IT DS 201 LAB

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Program 1: Write a program to find the minimum element in the stack using extra space.

CODE

```
#include <iostream>
#include <stack>
using namespace std;

class Stack{
    stack<int> s;
    stack<int> aux;

public:
    void push(int x){
        s.push(x);
        if (aux.empty()) {
            aux.push(x);
        }
        else {
            if (aux.top() >= x) {
                aux.push(x);
            }
        }
    }
}
```

```
int pop(){
    if (empty()){
        cout << "Stack underflow!!" << endl;</pre>
        return -1;
    int top = s.top();
    s.pop();
    if (top == aux.top()) {
        aux.pop();
    return top;
<u>}</u>
int top() {
    return s.top();
}
int size() {
    return s.size();
}
bool empty() {
    return s.empty();
```

```
int min(){
    if (aux.empty()){
        cout << "Stack underflow!! ";
        return -1;
    }
    return aux.top();
}</pre>
```

ALGORITHM

Push (x):

- 1) push x to the first stack (the stack with actual elements)
- 2) compare x with the top element of the second stack (the auxiliary stack). Let the top element be y.
 - a) If x is smaller than y then push x to the auxiliary stack.
 - b) If x is greater than y then push y to the auxiliary stack.

Pop():

- 1) pop the top element from the auxiliary stack.
- 2) pop the top element from the actual stack and return it.

Step 1 is necessary to make sure that the auxiliary stack is also updated for future operations.

getMin():

// returns the minimum element from Special Stack

1) Return the top element of the auxiliary stack.

Operation	Main Stack	Auxiliary Stack	Minimum Number
push (6)	6	6	6
push (7)	6, 7	6	6
push (8)	6, 7, 8	6	6
push (5)	6, 7, 8, 5	6, 5	5
push (3)	6, 7, 8, 5, 3	6, 5, 3	3
pop()	6, 7, 8, 5	6, 5	5
push (10)	6, 7, 8, 5, 10	6, 5	5
pop()	6, 7, 8, 5	6, 5	5
pop()	6, 7, 8	6	6

INPUT/OUTPUT

```
int main(){
    Stack s;
    s.push(6);
    cout << s.min() << " ";
    s.push(7);
    cout << s.min() << " ";
    s.push(8);
    cout << s.min() << " ";
    s.push(5);
    cout << s.min() << " ";</pre>
    s.push(3);
    cout << s.min() << " ";</pre>
    s.pop();
    cout << s.min() << " ";</pre>
    s.push(10);
    cout << s.min() << " ";</pre>
    s.pop();
    cout << s.min() << endl;</pre>
    return 0;
```

```
6 6 6 5 3 5 5 5
[Finished in 658ms]

Line 54, Column 3
```

Program 2: Write a program to implement Queue data structure.

CODE

```
#include <bits/stdc++.h>
using namespace std;
class Queue {
public:
    int front, rear, size;
    unsigned capacity;
    int* array;
};
Queue* createQueue(unsigned capacity){
    Queue* queue = new Queue();
    queue->capacity = capacity;
    queue->front = queue->size = 0;
    queue->rear = capacity - 1;
    queue->array = new int[queue->capacity];
    return queue;
void enqueue(Queue* queue, int item){
    if (isFull(queue))
        return;
    queue->rear = (queue->rear + 1) % queue->capacity;
    queue->array[queue->rear] = item;
    queue->size = queue->size + 1;
    cout << item << " enqueued to queue\n";</pre>
int isFull(Queue* queue){
    return (queue->size == queue->capacity);
```

```
int isEmpty(Queue* queue){
    return (queue->size == 0);
}
int dequeue(Queue* queue){
    if (isEmpty(queue))
        return INT MIN;
    int item = queue->array[queue->front];
    queue->front = (queue->front + 1) % queue->capacity;
    queue->size = queue->size - 1;
    return item;
}
int front(Queue* queue){
    if (isEmpty(queue))
        return INT MIN;
    return queue->array[queue->front];
}
int rear(Queue* queue){
    if (isEmpty(queue))
        return INT_MIN;
    return queue->array[queue->rear];
```

ALGORITHM

Enqueue (x):

- 1. Check if the queue is full or not.
- 2. If the queue is full, then print an overflow error and exit the program.
- 3. If the queue is not full, then increment the tail and add the element.

Dequeue ():

- 1. Check if the queue is empty or not.
- 2. If the queue is empty, then print an underflow error and exit the program.
- 3. If the queue is not empty, then print the element at the head and increment the head.

INPUT/OUTPUT

```
int main(){
    Queue* queue = createQueue(1000);

    enqueue(queue, 10);
    enqueue(queue, 20);
    enqueue(queue, 30);
    enqueue(queue, 40);

    cout << dequeue(queue) << " dequeued from queue\n";

    cout << "Front item is " << front(queue) << endl;
    cout << "Rear item is " << rear(queue) << endl;
    return 0;
}</pre>
```

```
10 enqueued to queue
20 enqueued to queue
30 enqueued to queue
40 enqueued to queue
10 dequeued from queue
Front item is 20
Rear item is 40
[Finished in 1.2s]
```