

# **ALGORITHMIC DIFFERENTIATION**

**BITS F276 – Design Oriented Project**  
**28/4/16**

# INTRODUCTION

## Traditional Approaches

- Symbolic Differentiation
- Method of Finite Differences
- Complex Taylor Series Expansion

# ALGORITHMIC DIFFERENTIATION

- AD works on the principle of Chain Rule at the operator level.

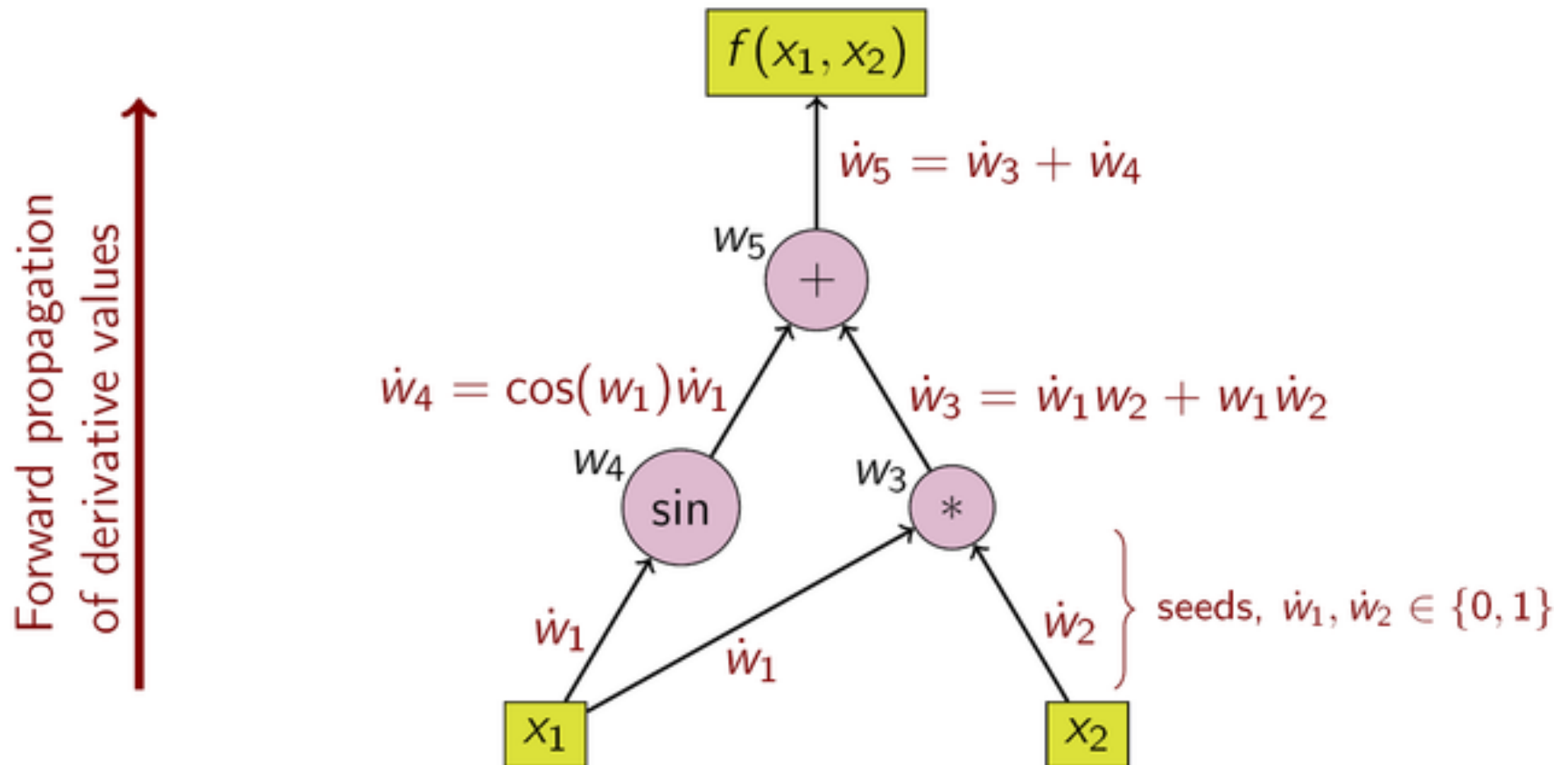
$$f = f_1 \left( f_2 \left( f_3 \cdots f_n (x) \right) \right)$$

