

# Team optimal decentralized filtering with coupled cost

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McGill University

Joint work with Mohammad Afshari

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13 October 2017

# Model

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## One-shot decentralized estimation with coupled cost

Model      State of the world      :  $x \sim \mathcal{N}(0, \Sigma_x)$

Observation of agent  $i$ :  $y_i = C_i x + w_i, \quad w_i \sim \mathcal{N}(0, Q_i)$

Estimate of agent  $i$       :  $\hat{x}_i = g_i(y_i)$ .      Let  $\hat{x} = \text{vec}(\hat{x}_1, \dots, \hat{x}_n)$

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The diagram illustrates a ring network topology with two nodes. Each node is represented by a black dot enclosed in a red oval, with the number '1' next to it. A red line connects the two nodes, with a red 'q' centered below the line, representing the coupling cost between the estimates of the two agents.

# Model

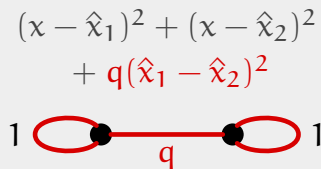
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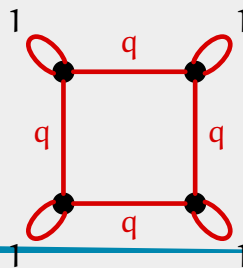
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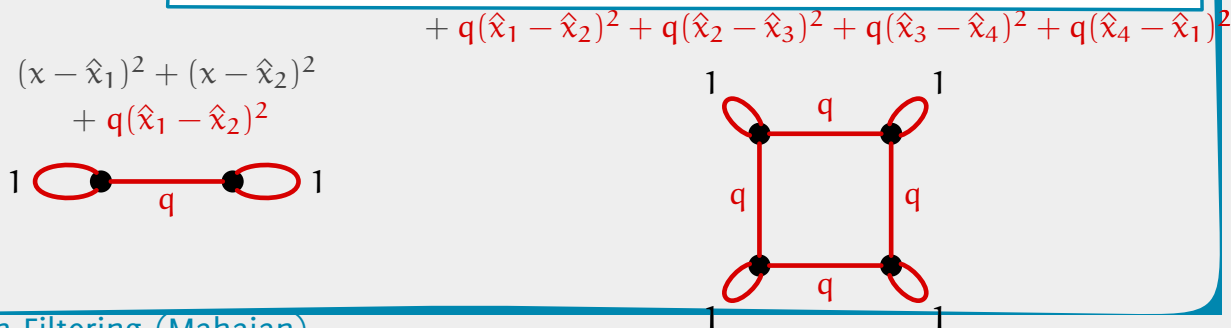
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## Multi-step decentralized estimation (basic version)

Model      State of the world    :  $x(t+1) = Ax(t) + w^0(t), \quad w^0(t) \sim \mathcal{N}(0, Q_0)$

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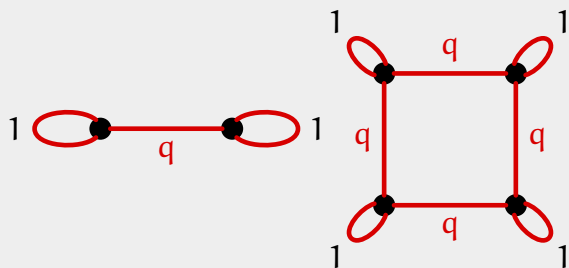
**General version**      Neighbors can communicate to one another over a communication graph.

$$\hat{x}_i(t) = g_i(I_i(t)), \text{ where } I_i(t) = \{y_i(0:t), \{I_j(t - d_{ji})\}_{j \in \mathcal{N}_i^c}\}.$$

# Model

## Estimation graph

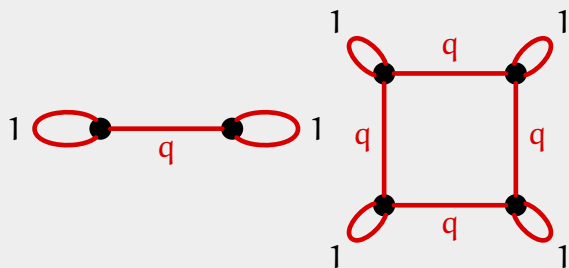
- ▶ Weighted undirected graph with self loops
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## Communication graph

- ▶ Weighted directed graph
- ▶ Weights are positive integers and correspond to the communication delay between neighbors.

## Some representative graphs

- ▶ Completely connected graph with d-step delay along each link.
- ▶ Strongly connected graph with one-step delay along each link.

