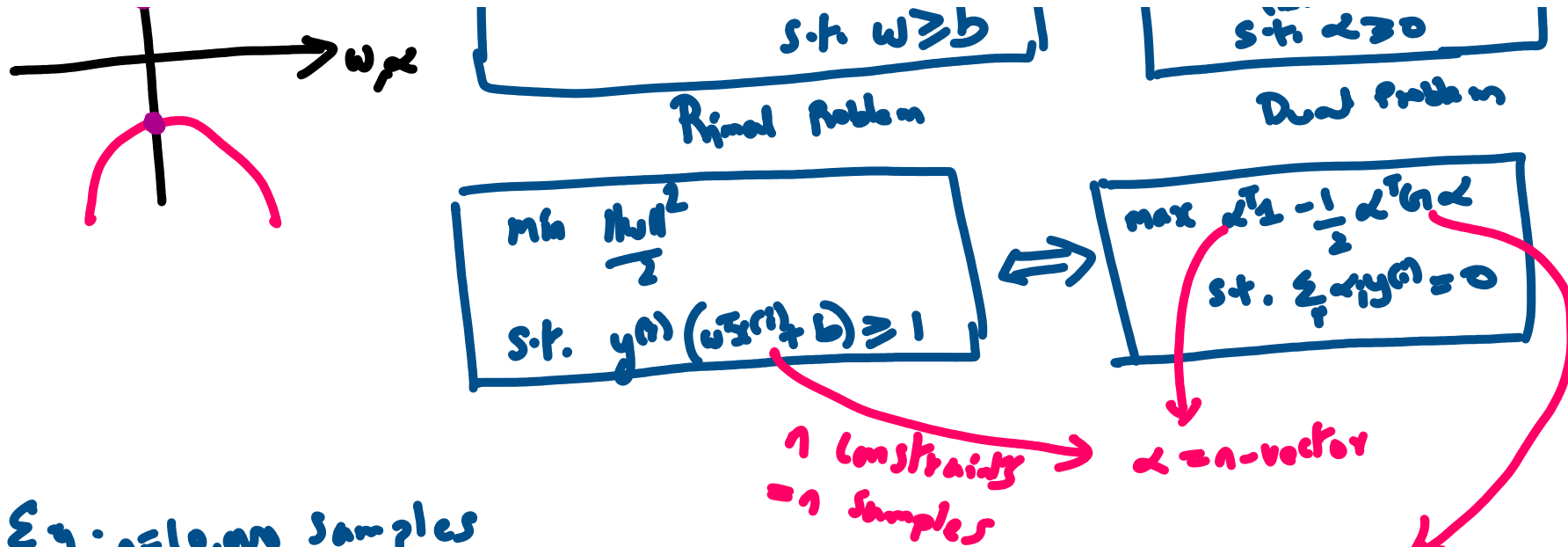
$\xi^{(i)} \geq 0$

- Both hard margin and soft margin SVM can be solved directly using constrained convex-optimization techniques.
- Both hard margin and soft margin SVM can also be solved using a loss-based approach as in DL.

Both hard and soft margins have the so-called dual formulation



$$\boxed{\text{Find } w \text{ s.t. } \min w^2} \Leftrightarrow \boxed{\text{Find } \alpha \text{ s.t. } \max \left(\frac{1}{2} \sum \alpha_i^2 + \alpha (b - w) \right)}$$



Ex: $n=10,000$ samples

Primal \Rightarrow 10,000 constraints

Dual $\Rightarrow \alpha_1 y^{(1)} + \alpha_2 y^{(2)} + \dots + \alpha_{10000} y^{(10000)} = 0$, 1 constraint
 $\alpha = 10000$ -vector, $G = 10000 \times 10000$ -matrix

$G = n \times n$ -matrix
 $[G]_{i,j} = x^{(i)} \cdot x^{(j)}$
 a measure of similarity between samples i and j

\rightarrow Not preferred when we have a large number of samples and D
 typically preferred when there are a large number of features

$[G]_{i,j} = x^{(i)} \cdot x^{(j)} = \text{how similar are samples } i \text{ and } j$

$$= \begin{matrix} \downarrow \\ \begin{bmatrix} x_1^{(n)} \\ x_2^{(n)} \end{bmatrix} \end{matrix} \cdot \begin{bmatrix} x_1^{(n)} \\ x_2^{(n)} \end{bmatrix}$$

$$\begin{aligned} \text{kernel trick} \Rightarrow [h]_{ij} &= x_{new}^{(n)} \cdot x_{new}^{(j)} \\ &= \phi(x^{(n)}) \cdot \phi(x^{(j)}) \\ &= x_{new}^{(n)} - x_{new}^{(j)} \end{aligned}$$