



SRI BHAGAWAN MAHAVEER JAIN EDUCATIONAL & CULTURAL TRUST'S

# JAIN COLLEGE OF ENGINEERING (JCE), BELAGAVI

Approved by AICTE New Delhi, Affiliated to VTU Belagavi, and Recognized by Govt. of Karnataka

Accredited by NBA (Dept. of CVE /CSE /ECE &EEE)

Hunchyanatti Cross Machhe, Belagavi, Karnataka 590014



## STUDENT ENGAGEMENT CELL

PRESENTS



JOURNEY TOWARDS EXCELLENCE  
A NATIONAL LEVEL TECHNO-CULTURAL FEST

#VIKSITBHARAT

8<sup>th</sup> and 9<sup>th</sup>  
MAY  
2024

## RULE BOOK

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## EVENTS

### CENTRAL EVENTS

Drama/ mime

Singing - solo

Singing-group

Dance - solo

Dance group

Dance battle

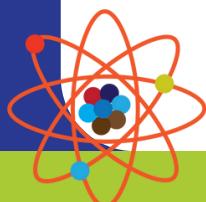
Jugalbandi

Fashion Show

Box Cricket

Rangakshetra

UDAAN- DronePulse



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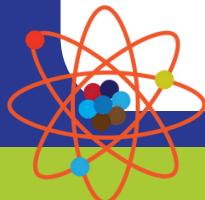
## CENTRAL EVENTS

**Event Name** Mono act / mime

**Event Venue** Closed auditorium

### RULES FOR THE FOLLOWING EVENT

- **MONO ACT**
- **Team size : 1**
- **Entry fee 150 Per person**
- Minimum time duration is 3 Min and 5 Min maximum
- Can perform in any language like English , Kannada,Marathi or Hindi
- Costumes and Props will not be provided
- Karaoke tracks and bgm are not permitted.
- Judge's decision is final.
- Stage cleanliness and discipline must be maintained
- Performance should not harm any religion



- **MIME**
- **Team size : 4-8**
- **Entry fee 500 per Group**
- Minimum time duration is 5Min and 8Min maximum
- Any audio language are allowed
- Costumes and Props will not be provided
- Song tracks to be submitted in a pendrive (strictly in mp3 format) in ready to play condition at least 1 hour before the event begins.
- Karaoke tracks and bgm are not permitted.
- Judge's decision is final.
- Stage cleanliness and discipline must be maintained
- Performance should not harm any religion

**Student Co-ordinator**

**Mr. Mahesh**

6360369761

**Faculty Co-ordinator**

**Dr. B. K. Manuprasad**

7019447903

## CENTRAL EVENTS

**Event Name** Singing - solo

**Event Venue** Garden between civil dept  
and basket ball court

**Registration Amount : ₹150**

### RULES FOR THE FOLLOWING EVENT

#### **Team size : 1**

- The maximum time duration for each performance is 5 minutes (4 minutes for singing + 1 minute setup). Stick to it.
- Karaoke tracks are not permitted.
- There will be only one round, and all rules must be followed by participants.
- Maintain appropriate behavior both on and off stage.
- Avoid any form of cheating or seeking unfair advantage.
- Judge's decision is final.

**Student Co-ordinator**

Mr. Shalemraj  
7411699082

**Faculty Co-ordinator**

Prof. Sahana Patil  
8073831548

## CENTRAL EVENTS

**Event Name** Singing-group

**Event Venue** Closed auditorium

**Registration Amount : ₹500**

### RULES FOR THE FOLLOWING EVENT

**Team size : 3 - 8**

- Each group must have a specified number of members that is, 6 to 8.Karaoke tracks are not permitted.
- Maximum time duration is 6 (5 + 1).1 min for setup. Stick to it.Maintain appropriate behavior both on and off stage.
- Karaoke tracks are not permitted.
- Bring your own instruments if required.
- Avoid any form of cheating or seeking unfair advantage.
- Judges' decision is final.

**Student Co-ordinator**

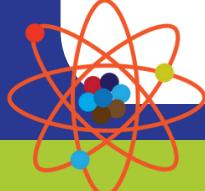
**Mr. Koustubh**

8431719637

**Faculty Co-ordinator**

**Prof. Varun J**

6364687262



## CENTRAL EVENTS

**Event Name** Dance - solo

**Event Venue** Closed auditorium

**Registration Amount : ₹150**

### RULES FOR THE FOLLOWING EVENT

#### **Team size : 1**

- Time duration for each participant is 3 minutes minimum and 4 minutes maximum.
- The timer will start as soon as the music track starts.
- Any form of dance can be performed under this category.
- Song tracks to be submitted in a pen drive (strictly in mp3 format) in ready to play condition at least 1 hour before the event begins.
- The performance should be respectful and sensitive to all religious beliefs. Any content found to be potentially harmful to a religion will result in disqualification.
- Stage cleanliness and discipline should be maintained.
- The decision of the organizing committee is final and participants must abide by it.

