

WEB APPLICATION FOR CUSTOMIZED MESSAGE ENCRYPTION

ISS PROJECT A PROJECT REPORT

Submitted by

Aditya Kishan 17MIS7027

Sampath 17MIS7119

Under the Guidance of
Dr.S.Sudhakar Ilango
Associate Professor, CSE,
VIT-AP

TABLE OF CONTENTS

Chapter No.	Title	Page No.
1	Introduction	4
2	Background Study	5
3	Problem Definition	6
4	Objective	7
5	Methodology/Procedure	8
6	Results and Discussion	9
7	Conclusion and Future Scope	10
	References	11
	Appendix -A : Coding	12
	Appendix – B : Snap Shot	19

Introduction

While most of the conversation in businesses and internal organization is carried over instant messaging platforms, securing the interaction is the major priority for businesses and companies to stay away from losing millions of dollars every year.

Communication is the lifeline for businesses. In the present-day scenario, a vast amount of business data and personal information are managed online and stored on cloud servers. Encrypted communication becomes imperative to protect information and data that you send and receive from third parties and service providers. Sensitive and business-affecting information needs to be exchanged on secure chat platforms to achieve the objective of secrecy and security.

Through our proposed mini-project we aim to create a simple web application which would support "customized message encryption and transfer".

Since this is the pilot version of our mini project, we thought of including basic encryption methods in the starting. (like Caeser Cipher, Rail-fence cipher, Transposition technique etc). We hope that after further inclusion of highly secure encryption methods in the application, it can be used for military/Secret/Undercover services.

Background Study

Though our project idea is completely niche and it serves only a specific type of organization, we were keen to study about various features, encryption methods used ,specific domain and market value of exisiting secure chat applications in the market.

Following are some of the few market leaders:

KryptoChat Secure Messaging Platform

KryptoChat is a secure messaging application based on military-grade encryption developed by Kryptotel.

https://www.kryptochat.com/

> TeamWire

Teamwire is an enterprise messaging company from Germany. The headquarters are in Munich and the company was founded in 2010. https://www.teamwire.eu/

According to a new market research report "Encryption Software Market by Component (Software and Services), Application (Disk Encryption, File/Folder Encryption, Communication Encryption, Cloud Encryption), Deployment Mode, Enterprise Size, Vertical, and Region - Global Forecast to 2024", published by MarketsandMarketsTM, the global Encryption Software Market size is expected to grow from USD 7.5 billion in 2019 to USD 16.5 billion by 2024, at a Compound Annual Growth Rate (CAGR) of 17.0% during the forecast period.

Problem Definition

We know that for decades programmers and information security experts have been striving hard to create highly secure message encryption mechanisms so that it cannot be deciphered easily by phisers and hackers. We need to accept the fact that even their methods of phising and snooping has evolved with time. Gone are the days when they used brute force method to decipher the encrypted data. They always look for patterns and periodicity in the data and once they know the encryption method used, the decryption time decreases drastically.

If worlds richest person's phone can be hacked what about the common folks!!

There are plethora of web-based message application services available on internet. But each of them lack in one or more areas that we offer. Some of them are too costly to be afforded, while others offer a very few services. There are a few free secure chat applications, but the UI is so cluttered with irrelevant ads that client would not like to visit it again.

Also there isn't any application till now which has used random encryption method that too with random keys every time.

Also we are aware that the problem is niche and it will serve a small chunk of the large and exponentially growing chat application market.

Objective

So following are some of the objectives that we aim to achieve through our project "Web Application For Customized Message Encryption":-

- > Clean and clutter free UI
- ➤ Authenticated access to the platform(Only registered users allowed)
- ➤ Provide at-least two encryption method to toggle while chatting.

 Since its our pilot project we are using simple encryption methods like Caeser Cipher and Rail-fence cipher.
- Inclusion of Tawk.to chat widget in the application so that "Informers" can chat with "Admin". In case the admin receives lots of chat requests then there is an option to add additional agents to manage and accept those chat requests. Apart from this tawk.to also provides information like name, location and email-id of the informer to the admin.
- ➤ Profile edit option for all types of informers wherein they can update, add information or delete their account.
- To provide secure logout. All sessions specific to the logged-in user is destroyed.

