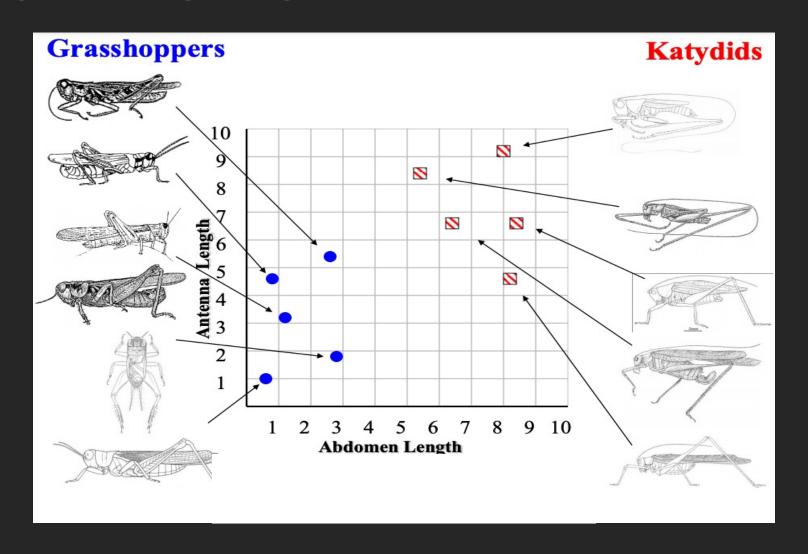
## **Applied Machine Learning**

Bayes Classifier

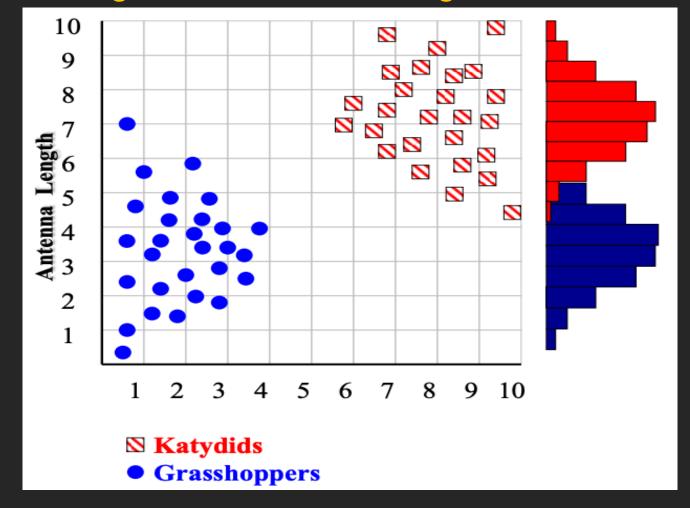
Computer Science, Fall 2022 Instructor: Xuhong Zhang

