



PyTorch

Tutorial I

Course CS 419

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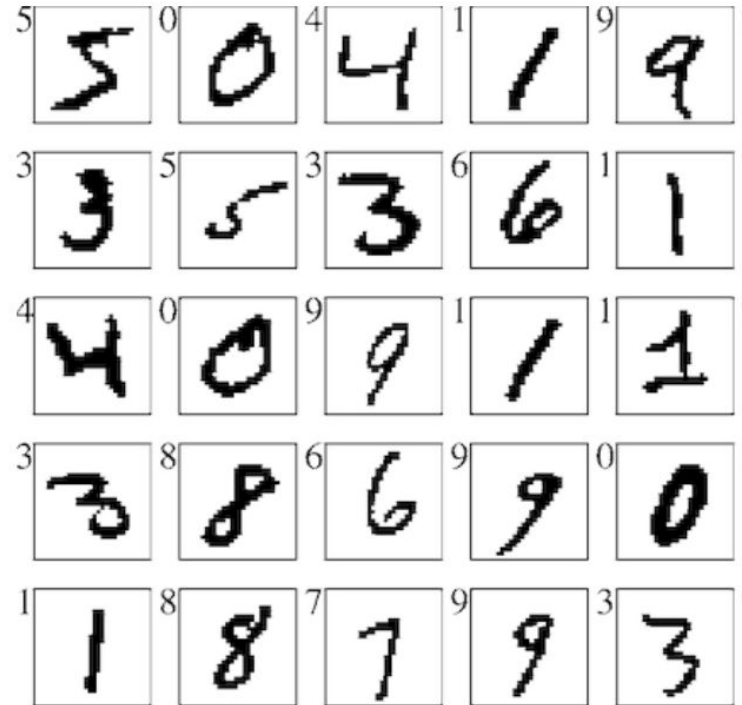
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</ Problem Statement />

</ MNIST : dataset />

The MNIST (Modified National Institute of Standards and Technology)

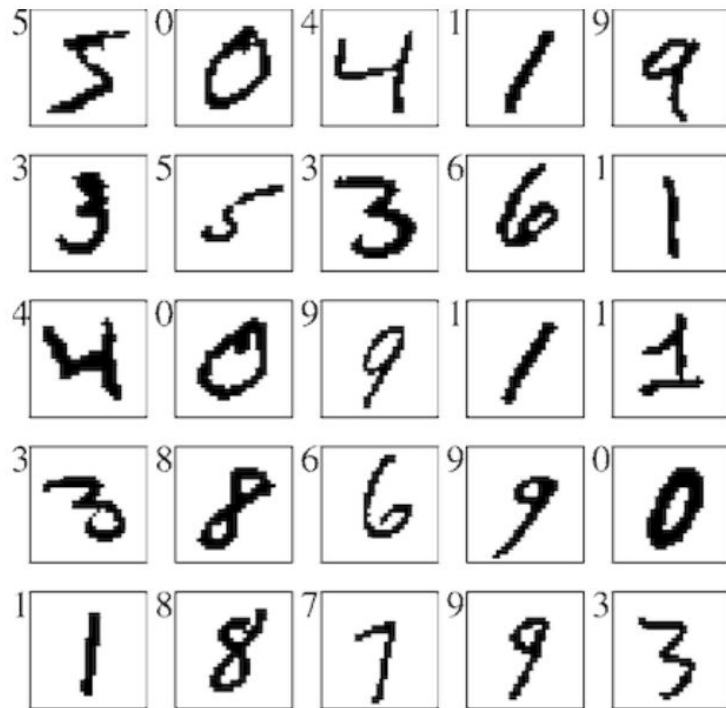


</ MNIST : dataset />

The MNIST (Modified National Institute of Standards and Technology)

dataset is a classic benchmark dataset in the field of machine learning and computer vision. It consists of:

- **Data:** 70,000 handwritten digits (60,000 for training and 10,000 for testing).
- **Image Size:** 28x28 pixels.
- **Labels:** Each image is labeled with the digit it represents (0-9)