Methodology/Procedure

So basically this application is supposed to be used by a single organization(most preferably by an organization which deals with exchange of "private" and "sensitive" information). There are two types of participants who will be using the application:

- Informers (the one who carries sensitive information)
- Admin (the one who gives instructions to informers and seeks information)

The informer will initiate the chat by logging into his own account. The Admin will get the chat request on his "tawk.to" website/mobile app and can choose to join the chat. All the details of the informer like name, location, email-id will be visible to admin. In case the admin is busy and wasn't able to attend the chat request he can transfer it to other chat agent who is free. Alternatively he can appoint another person as an admin by inviting him through e-mail.

In order to create an ambiguity and confusion about the encryption method used to encrypt the message (for phisers), we will use multiple encryption method randomly selected by users. At the end of each encrypted message a "method number" and a "key" corresponding to a particular encryption method should be entered. On receiving the encrypted message, the receiver can decipher it using the corresponding decryption method. The chat can go on like that. The sender must have registered before accessing the service. For message exchange (after manual encryption) we will be using third party messaging platform "Tawk.to".

Results and Discussion

After completing the project we did some testing and trials. Following are some of the findings and progress we observed:

- ➤ Clean and clutter free UI experience feedback from the volunteers who tried the applications. This fulfills our first objective,
- Failed attempt to access the application without proper authentication. (please see the corresponding screenshot in the screenshot section of the report)
- ➤ Users faced slight difficulty in toggling between the two encryption methods and it was a bit time consuming according to them. We have discussed in detail about it in next section.
- ➤ However test users liked easy and clutter free profile edit option

Conclusion and Future Scope

Although almost every requirement stated in the SRS(requirements) document has been covered, there is still a lot of scope for improvement, accuracy, reliability and ease of use.

As of now we have included only two encryption options (Caeser cipher and Rail-Fence Cipher). But two provide better security we need to include more and complex methods in our future releases. Also some of the test users complained about difficulty in toggling between the two methods for encryption and decryption of chats. That's why we are planning to automate the process of random selection of methods and key.

Presently anyone outside of the specific organisation can also register and create an account. We are considering it as a major security issue. We are planning to accept only those accounts whose e-mail address corresponds to that particular organisation. In this way outsiders won't be allowed to create an account.

References (Sample)

- [1] Fatal error: Uncaught mysqli_sql_exception: "when inserting into database with mysqli_query [duplicate] https://stackoverflow.com/questions/48047137/fatal-error-uncaught-mysqli-sql-exception-when-inserting-into-database-with
- 2. [2] *How to connect HTML Register Form to MySQL Database with PHP* https://www.youtube.com/watch?v=qm4Eih_2p-M
- 3. [3] How to retrieve data from a checkbox using PHP http://www.learningaboutelectronics.com/Articles/How-to-retrieve-data-from-a-check-box-with-PHP.php
- 4. [4] mysql how to fix Access denied for user 'root'@'localhost'
 https://superuser.com/questions/603026/mysql-how-to-fix-access-denied-for-user-rootlocalhost?rq=1
- **5.** [5] php mysqli_connect: authentication method unknown to the client [caching_sha2_password] https://stackoverflow.com/questions/50026939/php-mysqli-connect-authentication-method-unknown-to-the-client-caching-sha2-pa
- 6. [6] Relation view missing in MYPHP https://www.youtube.com/watch?v=86H6b3SuaEk
- 7. [7] https://stackoverflow.com/questions/43935255/regular-expression-for-name-with-spaces-allowed-in-between-the-text-and-avoid-sp
- [8] (when my nav-bar was overlapping with other ui element)
 https://www.freecodecamp.org/forum/t/solved-why-is-my-navbar-covering-next-section-container/97897/4
- [9] (for hosting website)https://in.000webhost.com/
- ^{10.} [10]https://www.w3schools.com/howto/howto css image overlay.asp

