

▼ A Matching Theory Framework for Tasks Offloading in Fog Computing for IoT Systems

Insights:

Each Edge Device submits only one task, because the number of tasks is equal to the number of Edge Devices.

Each Task has a preference for Fog Nodes, and each Fog Node has a preference for Tasks, and we have to match these as best as we can.

Procedure:

1. First each Edge Device has a neighbour discovery phase where it finds the communication cost to each Fog Node. This part can be randomly generated as a matrix of size $n \times f$.
CHECK THIS DIMENSION TO MAKE SURE IT MAKES SENSE IN LINEAR ALGEBRA. We also need to generate the array of time that Task j takes at Fog Node i .
2. The objective functions we use to decide preference orders of FN for Tasks and Task for FNs, both have a "waiting time that task j has to suffer before being processed, if offloaded to FN i at time C ". Here, I think they're just saying:
 - The current time is C ,
 - The task is sent to FN i at this time, but FN i is busy
 - We expect the Task to be processed as soon as FN is free again, but it might just get offloaded again.

Hence we just need to find how much more time FN i needs to stop executing all its tasks. Since all tasks are done in parallel, we just need to find the longest task it's currently doing. Alternatively, we can also take an option with shortest task that it is currently doing, and assume that the new task gets put in as soon as the shortest job gets completed, but that's a bit more complicated.

3. Then a modified Deferred Acceptance Algorithm is performed to get a preliminary match M_1

4.

▼ IMPORTS

```
import random
random.seed(119)
import scipy
```

```

from scipy.stats import poisson
import matplotlib.pyplot as plt
import math
import numpy as np
import scipy.stats
import matplotlib.pyplot as plt

```

▼ ALL GLOBAL VARIABLES

```

CIRCLE_RADIUS = 100 #metres
N_TASKS = random.randint(100, 1000)
N_FOG_NODES = 5
N_TASK_TYPES = 15

```

▼ Getting the positions of each Fog Node and Edge Device.

```

#Simulation window parameters
Radius = 100 # SHOULD BE 100 but took too long to run
xx0=0; yy0=0; #centre of disk

areaTotal=np.pi*Radius**2; #area of disk

#Point process parameters

lambda0=0; #intensity (ie mean density) of the Poisson process
numbPoints = 0
while(numbPoints < N_TASKS + N_FOG_NODES+2):
    numbPoints = scipy.stats.poisson( lambda0*areaTotal ).rvs()#Poisson number of poi
    lambda0 = lambda0 + 0.001

theta = 2*np.pi*scipy.stats.uniform.rvs(0,1,((numbPoints,1)))#angular coordinates c
rho = Radius*np.sqrt(scipy.stats.uniform.rvs(0,1,((numbPoints,1))))#radial coordinat

#Convert from polar to Cartesian coordinates
xx = rho * np.cos(theta)
yy = rho * np.sin(theta)

#Shift centre of disk to (xx0,yy0)
xx=xx+xx0; yy=yy+yy0;

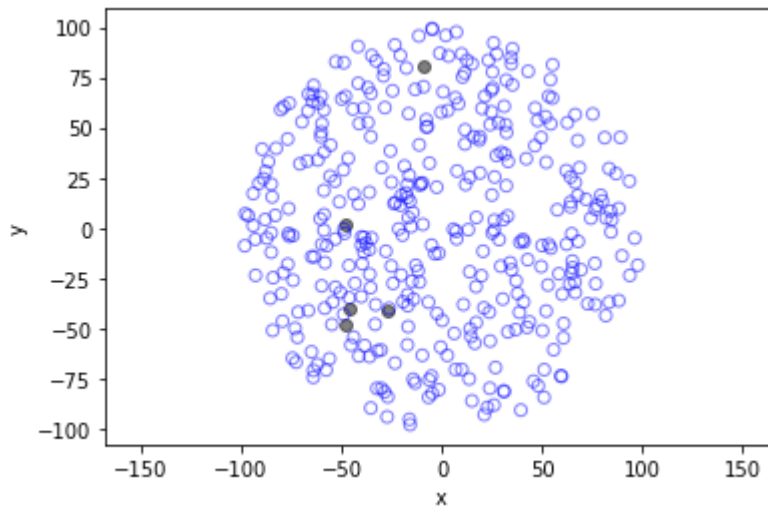
[fog_nodes_x, edge_devices_x, _] = np.split(xx,[N_FOG_NODES, N_FOG_NODES+N_TASKS])
[fog_nodes_y, edge_devices_y, _] = np.split(yy,[N_FOG_NODES, N_FOG_NODES+N_TASKS])

#Plotting
plt.scatter(fog_nodes_x,fog_nodes_y, edgecolor='black', facecolor='black', alpha=0.
plt.scatter(edge_devices_x,edge_devices_y, edgecolor='b', facecolor='none', alpha=0.

plt.xlabel("x"); plt.ylabel("y")
plt.axis('equal')

```

```
assert(len(edge_devices_x) == N_TASKS)
assert(len(fog_nodes_x) == N_FOG_NODES)
```



▼ Proposed Algorithm

▼ Calculate communication costs

```
E_communication_costs = []
for i in range(fog_nodes_x.shape[0]):
    distances = []
    for j in range(edge_devices_x.shape[0]):
        p1 = [fog_nodes_x[i][0], fog_nodes_y[i][0]]
        p2 = [edge_devices_x[j][0], edge_devices_y[j][0]]
        distance = math.sqrt( ((p1[0]-p2[0])**2)+((p1[1]-p2[1])**2) )
        distances.append(distance)
    E_communication_costs.append(distances)
```

▼ Get the Task Execution Speeds

```
processor_speeds = {1: 0.0000000002778, 2: 0.0000000003704, 3: 0.0000000004167, 4: 0.0000000005263, 5: 0.0000000002778}

processors = []
for i in range(fog_nodes_x.shape[0]):
    processors.append(processor_speeds[random.randint(1,5)])
processors = np.array(processors)
print(processors)
```

```
[3.7040e-10 3.5714e-10 3.5714e-10 5.2630e-10 2.7780e-10]
```

```

instructions = []
for i in range(edge_devices_x.shape[0]):
    instructions.append(random.randint(10000,50000))

time_to_execute = [] # (j, i), Time taken to execute task i at FN j.
for i in range(fog_nodes_x.shape[0]):
    times = []
    for j in range(edge_devices_x.shape[0]):
        times.append(instructions[j]*processors[i])
    time_to_execute.append(times)
time_to_execute = np.array(time_to_execute)
print(time_to_execute)

max_exec_time = []
for temp in time_to_execute:
    max_exec_time.append(np.sum(temp))

max_exec_time = np.max(max_exec_time)
print(f"MAX Possible time - {max_exec_time}")

```

```

[[5.62859840e-06 1.40952016e-05 9.61039840e-06 ... 1.43381840e-05
 1.74591744e-05 1.72887904e-05]
 [5.42709944e-06 1.35906056e-05 9.26635444e-06 ... 1.38248894e-05
 1.68341510e-05 1.66698666e-05]
 [5.42709944e-06 1.35906056e-05 9.26635444e-06 ... 1.38248894e-05
 1.68341510e-05 1.66698666e-05]
 [7.99765480e-06 2.00278202e-05 1.36553798e-05 ... 2.03730730e-05
 2.48076768e-05 2.45655788e-05]
 [4.22144880e-06 1.05714012e-05 7.20779880e-06 ... 1.07536380e-05
 1.30943808e-05 1.29665928e-05]]
MAX Possible time - 0.0061624024908000005

