## JAVA PRACTICAL ANS

1. Write a program lo display ASCII value of a number 9? ANS: public class Demo { public static void main(String[] args) { char c='9'; int asciiValue=(int)c; System.out.println("ASCII VALUE OF NUMBER "+c+" IS "+asciiValue); } } 2. Write a program which displays functioning of ATM machine, (Hint: Withdraw, Deposit, Check Balance and Exit). ANS: Import java.util.\*; public class Demo { float balance=0: Scanner sc=new Scanner(System.in); public void deposit(){ System.out.println("ENTER AMOUNT TO ADD: "); float addAmount=sc.nextFloat(); if (addAmount<1) { System.out.println("SORRY CANNOT ENTER NEGATIVE AMOUNT! \n"); balance=balance+addAmount; System.out.println("AMOUNT ADDED SUCCESSFULLY \n"); } } public void checkBalance(){ System.out.println("YOUR BALANCE IS \$ "+balance+"\n"); } public void withdraw(){ System.out.println("ENTER AMOUNT TO WITHDRAW: "); float deductamount=sc.nextFloat(); if (deductamount>balance) { System.out.println("INSUFFICIENT BALANCE! \n"); }else{ balance=balance-deductamount; System.out.println("AMOUNT WITHDRAWN SUCCESSFULLY \n"); } } public static void main(String[] args) { Demo d=new Demo(); int choice;

Scanner sc=new Scanner(System.in);

do{

```
System.out.println("CHOOSE ONE:\n1.DEPOSIT\n2.WITHDRAW\n3.CHECK
     BALANCE\n4.EXIT");
         choice=sc.nextInt();
          switch(choice){
            case 1:
              d.deposit();
              break;
            case 2:
              d.withdraw();
              break;
            case 3:
              d.checkBalance();
              break;
            case 4:
              System.exit(0);
              break;
            default:
              System.out.println("INVALID CHOICE!");
          }
          System.out.println("\nDO YOU WANT CONTINUE? PRESS 1 FOR YES OR OTHER KEY
     FOR NO \n");
          choice=sc.nextInt();
       }while(choice==1);
     }
   }
3. Write a program to print all the Armstrong numbers from 0 to 999?
ANS:
    Import java.util.*;
    public class Demo {
       public static void main(String[] args) {
         System.out.println("Armstrong numbers from 0 to 999:");
         // Iterate through numbers from 0 to 999
         for (int i = 0; i \le 999; i++) {
           if (isArmstrong(i)) {
             System.out.println(i);
           }
         }
       }
       public static boolean isArmstrong(int num){
           int originalnum=num,n=0,d,res=0;
           while (originalnum!=0) {
              originalnum = originalnum/10;
              n++;
          }
           originalnum=num;
           while (originalnum!=0) {
              d=originalnum%10;
```

```
res+=(int)Math.pow(d,n);
    originalnum=originalnum/10;
}
return res==num;
}
```

4. Write a program to check whether the given number is prime or not. ANS:

```
import java.util.*;
class PrimeNum{
   public static void main(String args[]){
       Scanner sc=new Scanner(System.in);
       System.out.print("Enter a number: ");
       int no=sc.nextInt();
       int count=0;
       System.out.println("Your Entered number is: " +no);
       if(no>1){
      for(int i=1;i<=no;i++){
          if(no%i==0){
            count++;
          }
         }
         if(count==2){
           System.out.println(no+ " is a Prime number ");
         }else{
           System.out.println(no+ " is not a Prime number ");
         }
       }else{
         System.out.println(no+ " is not a Prime number ");
   }
}
```

5. Write a program to find reverse of a number. ANS:

```
import java.util.*;

class reverseOfDigit{
  public static void main(String args[]){
  Scanner sc=new Scanner(System.in);
  System.out.println("ENTER YOUR NUMBER: ");
  int n=sc.nextInt();
  System.out.print("REVERSE OF NUMBERS OF DIGIT "+n);
  int rev=0,d;
  while(n!=0){
  d=n%10;
```

```
rev=(rev*10)+d;
n=n/10;
}
System.out.println(" IS: "+rev);
}
```