## Problem Formulation

Given

- ▶ The dimension of all system variables
- ▶ The covariance of all noise variables
- ▶ A communication graph  $\mathcal{G}^c$  that determines the information structure
- ▶ An estimation graph  $\mathcal{G}^e$  that determines the cost coupling between agents

Objective

Choose  $g = (g_1, \dots, g_n)$  where  $g_i = (g_{i,1}, \dots, g_{i,T})$  and

$$\hat{x}_i(t) = g_{i,t}(I_i(t))$$

to minimize  $\mathbb{E} \left[ \sum_{t=1}^T c(x(t), \hat{x}(t)) \right]$  where

$$c(x(t), \hat{x}(t)) = \sum_{i \in \mathcal{N}} (x(t) - \hat{x}_i(t))^T \mathbf{M}_{ii} (x(t) - \hat{x}_i(t)) + \frac{1}{2} \sum_{i,j \in \mathcal{N}} (\hat{x}_i(t) - \hat{x}_j(t))^T \mathbf{M}_{ij} (\hat{x}_i(t) - \hat{x}_j(t))$$

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Lot of recent literature on ad-hoc iterative algorithms in which agents converge to a **consensus** solution. In the proposed model, the cost is chosen such that consensus will emerge naturally.



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## Decentralized Control

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## Estimation in vehicle platoons

Each vehicle needs to estimate the location of all vehicles in a platoon.

## Other potential applications

...

## Key Observation

The decentralized filtering problem is a static team

# An overview of static teams

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## Brief literature overview

Research on **static teams** started in Economics in the context of organizational behavior

▷ Marschack(1950's), Radnar (1962), Marschack and Radnar (1972)

**Dynamic teams** have been studied in Systems and Control since late 60's

▷ Witsenhausen (1969): A two-step LQG system with two controllers. **Non-linear controllers outperform linear control strategies.** Finding the optimal controller for this model is still an open problem.

▷ Whittle and Rudge (1974): Infinite horizon LQG model with two **symmetric** controllers. **A priori** restrict attention to linear controllers. **Best linear controllers cannot be represented by recursions of finite order.**

▷ Some positive results: Witsenhausen (1971), Ho and Chu (1972), Krainak Speyer Marcus (1982), Aicardi Davoli Minciardi (1987), Nayyar Mahajan Teneketzis (2013).

# An overview of static teams

## A simplified version of Radner's model

### Model

- ▶ Decentralized system with  $n$  agents.
- ▶  $(x, y_1, \dots, y_n)$  jointly Gaussian.  $\text{cov}(x, y_i) = \Theta_i$ ,  $\text{cov}(y_i, y_j) = \Sigma_{ij}$ .
- ▶ Agent  $i$  observes  $y_i$  and chooses  $u_i = g_i(y_i)$ .

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▶ Radner, "Team Decision Problems," Annals of Math. Stats, 1962.

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### Objective

Choose  $g = (g_1, \dots, g_n)$  to minimize  $\mathbb{E}[c(x, u)]$  where

$$c(x, u) = \mathbb{E} \left[ \sum_{i,j \in N} (u_i)^\top R_{ij} u_j + 2 \sum_{i \in N} (u_i)^\top P_i x \right]$$

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# An overview of static teams

## The idea of Radner's solution

Necessary condition  
for optimality

A strategy  $g = (g_1, \dots, g_n)$  is optimal only if for any other strategy  $\tilde{g} = (\tilde{g}_1, \dots, \tilde{g}_n)$

$$J(\tilde{g}_i, g_{-i}) - J(g) \geq 0$$

This also implies that the strategy  $g$  is **person by person optimal**.

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Necessary and sufficient condition

$$g_i(y_i) = u_i \text{ such that } \frac{\partial}{\partial u_i} \mathbb{E}[c(x, g_{-i}(y_{-i}), u_i) | y_i] = 0$$

# An overview of static teams

## Radner's solution (cont.)

Main result

**Optimal control law is linear** and is given by

$$u^i = F^i(y^i - \mathbb{E}[y^i]) + H^i \mathbb{E}[x],$$

where

$$F = -\Gamma^{-1}\eta, \quad H = -R^{-1}P,$$

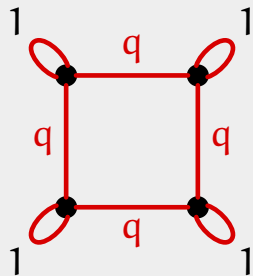
and

- ▶  $F = \text{vec}(F^1, F^2, \dots, F^n)$
- ▶  $H = \text{rows}(H^1, H^2, \dots, H^n).$
- ▶  $\Gamma = [\Gamma^{ij}]$ , where  $\Gamma^{ij} = \Sigma^{ij} \otimes R^{ij}.$
- ▶  $\eta = \text{vec}(P^1\Theta^1, P^2\Theta^2, \dots, P^n\Theta^n).$

