

ADITYA WAGH

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Computer Vision Engineer skilled in Detection, Segmentation, Multi-view Geometry, 3D Reconstruction, Visual-Inertial Odometry, SLAM, Sensor Fusion, Bundle Adjustment, and LiDAR Point-cloud Processing.






EDUCATION

- New York University** New York City, NY
MS in Robotics & Electrical Engineering; GPA: 3.5/4 Sep 2021 – May 2023
- Birla Institute of Technology and Science (BITS), Pilani** Pilani, India
B.Eng in Electronics Engineering Aug 2015 – May 2019

EXPERIENCE

- AI4CE Lab at New York University** New York City, NY
Graduate Research Asistant Sep 2022 – Present
 - Developing new models to improve **pair-wise registration of LiDAR point cloud with a low overlap ratio**
 - Experimented with **machine learning** based **outlier rejection** techniques to find the low overlapping region.
- New York University** New York City, NY
Graduate Teaching Asistant Sep 2022 – Dec 2022
 - Co-taught the ROB-GY 6203 Robot Perception course – a graduate level course on **3D Computer Vision**.
 - Designed and graded homeworks, coding assignments and exams.
- Central Electronics Engineering Research Institute** Pilani, India
Deep Learning Intern Jul 2018 – Dec 2018
 - Fine-tuned a Mask-RCNN model for instance segmentation of power cables on this new dataset and achieved a test accuracy of approximately 70%
 - Contributed to the pixel wise ground truth annotation of a novel data set consisting of 6000+ Infrared and RGB aerial images of power cables

PROJECTS

- Deep Image Matching using Local Feature Trasformers** PyTorch, Kornia, OpenCV · 
 - Pass
- Visual Place Recognition using Bag of Visual Words** OpenCV, Sklearn · 
 - Developed a **visual re-localisation & loop-closure** tool to identify a previously visited location from a database of images of visited location.
 - Used **Scale-invariant feature transform (SIFT)** to extract features, **k-means clustering** algorithm to generate visual words, and **k-nearest neighbours (kNN) ML algorithm** to find matching images using these visual words.
- Marker based Augmented Reality** OpenCV · 
 - Developed a **augmented reality (AR)** application to project a virtual cube on a fiducial marker in the real world
 - Calibrated the camera, detected **AprilTag** fiducial marker interest points, solved a **Perspective-n-Point (PnP) problem** to establish 3D-2D correspondence, and projected world points on the image to construct a virtual cube.
- Post-Earthquake Damage Assessment using Fully Convolutional Networks** Tensorflow, Keras · 
 - Designed fully convolutional **neural networks** for **multi-task semantic segmentation** of building components and their damage state using a **shared backbone and multiple heads**
 - Achieved a mAP of 97% over 5 component classes and mAP of 70% for 5 damage state classes
- State Estimation of a Quadrotor Drone using On-board Camera and IMU** MATLAB · 
 - Pass

TECHNICAL SKILLS

- Languages & Frameworks:** Python, C/C++, Bash, MATLAB, SQL, CUDA, Rust, HTML, CSS, PyTorch, Keras, TensorFlow, OpenCV, Open3D, Scikit-learn, Pandas, Kornia, NumPy, React.js, Bootstrap,
- Tools & Platforms:** VSCode, Vim, CMake, Ninja, Git, GitHub, Docker, AWS, SLURM, High Performance Computing (HPC), Linux, MacOS, Windows