<!DOCTYPE html>

<html lang="en">

<head>

<meta charset="UTF-8">

<title>Will You Marry Me?</title>

<style>

body {

margin: 0;

padding: 0;

background: linear-gradient(to bottom, #ffc0cb, #fff0f5);

height: 100vh;

display: flex;

flex-direction: column;

align-items: center;

justify-content: center;

overflow: hidden;

font-family: 'Segoe UI', sans-serif;

}

h1 {

font-size: 3rem;

color: #b30059;

margin-bottom: 20px;

text-shadow: 2px 2px #fff;

}

.buttons {

display: flex;

gap: 20px;

}

button {

padding: 15px 30px;

font-size: 1.2rem;

border: none;

border-radius: 10px;

cursor: pointer;

transition: all 0.3s ease;

}

.yes {

background-color: #ff69b4;

color: white;

}

.no {

background-color: #d3d3d3;

color: #555;

position: relative;

}

.heart {

position: absolute;

width: 20px;

height: 20px;

background: red;

transform: rotate(45deg);

animation: float 5s infinite;

opacity: 0.7;

}

.heart::before,

.heart::after {

content: '';

position: absolute;

width: 20px;

height: 20px;

background: red;

border-radius: 50%;

}

.heart::before {

top: -10px;

left: 0;

}

.heart::after {

left: -10px;

top: 0;

}

@keyframes float {

0% {

transform: translateY(0) rotate(45deg);

opacity: 0.8;

}

100% {

transform: translateY(-100vh) rotate(45deg);

opacity: 0;

}

}

</style>

</head>

<body>

<h1>Will You Marry Me? 💍</h1>

<div class="buttons">

<button class="yes" onclick="sayYes()">Yes 💖</button>

<button class="no" onmouseover="moveNo(this)">No 😅</button>

</div>

<script>

function sayYes() {

document.body.innerHTML = '<h1 style="color:#b30059;">Yay!! 💕 I love you!</h1>';

}

function moveNo(btn) {

const x = Math.random() \* (window.innerWidth - btn.offsetWidth);

const y = Math.random() \* (window.innerHeight - btn.offsetHeight);

btn.style.position = 'absolute';

btn.style.left = `${x}px`;

btn.style.top = `${y}px`;

}

// Floating hearts

setInterval(() => {

const heart = document.createElement('div');

heart.classList.add('heart');

heart.style.left = Math.random() \* window.innerWidth + 'px';

heart.style.animationDuration = (3 + Math.random() \* 2) + 's';

document.body.appendChild(heart);

setTimeout(() => heart.remove(), 5000);

}, 300);

</script>

</body>

</html>