# One-step decentralized estimation

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## One-step decentralized estimation as a static team

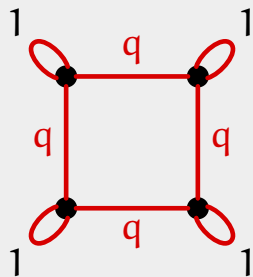


In the decentralized estimation problem, we have

$$c(x, \hat{x}) = \sum_{i \in \mathcal{N}} (x - \hat{x}_i)^T M_{ii} (x - \hat{x}_i) + \frac{1}{2} \sum_{i,j \in \mathcal{N}} (\hat{x}_i - \hat{x}_j)^T M_{ij} (\hat{x}_i - \hat{x}_j)$$

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This can be written as

$$x^T Q x + \hat{x}^T R \hat{x} + 2 \hat{x}^T P x, \text{ where}$$

►  $Q = \sum_{i \in N} M_{ii},$

►  $P = \text{rows}(-M_{ii}, \dots, -M_{nn})$

►  $R = [R_{ij}], \text{ where}$

$$R_{ij} = \begin{cases} M_{ii} + \sum_{j \in N_j} M_{ij}, & \text{if } i = j \\ -M_{ij}, & \text{if } j \in N_i \\ 0, & \text{otherwise} \end{cases} \quad (\text{Graph Laplacian})$$

►  $\Sigma_{ii} = C_i \Sigma_x (C_i)^T + \text{var}(w_i)$

►  $\Sigma_{ij} = C_i \Sigma_x (C_j)^T$

►  $\Theta_i = \Sigma_x (C_i)^T.$

# One-step decentralized estimation

## Optimal solution for one-shot decentralized estimation

Translating  
Radner's result

Since the model is a static team, from Radner's result we can say that the optimal estimates are

$$\hat{x}_i = F_i y_i$$

However, this form of the solution does not work well for the multi-step case.

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However, this form of the solution does not work well for the multi-step case.

### An alternative form of the solution

Let  $\hat{x}_i^{\text{loc}} = \mathbb{E}[x | y_i]$ . Then, the optimal estimates are given by

$$\hat{x}_i = L_i \hat{x}_i^{\text{loc}}, \quad L = -\Gamma^{-1} \eta$$

- ▶  $L = \text{vec}(L^1, \dots, L^n)$
- ▶  $\hat{\Sigma}_{ij} = \text{cov}(\hat{x}_i, \hat{x}_j) = \Theta_i (\Sigma_{ii})^{-1} \Sigma_{ij} (\Sigma_{jj})^{-1} (\Theta_j)^T$
- ▶  $\Gamma = [\Gamma_{ij}]$ , where  $\Gamma_{ij} = \hat{\Sigma}_{ij} \otimes R_{ij}$
- ▶  $\eta = \text{vec}(P_1 \hat{\Sigma}_{11}, \dots, P_n \hat{\Sigma}_{nn})$

# One-step decentralized estimation

## Examples of one-shot estimation



Suppose  $x \sim \mathcal{N}(0, \sigma_0^2)$  and  $y_i = x + w_i$  where  $w_i \sim \mathcal{N}(0, \sigma^2)$ . Then,

$$\Gamma = \begin{bmatrix} 1 + q & -\alpha q \\ -\alpha q & 1 + q \end{bmatrix}, \quad \text{where } \alpha = \frac{\sigma_0^2}{\sigma_0^2 + \sigma^2}.$$



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$$\Gamma^{-1} = \frac{1}{(1 + q)^2 - (\alpha q)^2} \begin{bmatrix} 1 + q & \alpha q \\ \alpha q & 1 + q \end{bmatrix}.$$


# One-step decentralized estimation

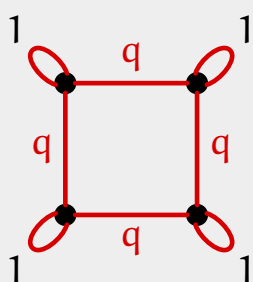
## Examples of one-shot estimation

  $\hat{x}_i = \frac{1}{1 + \bar{\alpha}q} \hat{x}_i^{\text{loc}}, \quad \text{where } \bar{\alpha} = \frac{\sigma^2}{\sigma_0^2 + \sigma^2}.$

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## Examples of one-shot estimation


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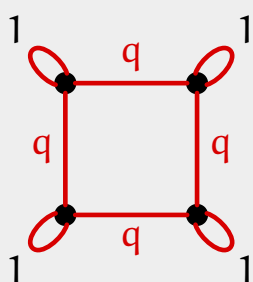

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# One-step decentralized estimation

