distance (px)	sigma	opacity	graphic (150)
-2	0рх	35%	umbra
0	7px	30%	penumbra
xy-offset (px)	offset	direction	location rel.
+0.0+3.5	3.5px	-90°	value
cs:gray, gray(0)	.drops/j		color file

distance (px)	sigma	opacity	graphic (150)
-2	0px	35%	umbra
0	7рх	30%	enumbra
xy-offset (px)	offset	direction	location rel.
-2.9+2.9	4.1px	225°	value
cs:gray, gray(0)			color
oresets/sh1.png	file		

drops:flat:light

opacity

35%

30%

-90°

direction

graphic (150)

umbra

value

sigma distance (px)

offset xy-offset (px)

0рх

7рх

-2

0

+0.0+3.0

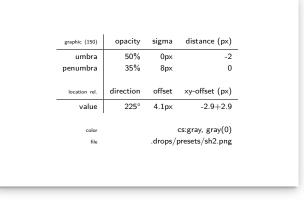
cs:gray, gray(0) .drops/presets/sh1.png

drops:flat:light

drops:flat:light

graphic (150)	opacity	sigma	distance (px)
umbra	50%	0рх	-2
penumbra	35%	8px	0
location rel.	direction	offset	xy-offset (px)
value	-90°	3.0px	+0.0+3.0
color file			cs:gray, gray(0) presets/sh2.png

opacity	sigma	distance (px)
50%	0рх	-2
35%	8px	0
direction	offset	xy-offset (px)
-90°	3.5px	+0.0+3.5
		cs:gray, gray(0)
	.drops/	presets/sh2.png
	50% 35% direction	50% Opx 35% 8px direction offset -90° 3.5px



drops:flat:medium

 ${\sf drops:flat:medium}$ 

drops:flat:medium

graphic (150)	opacity	sigma	distance (px)
umbra	65%	0рх	-2
penumbra	40%	9px	0
location rel.	direction	offset	xy-offset (px)
value	-90°	3.0px	+0.0+3.0
color			cs:gray, gray(0)
file		.drops/	presets/sh3.png

distance (px)	sigma	opacity	graphic (150)	
-2	0рх	65%	umbra	
0	9px	40%	penumbra	
xy-offset (px)	offset	direction	location rel.	
+0.0+3.5	3.5px	-90°	value	
		'		
cs:gray, gray(0)			color	
/presets/sh3.png	.drops/		file	

opacity sigma distance (px) 65% -2 umbra 0px 40% 0 penumbra direction offset xy-offset (px) value 225° 4.1px -2.9 + 2.9cs:gray, gray(0)  $. \mathsf{drops/presets/sh3.png}$ 

	graphic (150)	opacity	sigma	distance (px)
	umbra	35%	1px	-4
	penumbra	30%	8px	0
	location rel.	direction	offset	xy-offset (px)
	value	225°	7.0px	-4.9+4.9
	,			
	color			cs:gray, gray(0)
	file		.drops/p	resets/sh22.png

graphic (150)	opacity	sigma	distance (px)
umbra	35%	1px	0
penumbra	30%	8px	3
location rel.	direction	offset	xy-offset (px)
value	-90°	4.5px	+0.0+4.5
color file			cs:gray, gray(0) resets/sh20.png

drops:hard:light
------------------

distance (px)	sigma	opacity	graphic (150)
0	1px	35%	umbra
3	8px	30%	penumbra
xy-offset (px)	offset	direction	location rel.
-6.3+6.3	9.0px	225°	value
cs:gray, gray(0) resets/sh20.png			color file

d	rops:	hard	•	liσ	ht
•	. ops.		•	o	٠.,

30%

-90°

8.0px

direction

sigma distance (px)

offset xy-offset (px)

0

+0.0 + 8.0cs:gray, gray(0) . drops/presets/sh20.png

graphic (150)

penumbra

value

graphic (150)	opacity	sigma	distance (px)
umbra	35%	1px	2
penumbra	30%	8px	4
location rel.	direction	offset	xy-offset (px)
value	-90°	6.0px	+0.0+6.0
color			cs:gray, gray(0)
file		.drops/p	resets/sh23.png

drops:hard:light

opacity sigma distance (px)

offset xy-offset (px)

. drops/presets/sh21.png

+0.0+6.4

cs:gray, gray(0)

1px

35%

30% direction

umbra

value

penumbra

### drops:hard:light

drops:l	hard:	light
---------	-------	-------

distance (px)

xy-offset (px)

cs:gray, gray(0)

