

Dharmsinh Desai University, Nadiad
Department of Information Technology
ECES, IT718
B.Tech. IT, Sem: VII

Experiment 8

Submitted By

Name: - Dishant Modh

Roll No: - IT076

Aim: - Write a program to authenticate a user with system using MD5 or SHA-1 Hashing technique.

1. client.c

```
#include <stdio.h>
#include <string.h>
#include <sys/socket.h>
#include <sys/types.h>
#include <netinet/in.h>
#include <arpa/inet.h>
#include <unistd.h>
#include "main.h"
#define SERV_PORT 7069
int main(int argc, char **argv)
{
    int connectSD, noOfBytesRead = 0, choice;
    struct sockaddr_in servAddr;
    UserData user;
    UserLoginData userLogin;
    char response[100];
    if (argc != 2)
    {
        printf("Usage: %s IP-Address\n", argv[0]);
        return -1;
    }
    if ((connectSD = socket(AF_INET, SOCK_STREAM, 0)) < 0)
    {
        printf("Error: Socket creation not allowed.\n");
        return -1;
    }
    bzero(&servAddr, sizeof(servAddr));
    servAddr.sin_family = AF_INET;
    servAddr.sin_port = htons(SERV_PORT);
    if (inet_pton(PF_INET, argv[1], &servAddr.sin_addr) < 0)
```

```

{
    printf("Error: Socket not bind for server.\n");
    return -1;
}
if (connect(connectSD, (struct sockaddr *)&servAddr, sizeof(servAddr)) < 0
)
{
    printf("Error: Connecting to server.\n");
    return -1;
}
while (1)
{
    printf("\n1. Register Yourself.\n2. Login.\n3. Exit.\nEnter Your Choice: ");
    scanf("%d", &choice);
    if (choice == 1)
    {
        printf("\nEnter Username : ");
        scanf("%s", user.username);
        getchar();
        printf("Enter Password : ");
        scanf("%s", user.password);
        getchar();
        printf("Enter Your Name : ");
        scanf("%[^\\n]s", user.name);
        printf("Enter Your Age : ");
        scanf("%d", &user.age);
        write(connectSD, &choice, sizeof(choice));
        write(connectSD, &user, sizeof(user));
        if ((noOfBytesRead = read(connectSD, &response, sizeof(response)))
< 0)
            return -1;
        printf("\tServer response: %s.\n", response);
    }
    else if (choice == 2)
    {
        printf("\nEnter Username : ");
        scanf("%s", userLogin.username);
        getchar();
        printf("Enter Password : ");
        scanf("%s", userLogin.password);
        write(connectSD, &choice, sizeof(choice));
        write(connectSD, &userLogin, sizeof(userLogin));
        if ((noOfBytesRead = read(connectSD, &response, sizeof(response)))
< 0)
            return -1;
        printf("\tServer response: %s\n", response);
    }
}

```

```

        else if (choice == 3)
            break;
        else
            printf("\t\tEnter Valid choice.\n");
    }
    return 0;
}

```

2. server.c

```

#include <stdio.h>
#include <sys/socket.h>
#include <unistd.h>
#include <sys/types.h>
#include <netinet/in.h>
#include <string.h>
#include <arpa/inet.h>
#include <openssl/sha.h>
#include "main.h"
#define SERV_PORT 7069
int listenSD, clientSD, noOfBytesRead = 0, choice;
struct sockaddr_in servAddr, clientAddr;
UserLoginData userLogin;
UserData user, tmp;
unsigned char hashPassword[SHA_DIGEST_LENGTH];
int compare(unsigned char *s1, unsigned char *s2)
{
    for (int i = 0; i < SHA_DIGEST_LENGTH; i++)
    {
        if (s1[i] != s2[i])
            return 0;
    }
    return 1;
}
void processClient(int clientSD)
{
    while ((noOfBytesRead = read(clientSD, &choice, sizeof(choice))) > 0)
    {
        printf("\nUser selected choice: %d.\n", choice);
        if (choice == 1)
        {
            if ((noOfBytesRead = read(clientSD, &user, sizeof(user))) > 0)
            {
                printf("\nServer recieved following data:\n");
                printf("\tUsername : %s\n\tPassword : %s\n\tName : %s.\n\tAge : %d\n", user.username, user.password, user.name, user.age);
                SHA1(user.password, strlen(user.password), hashPassword);
                printf("\t\tHashed Password: ");
            }
        }
    }
}