## Examples of one-shot estimation



$$\hat{x}_i = \frac{1}{1 + \bar{\alpha}q} \hat{x}_i^{\text{loc}}, \quad \text{where } \bar{\alpha} = \frac{\sigma^2}{\sigma_0^2 + \sigma^2}.$$



$$\hat{x}_i = \frac{1}{1 + 2\bar{\alpha}q} \hat{x}_i^{\text{loc}}.$$

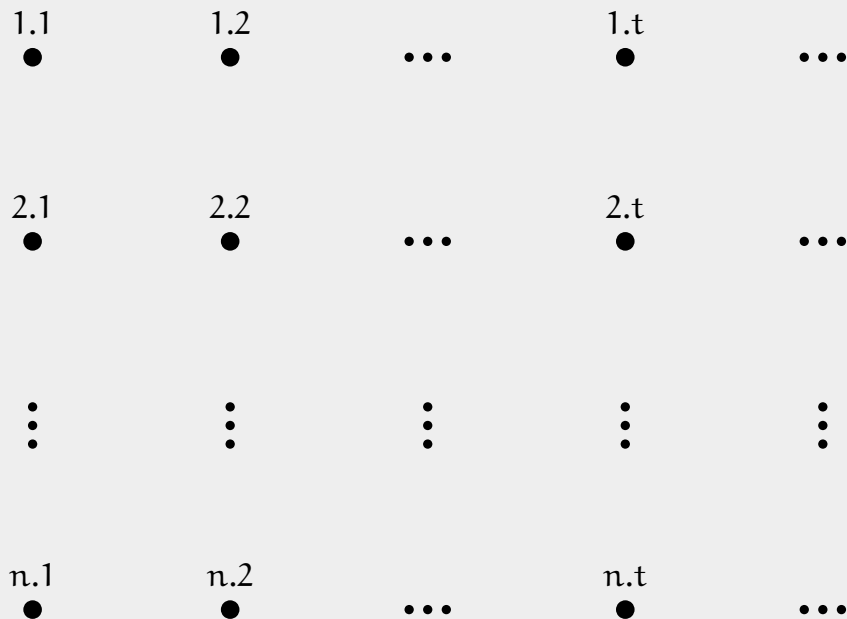
d-regular graph

$$\hat{x}_i = \frac{1}{1 + d\bar{\alpha}q} \hat{x}_i^{\text{loc}}.$$

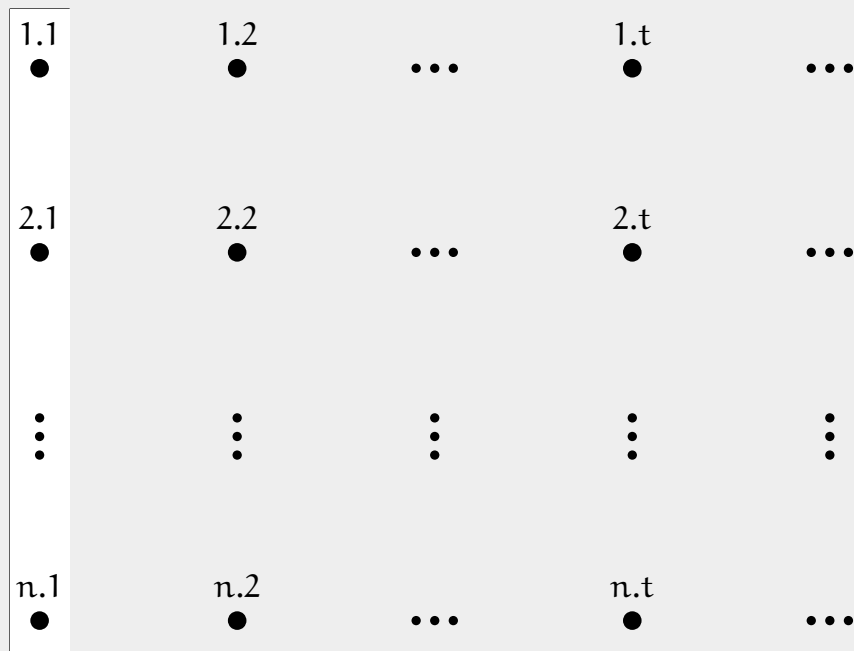
**Proof:** Show that  $\Gamma L = -\eta$

