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**#207, Kambipura, Mysore road, Banglore-74**

**Department of Computer Science & Engineering**

**MODULE -4**

**STRONG SLOT AND FILLER STRUCTURES, GAME PLAYING**

1. List the componenets of a script.
2. List the rules of conceptual dependency.
3. Why should we want to build large knowledge bases?
4. Write a note on iterative deepening.
5. Define conceptual dependency, mention its goals along with representation.
6. Write the algorithm for minimax(posistion,depth,players) and explain.
7. Write and explain the algorithm for alpha-beta cutoffs.
8. Write the algorithm for i) Depth first iterative deepening ii) Iterative deepening – A\*
9. Write a note on global ontology.