```

▼ Creating waiting times

```

waiting_times = np.zeros((edge_devices_x.shape[0],fog_nodes_x.shape[0]))
# For each task i, the waiting time at
# fog node j is initially zero (i, j)
# List of lists, tells how much time task i has to wait before proposing to FN j at
# WAITING TIMES is the time on GLOBAL CLOCK! It isn't the total time till when the

```

▼ Create ED's preference list

```

ED_preference_list = []
for j in range(edge_devices_x.shape[0]):
    ed_preferences = []
    for i in range(fog_nodes_x.shape[0]):
        ed_preferences.append(1/(E_communication_costs[i][j]+10_000_000*waiting_times[j]))
    ED_preference_list.append(ed_preferences)

```

▼ Create FN's preference list

```
FN_preference_list = []
for i in range(fog_nodes_x.shape[0]):
    fn_preferences = []
    for j in range(edge_devices_x.shape[0]):
        fn_preferences.append(1/(E_communication_costs[i][j]+10_000_000*waiting_times[j]))
    FN_preference_list.append(fn_preferences)
```

▼ Create Fog node max limits

```
max_limits = []
for i in range(N_FOG_NODES):
    max_limits.append(random.randint(2,10))
```

```
# ALL TASKS HAVE INDICES IN i
# ALL FOG NODES HAVE INDICES IN j

TOTAL_TASKS = N_TASKS
TASKS_COMPLETED = 0
GLOBAL_CLOCK = 0
allocated = {} # Dictionary to tell if a task has been allocated
COMPLETION_TIME = dict() # Dictionary to track completion time.
TIME_SPENT_WAITING = dict()

for i in range(N_TASKS):
    allocated[i] = False
ALLOCATED_TASKS = [] #List of lists, tells which tasks have been allocated to FN j.
PROPOSAL_QUEUES = [] # List of lists, tells which tasks have proposed to FN j. (j,

RESULTS_AVG_WAIT_TIME = [0 for _ in range(N_TASKS)] # WHEN A TASK STARTS GETTING EXECUTED
RESULTS_AVG_EXEC_TIME = [0 for _ in range(N_TASKS)] # WHEN A TASK FINISHES, MARK THE TASK AS COMPLETED

for j in range(N_FOG_NODES):
    ALLOCATED_TASKS.append([])
    PROPOSAL_QUEUES.append([])

iters = 0
while TASKS_COMPLETED < TOTAL_TASKS:
    # print(f"{TOTAL_TASKS - TASKS_COMPLETED} tasks remaining")

    # DISCARD COMPLETED TASKS
    for i in range(N_FOG_NODES):
        allocated_tasks = ALLOCATED_TASKS[i].copy()
        for task in allocated_tasks:
            if(task[0] <= GLOBAL_CLOCK):
                TASKS_COMPLETED=TASKS_COMPLETED+1
                COMPLETION_TIME[task[1]] = GLOBAL_CLOCK
```

```

    ALLOCATED_TASKS[i].remove(task)

# Add proposals ## ADDING PROPOSALS SHOULD BE DONE FROM AN EDGE DEVICE ONLY
## AFTER ITS WAITING TIME FOR THAT FN HAS PASSED!
for i in range(N_TASKS):
    # i <- Index of task/Edge Device
    if allocated[i] == True: # If the task has already been allocated, it means it
        continue

    best_preference = (-1,-1) # (ed_preference, fog_node number) initialize the best
    for j in range(N_FOG_NODES):
        # j <- Index of Fog Node.
        if len(ALLOCATED_TASKS[j]) == max_limits[j]: # If Ki tasks have been fully as
            continue
        elif(ED_preference_list[i][j] > best_preference[0]):
            # print(f"")
            best_preference = (ED_preference_list[i][j],j)
    # Pushing to the best preference's proposal queue
    if(best_preference != (-1,-1)):
        PROPOSAL_QUEUES[best_preference[1]].append((FN_preference_list[best_preference[0],j],j))

for j in range(N_FOG_NODES):
    # Find all proposals and accept them in highest preference order
    # (https://www.delftstack.com/howto/python/sort-list-by-another-list-python/)
    PROPOSAL_QUEUES[j] = sorted(PROPOSAL_QUEUES[j], reverse=True)
    # x is the Ki value, minus number of allocated tasks, giving total free slots.
    X = max_limits[j] - len(ALLOCATED_TASKS[j])
    # Accept x tasks from the PROPOSAL_QUEUES[j]
    # print(f"{max_limits[j]} - {len(ALLOCATED_TASKS[j])}")
    total_proposals = len(PROPOSAL_QUEUES[j])
    for x in range(min(X,total_proposals)):
        ALLOCATED_TASKS[j].append((GLOBAL_CLOCK+time_to_execute[j][PROPOSAL_QUEUES[j][x][0]],j))
        allocated[PROPOSAL_QUEUES[j][x][0][1]] = True
        TIME_SPENT_WAITING[PROPOSAL_QUEUES[j][x][0][1]]=GLOBAL_CLOCK # Setting time spent
        PROPOSAL_QUEUES[j].pop(0)
    PROPOSAL_QUEUES[j] = []

# Updating waiting times
# for each Fog Node,
for j in range(N_FOG_NODES):
    # Calculate time remaining for all tasks at FN j,
    waiting_time = []

    # The min value of this will be the time till when another slot opens.
    for i in range(len(ALLOCATED_TASKS[j])):
        #Calculate waiting time
        waiting_time.append(ALLOCATED_TASKS[j][i][0]-GLOBAL_CLOCK)

    #Assign waiting time
    if len(waiting_time):
        waiting_time = min(waiting_time)
    else:
        waiting_time = 0.0

    # Go through all unallocated tasks, and send them the waiting time

```

```

# needed to resubmit a task to that node.
for i in range(N_TASKS):
    if(allocated[i]==False):
        waiting_times[i][j] = waiting_time

# Update preference lists
# for each Fog Node:
FN_preference_list = []
for j in range(N_FOG_NODES):
    fn_preferences = []
    for i in range(N_TASKS):
        # Update the preference with waiting time in the denominator
        fn_preferences.append(1/(E_communication_costs[j][i]+10_000_000*waiting_times[i]))
    FN_preference_list.append(fn_preferences)

# for each Edge Device:
ED_preference_list = []
for i in range(N_TASKS):
    ed_preferences = []
    for j in range(N_FOG_NODES):
        ed_preferences.append(1/(E_communication_costs[j][i]+10_000_000*waiting_times[i]))
    ED_preference_list.append(ed_preferences)

# Increment Time
all_fog_nodes_busy = True
for j in range(N_FOG_NODES):
    if len(ALLOCATED_TASKS[j])==max_limits[j]:
        continue
    else:
        all_fog_nodes_busy = False
        break

all_tasks_allocated = True
for i in range(N_FOG_NODES):
    if(allocated[i]==False):
        all_tasks_allocated = False
        break

if all_fog_nodes_busy:
    GLOBAL_CLOCK += 0.000001
elif all_tasks_allocated:
    GLOBAL_CLOCK += 0.000001

# print(f"{TOTAL_TASKS - TASKS_COMPLETED} Tasks left")
# print(f"GLOBAL CLOCK IS {GLOBAL_CLOCK}")
# If all FN capacities (max_limits) are filled, then increment the counter.
# Else, let it loop.

