

On optimal block Markov coding schemes for multiple-access channel with feedback

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Motivation

The capacity of multi-terminal communication systems is often characterized by multi-letter directed information expressions which are difficult to compute.

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Capacity of MAC with feedback

$$C = \bigcup_{\text{code trees}} \left\{ (R_1, R_2) : \begin{array}{l} R_1 \leq I_\infty(X^1 \rightarrow Y \mid X^2) \\ R_2 \leq I_\infty(X^2 \rightarrow Y \mid X^1) \\ R_1 + R_2 \leq I_\infty(X^1 X^2 \rightarrow Y) \end{array} \right\}$$

[Kramer-03]

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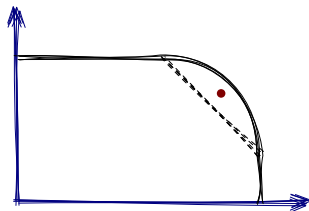
[Kramer-03]

Block Markov coding schemes are a class of achievable schemes that give inner bounds on capacity

Idea for achievability: cooperative comm

Suppose we want to transmit at a rate point outside the no-feedback capacity region. Communicate in two phases

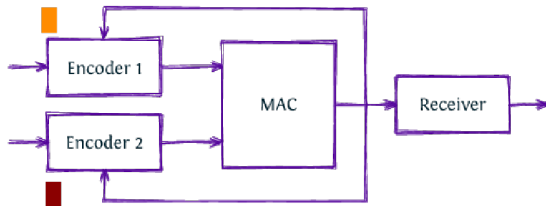
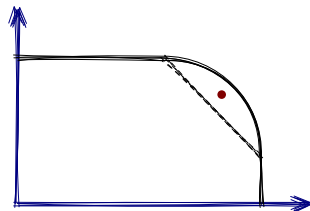
[Gardner-Wolf-75]



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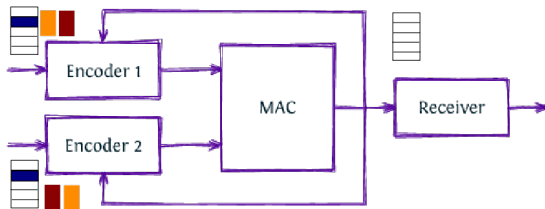
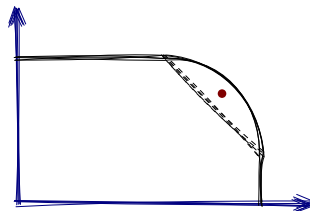
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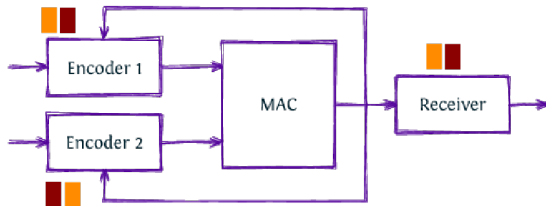
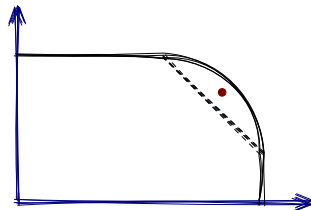
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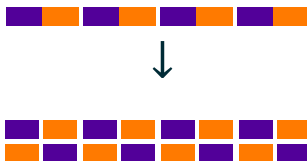
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Block Markov coding scheme

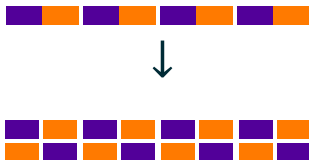
Cover-Leung Scheme: decode after one block



[Cover-Leung-81]

Block Markov coding scheme

Cover-Leung Scheme: decode after one block



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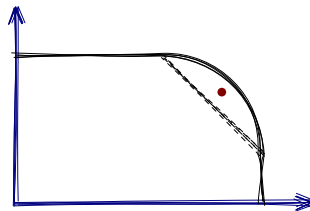
$$R_{CL} = \bigcup_{P_U P_{X^1|U} P_{X^2|U}} \left\{ (R_1, R_2) : \begin{array}{l} R_1 \leq I(X^1 \wedge Y | UX^2) \\ R_2 \leq I(X^2 \wedge Y | UX^1) \\ R_1 + R_2 \leq I(X^1 X^2 \wedge Y) \end{array} \right\}$$

Not tight in general

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Suppose we want to transmit at a rate point outside the no-feedback capacity region. Communicate in three phases