```

```

        for (int i = 0; i < SHA_DIGEST_LENGTH; i++)
            printf("%x", hashPassword[i]);
        printf("\n");
        strcpy(user.password, hashPassword);
        FILE *file = fopen("UserDB.txt", "a+");
        fwrite(&user, sizeof(user), 1, file);
        fclose(file);
        char response[100];
        memset(response, 0, sizeof(response));
        strcpy(response, "Record sucessfully stored");
        write(clientSD, &response, strlen(response));
    }
}
else
{
    if ((noOfBytesRead = read(clientSD, &userLogin, sizeof(userLogin))
) > 0)
    {
        printf("\nServer recieved following data:\n");
        printf("\tUsername : %s\n\tPassword : %s\n", userLogin.username, userLogin.password);
        SHA1(userLogin.password, strlen(userLogin.password), hashPassword);

        printf("\t\tHashed Password: ");
        for (int i = 0; i < SHA_DIGEST_LENGTH; i++)
            printf("%x", hashPassword[i]);
        printf("\n");
        FILE *file = fopen("UserDB.txt", "r");
        int flag = 0;
        char response[100];
        memset(response, 0, sizeof(response));
        while (fread(&tmp, sizeof(tmp), 1, file))
        {
            if (compare(tmp.password, hashPassword) && !strcmp(tmp.username, userLogin.username))
            {
                printf("\t\tRecord Found in DB.\n");
                sprintf(response, "Welcome %s. Your name: %s. Your Age : %d.", tmp.username, tmp.name, tmp.age);
                write(clientSD, &response, strlen(response));
                flag = 1;
                break;
            }
        }
        fclose(file);
        if (!flag)
        {

```

```

        strcpy(response, "Either Username or Password not matched.
");
        write(clientSD, &response, strlen(response));
    }
}
printf("\nServer have data of User until now: \n");
FILE *rfile = fopen("UserDB.txt", "r");
while (fread(&tmp, sizeof(tmp), 1, rfile))
{
    printf("\t\tUsername : %s.\tName : %s.\tAge : %d.\n", tmp.username
, tmp.name, tmp.age);
}
fclose(rfile);
}
}
int main()
{
    if ((listenSD = socket(AF_INET, SOCK_STREAM, 0)) < 0)
    {
        printf("Error: Socket creation not allowed.\n");
        return -1;
    }
    bzero(&servAddr, sizeof(servAddr));
    servAddr.sin_family = AF_INET;
    servAddr.sin_port = htons(SERV_PORT);
    servAddr.sin_addr.s_addr = htonl(INADDR_ANY);
    if (bind(listenSD, (struct sockaddr *)&servAddr, sizeof(servAddr)) < 0)
    {
        printf("Error: Socket not bind for server.\n");
        return -1;
    }
    if (listen(listenSD, 5) < 0)
    {
        printf("Error: Socket not available for listening.\n");
        return -1;
    }
    while (1)
    {
        clientSD = accept(listenSD, (struct sockaddr *)NULL, NULL);
        if (fork() == 0)
        {
            close(listenSD);
            processClient(clientSD);
            close(clientSD);
            return 0;
        }
        close(clientSD);
    }
}

```

```

    }
    return 0;
}

```

3. Main.h

```

typedef struct
{
    char username[30];
    unsigned char password[30];
    char name[30];
    int age;
} UserData;
typedef struct
{
    char username[30];
    unsigned char password[30];
} UserLoginData;

