Part -B NS2 Programming

1. Simulate a three nodes point – to – point network with duplex links between them. Set the queue size and vary the bandwidth and find the number of packets dropped.

Program:

```
#Initialise new simulator
set ns [new Simulator]
#nf -> lab.tr in write mode
set nf [open lab.tr w]
#tf -> lab.nam in write mode
set tf [open lab.nam w]
```

\$ns trace-all \$nf \$ns namtrace-all \$tf

```
# (0) (1)

# \ /

# (2)

# |

# (3)

#Connection: (0) ----> (3)

# (1) ----> (3)
```

#Create nodes set n0 [\$ns node] set n1 [\$ns node] set n2 [\$ns node] set n3 [\$ns node]

#Initialise Application Layer Traffic (Constant Bit Rate) for senders set cbr0 [new Application/Traffic/CBR] set cbr1 [new Application/Traffic/CBR]

#Initialise Transport Layer Protocols (UDP) for senders set udp0 [new Agent/UDP] set udp1 [new Agent/UDP]

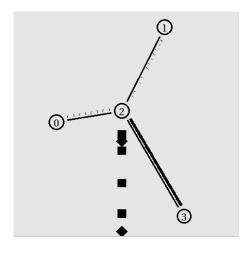
#Initialise a Null agent for receiver set null3 [new Agent/Null]

#Establish links between the nodes. \$ns duplex-link \$n0 \$n2 10Mb 300ms DropTail \$ns duplex-link \$n1 \$n2 10Mb 300ms DropTail \$ns duplex-link \$n2 \$n3 1Mb 300ms DropTail #Attach Transport Layer Protocol to Network Layer

```
$ns attach-agent $n0 $udp0
$ns attach-agent $n1 $udp1
$ns attach-agent $n3 $null3
#Attach Application Layer Traffic to Transport Layer Protocol
$cbr0 attach-agent $udp0
$cbr1 attach-agent $udp1
#Establish connections between senders and receivers
$ns connect $udp0 $null3
$ns connect $udp1 $null3
#Starting process
$cbr0 set packetSize_ 500Mb
$cbr0 set interval_ 0.005
proc finish { } {
       exec nam lab.nam &
       set ctr 0
       set fid [open lab.tr r]
       while { [gets $fid line] != -1 } {
              if { [string match "*d*" $line] } {
                      set ctr [expr $ctr + 1]
              }
       puts "No of packets dropped: $ctr"
       exit 0
}
$ns at 0.01 "$cbr0 start"
$ns at 0.01 "$cbr1 start"
$ns at 5.0 "finish"
$ns run
```

Output:

No of packets dropped: 345



2. Simulate the different types of Internet traffic such as FTP and TELNET over a network and analyze the throughput.

```
Program:
```

```
#New Simulator
set ns [new Simulator]
set nf [open lab.nam w]
```

set tf [open lab.tr w]

\$ns trace-all \$tf

\$ns trace-all \$tf \$ns namtrace-all \$nf

```
# (0) (1)

# \ /

# (2)

# / \

# (3) (4)

# Connection: 0 ----> 3

# 1 ----> 4
```

#Create nodes set n0 [\$ns node] set n1 [\$ns node] set n2 [\$ns node] set n3 [\$ns node] set n4 [\$ns node]

#Initialise transport layer protocols set tcp0 [new Agent/TCP] set tcp1 [new Agent/TCP] set sink3 [new Agent/TCPSink] set sink4 [new Agent/TCPSink]

#Initialise application layer protocols set ftp0 [new Application/FTP] set telnet1 [new Application/Telnet]

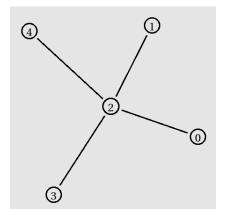
#Establish links between the nodes \$ns duplex-link \$n0 \$n2 100Mb 300ms DropTail \$ns duplex-link \$n1 \$n2 100Mb 300ms DropTail \$ns duplex-link \$n3 \$n2 100Mb 300ms DropTail \$ns duplex-link \$n4 \$n2 100Mb 300ms DropTail