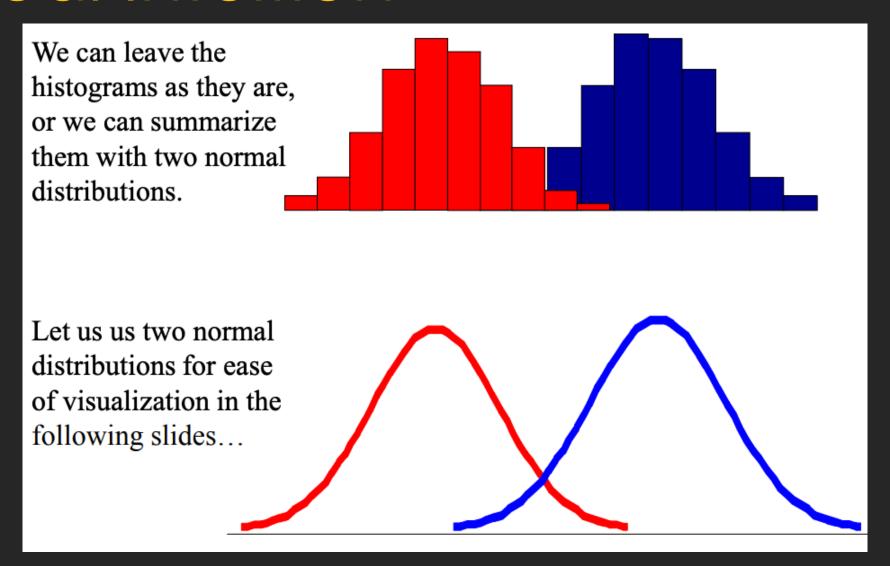


**Thomas Bayes 1702-1761** 

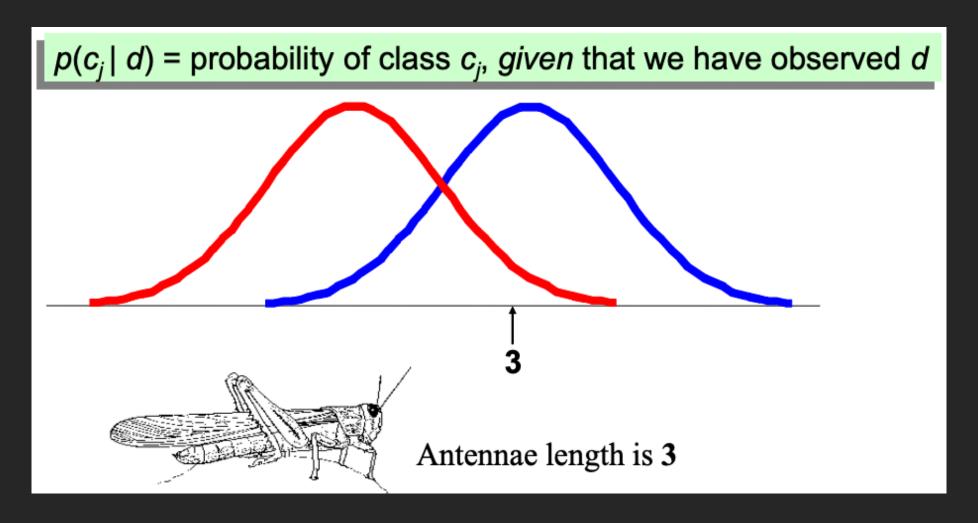


• We can build a histogram for "Antenna Length" with more data





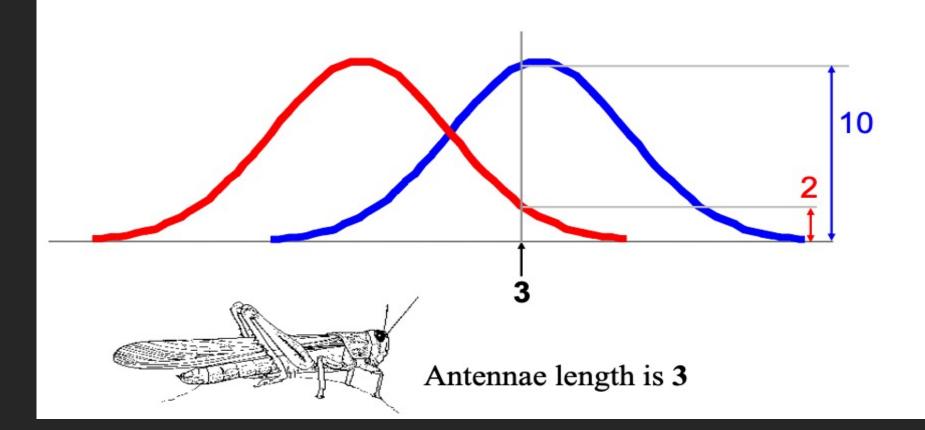
- Q: We want to classify an insect we have found. Its antennae are 3 units long. How can we classify it?
- We can just ask ourselves, give the distributions of antennae lengths we have seen, is it more probable that our insect is a **Grasshopper** or a **Katydid**.
- There is a formal way to discuss the most probable classification