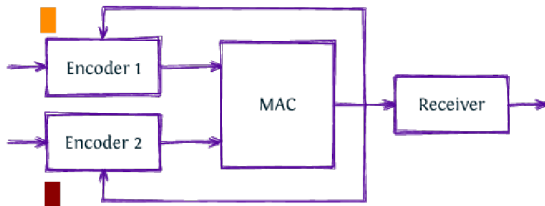
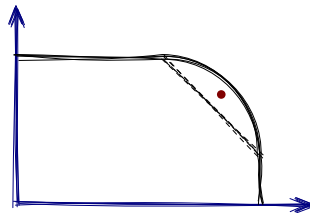
[Bross-Lapidot-05]



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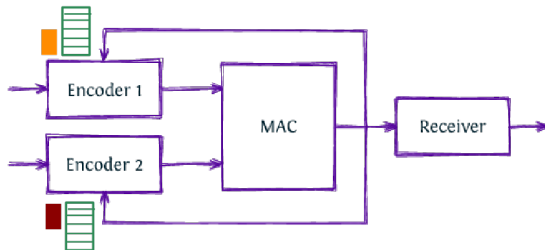
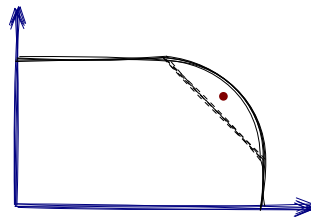
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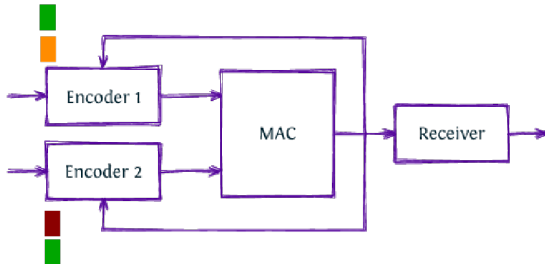
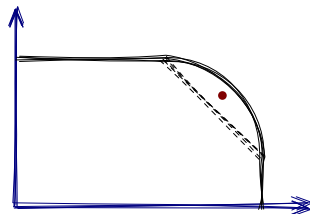
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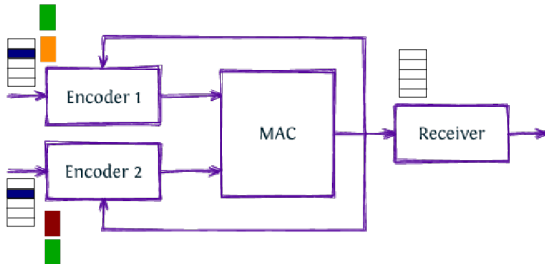
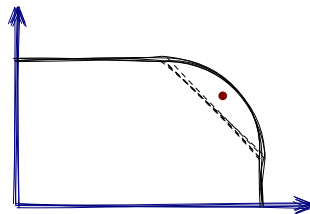
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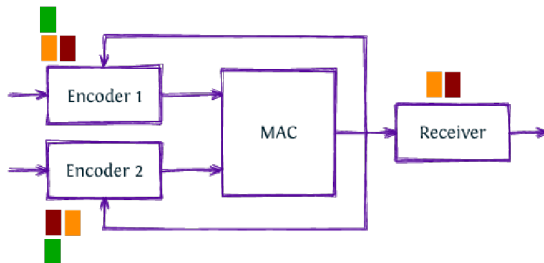
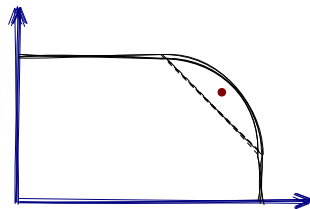
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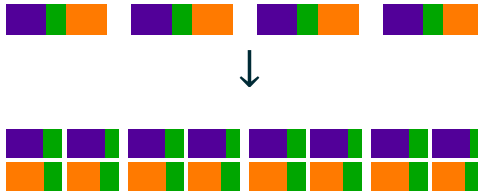
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[Bross-Lapidoth-05]



Block Markov coding scheme

Bross-Lapidoth Scheme: decode after two blocks



[Bross-Lapidoth-05]

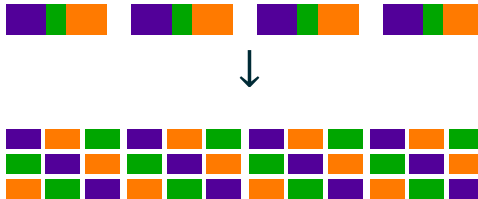
Block Markov coding scheme

$$R_{BL} = \bigcup_{\substack{P_{U^P X^1 | U^P X^2 | U} \\ g_1: \mathcal{X}^1 \times \mathcal{Y} \rightarrow \mathcal{V}^1, g_2: \mathcal{X}^2 \times \mathcal{Y} \rightarrow \mathcal{V}^2 \\ \text{stuff}}} \left\{ (R_1, R_2) : \right.$$

$$\left. \begin{aligned} R_1 &\leq (1 + \eta)^{-1} I(X^1 \wedge Y | U X^2 V^1) \\ R_2 &\leq (1 + \eta)^{-1} I(X^2 \wedge Y | U X^1 V^2) \\ R_1 + R_2 &\leq (1 + \eta)^{-1} I(X^1 X^2 \wedge Y | V^1 V^2) - R_L \\ R_L &\leq \text{complicated expression} \\ \eta &\geq \text{complicated expression} \end{aligned} \right\}$$