```

Output

```

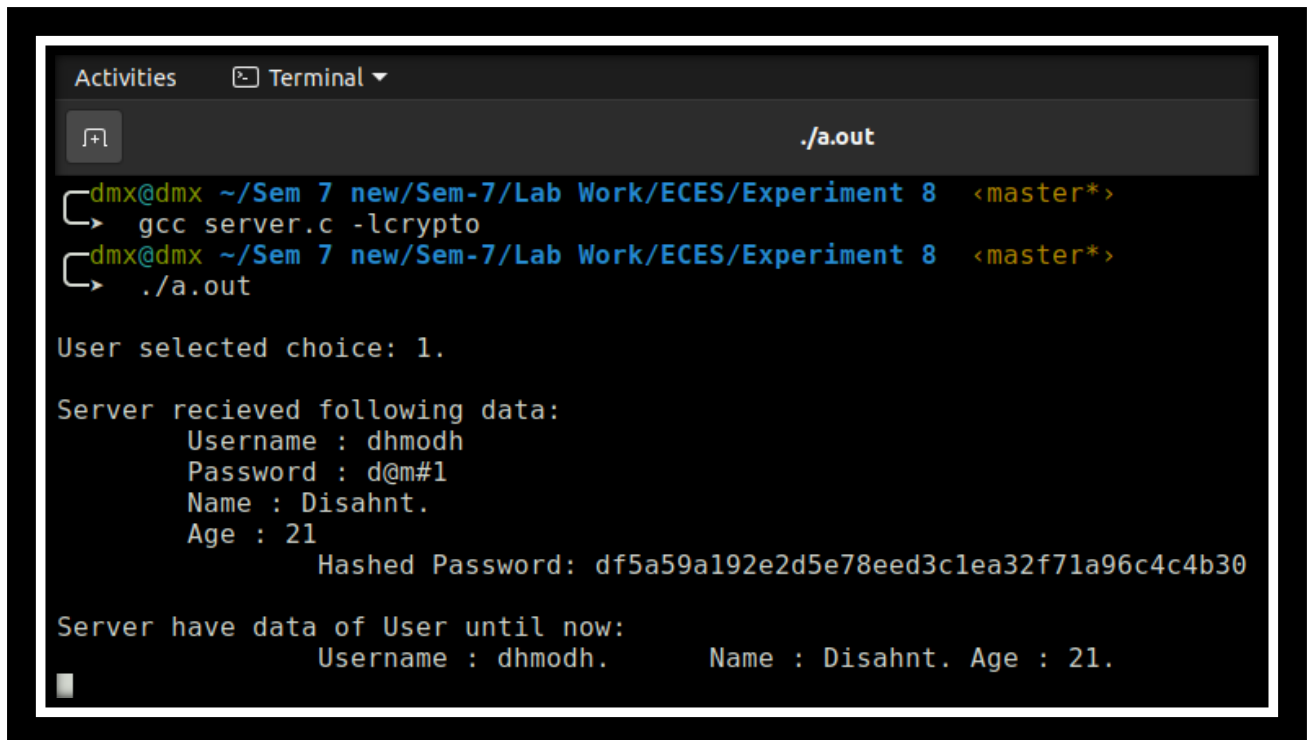
Activities  Terminal ▾
┌─┐
dmx@dmx ~/Sem 7 new/Sem-7/Lab Work/ECES/Experiment 8 <master*>
└─┘ gcc client.c -o mdsha
dmx@dmx ~/Sem 7 new/Sem-7/Lab Work/ECES/Experiment 8 <master*>
└─┘ ./mdsha IP-Address

1. Register Yourself.
2. Login.
3. Exit.
Enter Your Choice: 1

Enter Username : dhmodh
Enter Password : d@m#1
Enter Your Name : Disahnt
Enter Your Age : 21
Server response: Record sucessfully stored.

```

Fig. Register from client



A terminal window titled 'Terminal' with a dropdown arrow. The window shows the execution of a program. The prompt is 'dmx@dmx ~/Sem 7 new/Sem-7/Lab Work/ECES/Experiment 8 <master*>'. The user enters 'gcc server.c -lcrypto' and then './a.out'. The program output shows 'User selected choice: 1.', 'Server recieved following data:', 'Username : dhmodh', 'Password : d@m#1', 'Name : Disahnt.', 'Age : 21', 'Hashed Password: df5a59a192e2d5e78eed3c1ea32f71a96c4c4b30', and 'Server have data of User until now: Username : dhmodh. Name : Disahnt. Age : 21.'.

```
Activities Terminal ▾  
[+] ./.out  
dmx@dmx ~/Sem 7 new/Sem-7/Lab Work/ECES/Experiment 8 <master*>  
└─ gcc server.c -lcrypto  
dmx@dmx ~/Sem 7 new/Sem-7/Lab Work/ECES/Experiment 8 <master*>  
└─ ./a.out  
  
User selected choice: 1.  
  
Server recieved following data:  
    Username : dhmodh  
    Password : d@m#1  
    Name : Disahnt.  
    Age : 21  
    Hashed Password: df5a59a192e2d5e78eed3c1ea32f71a96c4c4b30  
  
Server have data of User until now:  
    Username : dhmodh.    Name : Disahnt. Age : 21.  
█
```

Fig. Server Side



A terminal window showing the client-side login process. The user is presented with a menu: '1. Register Yourself.', '2. Login.', '3. Exit.'. The user enters '2'. Then, the user enters 'dhmodh' for the username and 'd@m#1' for the password. The server response is: 'Welcome dhmodh. Your name: Disahnt. Your Age: 21.06%'. The menu is shown again, and the user enters a choice, indicated by a cursor.

```
1. Register Yourself.  
2. Login.  
3. Exit.  
Enter Your Choice: 2  
  
Enter Username : dhmodh  
Enter Password : d@m#1  
    Server response: Welcome dhmodh. Your name: Disahnt. Your Age: 21.06%  
  
1. Register Yourself.  
2. Login.  
3. Exit.  
Enter Your Choice: █
```

Fig. Client Login

```
User selected choice: 2.

Server recieved following data:
    Username : dhmodh
    Password : d@m#1
    Hashed Password: df5a59a192e2d5e78eed3c1ea32f71a96c4c4b30
    Record Found in DB.

Server have data of User until now:
    Username : dhmodh.      Name : Disahnt. Age : 21.
```

Fig. Server Side after client login

```
Server response: Welcome dhmodh. Your Name: Disahnt. Age: 21.

1. Register Yourself.
2. Login.
3. Exit.
Enter Your Choice: 2

Enter Username : dhmodh
Enter Password : dishant
    Server response: Either Username or Password not matched.
```

Fig. Client entering Wrong data