#### $p(c_i | d)$ = probability of class $c_i$ , given that we have observed d

$$P(Grasshopper | 3) = 10 / (10 + 2) = 0.833$$

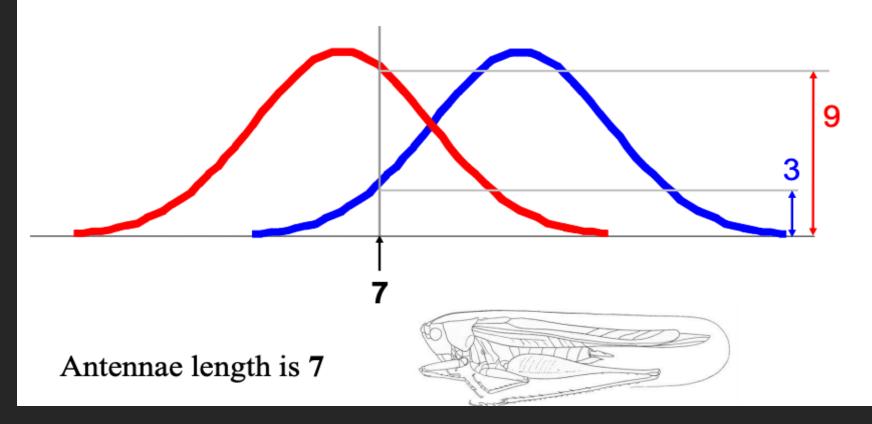
$$P(Katydid | 3) = 2/(10 + 2) = 0.166$$



### $p(c_i | d)$ = probability of class $c_i$ , given that we have observed d

$$P(Grasshopper | 7) = 3 / (3 + 9) = 0.250$$

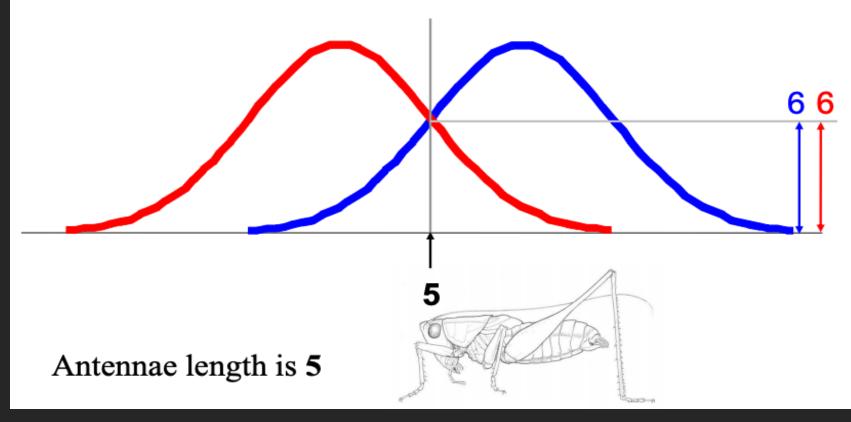
$$P(Katydid | 7) = 9/(3+9) = 0.750$$



### $p(c_j | d)$ = probability of class $c_j$ , given that we have observed d

$$P(Grasshopper | 5) = 6 / (6 + 6) = 0.500$$

$$P(Katydid | 5) = 6/(6+6) = 0.500$$



- Naïve Bayes
- Simple Bayes
- Idiot Bayes

Find out the probability of the previously unseen instance belonging to each class, then simply pick the most probable class.

## Essential Probability Concepts

- Marginalization:  $P(B) = \sum_{v \in Val(A)} P(B \land A = v)$
- Conditional Probability:  $P(A|B) = \frac{P(A \land B)}{P(B)}$
- Bayes' Rule:  $P(A|B) = \frac{P(B|A) \times P(A)}{P(B)}$
- Independence:

$$A \perp B \leftrightarrow P(A \land B) = P(A) \times P(B)$$
  
 
$$\leftrightarrow P(A|B) = P(A)$$
  
 
$$A \perp B|C \leftrightarrow P(A \land B|C) = P(A|C) \times P(B|C)$$

Bayesian classifiers use Bayes theorem, which says

 $\circ p(c_j|d) = \frac{p(d|c_j)p(c_j)}{p(a)}$ 

This is what we are trying to compute

We can imagine that being in class  $c_j$ , because we have feature d with some probability

- $\sqrt{p(c_j|d)}$ : probability of instance d being in class  $c_j$
- $\checkmark p(d|c_i)$ : probability of generating instance d given class  $c_i$
- $\checkmark p(c_j)$ : probability of occurrence of class  $c_j$
- $\checkmark p(d)$ : probability of instance d occurring

This is just how frequent the class  $c_j$  is in our database

It is the same for all classes, so we can ignore it

• Q: Assume we have two classes

$$C_1$$
 = male and  $C_2$  = female

 We have a person whose sex we do not know, say "drew" or d.

• Classifying drew as male or female is equivalent to ask is it more probable that drew is male or female, i.e. which is greater p(male|drew) or p(female|drew)

Note: Some name can be neutral. For example, "Taylor" can be a male or female name

- o Female:
  - Taylor Mayne Pearl Brooks
  - Taylor-Anne Crichton
- o Male:
  - Taylor Daniel Lautner
  - Tayler Michel Momsen

What is the probability of being called "drew" given that you are a male?

