CAMPUS GREEN

Sustainable development and social well-being through education research and outreach! The aim of this event is to make students aware about the various efficient methods in the college campus that can help in effective usage of water, energy and other resource. It will reduce the waste, pollution and environmental degradation and also protect the health of the occupant.

Round-1 PUT ON YOUR THINKING CAPS

In the first round each team will go through an interesting brain storming session wherein their elementary knowledge about sustainable energy, renewable resources and green buildings would be tested through a quiz,. The team with maximum number of correct answers will proceed to the next round.

ROUND-2: KNOW YOUR CAMPUS

In the second round each team has to tell how green their campus is. Each team will be provided with the building plan and photograph of the campus in advance, giving them an idea about the rough layout of the campus. The team would also be given time for on the spot campus analysis wherein they can examine the various sustainable resources and energy efficient methods that are being used in the campus. The team which does so within stipulated time and comes up with the maximum number of energy efficient resources and methods which are their within the campus will be sent to the next round.

ROUND-3: PEN IT DOWN

In this round each team has to make a blueprint of the campus. The teams have to make a layout of the campus showing the campus design and the energy efficient resources that are their within the campus premises. The participants even have the liberty to show what according to them can be added to the campus design to make it more sustainable. But the participant should be able to justify their design practically and economically.

RULES AND REGULATIONS

1. Make a team having three to four members.
2. Each team has to finish the tasks assigned to them within the stipulated time.
3. Negative Marks will be there for extra time.
4. For second round all the materials will be provided to the teams.
5. Each team has to make the blueprint according to proper scale and measurements.
6. The actual design and the ideal design should be depicted on the same blueprint layout.
7. Teams should be able to justify their design both practically and economically.

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