6. Write a Java Program to find out the even numbers from 1 to 100 using for loop.

ANS:

```
public class EvenFind {
  public static void main(String[] args) {
    System.out.println("Armstrong numbers from 0 to 999:");
    // Iterate through numbers from 0 to 999
    for (int i = 1; i <= 100; i++) {
        if (i%2==0) {
            System.out.println(i);
        }
     }
    }
}</pre>
```

7. Write a program to sort the elements of an array in ascending order.

```
ANS:
```

```
public class arraySort {
  public static void main(String[] args) {
    int arr[]={20,30,40,10,7};
    int i,j,n=arr.length,temp;
    System.out.print("Array before sorting: ");
    for (i = 0; i < arr.length; i++) {
         System.out.print(arr[i]+" ");
    System.out.println();
    for (i = 0; i < n; i++) {
       for(j=0;j<n-i-1;j++){
         if (arr[j]>arr[j+1]) {
            temp=arr[j];
            arr[j]=arr[j+1];
            arr[j+1]=temp;
         }
       }
    }
    System.out.print("Array after sorting: ");
    for (i = 0; i < arr.length; i++) {
         System.out.print(arr[i]+" ");
    }
  }
}
```

8. Write a program to show the use of copy constructor.

```
class Student {
```

```
private String name;
  private int age;
  // Constructor
  public Student(String name, int age) {
    this.name = name;
    this.age = age;
  }
  // Copy constructor
  public Student(Student anotherStudent) {
    this.name = anotherStudent.name;
    this.age = anotherStudent.age;
  }
  // Method to display student information
  public void display() {
    System.out.println("Name: " + name);
    System.out.println("Age: " + age);
  }
}
public class CopyConstructorExample {
  public static void main(String[] args) {
    // Creating a student object using the constructor
    Student originalStudent = new Student("Alice", 20);
    // Displaying original student information
    System.out.println("Original Student:");
    originalStudent.display();
    System.out.println();
    // Creating a copy of the original student using the copy constructor
    Student copiedStudent = new Student(originalStudent);
    // Displaying copied student information
    System.out.println("Copied Student:");
    copiedStudent.display();
  }
}
```

9. Write a program to print the sum, difference and product of two complex numbers by creating a class named "Complex" with separate methods for each operation whose real and imaginary parts are entered by user?

```
class Complex{
  int real,img;
  Scanner sc=new Scanner(System.in);
  public void setValues(){
    System.out.println("Enter the Real part:");
    real =sc.nextInt();
    System.out.println("Enter the Imaginary part:");
    img =sc.nextInt();
  }
   public void add(Complex c1,Complex c2) {
    real=c1.real+c2.real;
    img=c1.img+c2.img;
    System.out.println("Sum of two complex numbers is: "+"(i"+real+"+i"+img+")");
   public void sub(Complex c1,Complex c2) {
    real=c1.real-c2.real;
    img=c1.img-c2.img;
    System.out.println("DIFFFERENCE of two complex numbers: "+"(i" +real+" +i"+img+")");
   public void mul(Complex c1,Complex c2) {
    real=c1.real * c2.real - c1.img * c2.img;
    img=c1.real * c2.img + c1.img * c2.real;
    System.out.println("PRODUCT of two complex numbers: "+"(" +real+" +i"+img+")");
   }
   public void getVAlues(){
    System.out.println(" complex number: "+"(" +real+" +i"+img+")");
  }
}
public class Demo {
  public static void main(String[] args) {
    Complex c1= new Complex(),c2=new Complex(),c3=new Complex();
    System.out.println("First Complex Number ");
    c1.setValues();
    System.out.println("\nSecond Complex Number ");
    c2.setValues();
    System.out.println("\nDisplaying the values of both complex numbers:");
    c1.getVAlues();
    c2.getVAlues();
    c3.add(c1,c2);
    c3.sub(c1,c2);
    c3.mul(c1,c2);
  }
}
Output:-
```

```
First Complex Number
Enter the Real part:

2
Enter the Imaginary part:

3

Second Complex Number
Enter the Real part:

4
Enter the Imaginary part:

-5

Displaying the values of both complex numbers:

complex number: (2 +i3)

complex number: (4 +i-5)

Sum of two complex numbers is : (i6 +i-2)

DIFFFERENCE of two complex numbers: (i-2 +i8)

PRODUCT of two complex numbers: (23 +i2)
```