What is the probability of being a male?

What is the probability of being calle male

"drew" given at you are o

$$p(\text{male}|drew) = \frac{p(drew|\text{male})p(\text{male})}{o(drew)}$$

What is the probability of being named "drew"?

| Name    | Sex    |
|---------|--------|
| Drew    | Male   |
| Claudia | Female |
| Drew    | Female |
| Drew    | Female |
| Alberto | Male   |
| Karin   | Female |
| Nina    | Female |
| Sergio  | Male   |

We can apply Bayes rule to figure out which category is more likely:

$$p(\text{male}|drew) = \frac{p(drew|\text{male})p(\text{male})}{o(drew)}$$

$$p(\text{male} \mid drew) = \frac{1/3 * 3/8}{3/8} = \frac{0.125}{3/8}$$

$$p(\text{female} \mid drew) = \frac{2/5 * 5/8}{3/8} = \frac{0.250}{3/8}$$

- So far, we considered one feature (the "antennae length" or the "name") of the data.
- o What if we have more than one feature? And how to use all the features?

Find out the probability of the previously unseen instance belonging to each class, then simply pick the most probable class.

| Name    | Over 170cm | Eye   | Hair length | Sex    |
|---------|------------|-------|-------------|--------|
| Drew    | No         | Blue  | Short       | Male   |
| Claudia | Yes        | Brown | Long        | Female |
| Drew    | No         | Blue  | Long        | Female |
| Drew    | No         | Blue  | Long        | Female |
| Alberto | Yes        | Brown | Short       | Male   |
| Karin   | No         | Blue  | Long        | Female |
| Nina    | Yes        | Brown | Short       | Female |
| Sergio  | Yes        | Blue  | Long        | Male   |

o To simplify the task, naïve Bayesian classifiers assume attributes have independent distributions, and thereby estimate:

$$p(x|c_j) = p(x^1|c_j) \times p(x^2|c_j) \times \cdots \times p(x^d|c_j)$$

The probability of class
Cj generating instance x,
equals...

The probability of class Cj generating the observed value for feature 1, multiplied by...

The probability of class Cj generating the observed value for feature 2, multiplied by...

$$p(x|c_j) = p(x^1|c_j) \times p(x^2|c_j) \times \cdots \times p(x^d|c_j)$$

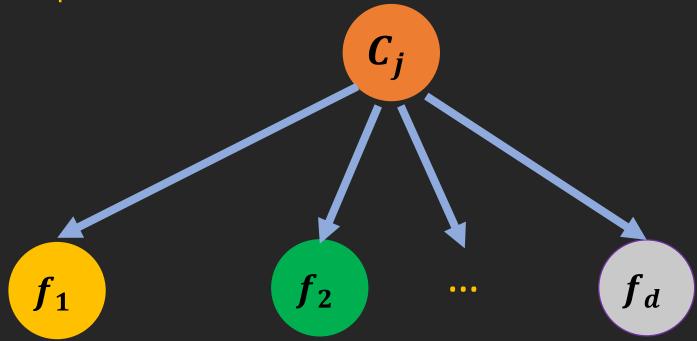
In case for Officer Drew, the features are blue-eyed, over 170 cm tall, and has long hair

$$p(\text{officer drew}|c_j) = p(\text{over } 170cm = yes|c_j) \times p(\text{eye color} = \text{blue}|c_j) \times \cdots$$

$$p(\text{officer drew}|\text{Female}) = \frac{2}{5} \times \frac{3}{5} \times \cdots$$

$$p(\text{officer drew}|\text{male}) = \frac{2}{3} \times \frac{2}{3} \times \cdots$$

Graphic representation



The arrow indicates a class condition, and each class causes certain features with a certain probability

#### Properties

Naïve Bayes is not sensitive to irrelevant features

Suppose we are trying to classify a person's sex based on some features, including eye color. (eye color is completely irrelevant to a a person's gender)