**Student Co-ordinator**      **Faculty Co-ordinator**

**Miss. sahana b.**

7353454347

**Prof. Megha S.**

9980404962

## CENTRAL EVENTS

**Event Name** Dance group

**Event Venue** Open auditorium

**Registration Amount : ₹600**

### RULES FOR THE FOLLOWING EVENT

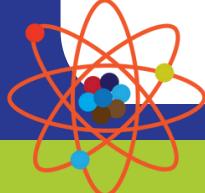
**Team size : 3 - 8**

- Each group must have a specified number of members that is, 6 to 8.
- There will be only one round
- Any form of dance can be performed under this category.
- Song tracks to be submitted in a pen drive (strictly in mp3 format) in ready to play condition at least 1 hour before the event begins.
- The performance should be respectful and sensitive to all religious beliefs. Any content found to be potentially harmful to a religion will result in disqualification.
- Stage cleanliness and discipline should be maintained.
- The decision of the organizing committee is final and participants must abide by it.

**Student Co-ordinator**      **Faculty Co-ordinator**

**Mr. Siddesh kori**  
8431261086

**Prof. Ravindra S.**  
8861661839



## CENTRAL EVENTS

**Event Name**      Dance Battle

**Event Venue**      Near Om cafe (Ramesh canteen)

**Registration Amount : ₹150**

### RULES FOR THE FOLLOWING EVENT

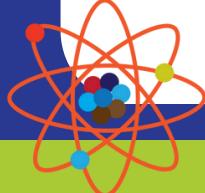
#### **Team size : 1**

- Team size: 1 (more than 1 participation from a single college is accepted and encouraged)
- The music will change for each pair of dancers and can range from any music (rap, pop, bollywood )
- First round will be the solo round on any music for 45-50 seconds. Next, each battle will consist of a pair of dancers who will face one another
- Each pair of dancers in the battle will have 1 round of 45-50 seconds
- Judges will choose 1 participant from each battle to advance the next round
- Use of fire, holi color, flowers, smoke, candles or other flammable items are not allowed

**Student Co-ordinator      Faculty Co-ordinator**

**Miss. tanvi**  
9110679615

**Prof. Sonal Patange**  
9740573678



## CENTRAL EVENTS

**Event Name** Jugalbandi

**Event Venue** Closed Auditorium

**Registration Amount : ₹500**

### RULES FOR THE FOLLOWING EVENT

#### **Team size : 3 - 8**

- Each group must have a specified number of members that is, 6 to 8.
- There will be only one round
- Time Duration is 5 to 8 min
- The timer will start as soon as the music track starts.
- Bring your own instruments.
- Judges' decision is final.

**Student Co-ordinator**

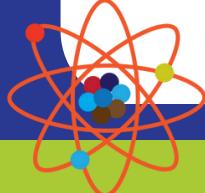
**Mr. Koustubh**

8431719637

**Faculty Co-ordinator**

**Pro. Uttam Koruche**

9611968699



# CENTRAL EVENTS

**Event Name** **Fashion Fusion**

Bridging Cultures- Breaking Boundaries

**Event Venue** **Open Auditorium**

**Registration Amount : ₹ 600**

## RULES FOR THE FOLLOWING EVENT

**Team Size :6-10 members (6 min - 10 max)**

1. The theme for the event will be open.
2. It is a team event.
3. Performance time: 5 to 12 minutes, including stage setup.
4. The backstage crew must not exceed 3/4 people of the total team members.
5. Vulgarity is strongly prohibited. Any regards to the outfits may result in on-spot disqualification of the team( Outfits for the event should be informed 2 days prior to the event )
6. Should carry their tracks in Pendrive and should be submitted in advance.
7. Use of water, fire or any kind firework (party poppers included) will lead to team disqualification.
8. Decisions of the judges will be final and binding.
9. Judging Criteria.
  - Choreography
  - Appearances of models
  - Walk and Poses
  - Synchronization
  - Relevance of theme

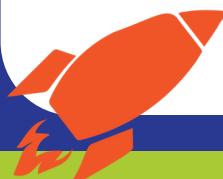
**Judges decisions are final and binding.**

**Student Co-ordinator**      **Faculty Co-ordinator**

**Mr. Aniket**  
9008243742

**Dr. UMA**  
9986792670

**Miss. Saloni**  
9535419919



## CENTRAL EVENTS

**Event Name** Box Cricket

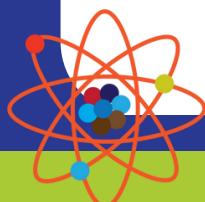
**Event Venue** Near D Building

**Registration Amount : ₹ 600**

### RULES FOR THE FOLLOWING EVENT

#### GENERAL RULES:

- All players must carry their university id card along with them or else they will not be allowed to play the match.
- In case of unavoidable weather condition, the match will be stopped and the next day it will resume from the point it was halted on previous day.
- All decisions of the committee of the tournament shall be final and binding on all the participating teams.
- Profanity/consumption of alcohol/ drunken team members are strictly not allowed on the field. Teams will be immediately disqualified from the tournament.