```

```
# print(f"Average time for execution = {np.average(COMPLETION_TIME.values())}")
```

```
print(f"PREDICTED MAX Possible time - {max_exec_time}")
print(f"GLOBAL CLOCK AT END OF EXECUTION - {GLOBAL_CLOCK}")
completion_times = list(COMPLETION_TIME.values())
print(f"Average time to completion - {np.average(completion_times)}")
print(len(TIME_SPENT_WAITING.keys()))
# wait_times = completion_times - list(TIME_SPENT_WAITING.values())
# print(f"Average waiting times - {np.average(wait_times)}")
```

```
PREDICTED MAX Possible time - 0.0061624024908000005
GLOBAL CLOCK AT END OF EXECUTION - 0.00018699999999999959
Average time to completion - 7.88520408163264e-05
392
```

▼ Greedy - Nearest Offload Algorithm

Find the nearest Fog Node and offload the tasks to that FN. The paper itself doesn't specify what to do if the FN is busy! So we'll implement two variants: one where the order is fixed, and it'll keep pinging the same FN until it gets accepted, another where it keeps pinging different FNs each time it gets rejected from one.

```
FN_preference_list = []
for i in range(fog_nodes_x.shape[0]):
    fn_preferences = []
    for j in range(edge_devices_x.shape[0]):
        fn_preferences.append(1/(E_communication_costs[i][j]))
    FN_preference_list.append(fn_preferences)
```

```
ED_preference_list = []
for j in range(edge_devices_x.shape[0]):
    ed_preferences = []
    for i in range(fog_nodes_x.shape[0]):
        ed_preferences.append(1/(E_communication_costs[i][j]))
    ED_preference_list.append(ed_preferences)
```

```
# ALL TASKS HAVE INDICES IN i
# ALL FOG NODES HAVE INDICES IN j
```

```
TOTAL_TASKS = N_TASKS
TASKS_COMPLETED = 0
GLOBAL_CLOCK = 0
allocated = {} # Dictionary to tell if a task has been allocated
COMPLETION_TIME = dict() # Dictionary to track completion time.
TIME_SPENT_WAITING = dict()
```



```

for i in range(N_TASKS):
    allocated[i] = False
ALLOCATED_TASKS = [] #List of lists, tells which tasks have been allocated to FN j.
PROPOSAL_QUEUES = [] # List of lists, tells which tasks have proposed to FN j. (j,

RESULTS_AVG_WAIT_TIME = [0 for _ in range(N_TASKS)] # WHEN A TASK STARTS GETTING EX
RESULTS_AVG_EXEC_TIME = [0 for _ in range(N_TASKS)] # WHEN A TASK FINISHES, MARK TH

for j in range(N_FOG_NODES):
    ALLOCATED_TASKS.append([])
    PROPOSAL_QUEUES.append([])

iters = 0
while TASKS_COMPLETED < TOTAL_TASKS:

    # DISCARD COMPLETED TASKS
    for i in range(N_FOG_NODES):
        allocated_tasks = ALLOCATED_TASKS[i].copy()
        for task in allocated_tasks:
            if(task[0] <= GLOBAL_CLOCK):
                TASKS_COMPLETED=TASKS_COMPLETED+1
                COMPLETION_TIME[task[1]]= GLOBAL_CLOCK
                ALLOCATED_TASKS[i].remove(task)

    # Add proposals ## ADDING PROPOSALS SHOULD BE DONE FROM AN EDGE DEVICE ONLY
    ## AFTER ITS WAITING TIME FOR THAT FN HAS PASSED!
    for i in range(N_TASKS):
        # i <- Index of task/Edge Device
        if allocated[i] == True: # If the task has already been allocated, it means it
            continue

        best_preference = (-1,-1) # (ed_preference, fog_node number) initialize the best
        for j in range(N_FOG_NODES):
            # j <- Index of Fog Node.
            if len(ALLOCATED_TASKS[j]) == max_limits[j]: # If Ki tasks have been fully as
                continue
            elif(ED_preference_list[i][j] > best_preference[0]):
                # print(f"")
                best_preference = (ED_preference_list[i][j],j)
        # Pushing to the best preference's proposal queue
        if(best_preference != (-1,-1)):
            PROPOSAL_QUEUES[best_preference[1]].append((FN_preference_list[best_preference[0],j],
                COMPLETION_TIME[best_preference[0]]+time_to_execute[best_preference[0]][j]))

    for j in range(N_FOG_NODES):
        PROPOSAL_QUEUES[j] = sorted(PROPOSAL_QUEUES[j], reverse=True)
        X = max_limits[j] - len(ALLOCATED_TASKS[j])
        total_proposals = len(PROPOSAL_QUEUES[j])
        for x in range(min(X,total_proposals)):
            ALLOCATED_TASKS[j].append((GLOBAL_CLOCK+time_to_execute[j][PROPOSAL_QUEUES[j][x][0]],
                PROPOSAL_QUEUES[j][x][1]))
            allocated[PROPOSAL_QUEUES[j][x][0][1]] = True
            TIME_SPENT_WAITING[PROPOSAL_QUEUES[j][x][0][1]]=GLOBAL_CLOCK
            PROPOSAL_QUEUES[j].pop(0)
        PROPOSAL_QUEUES[j] = []

    # Updating waiting times

```

```

# for each Fog Node,
for j in range(N_FOG_NODES):
    # Calculate time remaining for all tasks at FN j,
    waiting_time = []

    # The min value of this will be the time till when another slot opens.
    for i in range(len(ALLOCATED_TASKS[j])):
        #Calculate waiting time
        waiting_time.append(ALLOCATED_TASKS[j][i][0]-GLOBAL_CLOCK)

    #Assign waiting time
    if len(waiting_time):
        waiting_time = min(waiting_time)
    else:
        waiting_time = 0.0

    # Go through all unallocated tasks, and send them the waiting time
    # needed to resubmit a task to that node.
    for i in range(N_TASKS):
        if(allocated[i]==False):
            waiting_times[i][j] = waiting_time

# Update preference lists
# for each Fog Node:
FN_preference_list = []
for j in range(N_FOG_NODES):
    fn_preferences = []
    for i in range(N_TASKS):
        # Update the preference with waiting time in the denominator
        fn_preferences.append(1/(E_communication_costs[j][i]))
    FN_preference_list.append(fn_preferences)

# for each Edge Device:
ED_preference_list = []
for i in range(N_TASKS):
    ed_preferences = []
    for j in range(N_FOG_NODES):
        ed_preferences.append(1/(E_communication_costs[j][i]))
    ED_preference_list.append(ed_preferences)

# Increment Time
all_fog_nodes_busy = True
for j in range(N_FOG_NODES):
    if len(ALLOCATED_TASKS[j])==max_limits[j]:
        continue
    else:
        all_fog_nodes_busy = False
        break

all_tasks_allocated = True
for i in range(N_FOG_NODES):

```

```

    if(allocated[i]==False):
        all_tasks_allocated = False
        break

if all_fog_nodes_busy:
    GLOBAL_CLOCK += 0.000001
elif all_tasks_allocated:
    GLOBAL_CLOCK += 0.000001

# print(f"{TOTAL_TASKS - TASKS_COMPLETED} Tasks left")
# print(f"GLOBAL CLOCK IS {GLOBAL_CLOCK}")
# If all FN capacities (max_limits) are filled, then increment the counter.
# Else, let it loop.

# print(f"Average time for execution = {np.average(COMPLETION_TIME.values())}")

print(f"PREDICTED MAX Possible time - {max_exec_time}")
print(f"GLOBAL CLOCK AT END OF EXECUTION - {GLOBAL_CLOCK}")
completion_times = list(COMPLETION_TIME.values())
print(f"Average time to completion - {np.average(completion_times)}")
print(len(TIME_SPENT_WAITING.keys()))
# wait_times = completion_times - list(TIME_SPENT_WAITING.values())
# print(f"Average waiting times - {np.average(wait_times)}")

PREDICTED MAX Possible time - 0.0061624024908000005
GLOBAL CLOCK AT END OF EXECUTION - 0.00019499999999999956
Average time to completion - 9.376530612244881e-05
392