We need,

- $$\frac{\partial f}{\partial x} = \frac{\partial f_1}{\partial f_2} \cdot \frac{\partial f_2}{\partial f_3} \cdot \frac{\partial f_3}{\partial f_n} \cdot \frac{\partial f_n}{\partial x}$$

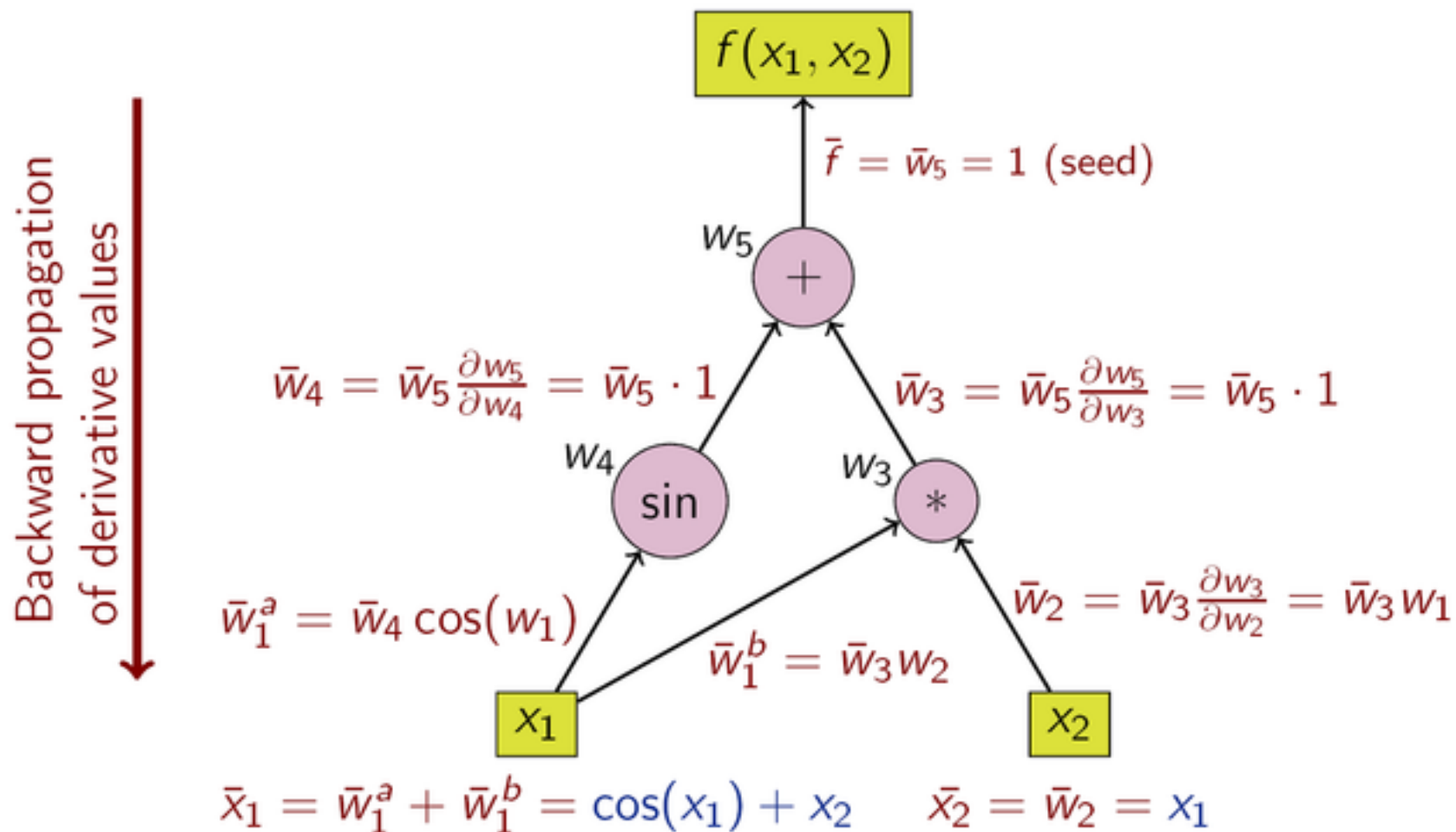
# FORWARD MODE

- Forward Mode refers to the forward accumulation of the gradient information. i.e. right to left traversal of the chain rule.



