README

Compile xv6 using the *make gemu-nox* command.

Files used for testing: try1.c and try2.c

- try1 consists of a while loop that runs for exactly 300 clock ticks. (Using the uptime() function)
- The program prints out "try1 breaking" after it is done with the while loop.
- alsonice(500) is declared before the loop starts, so the process gets assigned 500 time slices to run for at the maximum before yielding the cpu to another process.

try2 consists of just a printf command that prints out when it runs.

To test the functioning of alsonice(), we run the following command:

We use the ampersand to have both the processes running in the background.

Expected output without alsonice():

try2 breaking try1 breaking

Expected outcome with alsonice(500):

try1 breaking try2 breaking

This test proves the successful implementation of alsonice() as it makes sure that try1 does not give up the cpu until it finishes the while loop, which runs for a lesser amount of time than the amount of timeslices assigned to it using alsonice(500).