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ASSEMBLER (ERROR TABLE)

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
char variant1[50][50];
int varcnt=0;
char optab[15][8]={"STOP", "ADD", "SUB", "MUL", "MOVER", "MOVEM", "COMP", "BC", "DIV", "READ",
                                                    "PRINT", "DS", "DC", "START", "END"};
char regtab[4][5]={"AREG", "BREG", "CREG", "DREG"};
char reloptab[6][4]={"LT","LE","EQ","GT","GE","ANY"};
char instruction[30],t1[10],t2[10],t3[10],t4[10];
char fname[30];
int start, flag;
int op,r,index;
int lc,pc,n,line=1;
int e;
struct errtab
{
 int lineno;
 int errno;
}errtab[50];
char errmsg[7][100]={"Invalid Instruction",
"Keyword can't be used as a symbol", "Invalid Opcode", "Symbol is used but not defined",
"Redeclaration of symbol", "Invalid Register", "Invalid Relational Opcode"};
int symcnt;
struct symtab
{
 char symbol[10];
 int address, define, used, length, value;
}symtab[40];
```



```
int searchoptab(char t[])
 int i;
 for(i=0;i<15;i++)
      if(stricmp(optab[i],t)==0) //strcasecmp for linux
           return i;
     }
 return -1;
}
int searchregtab(char t[])
{
 int i;
 for(i=0;i<4;i++)
      if(stricmp(regtab[i],t)==0)
           return i+1;
 return -1;
int searchreloptab(char t[])
 int i;
 for(i=0;i<6;i++)
      if(stricmp(reloptab[i],t)==0)
           return i+1;
 return -1;
}
int searchsymtab(char t[]) //search symbol and if not found add symbol
 int i;
 for(i=0;i<symcnt;i++)</pre>
      if(stricmp(symtab[i].symbol,t)==0)
           return i;
     }
 i=symcnt;
 strcpy(symtab[i].symbol,t);
 symcnt++;
return i;
}
```



```
int issymbol(char sym[])
{
   if(searchoptab(sym)==-1 && searchregtab(sym)==-1 && searchreloptab(sym)==-1)
        return 1;
   else
        {
        errtab[e].lineno=line;
        errtab[e].errno=1;
        e++;
        return 0;
     }
}

void updatesymbol(char sym[]) //update used of symbol according to index
{
   index=searchsymtab(sym);
   symtab[index].used=1;
}
```



```
void definesymbol(char sym[])
 index=searchsymtab(sym); //get the index number
 if(symtab[index].define==0)
      symtab[index].define=1;
      symtab[index].address=lc;
 else
      errtab[e].lineno=line;
      errtab[e].errno=4;
      e++;
 if(op==11) //ds
      int i,1;
      l=symtab[index].length=atoi(t3);
      symtab[index].value=0;
      sprintf(variant1[varcnt++],"(DL,02) (C,%d) ",1);
      for(i=0;i<1;i++)</pre>
           1c++;
      1c--;
 else if(op==12) //dc
            symtab[index].length=1;
            symtab[index].value=atoi(t3);
            sprintf(variant1[varcnt++],"(DL,01) (C,%d) ",symtab[index].value);
}
```



```
void process1(char t1[])
op=searchoptab(t1);
if(op==0) //stop without label
      sprintf(variant1[varcnt++],"(IS,00)");
else if(op==14) //end without name
            lc--;
            flag=1;
            sprintf(variant1[varcnt++],"(AD,02)");
            return;
else if(op==13) //start without number
            lc=-1;
            sprintf(variant1[varcnt++],"(AD,01)");
else
      errtab[e].lineno=line;
      errtab[e].errno=2;
      e++;
}
```



```
void process2(char t1[],char t2[])
{
r=0;
op=searchoptab(t1);
if(op==9 | op==10) //read or write
      if(issymbol(t2))
           updatesymbol(t2);
      sprintf(variant1[varcnt++],"(IS,%d) (S,%d)",op,index);
else if(op==13) //start 200
            start=lc=atoi(t2);
            sprintf(variant1[varcnt++],"(AD,01) (C,%d)",start);
else if(op==14) // end functionname
            index=searchsymtab(t2);
            if(symtab[index].define==1)
                pc=symtab[index].address;
            else
             errtab[e].lineno=line; errtab[e].errno=3; e++;
else // label with stop
      if(issymbol(t1))
            op=searchoptab(t2);
            if(op==0)
                 definesymbol(t1);
                 process1(t2);
            else
                 errtab[e].lineno=line; errtab[e].errno=2; e++;
           }
     }
}
```



```
void process3(char t1[],char t2[],char t3[])
op=searchoptab(t1);
if((op>0 && op<7) || op==8) // add sub mul mover movem comp or div
      r=searchregtab(t2);
      if(r>0 && r<5)
           {
            if(issymbol(t3))
                updatesymbol(t3);
            sprintf(variant1[varcnt++],"(IS,%d) %d (S,%d)",op,r,index);
      else
           errtab[e].lineno=line; errtab[e].errno=5; e++;
else if(op==7) // bc
            r=searchreloptab(t2);
            if(r)=1 && r<=6
              {
                if(issymbol(t3))
                   updatesymbol(t3);
                sprintf(variant1[varcnt++],"(IS,%d) %d (S,%d)",op,r,index);
              }
           else
                errtab[e].lineno=line; errtab[e].errno=6; e++;
else //label with read or write
                                           symbol ds or dc
                                    or
     if(issymbol(t1))
        op=searchoptab(t2);
        if(op==9 | op==10) //read or write
             definesymbol(t1);
             process2(t2,t3);
        else if(op==11 || op==12) //ds or dc
                   definesymbol(t1);
       }
     }
}
```



```
void process4(char t1[],char t2[],char t3[],char t4[])
 if(issymbol(t1))
      op=searchoptab(t2);
      if(op>0 && op<9)
            definesymbol(t1);
            process3(t2,t3,t4);
     else
            errtab[e].lineno=line;
            errtab[e].errno=2;
            e++;
     }
}
int main(int argc,char *argv[])
FILE *fp;
int i;
 if(argc==2)
           strcpy(fname,argv[1]);
 else
      printf("Enter a source file name: ");
      scanf("%s",&fname);
     }
 fp=fopen(fname, "r");
 if(fp==NULL)
   {
    printf("File is not found");
     return 0;
   }
```



```
else
   {
     while(!feof(fp) && flag==0)
            fgets(instruction, 40, fp);
            n=sscanf(instruction, "%s %s %s %s",t1,t2,t3,t4);
            switch(n)
                       case 1 : process1(t1);
                                    break;
                       case 2 : process2(t1,t2);
                                    break;
                       case 3 : process3(t1,t2,t3);
                                    break;
                       case 4 : process4(t1,t2,t3,t4);
                                    break;
                       default: errtab[e].lineno=line;
                                    errtab[e].errno=0;
                                    e++;
                      }
            1c++;
            line++;
      fclose(fp);
     }
if(e==0)
      printf("No Errors");
else
      printf("Target code cant be generated");
      printf("\n\nError Table\n");
      printf("LineNo\tErrorNo\tErrorMessage\n");
      for(i=0;i<e;i++)</pre>
           printf("%d\t%d\t%s\n",errtab[i].lineno,errtab[i].errno,
                                                         errmsg[errtab[i].errno]);
     return 0;
}
```