# REVERSE MODE

- Reverse mode refers to the reverse accumulation of the gradients. I.e right to left traversal of the chain rule.



# COMPARISON OF MODES

Forward Mode requires  $n$  passes to evaluate the derivative whereas Reverse Mode requires  $m$  passes. Therefore, for  $m \gg n$ , Reverse Mode is preferred and Forward Mode for  $n \gg m$ .

Criteria to be considered:

- Complexity
- Memory

The problem of computing a full Jacobian of  $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$  with a minimum number of arithmetic operations is known as the *optimal Jacobian accumulation (OJA)* problem, which is NP-complete under mild assumptions.

# COMPUTATIONAL GRAPHS

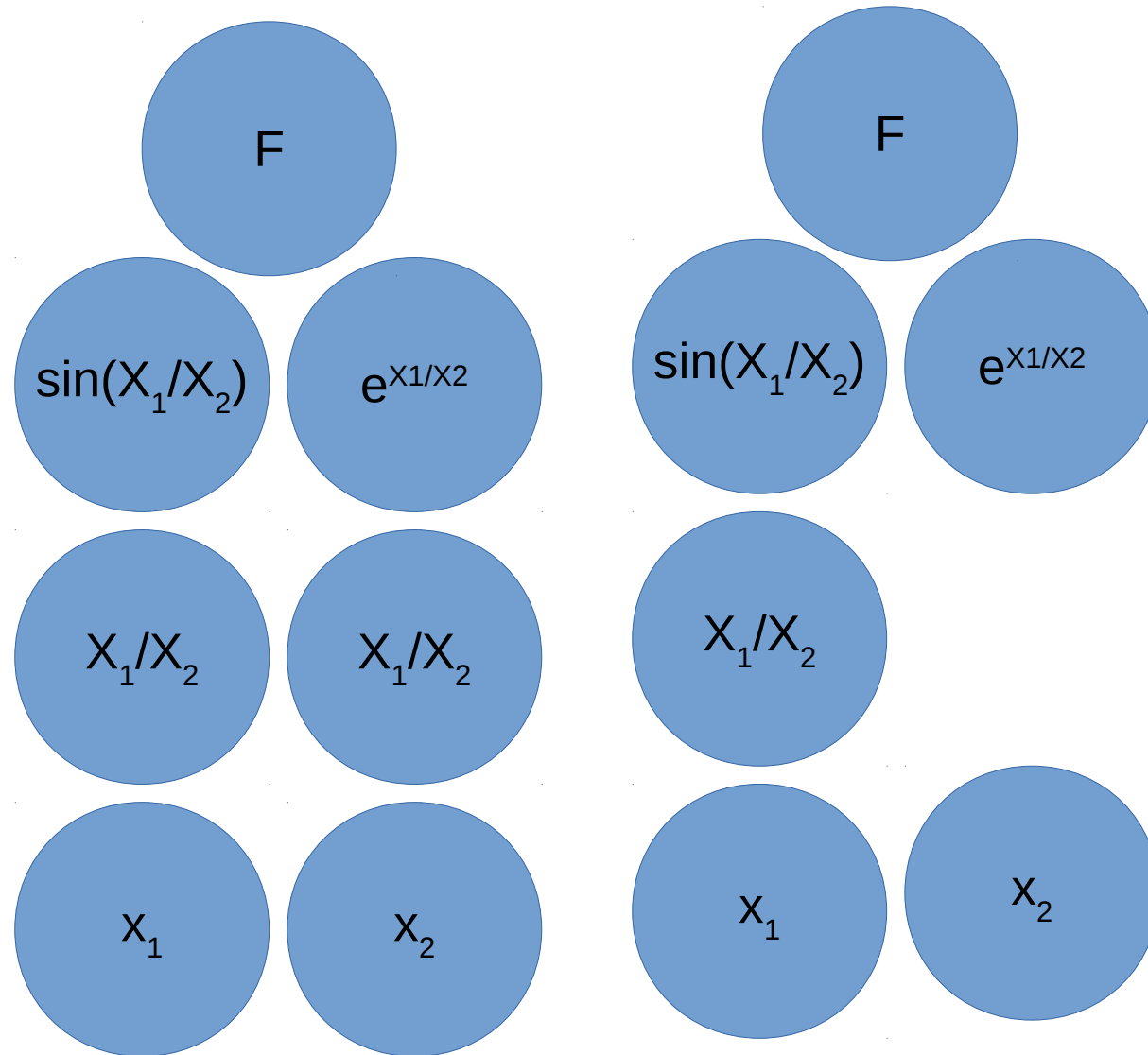
Definition:

$$G(F) = (V, E)$$

$$V = \{ V_x, V_y, V_z \}$$

- $V_x$ : set of vertices representing independent variables.
- $V_y$ : set of vertices representing intermediate variables.
- $V_z$ : set of vertices representing output variables.

# GRAPH OPTIMISATION

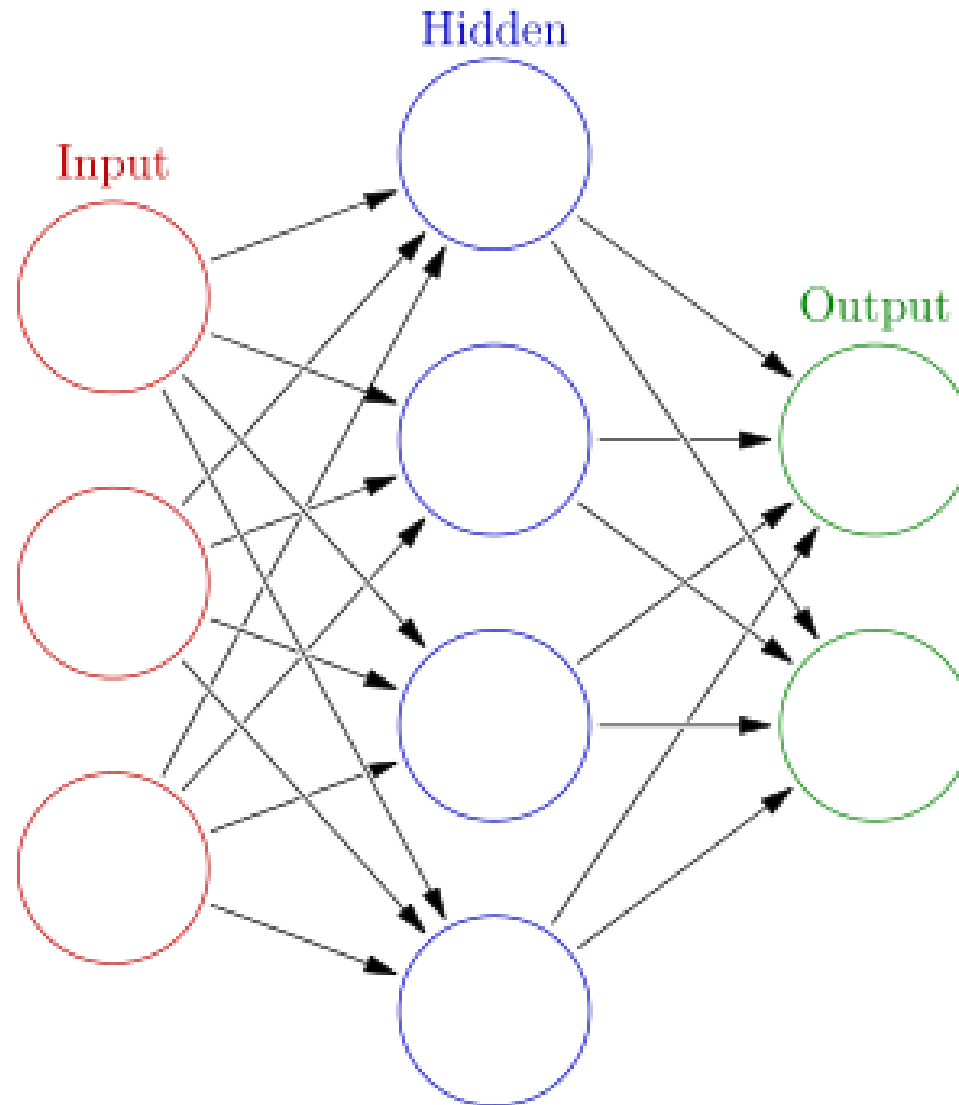




# GRAPH OPTIMISATION

- Edge Separator
- Matrix Chaining
- Vertex Elimination

# NEURAL NETWORKS



# NEURAL NETWORKS

$$f_l(X) = \sum_D \sum_j \sigma \left( \sum_i w_{ij} x_i \right)$$