```

▼ Randomised Offload Algorithm

Find a random FN, and send task there. Again, the paper doesn't specify how it handles busy FNs! So we'll do the same two variants, where it keeps ping-pong once and then waits, another where it re-rolls if it finds the FN is busy.

```

# ALL TASKS HAVE INDICES IN i
# ALL FOG NODES HAVE INDICES IN j

ED_preference_list = []
for j in range(edge_devices_x.shape[0]):
    ed_preferences = list(range(1,N_FOG_NODES+1))
    random.shuffle(ed_preferences)
    ED_preference_list.append(ed_preferences)

FN_preference_list = []
for i in range(fog_nodes_x.shape[0]):
    fn_preferences = list(range(1,N_TASKS+1))

```

```

random.shuffle(fn_preferences)
FN_preference_list.append(fn_preferences)

print(len(ED_preference_list))
print(len(ED_preference_list[0]))

# ALL TASKS HAVE INDICES IN i
# ALL FOG NODES HAVE INDICES IN j

TOTAL_TASKS = N_TASKS
TASKS_COMPLETED = 0
GLOBAL_CLOCK = 0
allocated = {} # Dictionary to tell if a task has been allocated
COMPLETION_TIME = dict() # Dictionary to track completion time.
TIME_SPENT_WAITING = dict()

for i in range(N_TASKS):
    allocated[i] = False
ALLOCATED_TASKS = [] #List of lists, tells which tasks have been allocated to FN j.
PROPOSAL_QUEUES = [] # List of lists, tells which tasks have proposed to FN j. (j,

RESULTS_AVG_WAIT_TIME = [0 for _ in range(N_TASKS)] # WHEN A TASK STARTS GETTING EX
RESULTS_AVG_EXEC_TIME = [0 for _ in range(N_TASKS)] # WHEN A TASK FINISHES, MARK TH

for j in range(N_FOG_NODES):
    ALLOCATED_TASKS.append([])
    PROPOSAL_QUEUES.append([])

iters = 0
while TASKS_COMPLETED < TOTAL_TASKS:

    # DISCARD COMPLETED TASKS
    for i in range(N_FOG_NODES):
        allocated_tasks = ALLOCATED_TASKS[i].copy()
        for task in allocated_tasks:
            if(task[0] <= GLOBAL_CLOCK):
                TASKS_COMPLETED=TASKS_COMPLETED+1
                COMPLETION_TIME[task[1]]= GLOBAL_CLOCK
                ALLOCATED_TASKS[i].remove(task)

    # Add proposals ## ADDING PROPOSALS SHOULD BE DONE FROM AN EDGE DEVICE ONLY
    ## AFTER ITS WAITING TIME FOR THAT FN HAS PASSED!
    for i in range(N_TASKS):
        # i <- Index of task/Edge Device
        if allocated[i] == True: # If the task has already been allocated, it means it
            continue

        best_preference = (-1,-1) # (ed_preference, fog_node number) initialize the bes
        for j in range(N_FOG_NODES):
            # j <- Index of Fog Node.
            if len(ALLOCATED_TASKS[j]) == max_limits[j]: # If Ki tasks have been fully as
                continue
            elif(ED_preference_list[i][j] > best_preference[0]):
                # print(f"")
                best_preference = (ED_preference_list[i][j],j)

```

```

# Pushing to the best preference's proposal queue
if(best_preference != (-1,-1)):
    PROPOSAL_QUEUES[best_preference[1]].append((FN_preference_list[best_preference[0]],best_preference[1]))

for j in range(N_FOG_NODES):
    PROPOSAL_QUEUES[j] = sorted(PROPOSAL_QUEUES[j], reverse=True)
    X = max_limits[j] - len(ALLOCATED_TASKS[j])
    total_proposals = len(PROPOSAL_QUEUES[j])
    for x in range(min(X,total_proposals)):
        ALLOCATED_TASKS[j].append((GLOBAL_CLOCK+time_to_execute[j][PROPOSAL_QUEUES[j][x][0]],PROPOSAL_QUEUES[j][x][1]))
        allocated[PROPOSAL_QUEUES[j][x][0][1]] = True
        TIME_SPENT_WAITING[PROPOSAL_QUEUES[j][x][0][1]]=GLOBAL_CLOCK
        PROPOSAL_QUEUES[j].pop(0)
    PROPOSAL_QUEUES[j] = []

# Updating waiting times
# for each Fog Node,
for j in range(N_FOG_NODES):
    # Calculate time remaining for all tasks at FN j,
    waiting_time = []

    # The min value of this will be the time till when another slot opens.
    for i in range(len(ALLOCATED_TASKS[j])):
        #Calculate waiting time
        waiting_time.append(ALLOCATED_TASKS[j][i][0]-GLOBAL_CLOCK)

    #Assign waiting time
    if len(waiting_time):
        waiting_time = min(waiting_time)
    else:
        waiting_time = 0.0

    # Go through all unallocated tasks, and send them the waiting time
    # needed to resubmit a task to that node.
    for i in range(N_TASKS):
        if(allocated[i]==False):
            waiting_times[i][j] = waiting_time

# Update preference lists
# for each Fog Node:
ED_preference_list = []
for j in range(edge_devices_x.shape[0]):
    ed_preferences = list(range(1,N_FOG_NODES+1))
    random.shuffle(ed_preferences)
    ED_preference_list.append(ed_preferences)

FN_preference_list = []
for i in range(fog_nodes_x.shape[0]):
    fn_preferences = list(range(1,N_TASKS+1))
    random.shuffle(fn_preferences)
    FN_preference_list.append(fn_preferences)

# Increment Time
all_fog_nodes_busy = True

```

```

for j in range(N_FOG_NODES):
    if len(ALLOCATED_TASKS[j])==max_limits[j]:
        continue
    else:
        all_fog_nodes_busy = False
        break

```

```

all_tasks_allocated = True
for i in range(N_FOG_NODES):
    if(allocated[i]==False):
        all_tasks_allocated = False
        break

```

```

if all_fog_nodes_busy:
    GLOBAL_CLOCK += 0.000001
elif all_tasks_allocated:
    GLOBAL_CLOCK += 0.000001

```

392

5

```

print(f"PREDICTED MAX Possible time - {max_exec_time}")
print(f"GLOBAL CLOCK AT END OF EXECUTION - {GLOBAL_CLOCK}")
completion_times = list(COMPLETION_TIME.values())
print(f"Average time to completion - {np.average(completion_times)}")
print(len(TIME_SPENT_WAITING.keys()))
# wait_times = completion_times - list(TIME_SPENT_WAITING.values())
# print(f"Average waiting times - {np.average(wait_times)}")

```

```

PREDICTED MAX Possible time - 0.0061624024908000005
GLOBAL CLOCK AT END OF EXECUTION - 0.00019199999999999957
Average time to completion - 9.544897959183657e-05
392

```

METRICS

Jain's Fairness Index

They say the JFI indicates "well balanced total completion time for all offloaded tasks". This means we'll take JFI on completion times.

Worst Task Completion Time

Find the time from start to finish.

Mean Waiting time

Find average of time from start of clock to start of execution, for every task.

Mean Total Task Completion Time

Find the average of time from start of clock to end of execution, for every task.