10. Write a program to copy all elements of one array into another array. ANS:

```
public class CopyArray {
  public static void main(String[] args) {
    int arr[]={20,30,40,10,7};
    int copyarr[]=new int[arr.length];
    int i,j,n=arr.length,temp;
    System.out.println("Array before copying: ");
    System.out.println("ORIGINAL ARRAY: ");
    for (i = 0; i < arr.length; i++) {
         System.out.print(arr[i]+" ");
    }
    System.out.println("\nCOPIED ARRAY: ");
    for (i = 0; i < arr.length; i++) {
       System.out.print(copyarr[i]+" ");
    }
    System.out.println();
    for (i = 0; i < n; i++) {
       copyarr[i]=arr[i];
    }
    System.out.println("Array after copying: ");
    System.out.println("ORIGINAL ARRAY: ");
    for (i = 0; i < arr.length; i++) {
         System.out.print(arr[i]+" ");
    }
    System.out.println("\nCOPIED ARRAY: ");
    for (i = 0; i < arr.length; i++) {
       System.out.print(copyarr[i]+" ");
    }
  }
}
```

11. Define a class employee with data members 'empid, name and salary'. Accept data for three objects and display it.

```
class employee{
      int id;
      String name;
      float salary;
      void setEmployee(int i,String n,float sal) {
      this.id=i;
      this.name=n;
      this.salary=sal;
      void getEmployee() {
      System.out.println("EMPLOYEE NAME: "+name);
      System.out.println("EMPLOYEE ID: "+id);
      System.out.println("EMPLOYEE SALARY: "+salary);
      }
     }
     public class Demo {
      public static void main(String[] args){
       Scanner sc = new Scanner(System.in);
       employee e[]= new employee[3];
       for (int i=0; i<e.length; i++) {
        e[i] = new employee();
       }
       e[0].setEmployee(10, "aditya", 20000);
        e[1].setEmployee(11, "siddharth", 5000);
       e[2].setEmployee(12, "shrushti", 5000);
       System.out.println("\n\nDisplaying the Details of all Employees are as follows:\n");
       for (int j=0; j<e.length; j++) {
        System.out.println("\nDetails of Employee - "+(j+1)+" \n");
        e[j].getEmployee();
       }
      }
     }
12. Write a program to add 2 integers, 2 string and 2 float values in a vector. Remove the
    element specified by the user and display the list.
ANS:
    import java.util.*;
     public class Demo {
      public static void main(String[] args){
       Vector v=new Vector(10);
       Integer i1=new Integer(10);
       Integer i2=new Integer(20);
       String s1=new String("ADITYA");
       String s2=new String("SIDDHARTH");
       float f1=new Float(3.14);
       float f2=new Float(5.13);
```

System.out.println("VECTOR BEFORE ADDING ELEMENTS: "+v);

v.addElement(i1); v.addElement(i2);

```
v.addElement(s1);
v.addElement(s2);
v.addElement(f1);
v.addElement(f2);
System.out.println("\nVECTOR AFTER ADDING ELEMENTS: "+v);
}
}
```

13. Write a program to check whether the string provided by the user is palindrome or not? ANS:

```
import java.util.Scanner;
public class PalindromeChecker {
  public static void main(String[] args) {
    Scanner scanner = new Scanner(System.in);
    // Prompt the user to enter a string
    System.out.println("Enter a string to check if it's a palindrome:");
    String input = scanner.nextLine();
    // Check if the input string is a palindrome
    boolean isPalindrome = true;
    int left = 0;
    int right = input.length() - 1;
    // Continue until left pointer is less than or equal to right pointer
    while (left < right) {
       // If characters at current positions are not equal, it's not a palindrome
       if (input.charAt(left) != input.charAt(right)) {
         isPalindrome = false;
         break; // No need to continue checking
       // Move left pointer to the right and right pointer to the left
       left++;
       right--;
    }
    // Display the result
    if (isPalindrome) {
       System.out.println("The string \"" + input + "\" is a palindrome.");
       System.out.println("The string \"" + input + "\" is not a palindrome.");
    }
    scanner.close();
  }
}
```