For each hidden layer l

$$E = \left( \sum_D \left( \sum_j \sigma \left( \sum_i w_{ij} x_i \right) \right) - y_d \right)^2$$

Therefore, to compute accurate synapse weights we need to find gradient of E w.r.t. to W.

$$\frac{\partial E}{\partial w_{ij}} \text{ For all } i, j \text{ in each layer.}$$

# CATEGORIES

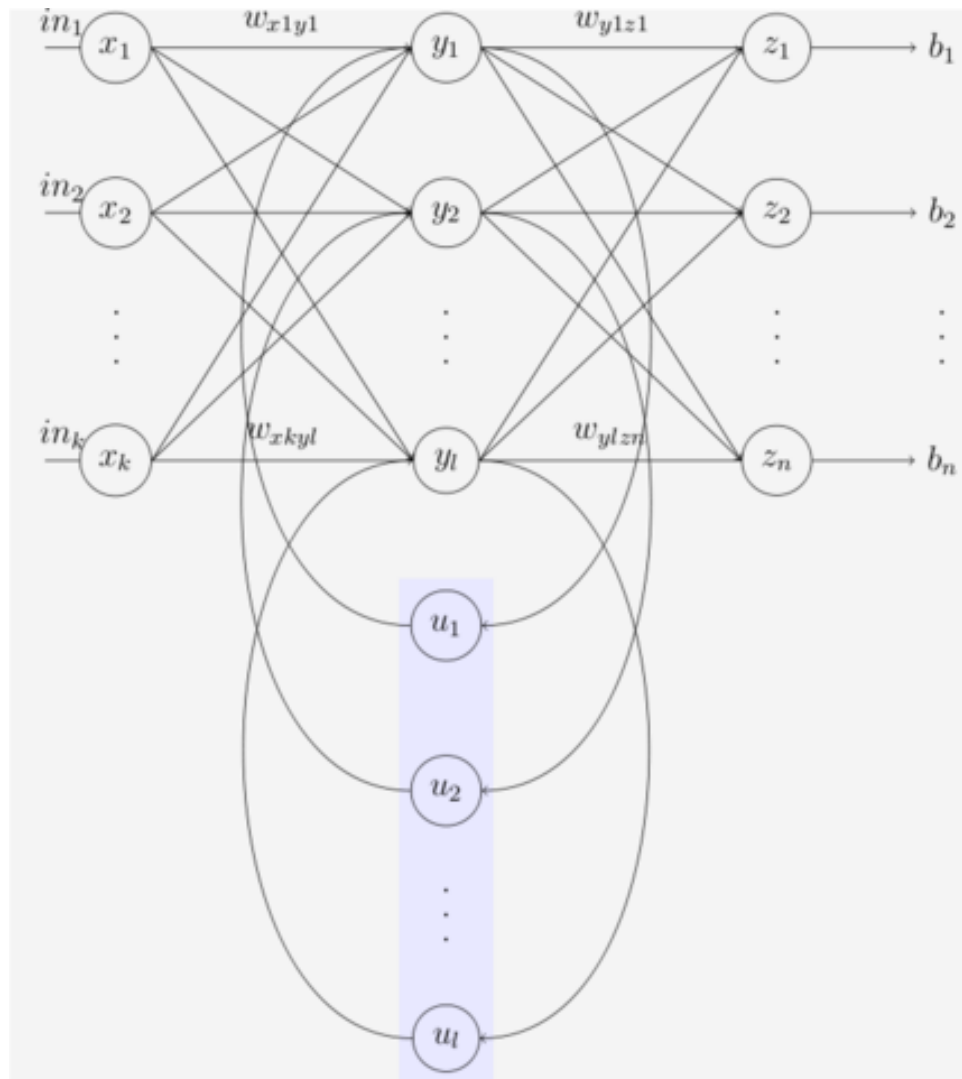
Feedforward NN

- Trained using backprop:

$$w_{ij} \leftarrow w_{ij} + \eta \frac{\partial E}{\partial w_{ij}}$$

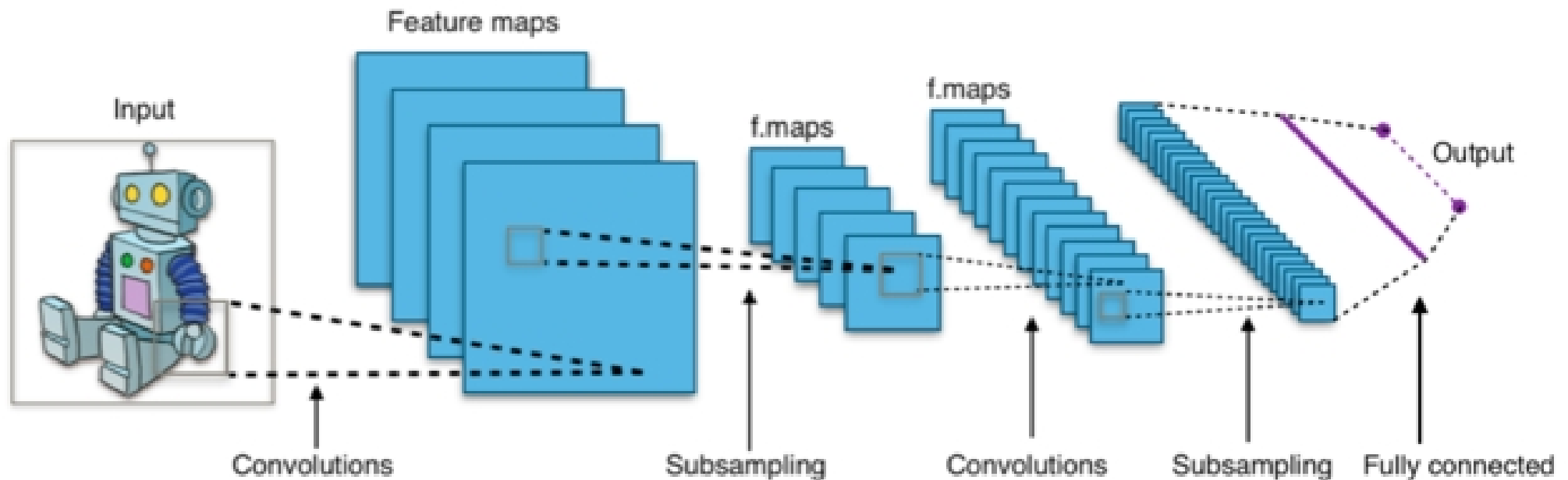
# CATEGORIES

## Recurrent NN



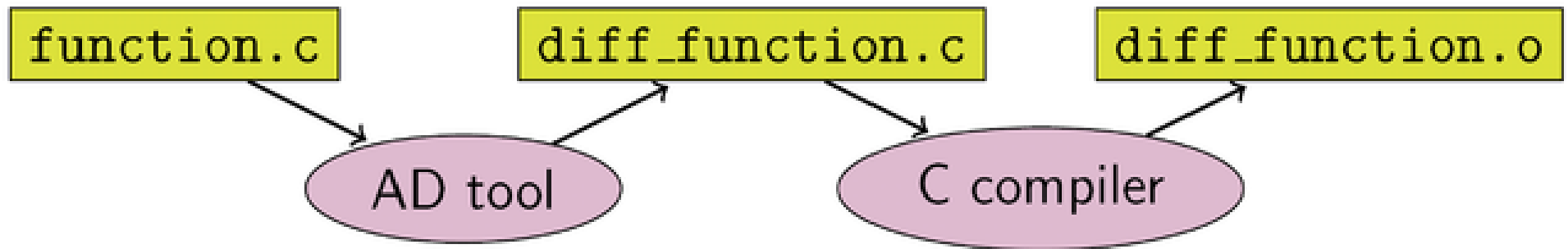
# CATEGORIES

- Convolutional NN



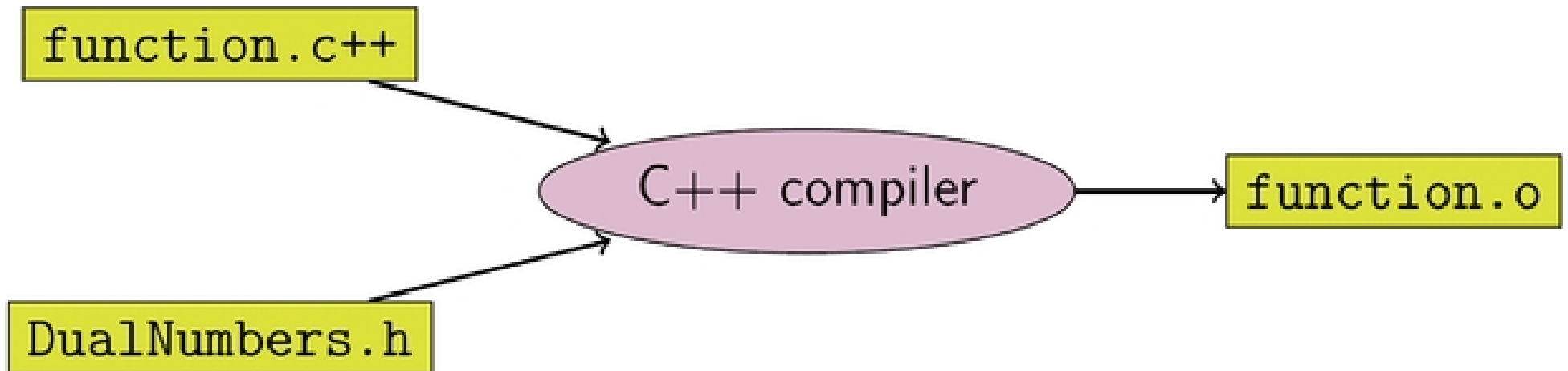
# IMPLEMENTATION

- Source Code Transformation



# IMPLEMENTATION

- Operator Overloading





# IMPLEMENTATION

## Rationale

- Operator Overloading easier to implement given binary nature of operator and parsing of function code.
- Intuitively easier to program as Derivative code is appended to normal evaluation code as in-built semantic rules for the parser.
- Allows convenient construction of syntax tree.  
Therefore easier to generate Computational Graph / Evaluation Trace.

# IMPLEMENTATION

Codebase design paradigm

Variables – New data type defined for necessary attributes.

Memory – Checkpoint methods for Taping Schemes specific to Neural Networks.

# IMPLEMENTATION

## Optimisation

- Parser based – Performed at compile time alongside other code optimisation.
- Reference Count – Repeatedly used variables flagged to decrease memory usage.
- Evaluation Sweep – Clearing Trace at appropriate intervals to efficiently utilise memory.
- Graph Methods – Vertex Elimination / Matrix Chaining.