- **SPECIFIC RULES:**

- Every match of this tournament is a kind of knock-out round i.e the team which loses the match will be out of the tournament.
- Each team shall include 7 players + 2 substitutes in a team (total 9).
- There is a 15 min for one innings if the team exceeds that time that team will get penalty, and penalty information will be informed during match.
- In rounds upto Semi Final, all matches are of 5 overs per side.
- Semi Final and Final matches are of 7 overs per side.
- In case of tie, at any stage of a tournament, winner shall be declared on the basis of super over which will be a regular over.
- Matches will be played with soft tennis ball.
- Each team has to bring their own personal bat.
- All players must report at venue 30 minutes before their game start.
- The rival team shall be declared winner if the full team does not reach 10 mins prior to
- The scheduled time of their allotted match.

- **UMPIRE RULES:**

- Umpire decisions are final & irrevocable.
- Arguments with umpire will lead to player/team disqualification.
- Umpire decision will be final decision. No arguments will be tolerated against the umpire.
- In case the bowler change ends he needs to inform the umpire regarding the same or that bowl will be declared as no ball.
- Teams can change wicket keeper after the completion of any over. In case the team needs to change the wicket keeper, he needs to inform the umpire or else the first bowl of the over will be declared as no ball.
- Other Rules which are related to Batting and Bowling will be informed at the beginning of the game.
- For any field disputes, the decision taken by the field umpires will be final.

**Student Co-ordinator**

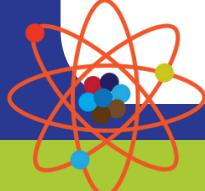
**Mr. Aniket**

9008243742

**Faculty Co-ordinator**

**Prof. Vipul C**

9845554041



## CENTRAL EVENTS

**Event Name** Rangakshetra (ARTATHON)

**Event Venue** Closed Auditorium

**Registration Amount : ₹ 100/person**

### RULES FOR THE FOLLOWING EVENT

**Team size : 2-3**

- Duration of the event : One day

#### GENERAL RULES:

- The event shall consists of three distinct tracks
- Required art supplies should be brought by the participants
- Drawings sheets will be provided by the organizers
- Topics for each round will be given on the spot
- Final evaluation will be done on the basis of all the three rounds
- Participants must adhere to the topic

**Student Co-ordinator      Faculty Co-ordinator**

**Aishwarya Walvekar**

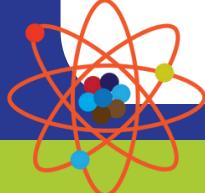
8310350196

**Prof. Deepali Patil**

8073739070

**Saish Karambalkar**

6361 850 788



## CENTRAL EVENTS

**Event Name** UDAAN- DronePulse

**Event Venue** Open area in front of the workshop area A.K.A. cricket ground.

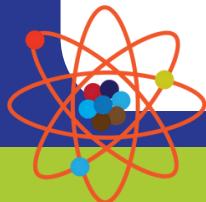
**Registration Amount : ₹ 1000**

### RULES FOR THE FOLLOWING EVENT

#### Team size : 4

- Total of 2 rounds will be conducted.
- The pilots have to cover an obstacle course. The one to cover in least time wins
- A timer will start as soon as the drone clears first gate
- Non launch on starting tone, arming timeout, flip, etc. – Did not start, rerun granted.
- Missing a gate or obstacle results in penalty of 7 seconds
- In event of collision after passing first gate, pilots can continue if the drone can take off without intervention, otherwise restart.
- Extra points awarded for stunts like flips.

- Pilot Responsibilities
- Pilots are responsible for operating and maintaining their own equipment, the organizer is in no way responsible for any kind of loss. Craft Specs
- Minimum dimension: 75mm x 75mm (Diagonally across the motors - center to center)
- Maximum dimension: 450mm x 450mm (Diagonally across the motors - center to center)
- Multirotor craft with minimum 3 motors.
- No more than 4S maximum LiPo battery, maximum 4.2 volts per cell.
- Must be capable of up to 3-minute race durations. Video Transmitters
- Even if it is a FPV type drone, no pilot is allowed to use any kind of FPV goggles, FPV ground station or LCD displays. Racing competition structure
- Practice: Pilots may practice at the designated practice fields before the event.
- Round 1 followed by Round 2. The obstacle course shall not be disclosed until the competition day. In all cases, the Race Director/ Judge's decision is final.