14. Write a java program to sort a 1-d array in ascending order using bubble-sort. ANS:

```
public class arraySort {
       public static void main(String[] args) {
         int arr[]={20,30,40,10,7};
         int i,j,n=arr.length,temp;
         System.out.print("Array before sorting: ");
         for (i = 0; i < arr.length; i++) {
              System.out.print(arr[i]+" ");
         System.out.println();
         for (i = 0; i < n; i++) {
           for(j=0;j<n-i-1;j++){
              if (arr[j]>arr[j+1]) {
                temp=arr[j];
                arr[j]=arr[j+1];
                arr[j+1]=temp;
              }
           }
         System.out.print("Array after sorting: ");
         for (i = 0; i < arr.length; i++) {
              System.out.print(arr[i]+" ");
         }
       }
     }
 15. Write a program to show the hierarchical Inheritance.
ANS:
// Base class
class Animal {
  void eat() {
    System.out.println("Animal is eating...");
  }
// Derived class 1
class Dog extends Animal {
  void bark() {
    System.out.println("Dog is barking...");
  }
// Derived class 2
class Cat extends Animal {
  void meow() {
    System.out.println("Cat is meowing...");
  }
public class HierarchicalInheritance {
  public static void main(String[] args) {
    // Creating objects of derived classes
    Dog dog = new Dog();
    Cat cat = new Cat();
```

}

}

}

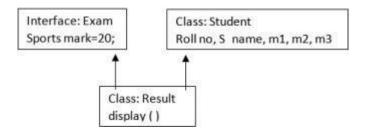
```
// Calling methods of base class
    dog.eat(); // Dog inherits eat() from Animal
    cat.eat(); // Cat inherits eat() from Animal
    // Calling methods specific to derived classes
    dog.bark(); // Dog-specific method
    cat.meow(); // Cat-specific method
  }
}
 16. Develop an "Interest" interface, which contains Simple Interest and Compound Interest
     methods and static final field of rate 25%. Write a class to implement those methods.
ANS:
      // Interest interface
      interface Interest {
        double rate = 0.25; // Static final field representing the interest rate
        // Method to calculate Simple Interest
        double calculateSimpleInterest(double principal, double time);
        // Method to calculate Compound Interest
        double calculateCompoundInterest(double principal, double time);
      }
      // Class to implement the Interest interface
      class InterestCalculator implements Interest {
        // Implementation of calculateSimpleInterest method
        @Override
        public double calculateSimpleInterest(double principal, double time) {
          return (principal * rate * time) / 100;
        }
        // Implementation of calculateCompoundInterest method
        @Override
        public double calculateCompoundInterest(double principal, double time) {
          return principal * (Math.pow(1 + rate / 100, time)) - principal;
        }
      }
      public class Demo {
        public static void main(String[] args) {
          InterestCalculator calculator = new InterestCalculator();
          double principal = 1000;
          double time = 5;
          // Calculate and display Simple Interest
```

double simpleInterest = calculator.calculateSimpleInterest(principal, time);

System.out.println("Simple Interest: " + simpleInterest);

```
// Calculate and display Compound Interest
double compoundInterest = calculator.calculateCompoundInterest(principal, time);
System.out.println("Compound Interest: " + compoundInterest);
}
```