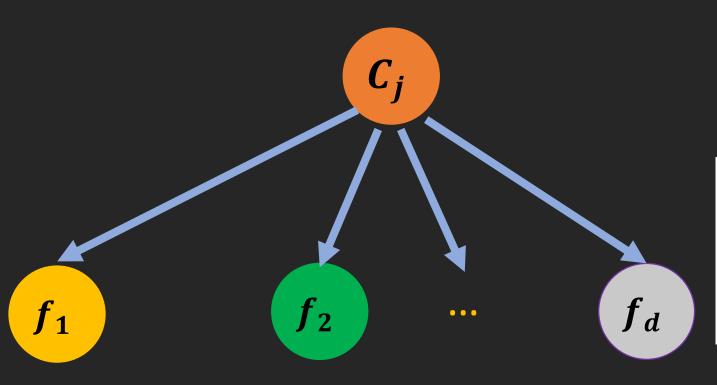
$$p(\text{Jessica}|c_j) = p(\text{wears\_dress} = yes|c_j) \times p(\text{eye color} = \text{brown}|c_j) \times \cdots$$

Assumption: good enough estimates of the probabilities -- the more data the better.

$$p(\text{Jessica}|\text{Female}) = \frac{9,975}{10,000} \times \frac{9,000}{10,000} \times \cdots$$

$$p(\text{Jessica}|\text{male}) = \frac{2}{10,000} \times \frac{9,001}{10,000} \times \cdots$$
 Almost the same

- Properties (cont.)
  - It is fast and space efficient



With a single scan of the entire dataset, we can look up all the probabilities and store them in a table.

#### For $d_1, d_{2,:}$

| Sex    | Over190 <sub>cm</sub> |      |
|--------|-----------------------|------|
| Male   | Yes                   | 0.15 |
| 100000 | No                    | 0.85 |
| Female | Yes                   | 0.01 |
|        | No                    | 0.99 |

| Sex    | Long Hair |      |
|--------|-----------|------|
| Male   | Yes       | 0.05 |
|        | No        | 0.95 |
| Female | Yes       | 0.70 |
| 100000 | No        | 0.30 |

Similarly for all the other features.

#### o But be cautious here:

Naïve Bayes assumes independence of features

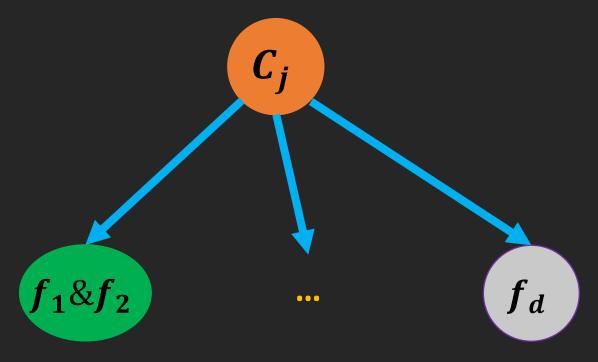
| Sex    | Over 6<br>foot |      |
|--------|----------------|------|
| Male   | Yes            | 0.15 |
|        | No             | 0.85 |
| Female | Yes            | 0.01 |
|        | No             | 0.99 |

| Sex    | Over 200<br>pounds |      |
|--------|--------------------|------|
| Male   | Yes                | 0.11 |
|        | No                 | 0.80 |
| Female | Yes                | 0.05 |
|        | No                 | 0.95 |

#### Question:

Can the feature "Over 6 foot" and "Over 200 pounds" be completely independent to each other?

Solution: Consider the relationships between features.



| Sex  | Over 200 pounds<br>& Over 6 foot |      |
|------|----------------------------------|------|
| Male | Yes and Yes                      | 0.11 |
|      | No and Yes                       | 0.59 |
|      | Yes and No                       | 0.05 |
|      | No and No                        | 0.35 |

- Another disadvantage:
- When we estimate probabilities, sometimes we estimate them by counting from the training data. **But counting might be zero**.
  - Fix by using Laplace smoothing: adding 1 to each count

$$P(d_i = v | C_j = k) = \frac{c_v + 1}{\sum_{v' \in Val(d_i)} c_{v'} + |values(d_i)|}$$

- $\square$   $c_v$  is the count of training instance with a value of v for attribute i and class label k.
- $\square \sum_{v' \in Val(d_i)} c_{v'}$  is the number of instances for class k.
- $\square$  |  $values(d_i)$  | is the number of values  $d_i$  can take on

| Outlook  | Temperature | Humidity | Windy | Play |
|----------|-------------|----------|-------|------|
| Sunny    | 85          | 85       | false | no   |
| Sunny    | 80          | 90       | true  | no   |
| Overcast | 83          | 86       | false | yes  |
| Rainy    | 70          | 96       | false | yes  |
| Rainy    | 68          | 80       | false | yes  |
| Rainy    | 65          | 70       | true  | no   |
| Overcast | 64          | 65       | true  | yes  |
| Sunny    | 72          | 95       | false | no   |
| Sunny    | 69          | 70       | false | yes  |
| Rainy    | 75          | 80       | false | yes  |
| Sunny    | 75          | 70       | true  | yes  |
| Overcast | 72          | 90       | true  | yes  |
| Overcast | 81          | 75       | false | yes  |
| Rainy    | 71          | 91       | true  | no   |

#### Q:

 $x = \{\text{overcast, 66, 90, true}\}\$ Play or not play?