# Multi-step decentralized estimation

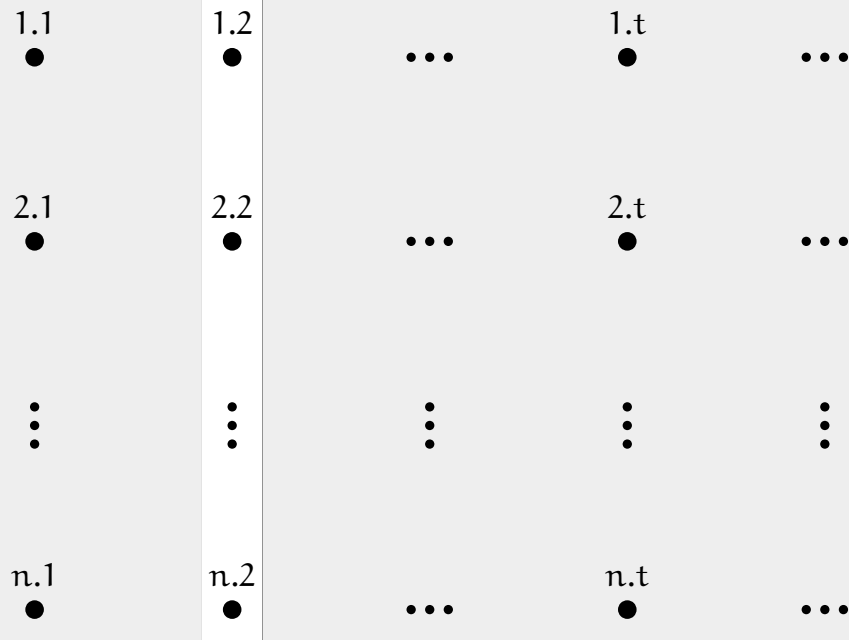
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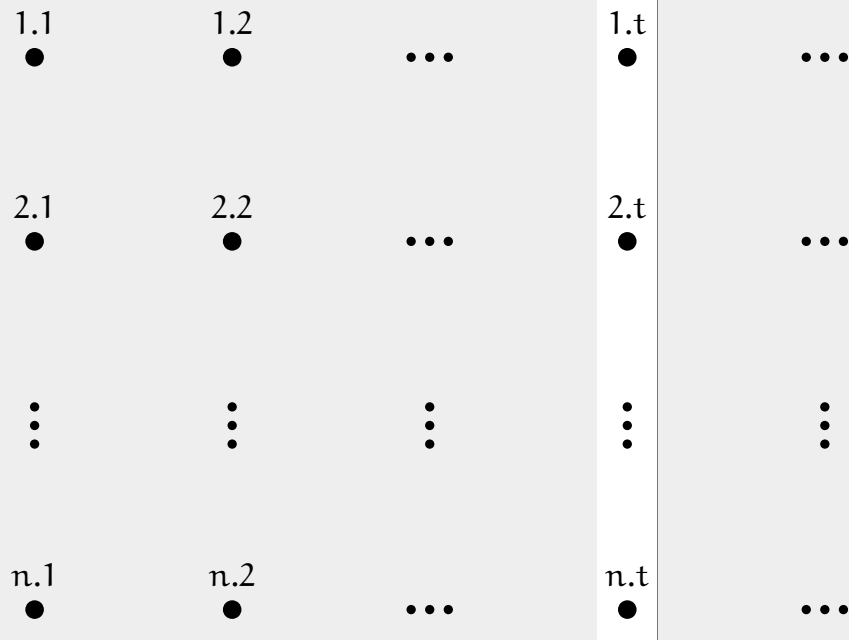


# Multi-step decentralized estimation





# Multi-step decentralized estimation



# Multi-step decentralized estimation

1.1



1.2



...

1.t



...

Instead of solving  $\min \mathbb{E} \left[ \sum_{t=1}^T c(x(t), \hat{x}(t)) \right]$

we can solve  $\min \mathbb{E}[c(x(t), \hat{x}(t))]$  for each  $t$ .

n.1



n.2



...

n.t



...

# Multi-step decentralized estimation

Key observation      The problem at time  $t$  is a one-shot optimization problem

# Multi-step decentralized estimation

Key observation

The problem at time  $t$  is a one-shot optimization problem

Optimal estimator

Let  $\hat{x}_i^{\text{loc}}(t) = \mathbb{E}[x(t) | I_i(t)]$  and  $\hat{\Sigma}_{ij}(t) = \text{cov}(\hat{x}_i^{\text{loc}}(t), \hat{x}_j^{\text{loc}}(t))$ . Then,

$$\begin{aligned}\hat{x}_i(t) &= L_i(t) \hat{x}_i^{\text{loc}}(t), \\ \text{vec}(L_i(t)) &= -[\hat{\Sigma}_{ij}(t) \otimes R_{ij}]^{-1} \text{vec}(P_i \hat{\Sigma}_{ii}(t))\end{aligned}$$

# Multi-step decentralized estimation

Key observation      The problem at time  $t$  is a one-shot optimization problem

Optimal estimator      Let  $\hat{x}_i^{\text{loc}}(t) = \mathbb{E}[x(t) | I_i(t)]$  and  $\hat{\Sigma}_{ij}(t) = \text{cov}(\hat{x}_i^{\text{loc}}(t), \hat{x}_j^{\text{loc}}(t))$ . Then,

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## Remarks

To compute the optimal solution, we only need to compute  $\hat{x}_i^{\text{loc}}(t)$  and  $\hat{\Sigma}_{ij}(t)$ .