## Definition of terms

- DNS: Did Not Start – Aircraft fails to cross start gate.
- DNF: Did Not Finish – Aircraft fails to complete all requirements set out by the respective competition guidelines.
- DQ: Disqualified – Disqualification parameters outlined herein.
- OOB: Out of Bounds – The aircraft exceeds the specified area for each respective track design. General piloting guidelines
- Unlawful flight, such as flights near an event at locations where flying is prohibited, can result in disqualification from the event.
- All pilots must be able to demonstrate effective Fail-Safe procedures defined by the Race Director. In most cases this is a “Drop” method, where the aircraft will immediately cease flight by stopping all motors and operation if it loses contact with the radio transmitter.
- All pilots must have an “ARMING” position switch or sequence on their radio. The aircraft should not power up by any accidental controls from the radio. Aircraft arming must be executed via a control switch.
- Pilots will not power up video transmitters unless instructed to do so, e.g. Race Director has given approval to take part in a race. Powering up a video transmitter at all other times may result in an immediate disqualification from the event. Venue operations
- Pilots must adhere to all rules within the competition venue, and will not fly in any other part of the venue unless it is a designated flight zone.
- Pilots must contain all equipment and, airframes within the designated pilot pit area.
- All batteries must be stored in a LiPo-safe bag or in an approved, fire resistant container.

### Student Co-ordinator

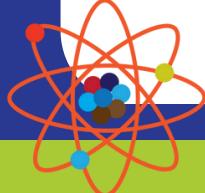
**Nikhil Upadhye**

8073830902

### Faculty Co-ordinator

**Dr.Anand.k.Hosamani**

8073278275



# CIVIL ENGINEERING

## EVENTS

Event Code	Event Name
CVE01	CAD CLASH
CVE02	TECH SCOUT
CVE03	ROYAL RUMBLE



# CIVIL ENGINEERING

**Event Name** CAD CLASH

**Event Code** CVE01

**Event Venue** Civil Dept.CAD LAB

**Registration Amount : ₹100**

## RULES FOR THE FOLLOWING EVENT

### **Team size : 1**

Only individual participation is allowed

- AUTOCAD will consist of two rounds
- Final Evaluation will be based on both round performance.
- In round 1 each participant should attempt a quiz related to Civil engineering drawing
- In round 2 candidates will be provided with a Problem Statement of drawing
- The duration for round 1 is 20 minutes & for round 2 is 3hrs.

### **Student Co-ordinator**

**Aditya Patil**

7338631307

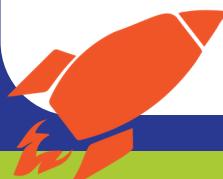
### **Faculty Co-ordinator**

**Prof. Ravi Angadi**

9900481671

**Prof. Naresh Patil**

9738805935



# CIVIL ENGINEERING

**Event Name** TECH SCOUT

**Event Code** CVE02

**Event Venue** Behind A Building (Volleyball Court)  
Entire Place

**Registration Amount : ₹300**

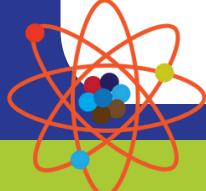
## RULES FOR THE FOLLOWING EVENT

**Team size : 4**

- 4 Members are allowed in the Group.
- Event is held in three rounds.
- In 1st Round, the participants should answer the questions related to Civil Engineering subjects in a sheet which contains MCQs( Subject Related MCQs i.e Surveying, SOM, RCC & Concrete Technology & GT).
- The shortlisted team is will get qualified for the next round (2nd Round)
- .

**Student Co-ordinator**  
**Soundarya Talawar**  
9686400402

**Faculty Co-ordinator**  
**Prof. Darshan N**  
8951530091  
**Prof. Siddharth.P**  
7019451070



# CIVIL ENGINEERING

**Event Name** ROYAL RUMBLE

**Event Code** CVE03

**Event Venue** JCE Campus (B & C Building)

**Registration Amount : ₹50**

## RULES FOR THE FOLLOWING EVENT

### **Team size :1**

- This game contains 7 levels. (Just like super minute games)
- Each Level has its own task
- Winners will be decided based on the minimum time taken to complete all tasks
- The necessary information will be shared 10 Minutes prior to its commencement.
- .

### **Student Co-ordinator**

Pramod Pattar

7338448460

Mallanna Dore

8050622518

### **Faculty Co-ordinator**

Dr. Nityanand S. K

8147147981

Prof. Shashank U. V

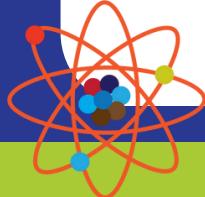
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# COMPUTER SCIENCE ENGINEERING

## EVENTS

Event Code	Event Name
CSE01	HACKATHON
CSE02	ARENA OF GAMING
CSE03	BIG BOSS



## COMPUTER SCIENCE ENGINEERING

**Event Name** HACKATHON

**Event Code** CSE01

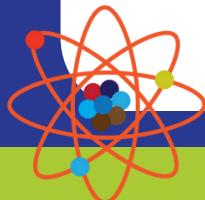
**Event Venue** A-101, A-102

**Registration Amount : ₹200**

### RULES FOR THE FOLLOWING EVENT

#### **Team size : 3**

- Each team must consist of a minimum of 3 members and a maximum of 5 members who can be from different colleges, branches, and semesters.
- Participants must not use previously developed projects or codebases as a basis for their submission.
- Participants are expected to maintain a respectful and inclusive environment. Any form of harassment, discrimination, or inappropriate behavior will not be tolerated and may result in immediate termination.
- Projects must be submitted before the specified deadline along with a demo of the project.



