
Assignment Name: Implement Circular Queue for integer
Class: MCA I

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#include<iostream.h>
#include<conio.h>
class queue
{
    int a[5],r,f;
public:

    queue()
    {
        f=r=-1;
    }
    void push();
    void pop();
    void show();
};

void queue::push()
{
    int item;

    if(f==0 && r==4 || f==r+1)
    {
        cout<<"\n Overflow";
    }
    else
    {
        if(r==4)
            r=-1;
        r++;
        cout<<"\nEnter item :";
        cin>>item;
        a[r]=item;

        if(f== -1)
        {
            f=0;
        }
    }
}

void queue::pop()
{
    if(f== -1)
    {
        cout<<"\n Underflow";
    }
    else
    {
        cout<<"\nDeleted element is :"<<a[f];
        if(f==r)
        {
            f=-1;
            r=-1;
        }
        else
        {
            if(f==4)
                f=0;
            else
```

```

        f++;
    }
}

void queue::show()
{
    if(f== -1)
    {
        cout<<"\nEmpty :";
    }
    else if(f<=r)
    {
        for(int i=f;i<r;i++)
        {
            cout<<"\n"<<a[i];
        }
    }
    else
    {
        for(int i=f;i<=4;i++)
        {
            cout<<"\n"<<a[i];
        }
        for(int j=0;j<=r;j++)
        {
            cout<<"\n"<<a[i];
        }
    }
}

void main()
{
    queue s;
    int ch;
    clrscr();

    do
    {
        cout<<"\n 1: Push 2: Pop 3:show 4:exit ";
        cout<<"\nEnter choice";
        cin>>ch;

        switch(ch)
        {
            case 1: s.push(); break;
            case 2: s.pop(); break;
            case 3: s.show(); break;
            default: cout<<"\n Wrong Choice";
        }
    }while(ch<=3);
}

```

*/ Output */

```

1: Push 2: Pop 3:show 4:exit
Enter choice1

```

```

Overflow
1: Push 2: Pop 3:show 4:exit
Enter choice3

```

```

10
20
30
40

```

50
1: Push 2: Pop 3:show 4:exit
Enter choice2

Deleted element is :10
1: Push 2: Pop 3:show 4:exit
Enter choice2

Deleted element is :20
1: Push 2: Pop 3:show 4:exit
Enter choice3

30
40
50
1: Push 2: Pop 3:show 4:exit
Enter choice1

Enter item :44

1: Push 2: Pop 3:show 4:exit
Enter choice1

Enter item :55

1: Push 2: Pop 3:show 4:exit
Enter choice1

Overflow
1: Push 2: Pop 3:show 4:exit
Enter choice3

30
40
50
44
55
1: Push 2: Pop 3:show 4:exit
Enter choice 4