Recall, all random variables are jointly Gaussian. Pre-computing  $\hat{\Sigma}_{ij}(t)$  and keeping track of  $\hat{x}_i^{\text{loc}}(t)$  is trivial but for computational complexity.

Almost same as standard Kalman filtering! Relatively straight forward to come up with recursive equations (but for notation!).

# Recursive computation of $\hat{\mathbf{x}}_i^{\text{loc}}(\mathbf{t})$ and $\hat{\Sigma}_{ij}(\mathbf{t})$

# Recursive computation of $\hat{x}_i^{\text{loc}}(t)$ and $\hat{\Sigma}_{ii}(t)$

Proof by examples ...

# Recursive computation of $\hat{x}_i^{\text{loc}}(t)$ and $\hat{\Sigma}_{i,i}(t)$

## Proof by examples ...

One step  
delay sharing

Complete communication graph with one unit communication delay.

$$I_i(t) = \{y_i(t), y(1:t-1)\}$$



# Recursive computation of $\hat{x}_i^{\text{loc}}(t)$ and $\hat{\Sigma}_{i,i}(t)$

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d-step delay  
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Complete communication graph with d units communication delay.

$$I_i(t) = \{y_i(t-d+1:t), y(1:t-d)\}$$

# Recursive computation of $\hat{x}_i^{\text{loc}}(t)$ and $\hat{\Sigma}_{i,i}(t)$

## Proof by examples . . .

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d-step delay  
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Complete communication graph with d units communication delay.

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General comm.  
graph

Assume a strongly connected (directed) communication graph.

Can be effectively viewed as a d-step delay sharing, where d is the diameter of the graph.

# Recursive computation of $\hat{x}_i^{\text{loc}}(t)$ and $\hat{\Sigma}_{ii}(t)$

## One-step delay sharing

Recursion for  
local estimates

Recall  $\hat{x}_i^{\text{loc}}(t) = \mathbb{E}[x(t) | y_i(t), y(1:t-1)]$ . Define  $\hat{x}^{\text{com}}(t) = \mathbb{E}[x(t) | y(1:t-1)]$ .  
Then,

$$\hat{x}_i^{\text{loc}}(t) = \hat{x}^{\text{com}}(t) + K_i(t)[y_i(t) - C_i(t)\hat{x}^{\text{com}}(t)]$$

# Recursive computation of $\hat{x}_i^{\text{loc}}(t)$ and $\hat{\Sigma}_{ii}(t)$

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Recursion for  
conditional covariance

Let  $\Sigma(t) = \text{var}(x(t) - \hat{x}^{\text{com}}(t))$ . The gains are given by

$$K_i(t) = \Sigma(t)(C_i(t))^T [C_i(t)\Sigma(t)(C_i(t))^T + \text{var}(w_i)]^{-1}$$

$$K(t) = \Sigma(t)C^T [C\Sigma(t)C^T + \text{var}(w_1, \dots, w_n)]^{-1}$$

Define  $\Lambda(t) = I - K(t)C$ .

$$\Sigma(t) = A\Lambda(t)\Sigma(t)\Lambda(t)^T A^T + \text{var}(w_0) + AK(t)\text{var}(w_1, \dots, w_n)K(t)^T A^T$$

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Standard Kalman filter

$$\Sigma(t) = A\Lambda(t)\Sigma(t)\Lambda(t)^T A^T + \text{var}(w_0) + AK(t)\text{var}(w_1, \dots, w_n)K(t)^T A^T$$

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Standard Kalman filter

Covariance  
across agents

$$\hat{\Sigma}_{ij}(t) = K_i C_i \Sigma(t) (C_j)^T (K_j)^T$$

# Recursive computation of $\hat{x}_i^{\text{loc}}(t)$ and $\hat{\Sigma}_{i,i}(t)$

## d-step delay sharing

Recursion for  
local estimates

Recall  $\hat{x}_i^{\text{loc}}(t) = \mathbb{E}[x(t) | y_i(t-d+1:t), y(1:t-d)]$ .