Another block Markov scheme

Venkataramanan Pradhan Scheme



[Venkataramanan-Pradhan-11]

Another block Markov scheme

$$R_{VP} = \bigcup_{\substack{\tilde{S}=(\tilde{U}, \tilde{V}^1, \tilde{V}^2, \tilde{Y}), S=(U, V^1, V^2, Y) \\ P_{\tilde{S}\tilde{X}^1, \tilde{X}^2} \\ P_{V^1|\tilde{S}, \tilde{X}^1} P_{V^2|\tilde{S}, \tilde{X}^2} \\ P_{UX^1X^2Y|V^1V^2} \\ \text{stuff}}} (R_1, R_2) : \left\{ \begin{array}{l} R_1 \leq I(X^1 \wedge Y | X^2 V^2 U \tilde{S} \tilde{X}^2) - [I(V^1 \wedge X^2 | Y V^2 U \tilde{S} \tilde{X}^2) - I(U \wedge Y | \tilde{U} \tilde{Y})]^+ \\ R_2 \leq I(X^2 \wedge Y | X^1 V^1 U \tilde{S} \tilde{X}^1) - [I(V^2 \wedge X^1 | Y V^1 U \tilde{S} \tilde{X}^1) - I(U \wedge Y | \tilde{U} \tilde{Y})]^+ \\ R_1 + R_2 \leq I(X^1 X^2 \wedge Y | U \tilde{S}) + I(U \wedge Y | \tilde{U} \tilde{Y}) \end{array} \right\}$$

Not tight in general

Comparison of the different schemes

- ⊙ BL and VP schemes (decode after two blocks) better than CL (decode after one block)
- ⊙ Relation between BL and VP schemes is not clear.

The achievable rate region of both schemes is given by the solutions of complicated non-linear optimization problems. As such, it is hard to evaluate the entire region.

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The achievable rate region of both schemes is given by the solutions of complicated non-linear optimization problems. As such, it is hard to evaluate the entire region.

Is there another block Markov coding scheme that **decodes after two blocks** and beats both BL and VP?

What is the structure of optimal
block Markov coding schemes
that decode after a fixed delay?

Block Markov coding scheme

Let

N : Block length

B : Number of blocks

M^i : Message sizes

d : Decoding delay (in blocks)

A (N, B, M^1, M^2, d) block Markov (BM) coding scheme is a tuple (f^1, f^2, g) where $f^i = (f_1^i, \dots, f_B^i)$, $g = (g_1, \dots, g_B)$, and

$$f_b^i : (\mathcal{M}^i)^b \times \mathcal{Y}^{(b-1)N} \mapsto (\mathcal{X}^i)^N$$

$$g_b : \mathcal{Y}_{1:b} \mapsto (\mathcal{M}^i, \mathcal{M}^2)$$

Block Markov coding scheme

Cost function

For any scheme $S = (f^1, f^2, g)$ and all $b > d$

$$J_b(S) = \mathbb{P}(W_{1:b-d} \neq \hat{W}_{d+1:b} \mid S) \\ + \mathbb{P}(W_{b-d+1:B-d} \neq \hat{W}_{b+1:B} \mid W_{1:b-d} = \hat{W}_{d+1:b}, S)$$

ε -strong achievability

For any $\varepsilon > 0$, the rate pair (R^1, R^2) is ε -strongly achievable if for all sufficiently large block length and number of blocks, \exists coding schemes $S = (f^1, f^2, g)$ such that

1. $(B - d) \frac{\log M^i}{BN} \geq R^i - \varepsilon$
2. $J_b(S) \leq \varepsilon$ for all $b > d$.

Problem formulation

Can we restrict attention to a subclass \mathcal{S}^* of all coding schemes \mathcal{S} such that $\exists S^* \in \mathcal{S}^*$ and

$$J_b(S^*) \leq J_b(S), \quad \forall S \in \mathcal{S} \text{ and } \forall b > d.$$

Structure of optimal decoder

Optimistic MAP decoder

$$g_b(y_{1:b}) = \arg \min_w \mathbb{P}(W_{b-d} = w \mid Y_{1:b} = y_{1:b}, \hat{W}_{d+1:b-1} = W_{1:b-1}, f^1, f^2)$$

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Lemma (Optimal decoder)

For any coding scheme S , changing the decoder to be an optimistic MAP decoder improves J_b universally (i.e., for all $b > d$).

