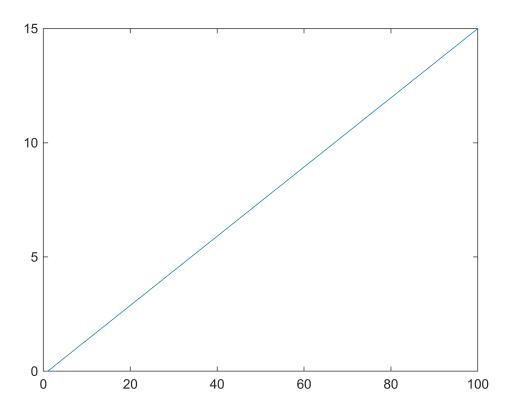
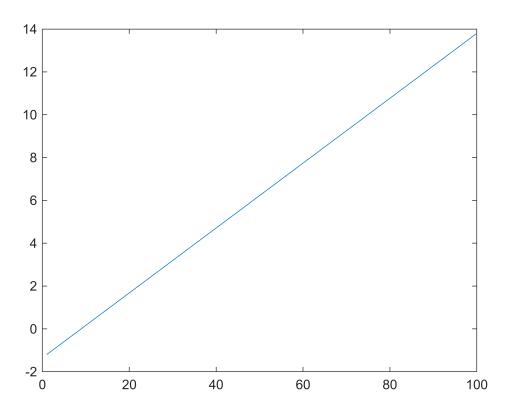
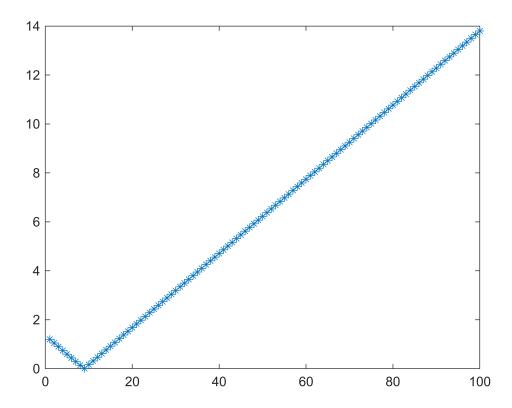
```
%% HW2
load ratrecord.mat
plot(t);
```



```
target=1.2;
plot(t-target);
```



plot(abs(t-target),'\*')



## min(abs(t-target))

```
ans = 0.0121
```

## help min

min Minimum elements of an array.

M = min(X) is the smallest element in the vector X. If X is a matrix, M is a row vector containing the minimum element from each column. For N-D arrays, min(X) operates along the first non-singleton dimension.

When X is complex, the minimum is computed using the magnitude  $\min(ABS(X))$ . In the case of equal magnitude elements the phase angle  $\min(ANGLE(X))$  is used.

[M,I] = min(X) also returns the indices corresponding to the minimum values. The values in I index into the dimension of X that is being operated on. If X contains more than one element with the minimum value, then the index of the first one is returned.

C = min(X,Y) returns an array with the smallest elements taken from X or Y. X and Y must have compatible sizes. In the simplest cases, they can be the same size or one can be a scalar. Two inputs have compatible sizes if, for every dimension, the dimension sizes of the inputs are either the same or one of them is 1.

M = min(X,[],'all') returns the smallest element of X.

[M,I] = min(X,[],'all') also returns the linear index into X that corresponds to the minimum value over all elements in X.

M = min(X,[],DIM) or [M,I] = min(X,[],DIM) operates along the dimension DIM.

M = min(X,[],VECDIM) operates on the dimensions specified in the vector VECDIM. For example,  $min(X,[],[1\ 2])$  operates on the elements contained in the first and second dimensions of X.

C = min(X,Y,NANFLAG) or M = min(X,[],...,NANFLAG) or [M,I] = min(X,[],NANFLAG) or [M,I] = min(X,[],DIM,NANFLAG) specifies how NaN (Not-A-Number) values are treated. NANFLAG can be:

'omitnan' - (default) Ignores all NaN values and returns the minimum of the non-NaN elements. If all elements are NaN, then the first one is returned.

'includenan' - Returns NaN if there is any NaN value. The index points to the first NaN element.

[M,I] = min(X,[],...,'linear') returns the linear index into X that corresponds to the minimum value in X.

C = min(...,"ComparisonMethod",METHOD) specifies how to compare input values. The value of METHOD must be:

'auto' - (default) Compares real numbers according to 'real', and complex numbers according to 'abs'.