Define  $\hat{x}^{\text{com}}(t-d+1) = \mathbb{E}[x(t-d+1) | y(1:t-d)]$ .

$$\hat{x}_i^{\text{loc}}(t) = A^{d-1} \hat{x}^{\text{com}}(t-d+1) + K_i(t) \left\{ \begin{bmatrix} y_i(t) \\ y_i(t-1) \\ \vdots \\ y_i(t-d+1) \end{bmatrix} - \underbrace{\begin{bmatrix} C_i(t)A^{d-1} \\ C_i(t)A^{d-2} \\ \vdots \\ C_i(t) \end{bmatrix}}_{\tilde{C}_i(t)} \hat{x}^{\text{com}}(t-d+1) \right\}$$



# Recursive computation of $\hat{x}_i^{\text{loc}}(t)$ and $\hat{\Sigma}_{ii}(t)$

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Standard Kalman filter

$$\hat{x}^{\text{com}}(t+1) = A\hat{x}^{\text{com}}(t) + AK_t[y_t - C\hat{x}^{\text{com}}(t)]$$

and

$$\Sigma(t) = A\Lambda(t)\Sigma(t-1)\Lambda(t)^T A^T + \text{var}(w_0) + AK(t) \text{var}(w_1, \dots, w_n) K(t)^T A^T$$

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Recursion for  
conditional covariance

$$K_i(t) = [A^{d-1} \Sigma(t-d)(\bar{C}_i)^T + \bar{\Sigma}_{i0}(t-d+1)] [\bar{C}_i \Sigma(t-d)(\bar{C}_i)^T + \bar{\Sigma}_{ii}(t-d+1)]^{-1}$$

where  $\bar{w}_i(t-d+1) = W_i \text{vec}(w_i(t), \dots, w_i(t-d+1))$

and  $\bar{\Sigma}_{ij}(t) = \text{cov}(\bar{w}_i(t), \bar{w}_j(t))$ .

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Covariance  
across agents

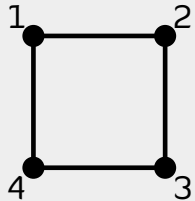
$$\hat{\Sigma}_{ij}(t) = K_i(t) [\bar{C}_i \Sigma(t-d)(\bar{C}_j)^T + \text{cov}(\bar{w}_i, \bar{w}_j)] (K_j(t))^T$$

# Recursive computation of $\hat{x}_i^{\text{loc}}(t)$ and $\hat{\Sigma}_{i,i}(t)$

## General graph

Information  
structure

$$I_1(t) = \{y_1(1:t), y_2(1:t-1), y_3(1:t-2), y_4(1:t-1)\}$$

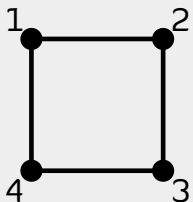


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## General graph

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# Recursive computation of $\hat{x}_i^{\text{loc}}(t)$ and $\hat{\Sigma}_{i,i}(t)$

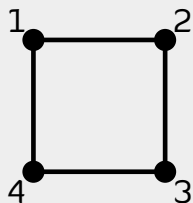
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Local estimates

Recall  $\hat{x}_i^{\text{loc}}(t) = \mathbb{E}[x(t) | I_i(t)]$ . Then,



$$\hat{x}_1^{\text{loc}}(t) = A\hat{x}^{\text{com}}(t-1) + K_1(t) \left\{ \begin{bmatrix} y_1(t) \\ y_1(t-1) \\ y_2(t-1) \\ y_4(t-1) \end{bmatrix} - \begin{bmatrix} C_1 A \\ C_1 \\ C_2 \\ C_4 \end{bmatrix} \hat{x}^{\text{com}}(t-1) \right\}$$

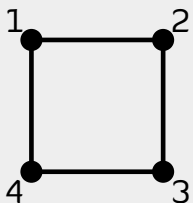
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Remarks

- ▶ Effectively equivalent to d-step delayed sharing.
- ▶ Each node keeps track of a delayed centralized estimator and innovation wrt common information.

# Summary



# Summary

## One-shot decentralized estimation with coupled cost

Model      State of the world      :  $x \sim \mathcal{N}(0, \Sigma_x)$

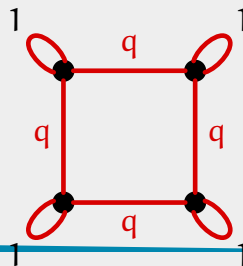
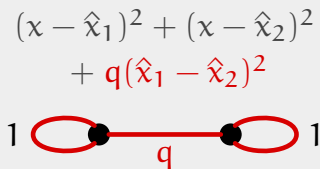
Observation of agent  $i$ :  $y_i = C_i x + w_i, \quad w_i \sim \mathcal{N}(0, Q_i)$

Estimate of agent  $i$       :  $\hat{x}_i = g_i(y_i)$ .      Let  $\hat{x} = \text{vec}(\hat{x}_1, \dots, \hat{x}_n)$