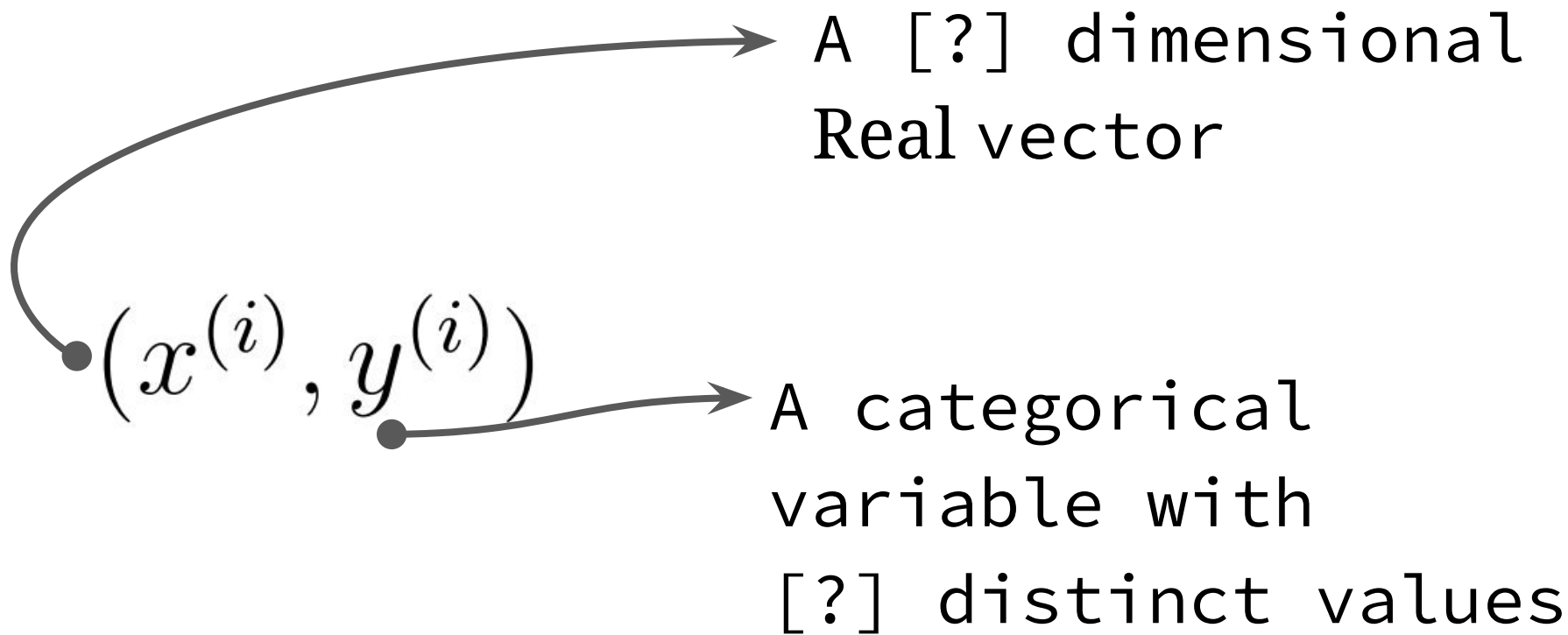
</ MNIST : How does it look />

	0	1	2	3	4	5	6	7	8	9	...	18	19	20	21	22	23	24	25	26	27
0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-1.000	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
1	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-1.000	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
2	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-1.000	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
3	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-1.000	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
4	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-1.000	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
5	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-1.000	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
6	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-1.000	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
7	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-1.000	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
8	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	0.992	0.035	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
9	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-0.749	...	0.984	0.027	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
10	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-0.294	0.647	0.812	...	0.984	0.027	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
11	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	0.451	0.961	0.984	0.827	...	0.984	-0.796	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
12	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	0.114	0.365	-0.310	-0.937	...	0.529	-0.937	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
13	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-0.380	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
14	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-0.569	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
15	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-0.827	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
16	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-1.000	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
17	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-1.000	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
18	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-1.000	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
19	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-1.000	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
20	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-1.000	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
21	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-1.000	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
22	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-1.000	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
23	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-1.000	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
24	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-1.000	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
25	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-1.000	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
26	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-1.000	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0
27	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.000	-1.000	-1.000	-1.000	...	-1.000	-1.000	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0	-1.0

- Normalise the data
-1 to 1
- STACK THE ROWS

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}.$$

</ MNIST : How does it look />



What?