- The project should be developed using a full stack web development approach. The usage of OPEN SOURCE and AI TOOLS is permitted, as long as it can be explained.
- Participants are requested to bring their necessary belongings, such as laptops.
- It will be a full fledged Hackathon and there will be no rounds.
- It will be a 5 Hour Hackathon

**Student Co-ordinator**

**Sneha Bhovi**  
8197906912

**Faculty Co-ordinator**

**Prof Mayur Jartarkar**  
73876 86114



## COMPUTER SCIENCE ENGINEERING

**Event Name** ARENA OF GAMING

**Event Code** CSE02

**Event Venue** A-306

**Registration Amount : ₹300**

### RULES FOR THE FOLLOWING EVENT

**Team size : 4**

#### **TEAM COMPOSITION**

- Each team should consist of 4 members (1 Substitute )
- Teams can be of any college, any branch. CODE OF CONDUCT
- Participants are requested to maintain a respective and friendly environment, any kind of harassment, discriminative & inappropriate behavior or abusing during the game will not be tolerated and may result in disqualification of the team.

#### **ROUNDS**

- **Round 1** - Qualification round (2 matches)
- **Round 2** - Final round (2 matches) GENERAL RULES
- A player is allowed to represent only one Team
- A player should carry their own device and accessories  
(NOTE :- No iPad or tablets are allowed).



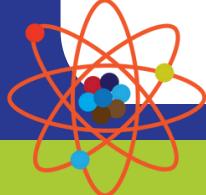
- One team must have (4+1) players (1 player for substitute is optional)
- Once the tournament starts, you cannot replace any player • A substitute player may only be added before the game starts
- This player cannot be part of any other team's roster which is participating or has participated in the same tournament.
- The match will be played with minimum of 16 to 20 teams
- There will be only one qualifying round of two matches, from which top teams will be qualified for final round
- Final round will be played of two matches.
- Illegal Activity. Team Members must comply with all applicable laws at all times. A Team Member may not engage in any activity which is in violation of laws, regulations, ordinances or public administration rules.
- No additional time will be given for warm-up
- Organizers decision will be final.
- Each finish is equal to 1 point
- Maps will be decided by the organiser

## **Student Co-ordinator**

**Supreeth B H**  
6361899268

## **Faculty Co-ordinator**

**Prof Siddharth Bhatkande**  
97428 53282



## COMPUTER SCIENCE ENGINEERING

**Event Name**      BIG BOSS  
**Event Code**      CSE03  
**Event Venue**      A-206

**Registration Amount : ₹150**

### RULES FOR THE FOLLOWING EVENT

**Team size : 2**

#### TEAM COMPOSITION

- Each team should consist of 2 members only.
- Team members can be of any college and any branch.

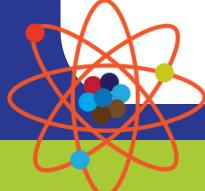
#### GENERAL RULES

- ID Card is Compulsory.
- There will be different rounds of various tasks.
- The participant must not engage in any form of violence and must strictly abide by the rules.
- The decision of the organizing committee is final and participants should abide by it.

**Student Co-ordinator      Faculty Co-ordinator**

**Vaishnavi Punnari**  
7026205852

**Dr Ryan Dias**  
97319 52232



## ELECTRONICS & COMMUNICATION ENGINEERING

### EVENTS

#### Event Code

ECE01

#### Event Name

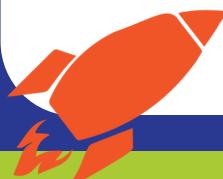
HornOK(roborace)

ECE02

CIRCUIT CRUSADERS-A JOURNEY  
THROUGH ELECTRONIC ARTISTRY

ECE03

VALORANT



ELECTRONICS & COMMUNICATION  
ENGINEERING

**Event Name** HornOK(roborace)

**Event Code** ECE01

**Event Venue** Besides Bunkyard(near C building)

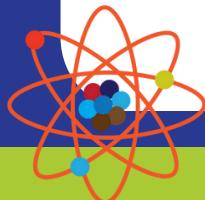
**Registration Amount : ₹150**

**RULES FOR THE FOLLOWING EVENT**

**Max 2 members /Team**

**• ROBOT SPECIFICATIONS:**

- The maximum dimension of the robot can be 25 cm x 20cm x15 cm (l x b x h).
- The robot must be wireless.
- Maximum weight must not exceed 3 kg. 5) The participants will be provided with 220 Volts, 50Hz standard AC supply. Participants will have to themselves arrange for adaptor or batteries.
- The machine must not be made from Lego parts, or any ready-made kit, if we find such machine it will be disqualified.



