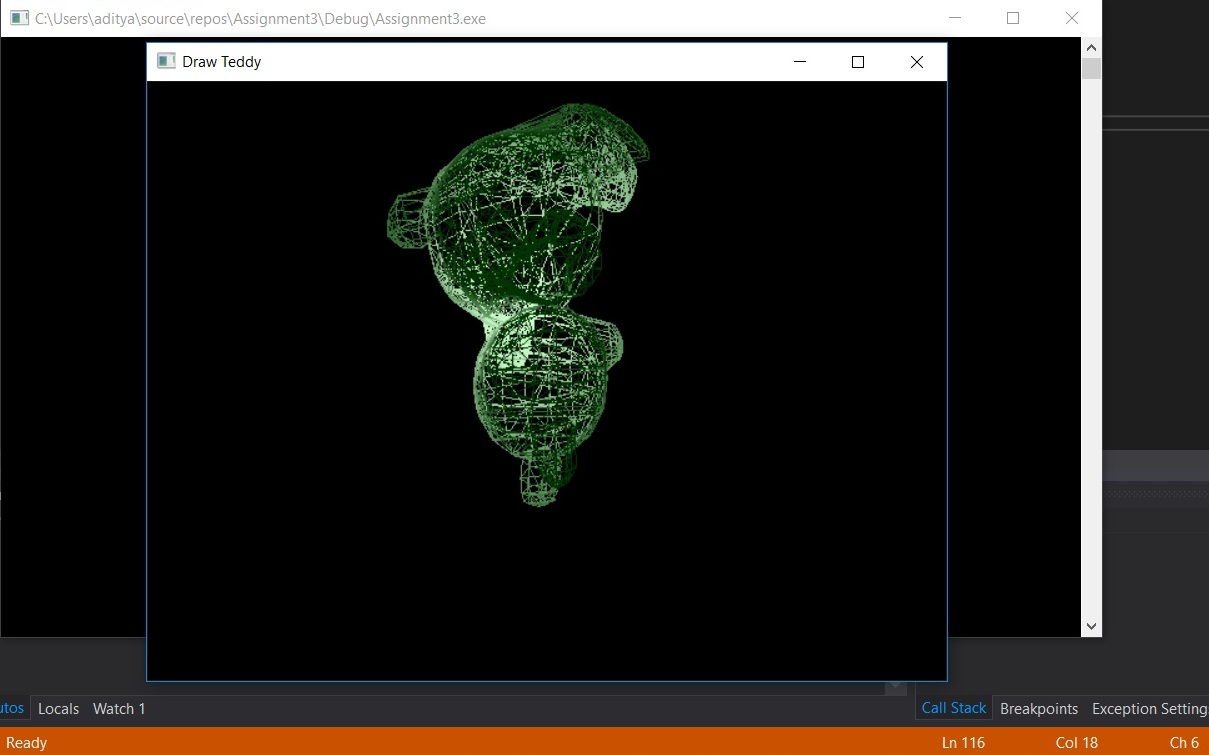
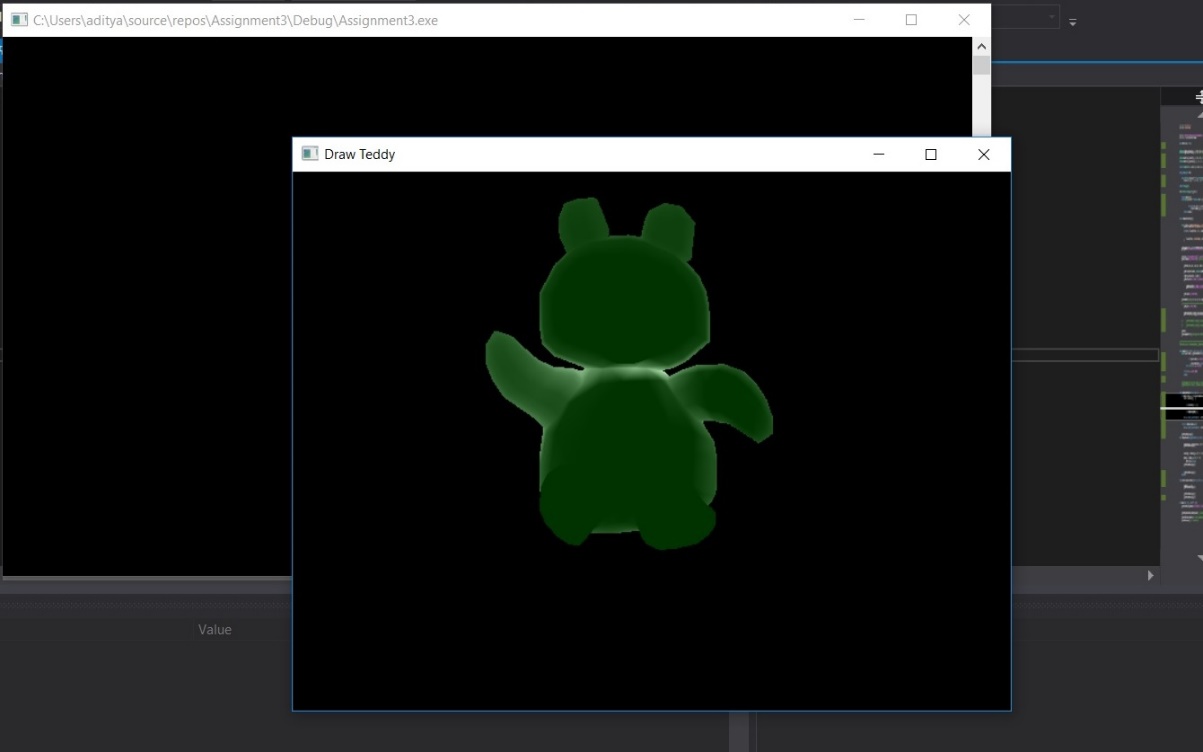


