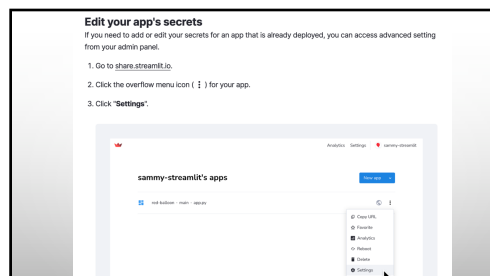


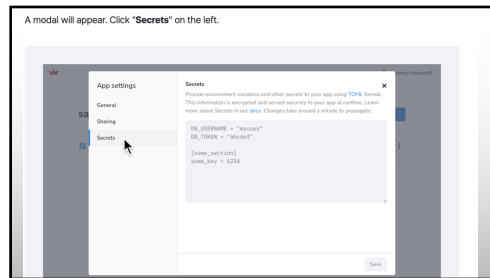
1



2



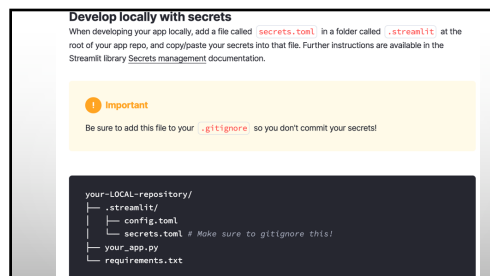
3



4



5



6

st.secrets

Enter your secrets into `secrets.toml` :

```
# Only this section will be environment variables
API_KEY = 'your-api-key'

['stuff']
colors = ['red', 'blue', 'green']
```

7

Using st.secrets

```
import streamlit as st
import os

# Everything is accessible via the st.secrets dict:
st.write("DB username:", st.secrets["db_username"])
st.write("DB password:", st.secrets["db_password"])
st.write("My cool secrets:", st.secrets["my_cool_secrets"]["things_i_like"])

# And the root-level secrets are also accessible as environment variables:
st.write(
    "Has environment variables been set:",
    os.environ["db_username"] == st.secrets["db_username"],
)
```

8

LAB 2B: Update the application to use 'secrets' or '.env'

- Remove the text input for the user to supply the LLM key.
- Rather, update the application so that the application gets the key via Streamlit 'secrets'
- Deploy the app and test to make sure everything works

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