.drops/presets/sh20.png

-6.3 + 6.3

opacity

35%

30%

225°

direction

1px

8рх

offset

9.0px

umbra

value

penumbra

4-0	nc.h.	انام	iah+
aro	ps:ha	ara:ı	ignt

graphic (150)	opacity	sigma	distance (px)
umbra	35%	1px	0
penumbra	30%	8px	3
location rel.	direction	offset	xy-offset (px)
location rel.	direction 225°	offset 6.2px	xy-offset (px)
		6.2px	, ,,

cs:gray, gray(0) . drops/presets/sh20.png

graphic (150)	opacity	sigma	distance (px)
umbra	35%	1px	0
penumbra	30%	8px	3
location rel.	direction	offset	xy-offset (px)
value	225°	8.0px	-5.6+5.6

cs:gray, gray(0) . drops/presets/sh20.png

drops:hard:light drops:hard:light drops:hard:light

opacity	sigma	distance (px)
50%	2px	0
40%	10px	3
direction	offset	xy-offset (px)
225°	8.0px	-5.6+5.6
		s:gray, gray(77) oresets/sh8.png
	50% 40% direction	50% 2px 40% 10px direction offset 225° 8.0px

graphic (150)	opacity	sigma	distance (px)
umbra	50%	2px	0
penumbra	40%	10px	3
location rel.	direction	offset	xy-offset (px)
value	225°	9.0px	-6.3+6.3
	•		

cs:gray, gray(77) . drops/presets/sh8.png

drops:hard:medium

umbra

value

sigma distance (px)

offset xy-offset (px)

. drops/presets/sh8.png

.drops/presets/sh8.png

cs:gray, gray(77)

0

-5.6+5.6

2px

10px

40%

225°

direction

drops:hard:medium

sigma

2px

10px

offset

10.0px

distance (px)

xy-offset (px)

+0.0 + 10.0

drops:hard:medium

graphic (150)	opacity	sigma	distance (px)
umbra	50%	2px	0
penumbra	40%	10px	3
location rel.	direction	offset	xy-offset (px)
location rel.	direction 270°	offset 9.0px	xy-offset (px) +0.0+9.0

270° cs:gray, gray(77) . drops/presets/sh8.png

direction

50%

40%

umbra

value

penumbra

distance (px)	sigma	opacity	graphic (150)
(	2px	50%	umbra
3	10px	40%	penumbra
xy-offset (px)	offset	direction	location rel.
+0.0+11.0	11.0px	270°	value

cs:gray, gray(77) . drops/presets/sh8.png

drops:hard:medium

drops:hard:medium

drops:hard:medium

graphic (150)	opacity	sigma	distance (px)
umbra	50%	2px	0
penumbra	40%	10px	3
location rel.	direction	offset	xy-offset (px)
location rel.	direction 0°	offset 9.0px	xy-offset (px) +9.0+0.0
			, ,,
		9.0px	, ,,

graphic (150)	opacity	sigma	distance (px
umbra	50%	2px	(
penumbra	40%	10px	3
location rel.	direction	offset	xy-offset (px
value	0°	10.0px	+10.0+0.0
	,		
color			rgb(38,77,115)
file		.drops/ <sub>I</sub>	oresets/sh9.pnย

graphic (150)	opacity	sigma	distance $(px)$
umbra	50%	2px	0
penumbra	40%	10px	3
location rel.	direction	offset	xy-offset (px)
value	0°	11.0px	+11.0+0.0
color		cs:rgb,	rgb(38,77,115)
file		.drops/p	presets/sh9.png

drops:hard:medium drops:hard:medium drops:hard:medium

graphic (150)	opacity	sigma	distance (px)
umbra	65%	Зрх	0
penumbra	50%	11px	3
location rel.	direction	offset	xy-offset (px)
value	225°	8.0px	-5.6+5.6
color			cs:gray, gray(0)
file		.drops/p	resets/sh10.png

graphic (150)	opacity	sigma	distance (px)
umbra	65%	Зрх	0
penumbra	50%	11px	3
location rel.	direction	offset	xy-offset (px)
value	225°	8.0px	-5.6+5.6
	ļ		
color			cs:gray, gray(0)
file		.drops/pr	resets/sh10.png

### drops:hard:dark

# drops:hard:dark

sigma

Зрх

11px

offset

10.0px

distance (px)

xy-offset (px)

cs:gray, gray(0)

distance (px)

xy-offset (px)

cs:rgb, rgb(0,26,51)

 $.\mathsf{drops/presets/sh} 11.\mathsf{png}$ 

+10.0+0.0

0

 $.\mathsf{drops/presets/sh10.png}$ 

+0.0 + 10.0

opacity

umbra

value

umbra

value

penumbra

penumbra

65%

50%

270°

direction

## drops:hard:dark

sigma distance (px)

offset xy-offset (px)