'real' - Compares according to REAL(A). Elements with equal real parts are then sorted by IMAG(A).

'abs' - Compares according to ABS(A). Elements with equal
 magnitudes are then sorted by ANGLE(A).

## Example:

X = [2 8 4; 7 3 9] min(X,[],1)min(X,[],2)

```
\min(X,5) See also max, bounds, cummin, median, mean, sort, mink, islocalmin. Documentation for min Other uses of min
```

```
%1
n = 1/21;
mantissa = 7;
binary_rep = zeros(1, mantissa);

for i = 1:mantissa
    n = n * 2;
    if n >= 1
        binary_rep(i) = 1;
        n = n - 1;
    else
        binary_rep(i) = 0;
    end
end

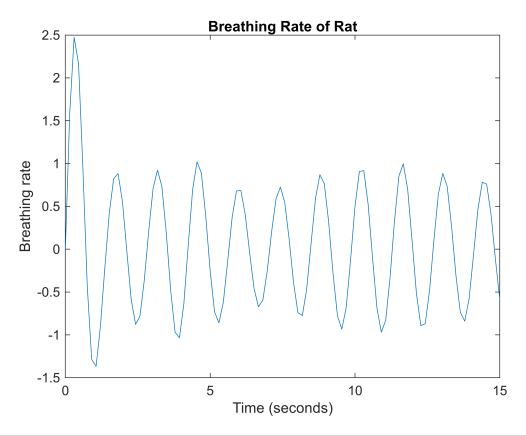
disp(['1/21 with 7-bit mantissa: ', num2str(binary_rep)]);
```

1/21 with 7-bit mantissa: 0 0 0 0 1 1 0

```
%2
load('C:\Users\adi03\Downloads\ratrecord.mat');

time = linspace(0, 15, length(data));

figure;
plot(time, data);
xlabel('Time (seconds)');
ylabel('Breathing rate');
title('Breathing Rate of Rat');
```



```
% Choose one interval [a b] where the recording goes through 0
a = 1;
b = 10; % passes through 0 at 9
f = @(t) sign(interp1(time, data, t));
threshold = 1e-6;
max_iterations = 1000; % Maximum number of iterations
% Bisection Method
iteration_bisection = 0;
tic;
while (b - a) / 2 > threshold && iteration_bisection < max_iterations</pre>
    c = (a + b) / 2;
    if f(c) == 0
        break;
    elseif f(c) * f(a) < 0 % right squeeze</pre>
                             %left squeeze f(c) * f(b) < 0
    else
        a = c;
    end
    iteration_bisection = iteration_bisection + 1;
end
time_zero_bisection = c;
```

```
fprintf('Time at zero using Bisection Method: %f\n', time_zero_bisection);
```

Time at zero using Bisection Method: 7.053607

```
fprintf('Number of iterations for Bisection Method: %d\n', iteration_bisection);
```

Number of iterations for Bisection Method: 23

```
fprintf('Execution time for Bisection Method: %f seconds\n', toc);
```

Execution time for Bisection Method: 3401.923812 seconds

```
% False Position Method
a = 1;
b = 10; % passes through 0 at 9
iteration_false_position = 0;
while abs(b - a) > threshold && iteration false position < max iterations
    c = b - f(b) * (b - a) / (f(b) - f(a));
    if f(c) == 0
        break;
    elseif f(c) * f(b) < 0
        a = b;
        b = c;
    else
        b = c;
    end
    iteration_false_position = iteration_false_position + 1;
end
time_zero_false_position = c;
fprintf('Time at zero using False Position Method: %f\n', time_zero_false_position);
```

Time at zero using False Position Method: 7.053608

```
fprintf('Number of iterations for False Position Method: %d\n', iteration_false_position);
```

Number of iterations for False Position Method: 24

```
fprintf('Execution time for False Position Method: %f seconds\n', toc);
```

Execution time for False Position Method: 3401.939164 seconds

```
% BONUS: Secant Method
a = 1;
b = 10; % passes through 0 at 9
pk_0 = a;
pk_1 = b;
f0 = f(a)
```

f0 = 1

Result obtained by Secant Method: -Inf seconds

```
disp(['Number of iterations for Secant Method: ', num2str(iteration_secant)]);
```

Number of iterations for Secant Method: 7

```
disp(['Execution time for Secant Method: ', num2str(toc), ' seconds']);
```

Execution time for Secant Method: 3401.9513 seconds