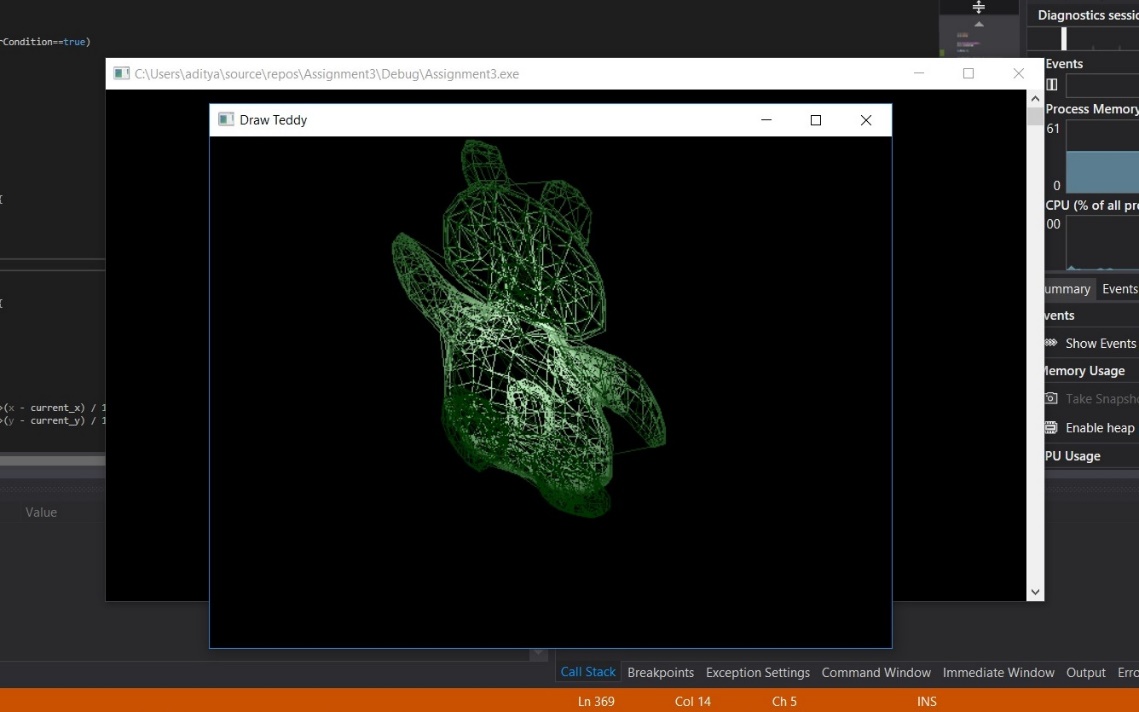
^rotation by x axis^



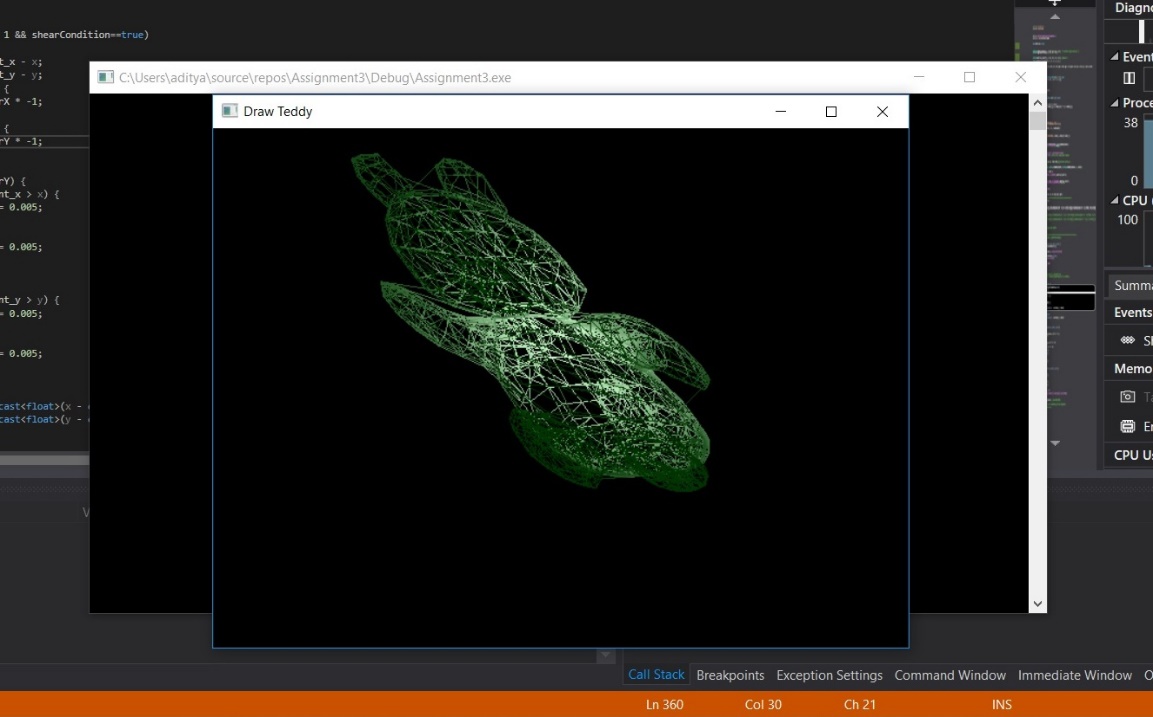
^rotation by y axis^



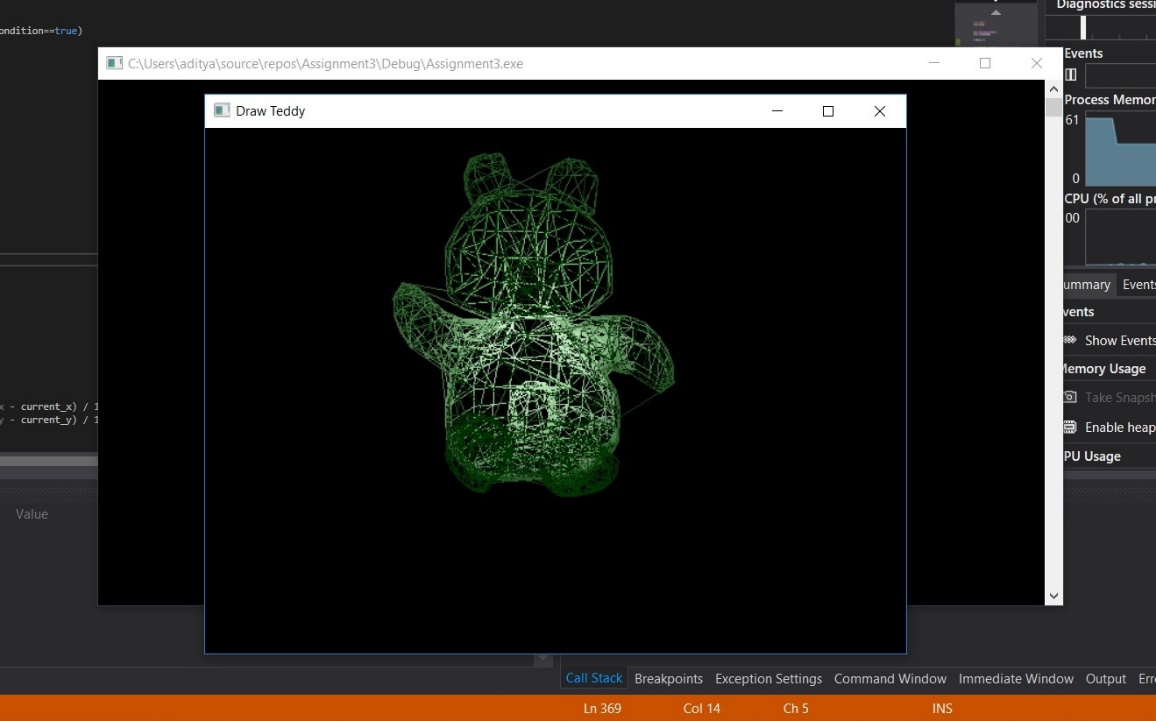
^solid teddy^



^shearing vertically^



^shearing horizontally^



^teddy^

Due to time limitations, I couldn’t perform rotating with z axis. I will try to find it.