

Program:

server.cpp -

```
#include <iostream>
#include <sys/socket.h>
#include <arpa/inet.h>
#include <string.h>
#include <stdio.h>
#include <stdlib.h>
#define SA struct sockaddr
#define typeL unsigned long
using namespace std;

typeL powermod(typeL a, typeL b, typeL q)
{
    typeL res=1;
    for(typeL i=0;i<b;i++)
        res=(res*a)%q;
    return res;
}

typeL inverse(typeL k , typeL x)
{
    typeL d=x, r=k, t, q[100],p[100];
    int i=0;
    do{
        t=d;
        q[i]=d/r;
        d=r;
        r=t%r;
        if(i==0 || i==1) p[i]=i;
        else p[i]=(p[i-2]-p[i-1]*q[i-2])%x;
        i++;
    }while(r!=0);
    p[i]=(p[i-2]-p[i-1]*q[i-2])%x;
    return p[i];
}

typeL H(typeL M)
{
    return ( M^1234 ); //hash key=1234
}

typeL f1(typeL M,typeL k,typeL x,typeL r,typeL q)
{
    return ( inverse(k,q) * ( H(M) + x*r ) )%q;
}

typeL f2(typeL k, typeL p, typeL q, typeL g)
{
    return powermod(g,k,p)%q;
}
```

```

int main()
{
    srand(time(NULL));
    int port;
    char addr[100]={'\0'};
    cout<<"Address : "; scanf("%s",addr);
    cout<<"Port   : "; cin>>port;

    typeL p,q,r,s,k,g,M,h,x,y,hashval;

    cout<<"p = "; cin>>p;
    cout<<"q = "; cin>>q;
    cout<<"M = "; cin>>M;

    hashval=H(M);
    h=rand()%(p-3)+2;
    g=powermod(h,(p-1)/q,p);

    x=rand()%(q-2)+1; //User private key
    y=powermod(g,x,p); //User public key

    k=rand()%(q-2)+1;

    //Signing
    r=f2(k,p,q,g);
    s=f1(M,k,x,r,q);

    // ****Connection
    struct sockaddr_in server={AF_INET, htons(port), inet_addr(addr)}, client;
    int sockfd = socket(AF_INET, SOCK_STREAM,0);
    bind(sockfd, (SA*)&server, sizeof(server));
    listen(sockfd,1);
    socklen_t len=sizeof(client);
    int connfd = accept(sockfd,(SA*)&client,&len);
    // ****Connection Established

    send(connfd, &hashval, sizeof(hashval), 0);
    send(connfd, &r, sizeof(r), 0);
    send(connfd, &s, sizeof(s), 0);
    send(connfd, &g, sizeof(g), 0);
    send(connfd, &y, sizeof(y), 0);

    cout<<"Packet sent with values"<<endl;
    cout<<"Hash : "<<hashval<<endl;
    cout<<"R   : "<<r<<endl;
    cout<<"S   : "<<s<<endl;
    cout<<"Y   : "<<y<<endl;
    cout<<"G   : "<<g<<endl;

    return 0;
}

```

client.cpp

```
#include <iostream>
#include <sys/socket.h>
#include <arpa/inet.h>
#include <string.h>
#include "stdio.h"
#include <stdlib.h>
#define SA struct sockaddr
#define typeL unsigned long
using namespace std;

typeL powermod(typeL a, typeL b, typeL q)
{
    typeL res=1;
    for(typeL i=0;i<b;i++)
        res=(res*a)%q;
    return res;
}

typeL inverse(typeL k , typeL x)
{
    typeL d=x, r=k, t, q[100],p[100];
    int i=0;
    do{
        t=d;
        q[i]=d/r;
        d=r;
        r=t%r;
        if(i==0 || i==1) p[i]=i;
        else p[i]=(p[i-2]-p[i-1]*q[i-2])%x;
        i++;
    }while(r!=0);
    p[i]=(p[i-2]-p[i-1]*q[i-2])%x;
    return p[i];
}

typeL H(typeL M)
{
    return (M^1234); //hash key=1234
}

typeL f3(typeL s,typeL q)
{
    return inverse(s,q)%q;
}

typeL f4(typeL y,typeL p,typeL q,typeL g,typeL hashval, typeL w,typeL r)
{
    typeL u1,u2;
    u1=(H(hashval)*w)%q;
    u2=(r*w)%q;
    return ( powermod(g,u1,p) * powermod(y,u2,p) )%q;
```

```

}

int main()
{
    int port;
    char addr[100]={'\0'};
    cout<<"Address : "; scanf("%s",addr);
    cout<<"Port   : "; cin>>port;

    srand(time(NULL));
    typeL p,q,r,s,w,v,g,hashval,y;
    cout<<"p = "; cin>>p;
    cout<<"q = "; cin>>q;

    // ****Connection
    struct sockaddr_in server={AF_INET, htons(port), inet_addr(addr)};
    int sockfd = socket(AF_INET, SOCK_STREAM,0);
    connect(sockfd, (SA*)&server, sizeof(server));
    // ****Connection Established

    recv(sockfd, &hashval, sizeof(hashval), 0);
    recv(sockfd, &r, sizeof(r), 0);
    recv(sockfd, &s, sizeof(s), 0);
    recv(sockfd, &g, sizeof(g), 0);
    recv(sockfd, &y, sizeof(y), 0);

    cout<<"Packet received with values"<<endl;
    cout<<"Hash : "<<hashval<<endl;
    cout<<"R   : "<<r<<endl;
    cout<<"S   : "<<s<<endl;
    cout<<"Y   : "<<y<<endl;
    cout<<"G   : "<<g<<endl;

    //Verifying
    w=f3(s,q);
    v=f4(y,p,q,g,hashval,w,r);
    if(v==r) cout<<"Digital Signature Verified"<<endl;
    else cout<<"Digital Signature is invalid"<<endl;

    return 0;
}

```

Output:

server -

Address : 127.0.0.1

Port : 6000

$p = 71$

$q = 7$

$M = 44$

Packet sent with values

Hash : 1278

R : 2

S : 6

Y : 20

G : 20

client -

Address : 127.0.0.1

Port : 6000

$p = 71$

$q = 7$

Packet received with values

Hash : 1278

R : 2

S : 6

Y : 20

G : 20

Digital Signature Verified