▼ Defining different functions for running each algorithm:

▼ Results variables:

```
results = dict()
wait_results = dict()
jfi_results = dict()

def jfi(x):
    val = float(sum(x)**2)
    dr = float(len(x) * sum([a**2 for a in x]))
```

▼ Common parts

```
CIRCLE_RADIUS = 100 #metres
# N_TASKS = random.randint(100, 1000)
N_TASKS = 300
N_FOG_NODES = 5
N_TASK_TYPES = 15

Radius = CIRCLE_RADIUS
xx0=0; yy0=0; #centre of disk

areaTotal=np.pi*Radius**2; #area of disk

#Point process parameters

lambda0=0; #intensity (ie mean density) of the Poisson process
numbPoints = 0
while(numbPoints < N_TASKS + N_FOG_NODES+2):
    numbPoints = scipy.stats.poisson( lambda0*areaTotal ).rvs()#Poisson number of poi
    lambda0 = lambda0 + 0.001

theta = 2*np.pi*scipy.stats.uniform.rvs(0,1,((numbPoints,1)))#angular coordinates c
rho = Radius*np.sqrt(scipy.stats.uniform.rvs(0,1,((numbPoints,1))))#radial coordinat

#Convert from polar to Cartesian coordinates
xx = rho * np.cos(theta)
yy = rho * np.sin(theta)
```

```

#Shift centre of disk to (xx0,yy0)
xx=xx+xx0; yy=yy+yy0;

[fog_nodes_x, edge_devices_x, _] = np.split(xx,[N_FOG_NODES, N_FOG_NODES+N_TASKS])
[fog_nodes_y, edge_devices_y, _] = np.split(yy,[N_FOG_NODES, N_FOG_NODES+N_TASKS])

#Plotting
plt.scatter(fog_nodes_x,fog_nodes_y, edgecolor='black', facecolor='black', alpha=0.5)
plt.scatter(edge_devices_x,edge_devices_y, edgecolor='b', facecolor='none', alpha=0.5)

plt.xlabel("x"); plt.ylabel("y")
plt.axis('equal')

E_communication_costs = []
for i in range(fog_nodes_x.shape[0]):
    distances = []
    for j in range(edge_devices_x.shape[0]):
        p1 = [fog_nodes_x[i][0],fog_nodes_y[i][0]]
        p2 = [edge_devices_x[j][0],edge_devices_y[j][0]]
        distance = math.sqrt( ((p1[0]-p2[0])**2)+((p1[1]-p2[1])**2) )
        distances.append(distance)
    E_communication_costs.append(distances)

processor_speeds = {1: 0.0000000002778,2: 0.0000000003704, 3: 0.0000000004167, 4: 0.0000000004635}

processors = []
for i in range(fog_nodes_x.shape[0]):
    processors.append(processor_speeds[random.randint(1,5)])
processors = np.array(processors)

instructions = []
for i in range(edge_devices_x.shape[0]):
    instructions.append(random.randint(10000,50000))

time_to_execute = [] # (j, i), Time taken to execute task i at FN j.
for i in range(fog_nodes_x.shape[0]):
    times = []
    for j in range(edge_devices_x.shape[0]):
        times.append(instructions[j]*processors[i])
    time_to_execute.append(times)
time_to_execute = np.array(time_to_execute)

max_exec_time = []
for temp in time_to_execute:
    max_exec_time.append(np.sum(temp))

max_exec_time = np.max(max_exec_time)
# print(f"MAX Possible time - {max_exec_time}")

```

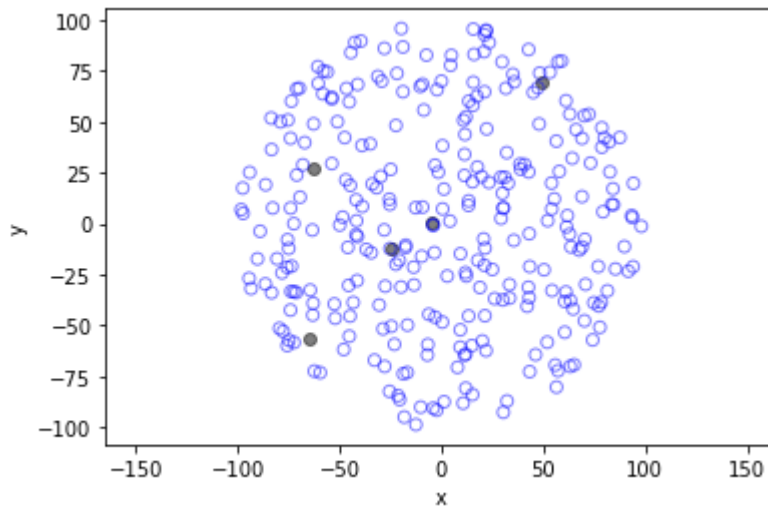


```

waiting_times = np.zeros((edge_devices_x.shape[0],fog_nodes_x.shape[0]))

num_fog_nodes = fog_nodes_x.shape[0]
max_limits = []
for i in range(num_fog_nodes):
    max_limits.append(random.randint(2,10))

```



```
print(f"Number of FNs - {N_FOG_NODES}\nNumber of Tasks - {N_TASKS}")
```

```

Number of FNs - 5
Number of Tasks - 300

```

▼ Proposed Algorithm

```

TOTAL_TASKS = N_TASKS
TASKS_COMPLETED = 0
GLOBAL_CLOCK = 0
allocated = {} # Dictionary to tell if a task has been allocated
COMPLETION_TIME = dict() # Dictionary to track completion time.
TIME_SPENT_WAITING = dict()

for i in range(N_TASKS):
    allocated[i] = False
ALLOCATED_TASKS = [] #List of lists, tells which tasks have been allocated to FN j.
PROPOSAL_QUEUES = [] # List of lists, tells which tasks have proposed to FN j. (j,

RESULTS_AVG_WAIT_TIME = [0 for _ in range(N_TASKS)] # WHEN A TASK STARTS GETTING EX
RESULTS_AVG_EXEC_TIME = [0 for _ in range(N_TASKS)] # WHEN A TASK FINISHES, MARK TH

for j in range(N_FOG_NODES):
    ALLOCATED_TASKS.append([])
    PROPOSAL_QUEUES.append([])

FN_preference_list = []
for j in range(N_FOG_NODES):
    fn_preferences = []

```

```

for i in range(N_TASKS):
    # Update the preference with waiting time in the denominator
    fn_preferences.append(1/(E_communication_costs[j][i]+10_000_000*waiting_times[i]))
    FN_preference_list.append(fn_preferences)

ED_preference_list = []
for i in range(N_TASKS):
    ed_preferences = []
    for j in range(N_FOG_NODES):
        ed_preferences.append(1/(E_communication_costs[j][i]+10_000_000*waiting_times[i]))
    ED_preference_list.append(ed_preferences)

iters = 0
while TASKS_COMPLETED < TOTAL_TASKS:
    # print(f"{TOTAL_TASKS - TASKS_COMPLETED} tasks remaining")

    # DISCARD COMPLETED TASKS
    for i in range(N_FOG_NODES):
        allocated_tasks = ALLOCATED_TASKS[i].copy()
        for task in allocated_tasks:
            if(task[0] <= GLOBAL_CLOCK):
                TASKS_COMPLETED=TASKS_COMPLETED+1
                COMPLETION_TIME[task[1]]= GLOBAL_CLOCK
                ALLOCATED_TASKS[i].remove(task)

    # Add proposals ## ADDING PROPOSALS SHOULD BE DONE FROM AN EDGE DEVICE ONLY
    ## AFTER ITS WAITING TIME FOR THAT FN HAS PASSED!
    for i in range(N_TASKS):
        # i <- Index of task/Edge Device
        if allocated[i] == True: # If the task has already been allocated, it means it
            continue

        best_preference = (-1,-1) # (ed_preference, fog_node number) initialize the best
        for j in range(N_FOG_NODES):
            # j <- Index of Fog Node.
            if len(ALLOCATED_TASKS[j]) == max_limits[j]: # If Ki tasks have been fully assigned
                continue
            elif(ED_preference_list[i][j] > best_preference[0]):
                # print(f"")
                best_preference = (ED_preference_list[i][j],j)
        # Pushing to the best preference's proposal queue
        if(best_preference != (-1,-1)):
            PROPOSAL_QUEUES[best_preference[1]].append((FN_preference_list[best_preference[0]],j))

    for j in range(N_FOG_NODES):
        # Find all proposals and accept them in highest preference order
        # (https://www.delftstack.com/howto/python/sort-list-by-another-list-python/)
        PROPOSAL_QUEUES[j] = sorted(PROPOSAL_QUEUES[j], reverse=True)
        # x is the Ki value, minus number of allocated tasks, giving total free slots.
        X = max_limits[j] - len(ALLOCATED_TASKS[j])
        # Accept x tasks from the PROPOSAL_QUEUES[j]
        # print(f"{max_limits[j]} - {len(ALLOCATED_TASKS[j])}")
        total_proposals = len(PROPOSAL_QUEUES[j])