Recall

$$\begin{aligned} J_b(S) &= \mathbb{P}(W_{1:b-d} \neq \hat{W}_{d+1:b} \mid S) \\ &\quad + \mathbb{P}(W_{b-d+1:B-d} \neq \hat{W}_{b+1:B} \mid W_{1:b-d} = \hat{W}_{d+1:b}, S) \end{aligned}$$

Dependency of MAP decoder on the encoder

W_{b-d} depends on $Y_{1:b}$ through the channel inputs $X_{b-d+1:b}$.

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$\mathbb{P}(W_{b-d} \mid Y_{1:b}, \hat{W}_{d+1:b-1} = W_{1:b-d-1})$ can be computed using the partially evaluated functions $\varphi_{b-d}^{i,(0)}(\cdot), \dots, \varphi_b^{i,(d)}(\cdot)$.

Structure of optimal decoder

$$\begin{aligned} g_b(y_{1:b}) &= \arg \min_w \mathbb{P}(W_{b-d} = w \mid Y_{1:b} = y_{1:b}, \hat{W}_{d+1:b-1} = W_{1:b-1}, f^1, f^2) \\ &= \tilde{g}_b(\varphi_{b-d}^{(0)}, \dots, \varphi_b^{(d)}) \end{aligned}$$

where for $k \leq d$

$$\varphi_b^{i,(k)}(\mathbf{w}_{b-k:b}^i) = f_i(\mathbf{w}_{1:b-k-1}^i, \mathbf{w}_{b-k:b}^i, y_{1:b-1})$$

$$\text{and } \varphi_b^{(d)} = (\varphi_b^{1,(d)}, \varphi_b^{2,(d)})$$

Note that the decoder \tilde{g}_b is a **fixed memory** decoder.

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Proposition (Optimal decoder)

Restricting attention to finite memory decoders of the above form does not affect the ε -strongly-achievable region.

Structure of optimal encoders

- ▶ Finite memory decoder
- ▶ d -block decoding delay

The argument of Witsenhausen-79 for the structure of optimal real-time encoder applies, although we are looking at multi-terminal setup with a different objective function.

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Proof idea

Proof proceeds by backward induction. Assume both encoders from block $b + 1 : B$ have the desired structure.

Pick any encoder and look at f_b^i . The costs of interests are J_b, J_{b+1}, \dots, J_B .

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Assume $\hat{W}_{1:b-1} = W_{d+1:b-d-1}$.

Can pick a randomized encoder \tilde{f}_b^i that induces the same distribution on the future realizations of the partially evaluated functions $\{(\varphi_{c-d}^{(0)}(\cdot), \dots, \varphi_c^{(d)}(\cdot))\}_{c=b}^B$ as given by f_b^i .

Summary

© Structure of Encoder

$$x_b^i = f_b^i(w_{b-d:b}^i, \varphi_{b-d}^{(0)}(\cdot), \dots, \varphi_{b-1}^{(d-1)}(\cdot))$$

© Structure of Decoder

$$\hat{w}_b = \tilde{g}_b(\varphi_{b-d}^{(0)}, \dots, \varphi_b^{(d)})$$

Comparison with achievable schemes

Decoding with one block delay

© Our result

$$x_b^i = f_b^i(w_{b-1}^i, w_b^i, \varphi_{b-1}^{(0)}(\cdot))$$
$$\hat{w}_b = \tilde{g}_b(\varphi_{b-1}^{(0)}, \varphi_b^{(1)})$$

© Cover-Leung

$$x_b^i = f_b^i(w^i, w_{b-1}^i, u)$$

The decoder is a typicality decoder.

Comparison with achievable schemes

- ⑥ At the encoder, $\varphi_{b-1}^{(0)}$ plays the role of the auxiliary random variable u .
- ⑥ Compare from coding with causal side information (code function = auxiliary random variable). This case is different because the code function is at a block level, while the auxiliary random variable is at the symbol level.

Comparison with achievable schemes

Coding with two blocks of delay

© Our result

$$x_b^i = f_b^i(w_{b-2}^i, w_{b-1}^i, w_b^i, \varphi_{b-2}^{(0)}(\cdot), \varphi_{b-1}^{(1)})$$

$$\hat{w}_b = \tilde{g}_b(\varphi_{b-2}^{(0)}, \varphi_{b-1}^{(1)}, \varphi_b^{(2)})$$

© Bross-Lapidoth and Venkataramanan-Pradhan

Both have multiple auxiliary random variables and many other conditions. Difficult to make a direct comparison.

Conclusion

- ④ At the block level, block Markov coding schemes are similar to real-time communication.
- ④ Stochastic control provides some insights into design of block Markov coding schemes and some intuition on the choice of auxiliary variables.
- ④ MAC with multiple encoders and feedback?
- ④ Other multi-terminal communication systems?

Thank you