A torch tensor is a multi-dimensional array used for data and computations in PyTorch

```
import torch

# Create a tensor
x = torch.tensor([1.0, 2.0, 3.0])

# Print the tensor
print("Tensor x:", x)

# Perform basic operations
y = x + 2.0          # Addition
z = x * 3.0          # Multiplication

# Print results
print("x + 2:", y)    # Output: tensor([3.0, 4.0, 5.0])
print("x * 3:", z)    # Output: tensor([3.0, 6.0, 9.0])
```

</ Neural Network />

</ **Neural Network: Prereqs/Neuron** />

- Let us take an aside and look at the building blocks of neural networks. This is a cool website from Jared Wilber. [Website](#)

</ Neural Network: Activations />

Sigmoid

$$\sigma(x) = \frac{1}{1 + e^{-(x)}}$$

Tanh

$$\sigma(x) = \frac{e^x - e^{-x}}{e^x + e^{-x}}$$

ReLU

$$\sigma(x) = \max(x, 0)$$

LeakyReLU

$$\sigma(x) = \max(0.1x, x)$$

[Visualization](#)

</ Neural Network: Mathematical Form />

$$y_i = f(x_i)$$

</ Neural Network: Mathematical Form />

$$y_i = f(x_i)$$

$$y_i = W_1^T \cdot x_i + b_1$$

</ Neural Network: Mathematical Form />

$$y_i = f(x_i)$$

$$y_i = W_1^T \cdot x_i + b_1$$

$$h_1 = \sigma_1(W_1^T \cdot x_i + b_1)$$

</ Neural Network: Mathematical Form />

$$y_i = f(x_i)$$

$$y_i = W_1^T \cdot x_i + b_1$$

$$h_1 = \sigma_1(W_1^T \cdot x_i + b_1)$$

$$h_2 = \sigma_2(W_2^T \cdot (h_1) + b_2)$$

</ Neural Network: Mathematical Form />

$$y_i = f(x_i)$$

$$y_i = W_1^T \cdot x_i + b_1$$

$$h_1 = \sigma_1(W_1^T \cdot x_i + b_1)$$

$$h_2 = \sigma_2(W_2^T \cdot (h_1) + b_2)$$

$$\vdots$$

$$h_l = \sigma_l(W_l^T \cdot (h_{l-1}) + b_l)$$

</ Neural Network: Mathematical Form />

$$y_i = f(x_i)$$

$$y_i = W_1^T \cdot x_i + b_1$$

$$h_1 = \sigma_1(W_1^T \cdot x_i + b_1)$$

$$h_2 = \sigma_2(W_2^T \cdot (h_1) + b_2)$$

$$\vdots$$

$$h_l = \sigma_l(W_l^T \cdot (h_{l-1}) + b_l)$$

$$\text{logits} = W_{out}^T \cdot (h_l) + b_{out}$$

</ PROBABILITY : Softmax />

softmax function $\text{softmax} : \mathbb{R}^k \rightarrow \mathbb{R}^k$ as

$$\text{softmax}(t_1, \dots, t_k) = \begin{bmatrix} \frac{\exp(t_1)}{\sum_{j=1}^k \exp(t_j)} \\ \vdots \\ \frac{\exp(t_k)}{\sum_{j=1}^k \exp(t_j)} \end{bmatrix} .$$

This has the characteristics of a _ _ _

</ **PROBABILITY** : _•_•_ />

- It has all **positive** values
- It sums up to **1**

</ PROBABILITY : MLE />

It can be used as a P.D.F

$$\begin{bmatrix} P(y = 1 \mid x; \theta) \\ \vdots \\ P(y = k \mid x; \theta) \end{bmatrix} = \text{softmax}(t_1, \dots, t_k)$$

YOU CAN NOW TAKE ARGMAX

</ PROBABILITY : PDF & MLE />

$$\begin{bmatrix} P(y = 1 \mid x; \theta) \\ \vdots \\ P(y = k \mid x; \theta) \end{bmatrix} = \text{softmax}(t_1, \dots, t_k)$$

BUT WHY DO THAT ?????

</ PROBABILITY : MLE />

MLE : Maximum Likelihood Estimation

</ PART 1 : FIN />