```

```

for x in range(min(X,total_proposals)):
    ALLOCATED_TASKS[j].append((GLOBAL_CLOCK+time_to_execute[j][PROPOSAL_QUEUES[j].
    allocated[PROPOSAL_QUEUES[j][0][1]] = True
    TIME_SPENT_WAITING[PROPOSAL_QUEUES[j][0][1]]=GLOBAL_CLOCK # Setting time spent
    PROPOSAL_QUEUES[j].pop(0)
PROPOSAL_QUEUES[j] = []

# Updating waiting times
# for each Fog Node,
for j in range(N_FOG_NODES):
    # Calculate time remaining for all tasks at FN j,
    waiting_time = []

    # The min value of this will be the time till when another slot opens.
    for i in range(len(ALLOCATED_TASKS[j])):
        #Calculate waiting time
        waiting_time.append(ALLOCATED_TASKS[j][i][0]-GLOBAL_CLOCK)

    #Assign waiting time
    if len(waiting_time):
        waiting_time = min(waiting_time)
    else:
        waiting_time = 0.0

    # Go through all unallocated tasks, and send them the waiting time
    # needed to resubmit a task to that node.
    for i in range(N_TASKS):
        if(allocated[i]==False):
            waiting_times[i][j] = waiting_time

# Update preference lists
# for each Fog Node:
FN_preference_list = []
for j in range(N_FOG_NODES):
    fn_preferences = []
    for i in range(N_TASKS):
        # Update the preference with waiting time in the denominator
        fn_preferences.append(1/(E_communication_costs[j][i]+10_000_000*waiting_times[i][j]))
    FN_preference_list.append(fn_preferences)

# for each Edge Device:
ED_preference_list = []
for i in range(N_TASKS):
    ed_preferences = []
    for j in range(N_FOG_NODES):
        ed_preferences.append(1/(E_communication_costs[j][i]+10_000_000*waiting_times[i][j]))
    ED_preference_list.append(ed_preferences)

# Increment Time
all_fog_nodes_busy = True
for j in range(N_FOG_NODES):
    if len(ALLOCATED_TASKS[j])==max_limits[j]:
        continue

```

```

else:
    all_fog_nodes_busy = False
    break

all_tasks_allocated = True
for i in range(N_FOG_NODES):
    if(allocated[i]==False):
        all_tasks_allocated = False
        break

if all_fog_nodes_busy:
    GLOBAL_CLOCK += 0.000_000_5
elif all_tasks_allocated:
    GLOBAL_CLOCK += 0.000_000_5

print(f"PREDICTED MAX Possible time - {max_exec_time}")
print(f"GLOBAL CLOCK AT END OF EXECUTION - {GLOBAL_CLOCK}")
completion_times = list(COMPLETION_TIME.values())
print(f"Average time to completion - {np.average(completion_times)}")
time_of_waits = list(TIME_SPENT_WAITING.values())
print(f"Average wait time - {np.average(time_of_waits)}")
proposed_algo_stats = {
    'clock' : GLOBAL_CLOCK,
    'avg_comp_time' : np.average(completion_times),
    'avg_wait_time' : np.average(time_of_waits),
    'jain_data' : time_of_waits
}

```

```

PREDICTED MAX Possible time - 0.0038893623741
GLOBAL CLOCK AT END OF EXECUTION - 0.00012049999999999972
Average time to completion - 5.003499999999999e-05
Average wait time - 3.96233333333333256e-05

```

▼ Greedy Algorithm

```

TOTAL_TASKS = N_TASKS
TASKS_COMPLETED = 0
GLOBAL_CLOCK = 0
allocated = {} # Dictionary to tell if a task has been allocated
COMPLETION_TIME = dict() # Dictionary to track completion time.
TIME_SPENT_WAITING = dict()

for i in range(N_TASKS):
    allocated[i] = False
ALLOCATED_TASKS = [] #List of lists, tells which tasks have been allocated to FN j.
PROPOSAL_QUEUES = [] # List of lists, tells which tasks have proposed to FN j. (j,

RESULTS_AVG_WAIT_TIME = [0 for _ in range(N_TASKS)] # WHEN A TASK STARTS GETTING EXECUTED
RESULTS_AVG_EXEC_TIME = [0 for _ in range(N_TASKS)] # WHEN A TASK FINISHES, MARK THE TASK AS COMPLETED

for j in range(N_FOG_NODES):
    ALLOCATED_TASKS.append([])

```

```

PROPOSAL_QUEUES.append([])

FN_preference_list = []
for j in range(N_FOG_NODES):
    fn_preferences = []
    for i in range(N_TASKS):
        # Update the preference with waiting time in the denominator
        fn_preferences.append(1/(E_communication_costs[j][i]))
    FN_preference_list.append(fn_preferences)

ED_preference_list = []
for i in range(N_TASKS):
    ed_preferences = []
    for j in range(N_FOG_NODES):
        ed_preferences.append(1/(E_communication_costs[j][i]))
    ED_preference_list.append(ed_preferences)

iters = 0
while TASKS_COMPLETED < TOTAL_TASKS:
    # print(f"{TOTAL_TASKS - TASKS_COMPLETED} tasks remaining")

    # DISCARD COMPLETED TASKS
    for i in range(N_FOG_NODES):
        allocated_tasks = ALLOCATED_TASKS[i].copy()
        for task in allocated_tasks:
            if(task[0] <= GLOBAL_CLOCK):
                TASKS_COMPLETED=TASKS_COMPLETED+1
                COMPLETION_TIME[task[1]]= GLOBAL_CLOCK
                ALLOCATED_TASKS[i].remove(task)

    # Add proposals ## ADDING PROPOSALS SHOULD BE DONE FROM AN EDGE DEVICE ONLY
    ## AFTER ITS WAITING TIME FOR THAT FN HAS PASSED!
    for i in range(N_TASKS):
        # i <- Index of task/Edge Device
        if allocated[i] == True: # If the task has already been allocated, it means it
            continue

        best_preference = (-1,-1) # (ed_preference, fog_node number) initialize the best
        for j in range(N_FOG_NODES):
            # j <- Index of Fog Node.
            if len(ALLOCATED_TASKS[j]) == max_limits[j]: # If Ki tasks have been fully as
                continue
            elif(ED_preference_list[i][j] > best_preference[0]):
                # print(f"")
                best_preference = (ED_preference_list[i][j],j)
        # Pushing to the best preference's proposal queue
        if(best_preference != (-1,-1)):
            PROPOSAL_QUEUES[best_preference[1]].append((FN_preference_list[best_preference[0]]))

    for j in range(N_FOG_NODES):
        # Find all proposals and accept them in highest preference order
        # (https://www.delftstack.com/howto/python/sort-list-by-another-list-python/)
        PROPOSAL_QUEUES[j] = sorted(PROPOSAL_QUEUES[j], reverse=True)