0

3

-6.3+6.3

cs:gray, gray(0) . drops/presets/sh10.png

Зрх

11px

9.0px

graphic (150)	opacity	sigma	distance (px)
umbra	65%	3рх	0
penumbra	50%	11px	3
location rel.	direction	offset	xy-offset (px)
	0700		
value	270°	11.0px	+0.0+11.0
value	270°	11.0px	+0.0+11.0
color	270°		+0.0+11.0 cs:gray, gray(0)
	270°		

graphic (150)	opacity	sigma	distance (px)
umbra	65%	Зрх	0
penumbra	50%	11px	3
location rel.	direction	offset	xy-offset (px)
value	270°	9.0px	+0.0+9.0

cs:gray, gray(0) . drops/presets/sh10.png

# drops:hard:dark

65%

50%

direction

sigma

Зрх

11px

offset

10.0px

### rd:dark

d	rop	os:l	ha	r

graphic (150)	opacity	sigma	distance (px)
umbra	65%	Зрх	0
penumbra	50%	11px	3
location rel.	direction	offset	xy-offset (px)
location rel.	direction 0°	offset 11.0px	xy-offset (px) +11.0+0.0

cs:rgb, rgb(0,26,51)  $.\mathsf{drops/presets/sh} 11.\mathsf{png}$ 

# drops:hard:dark

graphic (150)	opacity	sigma	distance (px)
umbra	65%	3рх	0
penumbra	50%	11px	3
location rel.	direction	offset	xy-offset (px)
value	0°	9.0px	+9.0+0.0

cs:rgb, rgb(0,26,51) . drops/presets/sh11.png

drops:hard:dark

drops:hard:dark

drops:hard:dark

raphic (150)	graphic (150)	distance (px)	gma	opacity	
umbra	umbra	0	4px	35%	
enumbra	penumbra	3	8px	30%	
location rel.	location rel.	xy-offset (px)	ffset	rection	d
value	value	-7.1+7.1	).0px	225°	
color	color	gray, gray(0)	cs		
	file	sets/sh12.png	ops/pres		

graphic (150)	opacity	sigma	distance (px)
umbra	65%	6рх	0
penumbra	50%	11px	3
location rel.	direction	offset	xy-offset (px)
value	225°	10.0px	-7.1+7.1
	I		
color			cs:gray, gray(0)
file		.drops/pi	resets/sh14.png

drops:soft:light

	drops:soft:medi	um
--	-----------------	----

10.0px

sigma distance (px)

offset xy-offset (px)

-7.1+7.1

cs:gray, gray(0)  $.\mathsf{drops/presets/sh13.png}$ 

drops:soft:dark
-----------------

graphic (150)	opacity	sigma	$distance\;(px)$
umbra	35%	4px	0
penumbra	30%	8рх	3
location rel.	direction	offset	xy-offset (px)
value	270°	10.0px	+0.0+10.0
	'		
color			cs:gray, gray(0)
file		.drops/p	resets/sh12.png

graphic (150)	opacity	sigma	distance (px)	
umbra	50%	5рх	0	
penumbra	40%	9px	3	
location rel.	direction	offset	xy-offset (px)	
value	270°	10.0px	+0.0+10.0	
	Į.			
color		cs:gray, gray(0)		
file		.drops/pi	resets/sh13.png	

distance (px) opacity sigma 65% umbra 50% 3 penumbra offset xy-offset (px) direction value 10.0px +0.0 + 10.0cs:gray, gray(0) .drops/presets/sh14.png

drops:soft:light

drops:soft:medium

drops:soft:dark

distance (px)	sigma	opacity	graphic (150)	
0	4px	35%	umbra	
3	8рх	30%	penumbra	
xy-offset (px)	offset	direction	location rel.	
+10.0+0.0	10.0px	0°	value	
cs:gray, gray(0) resets/sh12.png	.drops/p		color file	

distance (px)	sigma	opacity	graphic (150)	
0	5рх	50%	umbra	
3	9px	40%	penumbra	
xy-offset (px)	offset	direction	location rel.	
+10.0+0.0	10.0px	0°	value	
cs:gray, gray(0)			color	
resets/sh13.png	.drops/p		file	

distance (px)	sigma	opacity 65%	graphic (150) umbra
-	брх		
3	11px	50%	penumbra
xy-offset (px)	offset	direction	location rel.
+10.0+0.0	10.0px	0°	value
cs:gray, gray(0)			color
esets/sh14.png	.drops/pr		file
/			

2px         4           12px         7           offset         xy-offset (px)	•	80% 70%	umbra
·	12p	70%	
offset xy-offset (px)			enumbra
offset xy-offset (px)			
	offse	direction	location rel.
0.0px +0.0+0.0	0.0p	0°	value
cs:rgb, rgb(0,25,51)	cs		color
drops/presets/sh15.png			file

drops

drops:gloom

drops:gloom

drops

drops:gloom

graphic (150)	opacity	sigma	distance (px)
umbra	100%	2px	4
penumbra	80%	12px	7
	direction	offset	xy-offset (px)
value	0°	0.0px	+0.0+0.0
	cs:gray, gray(255)		
	.drops/presets/sh18.png		

drops

drops:halo

drops:halo

drops

drops:halo