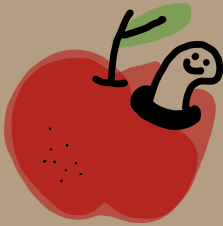


4

Int, Double & Tuples



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Integers

→ [whole numbers
without fraction
part]

Eg → -23, 42, 0

Signed
(+, 0, -)

Unsigned
(+, 0)

Both have same
size as of platform.

let a = 25

let b = UInt8.min

Various platforms

→ 8 bit

→ 16 bit

→ 32 bit

→ 64 bit

$(-2^8 \rightarrow 2^8)$

$(-2^{16} \rightarrow 2^{16})$

⋮

Floating Point Numbers

Numbers with fractional part.

Eg → 3.14, 0.1 & -273.15

Types

Float [64-bit]

Double [32-bit]

Default

Eg: let decimal Number = 17

This will be double by default

Numeric literals

- **Decimal Number** Eg let decimalNumber = 17
(No prefix)
- **Binary Number** Eg let binaryNo = 0b1001
(0b prefix)
 $\Rightarrow 2^4 + 2^0 = 17$
- **Octal Number** Eg let Octal No. = 0o21
(0o prefix)
 $\Rightarrow 2 \times 8^1 + 1 \times 8^0 = 17$
- **Hexadecimal Number** Eg let Hexa No. = 0x11
(0x prefix)
 $\Rightarrow 1 \times 16^1 + 1 \times 16^0 = 17$

Tuples (group of multiple values of any type-)

Eg! let error = (404, "not found")

type (Int, String)

Int String

Any type

$(\text{Int}, \text{Int}, \text{Int})$, $(\text{String}, \text{Double}, \text{Int}, \text{String})$

etc

* Accessing the element → (code)