Objective      Choose  $(g_1, \dots, g_n)$  to minimize  $\mathbb{E}[c(x, \hat{x})]$  where ...

$$c(x, \hat{x}) = \sum_{i \in \mathcal{N}} (x - \hat{x}_i)^T M_{ii} (x - \hat{x}_i) + \frac{1}{2} \sum_{i,j \in \mathcal{N}} (\hat{x}_i - \hat{x}_j)^T M_{ij} (\hat{x}_i - \hat{x}_j)$$

$$+ q(\hat{x}_1 - \hat{x}_2)^2 + q(\hat{x}_2 - \hat{x}_3)^2 + q(\hat{x}_3 - \hat{x}_4)^2 + q(\hat{x}_4 - \hat{x}_1)^2$$



# Summary

## Multi-step decentralized estimation (basic version)

**Model**      **State of the world**      :  $x(t+1) = Ax(t) + w^0(t), \quad w^0(t) \sim \mathcal{N}(0, Q_0)$

**Observation of agent i** :  $y_i(t) = C_i x(t) + w_i(t), \quad w_i(t) \sim \mathcal{N}(0, Q_i)$

**Estimate of agent i**      :  $\hat{x}_i(t) = g_{i,t}(y_i(1:t)).$       Let  $\hat{x}(t) = \text{vec}(\hat{x}_1(t), \dots, \hat{x}_n(t))$

**Objective**      Choose  $(g_1, \dots, g_n)$  to minimize  $\mathbb{E} \left[ \sum_{t=1}^T c(x(t), \hat{x}(t)) \right]$  where

$$c(x(t), \hat{x}(t)) = \sum_{i \in \mathcal{N}} (x(t) - \hat{x}_i(t))^T M_{ii} (x(t) - \hat{x}_i(t)) + \frac{1}{2} \sum_{i,j \in \mathcal{N}} (\hat{x}_i(t) - \hat{x}_j(t))^T M_{ij} (\hat{x}_i(t) - \hat{x}_j(t))$$

**General version**      Neighbors can communicate to one another over a communication graph.

$\hat{x}_i(t) = g_i(I_i(t))$ , where  $I_i(t) = \{y_i(0:t), \{I_j(t - d_{ji})\}_{j \in \mathcal{N}_i^c}\}.$

# Summary

## Optimal solution for one-shot decentralized estimation

Translating  
Radner's result

Since the model is a static team, from Radner's result we can say that the optimal estimates are

$$\hat{x}_i = F_i y_i$$

However, this form of the solution does not work well for the multi-step case.

An alternative  
form of the  
solution

Let  $\hat{x}_i^{\text{loc}} = \mathbb{E}[x | y_i]$ . Then, the optimal estimates are given by

$$\hat{x}_i = L_i \hat{x}_i^{\text{loc}}, \quad L = -\Gamma^{-1} \eta$$

- ▶  $L = \text{vec}(L^1, \dots, L^n)$
- ▶  $\hat{\Sigma}_{ij} = \text{cov}(\hat{x}_i, \hat{x}_j) = \Theta_i (\Sigma_{ii})^{-1} \Sigma_{ij} (\Sigma_{jj})^{-1} (\Theta_j)^\top$
- ▶  $\Gamma = [\Gamma_{ij}]$ , where  $\Gamma_{ij} = \hat{\Sigma}_{ij} \otimes R_{ij}$
- ▶  $\eta = \text{vec}(P_1 \hat{\Sigma}_{11}, \dots, P_n \hat{\Sigma}_{nn})$

# Summary

Key observation

The problem at time  $t$  is a one-shot optimization problem

Optimal estimator

Let  $\hat{x}_i^{\text{loc}}(t) = \mathbb{E}[x(t) | I_i(t)]$  and  $\hat{\Sigma}_{ij}(t) = \text{cov}(\hat{x}_i^{\text{loc}}(t), \hat{x}_j^{\text{loc}}(t))$ . Then,

$$\begin{aligned}\hat{x}_i(t) &= L_i(t) \hat{x}_i^{\text{loc}}(t), \\ \text{vec}(L_i(t)) &= -[\hat{\Sigma}_{ij}(t) \otimes R_{ij}]^{-1} \text{vec}(P_i \hat{\Sigma}_{ii}(t))\end{aligned}$$

Remarks

To compute the optimal solution, we only need to compute  $\hat{x}_i^{\text{loc}}(t)$  and  $\hat{\Sigma}_{ij}(t)$ .

Recall, all random variables are jointly Gaussian. Pre-computing  $\hat{\Sigma}_{ij}(t)$  and keeping track of  $\hat{x}_i^{\text{loc}}(t)$  is trivial but for computational complexity.

Almost same as standard Kalman filtering! Relatively straight forward to come up with recursive equations (but for notation!).

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