Appendix - A

Coding

Caeser cipher code (embedded in caeser.php)

```
<div id="wrap">
     <legend>Caeser Cipher Encryption/Decryption</legend>
     <script>
var mode = "ceaser";
var shift;
function encrypt() {
var a,b,result="";
text=String(document.getElementById("first").value);
shift=Number(document.getElementById("second").value);
  if (mode == "ceaser") {
     //loop through each caharacter in the text
     for (var i = 0; i < text.length; i++) {
        //get the character code of each letter
        var c = text.charCodeAt(i);
        // handle uppercase letters
```

```
if(c \ge 65 \&\& c \le 90)  {
          result += String.fromCharCode((c - 65 + shift) % 26 + 65);
        // handle lowercase letters
        else if(c \ge 97 \&\& c \le 122)
           result += String.fromCharCode((c - 97 + shift) % 26 + 97);
        // its not a letter, let it through
        }else {
           result += text.charAt(i);
     }
  }
  document.getElementById("answer").value= String(result);
  return result;
}
function decrypt(){
  var a,b,result="";
  text=String(document.getElementById("first").value);
  shift=Number(document.getElementById("second").value);
  shift = (26 - shift) \% 26;
  if (mode == "ceaser"){
```

```
//loop through each caharacter in the text
   for (var i = 0; i < text.length; i++) {
      //get the character code of each letter
     var c = text.charCodeAt(i);
     // handle uppercase letters
     if(c \ge 65 \&\& c \le 90) {
       result += String.fromCharCode((c - 65 + shift) % 26 + 65);
     // handle lowercase letters
      else if(c >= 97 \&\& c <= 122)
        result += String.fromCharCode((c - 97 + shift) % 26 + 97);
     // its not a letter, let it through
     }else {
        result += text.charAt(i);
     }
   }
document.getElementById("answer2").value= String(result);
return result;
```

}

}

```
</script>
Enter the Plain/Cipher text : <input id="first" type="text"
STYLE="color: #FFFFFF; font-family: Verdana; font-weight: bold;
font-size: 12px; background-color: #72A4D2;" size="10"
maxlength="90"><br/>
Enter the Shift key: <br/>
<input id="second" type="text" STYLE="color: #FFFFFF; font-family:</pre>
Verdana; font-weight: bold; font-size: 12px; background-color:
#72A4D2;" size="10" maxlength="30"> <br/>
<button style="background-color:red;"</pre>
onclick="encrypt()">Encrypt</button>
<input id="answer" type="text" STYLE="color: #FFFFFF; font-family:</pre>
Verdana; font-weight: bold; font-size: 12px; background-color:
#72A4D2;" size="10" maxlength="90"> <br/>
<button style="background-color:green;"</pre>
onclick="decrypt()">Decrypt</button>
<input id="answer2" type="text" STYLE="color: #FFFFFF; font-family:</pre>
Verdana; font-weight: bold; font-size: 12px; background-color:
#72A4D2;" size="10" maxlength="90">
```

</div><!--End of wrap-->

Rail-fence cipher code (embedded in RF cipher.php)

```
<div id="wrap">
     <legend>Rail-Fence Cipher Encryption/Decryption</legend>
      <script type="text/javascript">
function Encrypt() {
  plaintext
document.getElementById("p").value.toLowerCase().replace(/[^a-z]/g, "
");
  if(plaintext.length < 1) { alert("please enter some plaintext"); return; }
  var key = parseInt(document.getElementById("key").value);
  if(key > Math.floor(2*(plaintext.length-1))){ alert("key is too large for
the plaintext length."); return; }
  ciphertext = "";
  for(line=0; line<key-1; line++){
     skip=2*(key-line-1); j=0;
     for(i=line; i<plaintext.length;){</pre>
        ciphertext += plaintext.charAt(i);
        if((line==0) || (i\%2 == 0)) i+=skip;
       else i+=2*(key-1) - skip;
       j++;
     }
  }
                 i < plaintext.length; i+=2*(key-1)
  for(i=line;
                                                         ciphertext
plaintext.charAt(i);
```

```
document.getElementById("c").value = ciphertext;
}
function Decrypt(f) {
  ciphertext
document.getElementById("c").value.toLowerCase().replace(/[^a-z]/g, "
");
  if(ciphertext.length < 1){ alert("please enter some ciphertext (letters
only)"); return; }
  var key = parseInt(document.getElementById("key").value);
  if(key > Math.floor(2*(ciphertext.length-1))){ alert("please enter 1 -
22."); return; }
  pt = new Array(ciphertext.length); k=0;
  for(line=0; line<key-1; line++){
     skip=2*(key-line-1); j=0;
     for(i=line; i<ciphertext.length;){</pre>
        pt[i] = ciphertext.charAt(k++);
        if((line==0) || (i\%2 == 0)) i+=skip;
       else i+=2*(key-1) - skip;
       j++;
     }
  }
                  i < ciphertext.length; i+=2*(key-1)
  for(i=line;
                                                              pt[i]
ciphertext.charAt(k++);
  document.getElementById("p").value = pt.join("");
}
</script>
```