- **GENERAL RULES:**
- This is racing event so fastest and most balanced robot will win.
- Robot should be as per the given specifications.
- Each team must have 2 members.
- Each member of the team must contain the identity card of his/her respected institute.
- The robot should not damage the arena.
- No test practice will be allowed on the arena.
- The robot must not leave behind any of its parts during the run; else it will result in disqualification
- Unethical behavior could lead to disqualification. Faculty co-coordinators have all the rights to take final decision for any matter during the event.
- Judge's decision will be considered final.

## **Student Co-ordinator**

**Prajwal Palled**  
9513190384



## **Faculty Co-ordinator**

**Prof. Ravindra Sulebhavi**  
88616 61839

## ELECTRONICS & COMMUNICATION ENGINEERING

<b>Event Name</b>	Circuit Crusaders-A Journey Through Electronic Artistry
<b>Event Code</b>	ECE02
<b>Event Venue</b>	C-112

**Registration Amount : ₹300**

### **RULES FOR THE FOLLOWING EVENT**

**Max 3-4 members /Team**

- **Problem Statement:** -Participants are given a problem statement or a set of requirements that their circuit design must fulfill. - This could range from designing a specific type of amplifier or filter to creating a circuit for a particular application such as a sensor interface or a communication system.
- **Constraints:** - There may be constraints imposed on the design, such as limitations on component count, power consumption, size, or cost. - These constraints mimic real-world design challenges and require participants to optimize their designs accordingly.
- **Design Phase:** - Participants brainstorm and develop circuit schematics and layouts to meet the given requirements while adhering to the imposed constraints. - They may use simulation software to verify the performance of their designs before proceeding to the implementation phase.

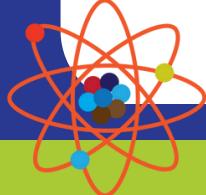
- **Implementation:** - Once the design is finalized, participants proceed to build the circuit using electronic components such as resistors, capacitors, transistors, integrated circuits, etc. - They may solder components onto a breadboard for their circuits.
- **Testing and Evaluation:** - After completing the construction, participants test their circuits to ensure that they function as intended and meet the specified criteria. - Judges may evaluate the designs based on various factors such as functionality, performance, efficiency, creativity, and adherence to the constraints.
- **Presentation:** - Participants may be required to present their designs to a panel of judges, explaining their design choices, methodologies, and the rationale behind their circuit designs. - This presentation component allows participants to demonstrate their understanding of the underlying principles and their ability to communicate effectively.

## **Student Co-ordinator**

**Nikhil Upadhye**  
80738 30902

## **Faculty Co-ordinator**

**Prof. Shivanand Channi**  
95382 28432



ELECTRONICS & COMMUNICATION  
ENGINEERING

**Event Name** VALORANT

**Event Code** ECE03

**Event Venue** C 105, C106

**Registration Amount : ₹400**

**RULES FOR THE FOLLOWING EVENT**

**Max 5 members /Team**

- **1.GAME ACCOUNTS**
  - A player can have only one (1) Valorant account active on their account. Valorant/ Riot I'd.
  - You are not allowed to share or use another person's game account. Your account is for your use, and your use alone.
- 
- **2. TEAMS AND ROSTERS**
  - Each team's roster must consist of at least 5 players.
  - Each team's roster will be allowed to have 5 main players and 1 substitute. Once the tournament starts, you cannot replace any player.
  - A substitute player may only be added before the Tournament Start
  - This player cannot be part of any other team's roster which is participating or has participated in the same tournament.
  - Match must be played in the following format: 5v5.
  - A player is allowed to represent only one Team.
  - Player must be a student of Lovely Professional University



- **AGE RESTRICTIONS**
- Each participant (Player) needs to be of the age of Sixteen (16) or older at the point of the tournament start date.
- **GAMEPLAY SETTINGS**
- MAPS
  - Bind
  - Haven
  - Split
  - Ascent
  - Icebox
  - Breeze
  - Fracture

## 4.2 SERVER SETUP

- Map: depending which map must be played from the map pool
- Mode: Standard
- Options
- Allow Cheats: Off
- Tournament Mode: On
- Overtime: Win by Two: On

### Student Co-ordinator

**Prithiviraj Desai**  
86188 58967

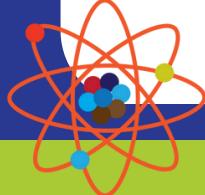
### Faculty Co-ordinator

**Prof. Shahak Patil**  
9742424252

## MECHANICAL ENGINEERING

### EVENTS

Event Code	Event Name
MEE01	Bridge Design and Construction
MEE02	Technical Poster Presentation- Humanoid Robot
MEE03	Goal Shoot-Out



## MECHANICAL ENGINEERING

**Event Name** Bridge Design and Construction

**Event Code** MEE01

**Event Venue** B305 Design lab

**Registration Amount : ₹200**

### RULES FOR THE FOLLOWING EVENT

**Max 2 members /Team**

#### EVENT DESCRIPTION :

- The aim of the event is to design and construct a bridge that can hold the maximum weight.