```

```

# x is the Ki value, minus number of allocated tasks, giving total free slots.
X = max_limits[j] - len(ALLOCATED_TASKS[j])
# Accept x tasks from the PROPOSAL_QUEUES[j]
# print(f"{max_limits[j]} - {len(ALLOCATED_TASKS[j])}")
total_proposals = len(PROPOSAL_QUEUES[j])
for x in range(min(X, total_proposals)):
    ALLOCATED_TASKS[j].append((GLOBAL_CLOCK + time_to_execute[j][PROPOSAL_QUEUES[j][0][1]]))
    allocated[PROPOSAL_QUEUES[j][0][1]] = True
    TIME_SPENT_WAITING[PROPOSAL_QUEUES[j][0][1]] = GLOBAL_CLOCK # Setting time spent
    PROPOSAL_QUEUES[j].pop(0)
PROPOSAL_QUEUES[j] = []

# Updating waiting times
# for each Fog Node,
for j in range(N_FOG_NODES):
    # Calculate time remaining for all tasks at FN j,
    waiting_time = []

    # The min value of this will be the time till when another slot opens.
    for i in range(len(ALLOCATED_TASKS[j])):
        # Calculate waiting time
        waiting_time.append(ALLOCATED_TASKS[j][i][0] - GLOBAL_CLOCK)

    # Assign waiting time
    if len(waiting_time):
        waiting_time = min(waiting_time)
    else:
        waiting_time = 0.0

    # Go through all unallocated tasks, and send them the waiting time
    # needed to resubmit a task to that node.
    for i in range(N_TASKS):
        if(allocated[i] == False):
            waiting_times[i][j] = waiting_time

# Update preference lists
# for each Fog Node:
FN_preference_list = []
for j in range(N_FOG_NODES):
    fn_preferences = []
    for i in range(N_TASKS):
        # Update the preference with waiting time in the denominator
        fn_preferences.append(1 / (E_communication_costs[j][i]))
    FN_preference_list.append(fn_preferences)

# for each Edge Device:
ED_preference_list = []
for i in range(N_TASKS):
    ed_preferences = []
    for j in range(N_FOG_NODES):
        ed_preferences.append(1 / (E_communication_costs[j][i]))
    ED_preference_list.append(ed_preferences)

```

```

# Increment Time
all_fog_nodes_busy = True
for j in range(N_FOG_NODES):
    if len(ALLOCATED_TASKS[j])==max_limits[j]:
        continue
    else:
        all_fog_nodes_busy = False
        break

all_tasks_allocated = True
for i in range(N_FOG_NODES):
    if(allocated[i]==False):
        all_tasks_allocated = False
        break

if all_fog_nodes_busy:
    GLOBAL_CLOCK += 0.000_000_5
elif all_tasks_allocated:
    GLOBAL_CLOCK += 0.000_000_5

print(f"PREDICTED MAX Possible time - {max_exec_time}")
print(f"GLOBAL CLOCK AT END OF EXECUTION - {GLOBAL_CLOCK}")
completion_times = list(COMPLETION_TIME.values())
print(f"Average time to completion - {np.average(completion_times)}")
time_of_waits = list(TIME_SPENT_WAITING.values())
print(f"Average wait time - {np.average(time_of_waits)}")
ganc_stats = {
    'clock' : GLOBAL_CLOCK,
    'avg_comp_time' : np.average(completion_times),
    'avg_wait_time' : np.average(time_of_waits),
    'jain_data' : time_of_waits
}

```

```

PREDICTED MAX Possible time - 0.0038893623741
GLOBAL CLOCK AT END OF EXECUTION - 0.0001214999999999971
Average time to completion - 5.847499999999987e-05
Average wait time - 4.806833333333324e-05

```

▼ Randmomized Algorithm

```

# ALL TASKS HAVE INDICES IN i
# ALL FOG NODES HAVE INDICES IN j

ED_preference_list = []
for j in range(edge_devices_x.shape[0]):
    ed_preferences = list(range(1,N_FOG_NODES+1))
    random.shuffle(ed_preferences)
    ED_preference_list.append(ed_preferences)

FN_preference_list = []
for i in range(fog_nodes_x.shape[0]):
    fn_preferences = list(range(1,N_TASKS+1))

```

```

random.shuffle(fn_preferences)
FN_preference_list.append(fn_preferences)

print(len(ED_preference_list))
print(len(ED_preference_list[0]))

# ALL TASKS HAVE INDICES IN i
# ALL FOG NODES HAVE INDICES IN j

TOTAL_TASKS = N_TASKS
TASKS_COMPLETED = 0
GLOBAL_CLOCK = 0
allocated = {} # Dictionary to tell if a task has been allocated
COMPLETION_TIME = dict() # Dictionary to track completion time.
TIME_SPENT_WAITING = dict()

for i in range(N_TASKS):
    allocated[i] = False
ALLOCATED_TASKS = [] #List of lists, tells which tasks have been allocated to FN j.
PROPOSAL_QUEUES = [] # List of lists, tells which tasks have proposed to FN j. (j,

RESULTS_AVG_WAIT_TIME = [0 for _ in range(N_TASKS)] # WHEN A TASK STARTS GETTING EX
RESULTS_AVG_EXEC_TIME = [0 for _ in range(N_TASKS)] # WHEN A TASK FINISHES, MARK TH

for j in range(N_FOG_NODES):
    ALLOCATED_TASKS.append([])
    PROPOSAL_QUEUES.append([])

iters = 0
while TASKS_COMPLETED < TOTAL_TASKS:

    # DISCARD COMPLETED TASKS
    for i in range(N_FOG_NODES):
        allocated_tasks = ALLOCATED_TASKS[i].copy()
        for task in allocated_tasks:
            if(task[0] <= GLOBAL_CLOCK):
                TASKS_COMPLETED=TASKS_COMPLETED+1
                COMPLETION_TIME[task[1]]= GLOBAL_CLOCK
                ALLOCATED_TASKS[i].remove(task)

    # Add proposals ## ADDING PROPOSALS SHOULD BE DONE FROM AN EDGE DEVICE ONLY
    ## AFTER ITS WAITING TIME FOR THAT FN HAS PASSED!
    for i in range(N_TASKS):
        # i <- Index of task/Edge Device
        if allocated[i] == True: # If the task has already been allocated, it means it
            continue

        best_preference = (-1,-1) # (ed_preference, fog_node number) initialize the best
        for j in range(N_FOG_NODES):
            # j <- Index of Fog Node.
            if len(ALLOCATED_TASKS[j]) == max_limits[j]: # If Ki tasks have been fully as
                continue
            elif(ED_preference_list[i][j] > best_preference[0]):
                # print(f"")
                best_preference = (ED_preference_list[i][j],j)