 Prior probability for target variable : Play

$$P(play = yes) = 9/14$$
  
 $P(play = no) = 5/14$ 

| Outlook  | Temperature | Humidity | Windy | Play |
|----------|-------------|----------|-------|------|
| Sunny    | 85          | 85       | false | no   |
| Sunny    | 80          | 90       | true  | no   |
| Overcast | 83          | 86       | false | yes  |
| Rainy    | 70          | 96       | false | yes  |
| Rainy    | 68          | 80       | false | yes  |
| Rainy    | 65          | 70       | true  | no   |
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| Rainy    | 75          | 80       | false | yes  |
| Sunny    | 75          | 70       | true  | yes  |
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| Rainy    | 71          | 91       | true  | no   |

Q:

 $x = \{\text{overcast, 66, 90, true}\}$ Play = yes or no?

Likelihood p(x|play)

P(x|yes) = p(overcast|yes)  $\times p(66|yes) \times p(90|yes)$  $\times p(true|yes)$ 

| Outlook  | Temperature | Humidity | Windy | Play |
|----------|-------------|----------|-------|------|
| Sunny    | 85          | 85       | false | no   |
| Sunny    | 80          | 90       | true  | no   |
| Overcast | 83          | 86       | false | yes  |
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| Sunny    | 75          | 70       | true  | yes  |
| Overcast | 72          | 90       | true  | yes  |
| Overcast | 81          | 75       | false | yes  |
| Rainy    | 71          | 91       | true  | no   |

Q:
x = {overcast, 66, 90, true}
Play = yes or no?
Likelihood p(x|play)

$$P(x|no) = p(overcast|no)$$

$$\times p(66|no) \times p(90|no)$$

$$\times p(true|no)$$

| Outlook  | Temperature | Humidity | Windy | Play |
|----------|-------------|----------|-------|------|
| Sunny    | 85          | 85       | false | no   |
| Sunny    | 80          | 90       | true  | no   |
| Overcast | 83          | 86       | false | yes  |
| Rainy    | 70          | 96       | false | yes  |
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| Sunny    | 75          | 70       | true  | yes  |
| Overcast | 72          | 90       | true  | yes  |
| Overcast | 81          | 75       | false | yes  |
| Rainy    | 71          | 91       | true  | no   |

Q:
x = {overcast, 66, 90, true}
Play = yes or no?
Likelihood p(x|play)

$$P(x|no) = p(overcast|no)$$

$$\times p(66|no) \times p(90|no)$$

$$\times p(true|no)$$

| Outlook  | Temperature | Humidity | Windy | Play |
|----------|-------------|----------|-------|------|
| Sunny    | 85          | 85       | false | no   |
| Sunny    | 80          | 90       | true  | no   |
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| Sunny    | 75          | 70       | true  | yes  |
| Overcast | 72          | 90       | true  | yes  |
| Overcast | 81          | 75       | false | yes  |
| Rainy    | 71          | 91       | true  | no   |

Q:

 $x = \{\text{overcast, 66, 90, true}\}$ Play = yes or no?

Likelihood p(x|play)

$$p(overcast|no)$$

$$= (0+1)/(5+3)$$

- 0 instance where
   Outlook = overcast and play = no
- Total instances is 5 where play=no
- Outlook has 3 unique values

| Outlook  | Temperature | Humidity | Windy | Play |
|----------|-------------|----------|-------|------|
| Sunny    | 85          | 85       | false | no   |
| Sunny    | 80          | 90       | true  | no   |
| Overcast | 83          | 86       | false | yes  |
| Rainy    | 70          | 96       | false | yes  |
| Rainy    | 68          | 80       | false | yes  |
| Rainy    | 65          | 70       | true  | no   |
| Overcast | 64          | 65       | true  | yes  |
| Sunny    | 72          | 95       | false | no   |
| Sunny    | 69          | 70       | false | yes  |
| Rainy    | 75          | 80       | false | yes  |
| Sunny    | 75          | 70       | true  | yes  |
| Overcast | 72          | 90       | true  | yes  |
| Overcast | 81          | 75       | false | yes  |
| Rainy    | 71          | 91       | true  | no   |

Q:

 $x = \{\text{overcast, 66, 90, true}\}$ Play = yes or no?