#### RULES AND REGULATIONS :

- The event is open to all participant
- Each team should consist of 2 members.
- Each team will be provided with a fixed number of popsicle sticks and glue.
- The bridge should have a length of 13 inches(minimum) and width of 4 inches.
- The bridge should be constructed within a given time limit of 1-2 hours.
- Teams cannot use any additional materials other than popsicle sticks and glue.
- Teams can use any construction technique as long as it involves only the use of popsicle sticks and glue.



- Teams will be judged based on the amount of weight their bridge can hold without breaking. 9. The weight testing will be conducted using small weights or objects, and the bridge will be deemed to have failed when it collapses or breaks.

### **Student Co-ordinator**

**Surya Kamkar**  
9538641511

### **Faculty Co-ordinator**

**Prof. Vinayak Ratan**  
9620806830



## MECHANICAL ENGINEERING

**Event Name** Technical Poster Presentation-Humanoid Robot

**Event Code** MEE02

**Event Venue** B303 Skill Lab

**Registration Amount : ₹150**

### RULES FOR THE FOLLOWING EVENT

**Max 2 members /Team**

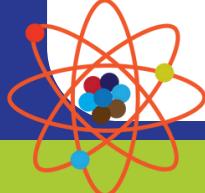
- The event is open to all participants.
- Each team should consist of 2 members.
- Each team will be provided with Drawing sheet, Eraser, Pencil, Scale..
- Other drawing Materials can be brought by the Participants.
- Drawing Duration 2 hrs and presentation 5 Mins. and other rules will be briefed during the event.

**Student Co-ordinator**

Shrayank Waddinavar  
8277604306

**Faculty Co-ordinator**

Prof. Darshan Katgeri  
8792529101



## MECHANICAL ENGINEERING

**Event Name** Goal Shoot-Out

**Event Code** MEE03

**Event Venue** Opposite to workshop Building ground

**Registration Amount : ₹400**

### RULES FOR THE FOLLOWING EVENT

- The event is open to all participants.
- **Each team should consist of 5 members.**( One Goal keeper and four members for goal shoot-out.
- Max. Five Goal shoot-outs for each team
- One member can have Max. 2 Goal shoot outs and other rules will be briefed during the event.

**Student Co-ordinator      Faculty Co-ordinator**

**Suraj Kole**

7483848839

**Prof. Rajshekhar Unni**

9538632476

**Pratik Patil**

7624820989

**Tushar Pawar**

6363938148



## ELECTRICAL & ELECTRONICS ENGINEERING

### EVENTS

Event Code	Event Name
EEE01	Tech Hunt
EEE02	Mysterious Treasure
EEE03	Escape Room

## ELECTRICAL & ELECTRONICS ENGINEERING

**Event Name** Tech Hunt

**Event Code** EEE01

**Registration Amount : ₹150**

### RULES FOR THE FOLLOWING EVENT

- **Each team consists of 2 members**
- Decoding each puzzle they go to next level
- There will be 4 rounds , for 3 round has 3 questions and team has to clear the round.
- The last round is to hunt the treasure by using clue which is in the form of puzzle.

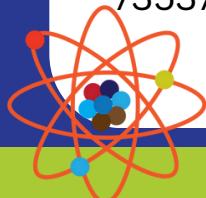
**Student Co-ordinator**

**Mr. Prajwal Kalasa**  
6361730020

**Mr. Apparayagouda**  
7353705153

**Faculty Co-ordinator**

**Prof.Laxmi Brungi**  
9591421638



## ELECTRICAL & ELECTRONICS ENGINEERING

**Event Name** Mysterious Treasure

**Event Code** EEE02

**Event Venue** C Building down floor, Parking Area

**Registration Amount : ₹150**

### RULES FOR THE FOLLOWING EVENT

#### 2 members /Team

- One student throws the dice and reads the number on the dice.
- The technical quiz question is asked to the other student who is idol.
- Upon answering he will receive some marks. The next team continues with similar playing in round robin fashion.

#### Student Co-ordinator

**Mrs Aishwarya T**

7411630840

**Mr Satvik S**

9019793238



#### Faculty Co-ordinator

**Prof Nagaraj Aiholli**

6361566137

## ELECTRICAL & ELECTRONICS ENGINEERING

**Event Name** Escape Room

**Event Code** EEE03

**Event Venue** A-001

**Registration Amount : ₹200**

### RULES FOR THE FOLLOWING EVENT

#### **Max 3 members /Team**

- All the participants must report to the given venue at least 15 minutes before the commencement of the round
- Team Size - 3 members/team
- Each round will be an eliminatory round. Round 1: Elimination round - A pen paper based quiz. Round 2: Special Round - A special on the spot task to be accomplished . Round 3: Escape Room!
- Mobile phones, cameras and other devices cannot be used in the Escape Room. All you need can be found inside.