17. Write a program to implement the following inheritance. Refer fig. no 1.



```
interface Exam {
  int SportsMark = 20;
}
// Class Student
class Student{
  int rollNo;
  String sName;
  double m1, m2, m3;
  // Constructor
  Student(int rollNo, String sName, double m1, double m2, double m3) {
    this.rollNo = rollNo;
    this.sName = sName;
    this.m1 = m1;
    this.m2 = m2;
    this.m3 = m3;
  }
  public void display() {
    System.out.println("Student Details:");
    System.out.println("Roll No: " + rollNo);
    System.out.println("Name: " + sName);
    System.out.println("Marks: " + m1 + ", " + m2 + ", " + m3);
  }
}
// Class Result
class Result extends Student implements Exam {
  Result(int rollNo, String sName, double m1, double m2, double m3) {
    super(rollNo, sName, m1, m2, m3);
  }
```

```
public void display() {
            super.display();
            System.out.println("SPORTS MARKS: "+SportsMark);
        }
      }
      public class Demo {
        public static void main(String[] args) {
           // Creating a Student object
           Result r = new Result(101, "Aditya", 100, 95, 94);
           // Displaying result using multiple inheritance
           r.display();
        }
      }
 18. Develop a program to create a class "Book" having data members "author", "title" and
     "price". Derive a class "BookInfo" having data member "stockposition" and "method to
     initialize and display the information for three objects.
ANS:
// Book class
class Book {
  // Data members
  String author;
  String title;
  double price;
  // Parameterized constructor
  Book(String author, String title, double price) {
    this.author = author;
    this.title = title;
    this.price = price;
  }
}
// BookInfo class inheriting from Book
class BookInfo extends Book {
  // Additional data members
  int stockPosition;
  // Parameterized constructor
  BookInfo(String author, String title, double price, int stockPosition) {
    super(author, title, price); // Call superclass constructor
    this.stockPosition = stockPosition;
  }
  // Method to display book information including stock position
  void displayInfo() {
    System.out.println("Title: " + title);
    System.out.println("Author: " + author);
    System.out.println("Price: " + price);
```

System.out.println("Stock Position: " + stockPosition);

```
System.out.println();
  }
}
public class Demo {
  public static void main(String[] args) {
    // Create three BookInfo objects
    BookInfo book1 = new BookInfo("Author1", "Title1", 20.5, 100);
    BookInfo book2 = new BookInfo("Author2", "Title2", 25.75, 150);
    BookInfo book3 = new BookInfo("Author3", "Title3", 30.0, 200);
    // Display information for each book
    System.out.println("Book 1 Information:");
    book1.displayInfo();
    System.out.println("Book 2 Information:");
    book2.displayInfo();
    System.out.println("Book 3 Information:");
    book3.displayInfo();
  }
}
 19. Write a program, to create a class "Salary" with data members "empid", "name" and
     "basicsalary". Write an interface "Allowance" which stores rates of calculation for da 90% of
     basic salary, hra as 10% of basic salary and pf as 8.33% of basic salary. Include a method to
     calculate net salary and display it.
ANS:
// Interface Allowance
interface Allowance {
  double DA_RATE = 0.9; // DA rate (90% of basic salary)
  double HRA_RATE = 0.1; // HRA rate (10% of basic salary)
  double PF_RATE = 0.0833; // PF rate (8.33% of basic salary)
}
// Class Salary
class Salary implements Allowance {
  // Data members
  int empid;
  String name;
  double basicSalary;
  // Parameterized constructor
  Salary(int empid, String name, double basicSalary) {
    this.empid = empid;
    this.name = name;
    this.basicSalary = basicSalary;
  }
```

```
// Method to calculate net salary
  double calculateNetSalary() {
    double da = DA_RATE * basicSalary;
    double hra = HRA_RATE * basicSalary;
    double pf = PF_RATE * basicSalary;
    double netSalary = basicSalary + da + hra - pf;
    return netSalary;
  }
  // Method to display salary details
  void displaySalary() {
    System.out.println("Employee ID: " + empid);
    System.out.println("Name: " + name);
    System.out.println("Basic Salary: " + basicSalary);
    System.out.println("DA: " + DA_RATE * basicSalary);
    System.out.println("HRA: " + HRA_RATE * basicSalary);
    System.out.println("PF: " + PF_RATE * basicSalary);
    System.out.println("Net Salary: " + calculateNetSalary());
}
public class Demo {
  public static void main(String[] args) {
    // Create a Salary object
    Salary employee1 = new Salary(101, "John", 50000);
    // Display salary details
    employee1.displaySalary();
  }
}
 20. Write a program that throws an exception called "NoMatchException" when a string is not
     equal to "India".
 ANS:
      import java.util.*;
      class NotMatchException extends Exception {
        NotMatchException(String msg) {
           super(msg);
        }
      }
      class Demo {
        public static void main(String args[]) {
           Scanner sc = new Scanner(System.in);
           try {
             String s3 = "India";
             String s;
             System.out.println("Enter the password");
             s = sc.next();
             if (s.equals(s3)) {
```

```
System.out.println("Match done");
              throw new NotMatchException("Invalid Match");
            }
          } catch (NotMatchException w) {
            System.out.println(w);
          } finally {
            System.out.println("THANKS FOR USING OUR STRING CHECKER!");
          }
       }
     }
21. Write a program to create a user defined exception in java.
ANS:
     import java.util.*;
     class MyException extends Exception {
       MyException(String msg) {
          super(msg);
       }
     }
     class Demo {
        public static void main(String args[]) throws ArithmeticException {
          Scanner sc = new Scanner(System.in);
          try {
            int a;
            System.out.println("Enter the age");
            a = sc.nextInt();
            if (a > 0) {
              System.out.println("Valid age");
              throw new MyException("Invalid Age");
          } catch (MyException w) {
            System.out.println(w);
          } finally {
            System.out.println("INSIDE FINALLY BLOCK OF EXCEPTION CODE");
          }
     }
Output-
                    Enter the age
                    Valid age
                    INSIDE FINALLY BLOCK OF EXCEPTION CODE
                    PS C:\Users\Aditya\Desktop\JAVA> cd "c:\Users\A
                    Enter the age
                    MyException: Invalid Age
```