<h2>Rail Fence Cipher </h2>

Enter the word that you want to ENCRYPT, then put "NUMBER" in a key form to make how many rail you need

Plaintext

<TEXTAREA id="p" name="p" rows="4" cols="40" style="background-color:#72A4D2;">ISS Project</TEXTAREA>

<P>line = <INPUT id="key" name="key" size="5" value=" " type="text" style="background-color:#72A4D2;"></P>

<P><INPUT name="btnEn" value=" Encrypt " style="background-color:red;" onclick="Encrypt()" type="button">

<P><INPUT name="btnDe" value=" Decrypt " style="background-color:green;" onclick="Decrypt()" type="button"></P>

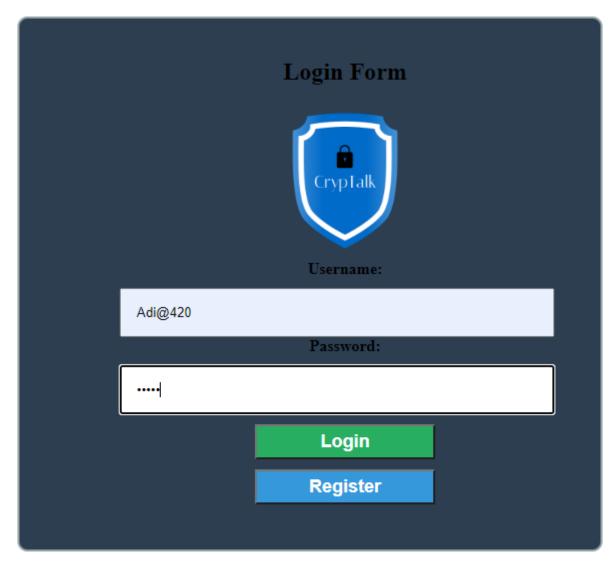
<P>Ciphertext
<TEXTAREA id="c" name="c" rows="4" cols="40"style="background-color:#72A4D2;"></TEXTAREA> </P>