# SCOPE AND LIMITATIONS

- Hessian based Gradient Descent – Second Derivative optimisation algorithms.
- Activation Functions – Treat the activation functions of each neural layer as an elementary function.
- GPU enhanced Computations – Where Function evaluation can be parallelised, so can AD tool. Devise efficient hybrid sweep schemes.

# SCOPE AND LIMITATIONS

- High Dimensionality – requires distributed processing
- Performance Loss for Basic Network architectures. Hand-Written derivative code more efficient.

# CONCLUSION

- The techniques discussed above provide guarantees on the reduction of computational complexity and memory efficiency over a general purpose AD tool.
- Reduce Prototyping time.
- Produce more legible, structured code.

# REFERENCES

**Recent Advances in Algorithmic Differentiation** - Shaun Forth, Paul Hovland, Eric Phipps, Jean Utke, Andrea Walther

**Evaluating Derivatives** – Andreas Griewank

**Automatic differentiation in machine learning: a survey** – Baydin et al.

[https://en.wikipedia.org/wiki/Automatic\\_differentiation](https://en.wikipedia.org/wiki/Automatic_differentiation)

[https://en.wikipedia.org/wiki/Artificial\\_neural\\_network](https://en.wikipedia.org/wiki/Artificial_neural_network)

THANK YOU