#### **Student Co-ordinator**

**Mr. Mallik T**  
9740290557

**Mr. Vrishabh M**  
9110255572

#### **Faculty Co-ordinator**

**Prof.Priyanka Kothavale**  
7709157878

# MBA

## EVENTS

### Event Code

**MBAE01**

### Event Name

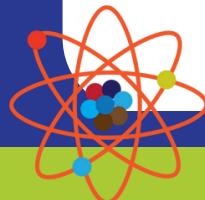
**BUSINESS QUIZ**

**MBAE02**

**LOGO DESIGN**

**MBAE03**

**BASKET THE BALL**



# MBA

**Event Name** Business Quiz

**Event Code** MBAE01

**Event Venue** A 304

**Registration Amount : ₹200**

## RULES FOR THE FOLLOWING EVENT

- **2 participants in each group is allowed**
- There will be Two Rounds ( Written and Oral)
- Final Evaluation will be based on both round performance.
- The duration for round 1 is 30 mins & for round 2 is 1 Hour.

**Student Co-ordinator**

**Mr. Sourabh Mohite**  
8762602990



**Faculty Co-ordinator**

**Prof. Anumesh**  
9742283392

# MBA

**Event Name** Logo Design

**Event Code** MBAE02

**Event Venue** A 303

**Registration Amount : ₹100**

## RULES FOR THE FOLLOWING EVENT

### Team of 1 member

- Rules for Logo Design : It Consists of one individual
- There will be Only one Round
- Winners will be declared based on the Judge evalatuion
- We will give them the brands/ product , the candidate is expected to design Unique Logo.
- Duration : 2 HoursMax 2 members /Team

### Student Co-ordinator

Mr. Aditya Joshi  
8431278080

### Faculty Co-ordinator

Prof. Faiz I Raut  
9148381936



# MBA

**Event Name**    Basket the ball

**Event Code**    MBAE03

**Event Venue**    A 302

**Registration Amount : ₹150**

## RULES FOR THE FOLLOWING EVENT

**Max 2 members /Team**

Rules for Basket the ball :

- There will be 3 chances given to basket the ball
- Duration of this game will be : 2 Hours

**Student Co-ordinator**

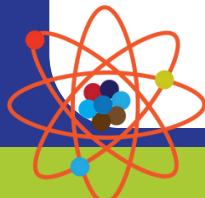
**Mr. Anish Ladda**

9538533260

**Faculty Co-ordinator**

**Prof. Raviprakash**

8050407442



# MCA

## EVENTS

Event Code	Event Name
MCAE01	raw to beautification
MCAE02	Ideathon
MCAE03	Minute to Win IT

# MCA

**Event Name** Raw to Beautification

**Event Code** MCAE01

**Event Venue** A 309

**Registration Amount : ₹250**

## RULES FOR THE FOLLOWING EVENT

**Max 3 members /Team**

- Not allowed to use any template, participants have to develop the product from scratch.
- No use of chat gpt if found directly disqualified.
- Preparation of PPT for final demonstration.
- Team of 3 Max.
- Registration fees: Rs. 250/ team.
- Judgement valuation is done on the bases of : a) satisfying the problem . (b) team coordination. (c) Presentation skill.

**Student Co-ordinator**

Rahul kittur

7483764445

**Aditya**

9019551331



**Faculty Co-ordinator**

Prof. Vinayak Patki

9620738163

# MCA

**Event Name** Ideathon

**Event Code** MCAE02

**Event Venue** B102

**Registration Amount : ₹150**

## RULES FOR THE FOLLOWING EVENT

- Maximum 2 member participation is allowed
- Ideathon will consist of two rounds
- Final Evaluation will be based on both round performance.
- In round 1 each participant should define the problem statement based on theme ( theme will be given on the day itself)
- In round 2 candidates give the presentation on solution of their problem statement for 10 min
- Judgment on the basis of innovation, impact, technical complexity & presentation quality carry your own laptops

**Student Co-ordinator      Faculty Co-ordinator**

Aniket

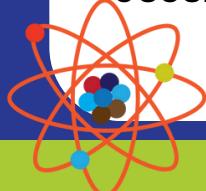
7411297137

Aishwarya

9353298685

Prof. Sonal Patange

9740573678



# MCA

**Event Name** Minute to Win IT

**Event Code** MCAE03

**Event Venue** B203 & B204

**Registration Amount : ₹100**

## RULES FOR THE FOLLOWING EVENT

- **Maximum 2 members** participation is allowed.
- Need to complete given task with in the allotted time.
- Elimination after every round based on the performance.

**Student Co-ordinator**

Guruvandan  
8970275490

Shiny  
9901813862

**Faculty Co-ordinator**

Prof. Swati Sangolli  
8310601838