INSIDE FINALLY BLOCK OF EXCEPTION CODE
PS C:\Users\aditya\Desktop\JAVA>

22. Write a program to print even and odd number using two threads with delay of 1000ms after each number?

ANS:

```
import java.util.*;
class EvenThread extends Thread{
   public void run(){
       for(int i=2;i<=50;i+=2){
         System.out.println("EVEN NUMBER: "+i);
           Thread.sleep(1000);
         } catch (Exception e) {
           System.out.println(e);
         }
       }
   }
}
class OddThread extends Thread{
  public void run(){
      for(int i=1;i<=50;i+=2){
        System.out.println("ODD NUMBER: "+i);
        try {
          Thread.sleep(1000);
        } catch (Exception e) {
          System.out.println(e);
        }
      }
  }
}
class Demo{
  public static void main(String args[]){
    EvenThread e=new EvenThread();
    OddThread o=new OddThread();
    e.start();
    o.start();
  }
}
```

23. Define an exception called "NoMatchException" that is thrown when the password accepted is not equal to "MSBTE". Write the program.

Ans:

```
import java.util.*;

class NotMatchException extends Exception {
   NotMatchException(String msg) {
      super(msg);
   }
}
```

```
}
    }
    class Demo {
      public static void main(String args[]) {
        Scanner sc = new Scanner(System.in);
        try {
          String s3 = "MSBTE";
          String s;
          System.out.println("Enter the password");
          s = sc.next();
          if (s.equals(s3)) {
             System.out.println("AUTENTICATED ");
             throw new NotMatchException("wrong password !");
          }
        } catch (NotMatchException w) {
          System.out.println(w);
        } finally {
          System.out.println("THANKS FOR USING OUR STRING CHECKER!");
        }
      }
    }
24. Write a Java program in which thread A will display the even numbers between1 to 50 and
    thread B will display the odd numbers between1 to 50. After 3 iterations thread A should go
    to sleep for 50ms.
ANS:
    import java.util.*;
    class EvenThread extends Thread{
       public void run(){
           for(int i=2;i<=50;i+=2){
             System.out.println("EVEN NUMBER: "+i);
               try {
                 if (i%6==0) {
                 Thread.sleep(50);
                 }
               } catch (Exception e) {
                 System.out.println(e);
           }
       }
    class OddThread extends Thread{
      public void run(){
```

 $for(int i=1;i<=50;i+=2){$ 

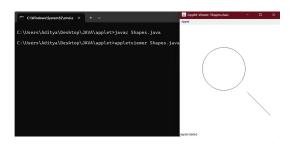
}

System.out.println("ODD NUMBER: "+i);

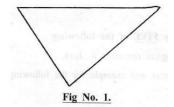
```
class Demo {
  public static void main(String args[]) throws InterruptedException{
    EvenThread e=new EvenThread();
    OddThread o=new OddThread();
    e.start();
    o.start();
}
```