Likelihood p(x|play)

$$p(\text{overcast}|\text{yes})$$
$$= (4+1)/(9+3)$$

- 4 instances where
   Outlook = overcast and play = yes
  - Total instances is 9 where play=yes
- Outlook has 3 unique values

o In practice, we use log-probabilities to prevent underflow.

In practice, the independence assumption doesn't often hold true, but Naïve Bayes performs very well despite it

$$\log(P(x)) = \operatorname{argmax} P(C = k) + \sum_{i=1}^{d} \log P(x^{i}|Y = k)$$

- o For each class label k
  - Estimate P(C = k) from the data
  - For each value  $x^{i,j}$  of each attribute  $x^i$ 
    - Estimate  $P(x^{i,j}|C=k)$

# Bayes Classifier: prediction

| Play? | P(Play) |
|-------|---------|
| yes   | 3/4     |
| no    | 1/4     |

| ' | Temp | Play? | P(Temp   Play) |
|---|------|-------|----------------|
|   | warm | yes   | 4/5            |
|   | cold | yes   | 1/5            |
|   | warm | no    | 1/3            |
| I | cold | no    | 2/3            |

**Question** Predict label for

x = (rainy, warm, normal)

$$P(play|x) \propto \log P(play) + \log P(rainy|play)$$
  
  $+ \log P(warm|play) + \log P(normal|play)$   
  $\propto \log \frac{3}{4} + \log \frac{1}{5} + \log \frac{4}{5} + \log \frac{2}{5} = -1.319$ 

$$P(\neg play|x) \propto \log P(\neg play) + \log P(\text{rainy}|\neg play) + \log P(\text{norm}; \neg play) + \log P(\text{norm}; \neg play)$$

$$\propto \log \frac{1}{4} + \log \frac{2}{3} + \log \frac{1}{3} + \log \frac{1}{3} = -1.732$$

SkyPlay?P(Sky | Play)sunnyyes4/5rainyyes1/5sunnyno1/3rainyno2/3

| ŀ | lumid | Play? | P(Humid   Play) |
|---|-------|-------|-----------------|
|   | high  | yes   | 3/5             |
|   | norm  | yes   | 2/5             |
|   | high  | no    | 2/3             |
| L | norm  | no    | 1/3             |

Predict PLAY

- Can also be used for computing probabilities (Not just predicting labels)
  - NB classifier gives predictions, not probabilities, because we ignore P(X) (the denominator in Bayes rule)
  - For each possible class label  $c_k$ , the class probability is given by

$$P(C = k | X = x) = \frac{P(C = k) \prod_{i=1}^{d} P(X_i = x_i | C = k)}{\sum_{k'=1}^{\# of \ classes} P(C = k') \prod_{i=1}^{d} P(X_i = x_i | C = k')}$$

- For **continuous inputs** *X*, we can also use the previous argmax as the basis for designing a Naïve Bayes classifier.
  - One common approach is to assume that for each discrete value k of C, the distribution of each continuous  $x^i$  is Gaussian, and is defined by a mean and standard deviation specific  $X^i$  and k.
  - Then we must estimate the mean and standard deviation of each of these Gaussians:

$$\mu_{ik} = E[X^i | C = k]$$

$$\sigma_{ik}^2 = E[(X^i - \mu_{ik})^2 | C = k]$$

for each attribute  $X^i$  and each possible value k of C.

 $\circ$  We must also estimate the priors on C as well

$$\pi_k = P(C = k)$$

- ✓ The model summarizes a Gaussian Naïve Bayes classifier, which assumes that the data X is generated by a mixture of class-conditional (i.e., dependent on the value of the class variable Y) Gaussians.
- $\checkmark$  The naïve Bayes assumption introduces the additional constraint that the attribute values  $X^i$  are independent of one another within each of these mixture components.
- ✓ We might introduce additional assumptions to further restrict the number of parameters or the complexity of estimating them.
  - For example, we can assume that noise in the observed  $X^i$  comes From a common source, then all of the  $\sigma_{ik}$  are identical, regardless of the attribute i or class k.