```



```

# Pushing to the best preference's proposal queue
if(best_preference != (-1,-1)):
    PROPOSAL_QUEUES[best_preference[1]].append((FN_preference_list[best_preference[0]],best_preference[1]))

for j in range(N_FOG_NODES):
    PROPOSAL_QUEUES[j] = sorted(PROPOSAL_QUEUES[j], reverse=True)
    X = max_limits[j] - len(ALLOCATED_TASKS[j])
    total_proposals = len(PROPOSAL_QUEUES[j])
    for x in range(min(X,total_proposals)):
        ALLOCATED_TASKS[j].append((GLOBAL_CLOCK+time_to_execute[j][PROPOSAL_QUEUES[j][x][0]],PROPOSAL_QUEUES[j][x][1]))
        allocated[PROPOSAL_QUEUES[j][x][0][1]] = True
        TIME_SPENT_WAITING[PROPOSAL_QUEUES[j][x][0][1]]=GLOBAL_CLOCK
        PROPOSAL_QUEUES[j].pop(0)
    PROPOSAL_QUEUES[j] = []

# Updating waiting times
# for each Fog Node,
for j in range(N_FOG_NODES):
    # Calculate time remaining for all tasks at FN j,
    waiting_time = []

    # The min value of this will be the time till when another slot opens.
    for i in range(len(ALLOCATED_TASKS[j])):
        #Calculate waiting time
        waiting_time.append(ALLOCATED_TASKS[j][i][0]-GLOBAL_CLOCK)

    #Assign waiting time
    if len(waiting_time):
        waiting_time = min(waiting_time)
    else:
        waiting_time = 0.0

    # Go through all unallocated tasks, and send them the waiting time
    # needed to resubmit a task to that node.
    for i in range(N_TASKS):
        if(allocated[i]==False):
            waiting_times[i][j] = waiting_time

# Update preference lists
# for each Fog Node:
ED_preference_list = []
for j in range(edge_devices_x.shape[0]):
    ed_preferences = list(range(1,N_FOG_NODES+1))
    random.shuffle(ed_preferences)
    ED_preference_list.append(ed_preferences)

FN_preference_list = []
for i in range(fog_nodes_x.shape[0]):
    fn_preferences = list(range(1,N_TASKS+1))
    random.shuffle(fn_preferences)
    FN_preference_list.append(fn_preferences)

# Increment Time
all_fog_nodes_busy = True

```

```

for j in range(N_FOG_NODES):
    if len(ALLOCATED_TASKS[j])==max_limits[j]:
        continue
    else:
        all_fog_nodes_busy = False
        break

all_tasks_allocated = True
for i in range(N_FOG_NODES):
    if(allocated[i]==False):
        all_tasks_allocated = False
        break

if all_fog_nodes_busy:
    GLOBAL_CLOCK += 0.000001
elif all_tasks_allocated:
    GLOBAL_CLOCK += 0.000001

```

```

300
5

```

```

print(f"PREDICTED MAX Possible time - {max_exec_time}")
print(f"GLOBAL CLOCK AT END OF EXECUTION - {GLOBAL_CLOCK}")
completion_times = list(COMPLETION_TIME.values())
print(f"Average time to completion - {np.average(completion_times)}")
time_of_waits = list(TIME_SPENT_WAITING.values())
print(f"Average wait time - {np.average(time_of_waits)}")

rand_stats = {
    'clock' : GLOBAL_CLOCK,
    'avg_comp_time' : np.average(completion_times),
    'avg_wait_time' : np.average(time_of_waits),
    'jain_data' : time_of_waits
}

```

```

PREDICTED MAX Possible time - 0.0038893623741
GLOBAL CLOCK AT END OF EXECUTION - 0.00012099999999999976
Average time to completion - 6.029333333333325e-05
Average wait time - 4.964999999999994e-05

```

▼ Testing

```

print(proposed_algo_stats['avg_comp_time'])
print(ganc_stats['avg_comp_time'])
print(rand_stats['avg_comp_time'])

```

```

5.003499999999999e-05
5.847499999999987e-05
6.029333333333325e-05

```

```
results[N_TASKS] = [proposed_algo_stats['avg_comp_time'], ganc_stats['avg_comp_time'],
wait_results[N_TASKS] = [proposed_algo_stats['avg_wait_time'], ganc_stats['avg_wait_time'],
jfi_results[N_TASKS] = [proposed_algo_stats['jain_data'], ganc_stats['jain_data'],
```

```
results
```

```
{300: [5.003499999999999e-05, 5.847499999999998e-05, 6.029333333333325e-05]}
```

```
wait_results
```

```
{400: [7.5323750000000006e-05, 9.1482500000000012e-05, 9.421999999999984e-05],
500: [7.6405000000000005e-05, 9.3907000000000013e-05, 9.544399999999984e-05],
600: [7.0421666666666668e-05, 8.7940000000000006e-05, 8.947833333333317e-05],
700: [0.00012429571428571506, 0.00014782000000000103, 0.00015151285714285699],
800: [0.00013188500000000009, 0.00015535312500000118, 0.00015547999999999991],
900: [0.00015982777777777925, 0.000193198333333333536, 0.00019985888888888928]}
```

▼ MAKING DIAGRAMS

```
x = list(results.keys())
y = list(results.values())
```

```
prop_val = []
ganc_val = []
rand_val = []
```

```
for temp in y:
    prop_val.append(temp[0])
    ganc_val.append(temp[1])
    rand_val.append(temp[2])
```

```
print(x)
print(prop_val)
print(ganc_val)
```

```
[400, 500, 600, 700, 800, 900]
[8.8725000000000014e-05, 8.9618000000000017e-05, 8.165666666666676e-05, 0.00013188500000000009, 0.00015535312500000118, 0.00015547999999999991]
[0.00010485000000000002, 0.000107144000000000025, 9.920416666666682e-05, 0.00012429571428571506, 0.00014782000000000103, 0.00015151285714285699]
```

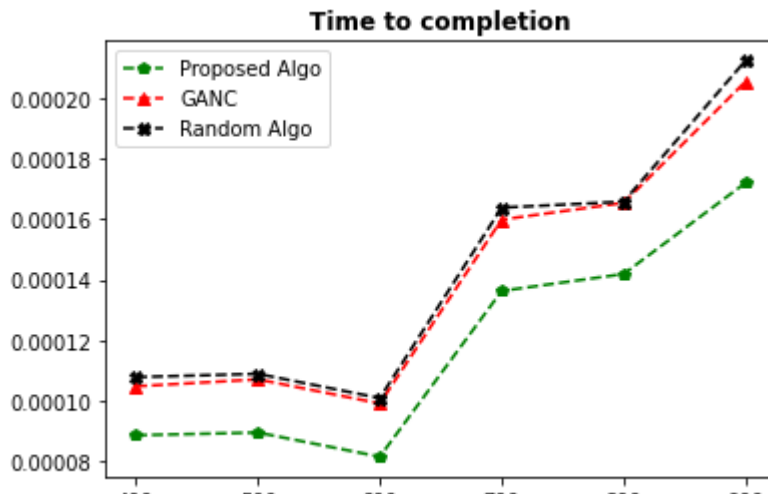
```
plt.plot(x, prop_val, label="Proposed Algo", linestyle= 'dashed', color='green',
marker='p')
```

```
plt.plot(x, ganc_val, label="GANC", linestyle= 'dashed', color='red',
marker='^')
```

```
plt.plot(x, rand_val, label="Random Algo", linestyle= 'dashed', color='black',
marker='x')
```

```
plt.title("Time to completion", fontweight='bold')
```

```
plt.legend()
plt.show()
```



▼ Wait time graph

```
x = list(wait_results.keys())
y = list(wait_results.values())
```

```
prop_val = []
ganc_val = []
rand_val = []
```

```
for temp in y:
    prop_val.append(temp[0])
    ganc_val.append(temp[1])
    rand_val.append(temp[2])
```

```
plt.plot(x, prop_val, label="Proposed Algo", linestyle= 'dashed', color='green',
        marker='p')
```

```
plt.plot(x, ganc_val, label="GANC", linestyle= 'dashed', color='red',
        marker='^')
```

```
plt.plot(x, rand_val, label="Random Algo", linestyle= 'dashed', color='black',
        marker='x')
```

```
plt.title("Wait times", fontweight='bold')
plt.legend()
plt.show()
```