25. Write an applet program for following graphics method. i) Drawoval () ii) Drawline (). ANS:

```
/*<applet code=Shapes.class width=600 height=600> </applet>*/
import java.awt.*;
import java.applet.*;
public class Shapes extends Applet
{
  public void paint (Graphics g)
{
    g.drawLine(400,400,300,300);
g.drawOval(100,100,190,190);
}
}
```

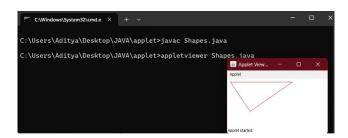


26. Write a java applet to display the following output in Red.



## ANS:

```
/*<applet code=Shapes.class width=600 height=600> </applet>*/
import java.awt.*;
import java.applet.*;
public class Shapes extends Applet
{
   public void paint(Graphics g)
   {
   int x[]={10,200,70};
   int y[]={10,10,100};
   g.setColor(Color.red);
   g.drawPolygon(x,y,3);
   }
}
```



27. Write a program to read a file and then count number of words. ANS:

```
import java.io.*;
public class Demo {
  public static void main(String are[]) throws IOException {
    FileReader fr = new FileReader("a.txt");
    int c = 0;
    try {
       while (c != -1) {
         if ((c=fr.read())!=-1)
            wc++;
       }
       System.out.println("Number of words :" + wc);
    } finally {
       if (fr != null)
         fr.close();
    }
  }
```

```
}
```

28. Write a program to append content of one file into another file. ANS:

```
import java.io.*;

public class Demo {
    public static void main(String are[]) throws IOException {
        FileWriter fw = new FileWriter("a.txt",true);
        String str="world";
        try {
            fw.write(str);
            System.out.println("data appended to file successfully");
            fw.close();
        } finally {
            if (fw != null)
                 fw.close();
        }
    }
}
```

29. Write a program for reading and writing character to and from the given files using character stream classes.

```
import java.io.*;
public class Demo {
  public static void main(String[] args) {
    // Define the file names
    String inputFile = "a.txt";
    String outputFile = "output.txt";
    // Write characters to a file
    try (FileWriter writer = new FileWriter(inputFile)) {
      writer.write("Hello, this is a test.\n");
      writer.write("Writing characters to a file using FileWriter.\n");
      writer.write("This is the third line.\n");
    } catch (IOException e) {
      System.err.println("Error writing to file: " + e.getMessage());
    }
    // Read characters from the file and write them to another file
    try (FileReader reader = new FileReader(inputFile);
       FileWriter writer = new FileWriter(outputFile)) {
      int character;
      while ((character = reader.read()) != -1) {
         writer.write(character);
      }
    } catch (IOException e) {
      System.err.println("Error reading/writing file: " + e.getMessage());
    }
```

```
// Display the contents of the output file
try (BufferedReader br = new BufferedReader(new FileReader(outputFile))) {
    System.out.println("Contents of the output file:");
    String line;
    while ((line = br.readLine()) != null) {
        System.out.println(line);
    }
} catch (IOException e) {
    System.err.println("Error reading output file: " + e.getMessage());
}
}
```

30. Write a Java program to copy the content of one file into another. ANS:

```
import java.io.*;
class Demo {
  public static void main(String args[]) throws IOException {
    FileReader fr = new FileReader("a.txt");
    FileWriter fo = new FileWriter("output.txt");
    int ch;
    try {
       while ((ch = fr.read()) != -1) {
         fo.write(ch);
       System.out.println("file copied successfully");
       fr.close();
       fo.close();
    } finally {
       if (fr != null)
         fr.close();
       if (fo != null)
         fo.close();
    }
  }
}
```

31. Write a Java program to count the number of words from a text file using stream classes. ANS:

```
import java.io.*;
public class Demo {
  public static void main(String are[]) throws IOException {
```

```
int wc = 0;
FileReader fr = new FileReader("a.txt");
int c = 0;
try {
    while (c != -1) {
        if ((c=fr.read())!=-1)
            wc++;
    }
    System.out.println("Number of words :" + wc);
} finally {
    if (fr != null)
        fr.close();
}
```