</div><!--End of wrap-->

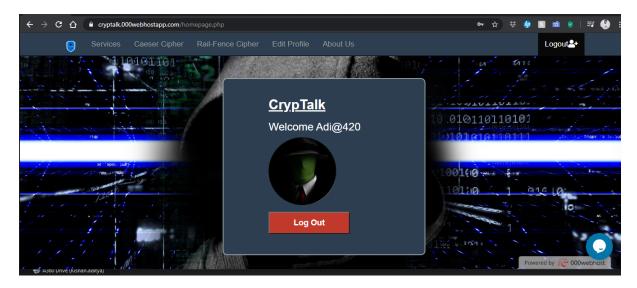
Appendix – B

Snap Shot

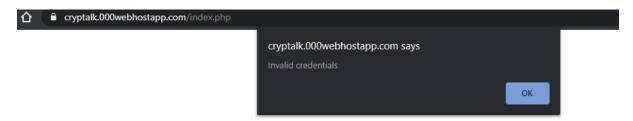
Login attempt



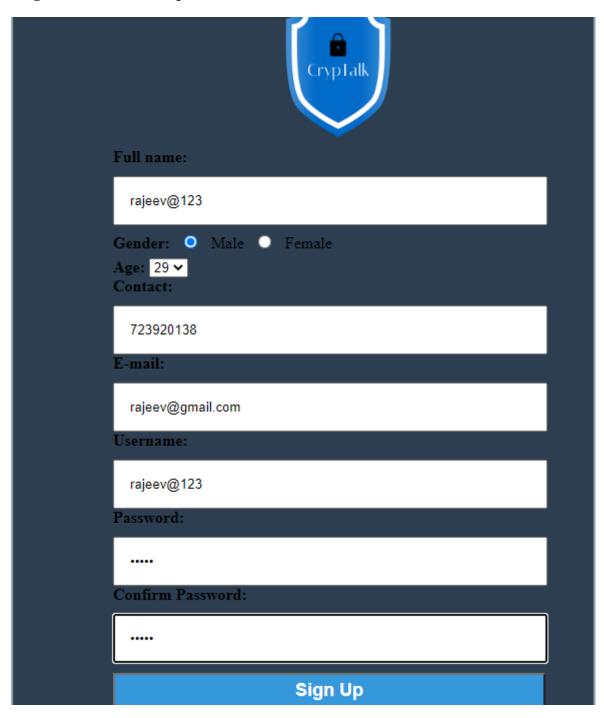
Successful Login



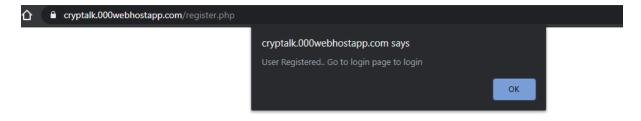
Failed login attempt



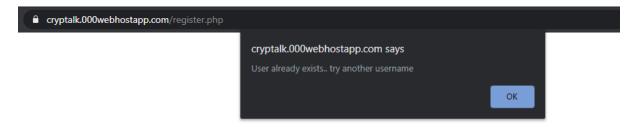
Registration Attempt



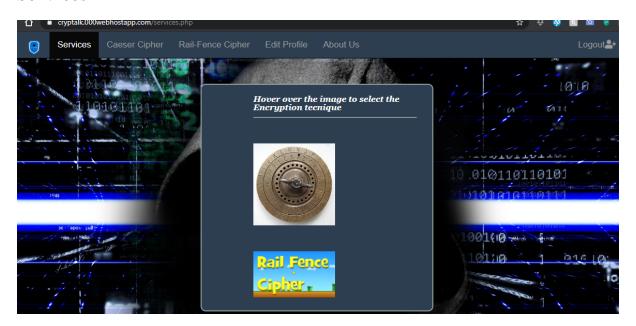
Successful registration



Failed registration



Services



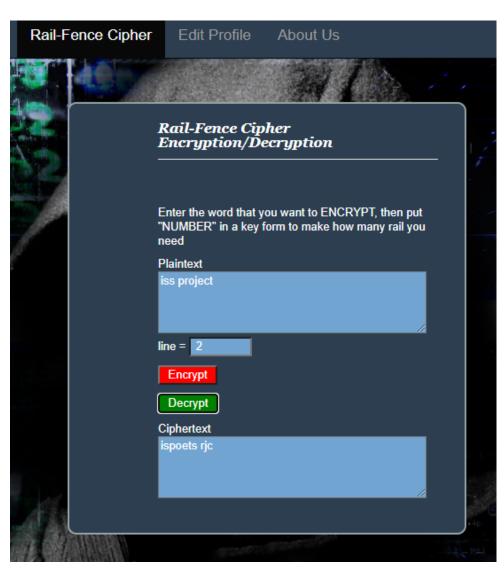
Caeser cipher



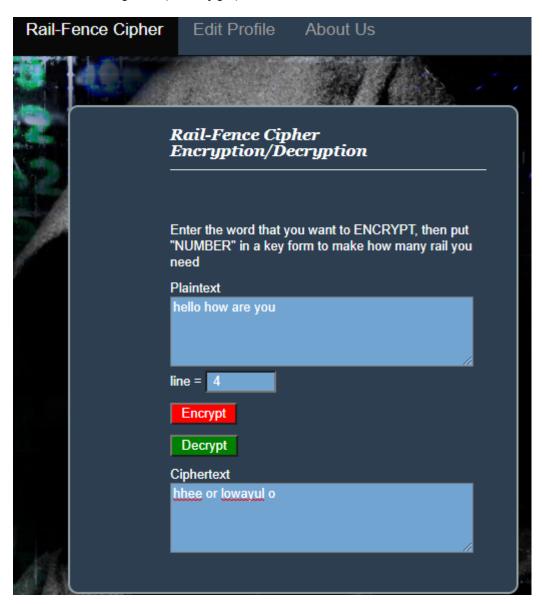


Rail-fence cipher(encrypt)

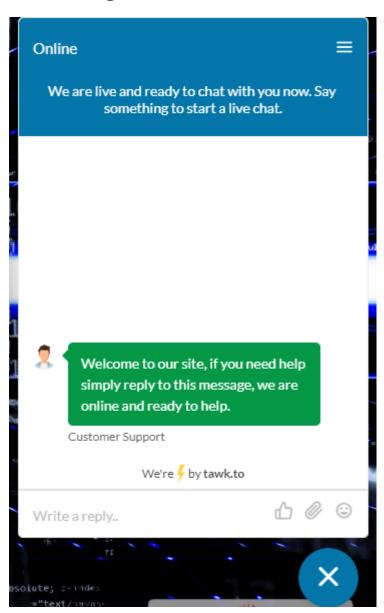
_



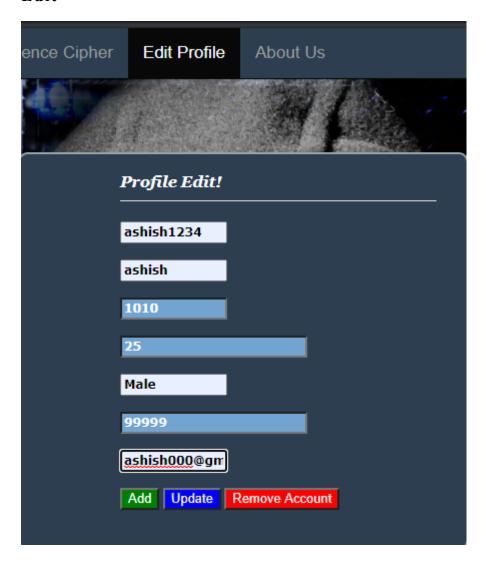
Rail-fence cipher(decrypt)



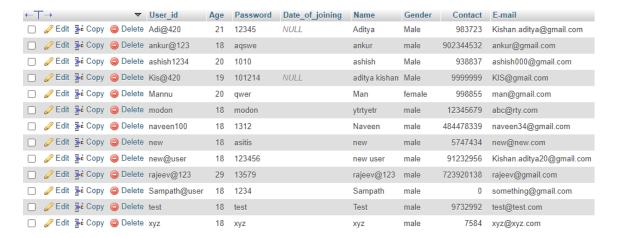
Twk.to widget



Edit



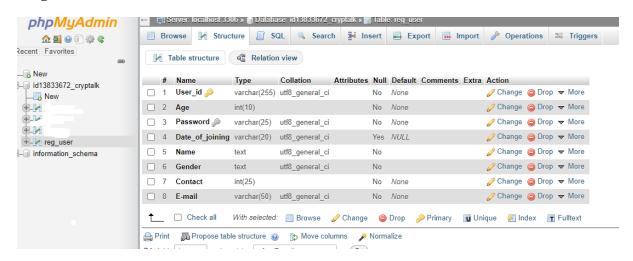
Before edit



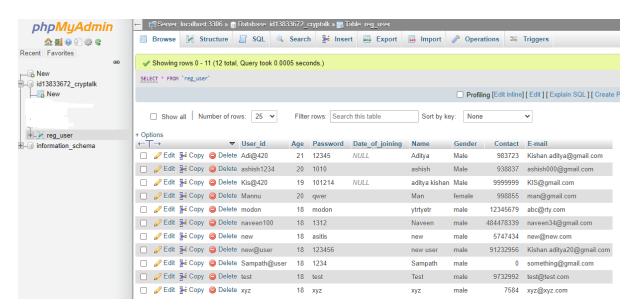
After edit



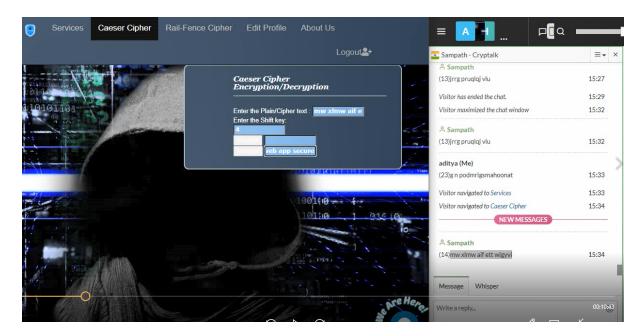
Registered user table structure



User table



Chat screenshot



Project demo link: https://drive.google.com/file/d/183kzH4skUNIM2ADL39NkffFgegLvt
U9O/view?usp=sharing

 $\begin{array}{lll} Ppt & link: & \underline{https://drive.google.com/file/d/1Pw8pDb2wljAHBYcQVq-jhcagK7ofuSpW/view?usp=sharing} \end{array}$