#Attach transport layer protocols to network layer \$ns attach-agent \$n0 \$tcp0 \$ns attach-agent \$n1 \$tcp1 \$ns attach-agent \$n3 \$sink3 \$ns attach-agent \$n4 \$sink4

```
#Attach application layer protocols to transport layer
$ftp0 attach-agent $tcp0
$telnet1 attach-agent $tcp1
#Connect the nodes
$ns connect $tcp0 $sink3
$ns connect $tcp1 $sink4
$telnet1 set packetSize_ 1000Mb
$telnet1 set interval_ 0.0001
#Process
proc finish { } {
       exec nam lab.nam &
       set ctr0 0
       set ctr1 0
       set tf [open lab.tr r]
       while {[gets $tf line] != -1} {
              if { [string match "*tcp*0.0*3.0*" $line] } {
                      set ctr0 [expr ctr0 + 1]
              if { [string match "*tcp*1.0*4.0*" $line] } {
                      set ctr1 [expr $ctr1 + 1]
              }
       }
       set thr0 [expr $ctr0/5]
       set thr1 [expr $ctr1/5]
       puts "No of packets FTP: $ctr0"
       puts "Throughput FTP: $thr0"
       puts "No of packets TELNET: $ctr1"
       puts "Throughput TELNET: $thr1"
       exit 0
}
$ns at 0.01 "$ftp0 start"
$ns at 0.01 "$telnet1 start"
$ns at 5.0 "finish"
$ns run
Output:
No of packets FTP: 96
Throughput FTP: 19
No of packets TELNET: 93
```

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Throughput TELNET: 18



3. Simulate an Ethernet LAN using n nodes (6-10), change error rate and data rate and compare the throughput.

Program:

set ns [new Simulator] set nf [open lab.tr w] set tf [open lab.nam w] \$ns trace-all \$nf \$ns namtrace-all \$tf

set n0 [\$ns node] set n1 [\$ns node] set n2 [\$ns node] set n3 [\$ns node] set n4 [\$ns node] set n5 [\$ns node] set n6 [\$ns node]

\$ns make-lan "\$n0 \$n1 \$n2 \$n3" 10Mb 10ms LL Queue/DropTail Mac/802_3 \$ns make-lan "\$n4 \$n5 \$n6" 10Mb 10ms LL Queue/DropTail Mac/802_3

\$ns duplex-link \$n3 \$n6 100Mb 10ms DropTail

set udp1 [new Agent/UDP] \$ns attach-agent \$n1 \$udp1 set cbr1 [new Application/Traffic/CBR] \$cbr1 attach-agent \$udp1

set null5 [new Agent/Null] \$ns attach-agent \$n5 \$null5

```
$ns connect $udp1 $null5
$cbr1 set packetSize_ 500Mb
$cbr1 set interval_ 0.005
set err [new ErrorModel]
$ns lossmodel $err $n3 $n6
$err set rate_ 0.2
proc finish { } {
       exec nam lab.nam &
       set ctr0 0
       set thr00
       set fid [open lab.tr r]
       while {[gets $fid line] != -1} {
              #5 - Node 5
              #8-LAN-8
              if {[string match "* 8 5 *" $line]} {
                      set ctr0 [expr $ctr0+1]
              }
       }
       set thr [expr $ctr0/5]
       puts "No of packets: $ctr0"
       puts "Throughput: $thr"
       exit 0
$ns at 0.01 "$cbr1 start"
$ns at 5.0 "finish"
$ns run
```

Output:

No of packets: 791 Throughput: 158

4. Simulate an Ethernet LAN using n nodes and set multiple traffic nodes and determine the collision across different nodes.

Program:

```
set ns [new Simulator]
set tf [open lab.tr w]
set nf [open lab.nam w]
$ns trace-all $tf
$ns namtrace-all $nf

set n0 [$ns node]
set n1 [$ns node]
```

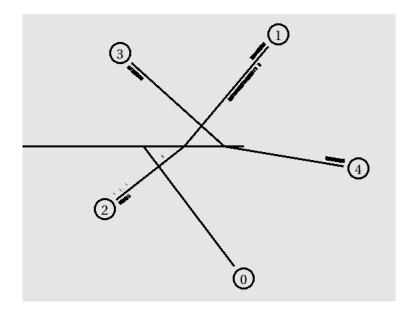
```
set n2 [$ns node]
set n3 [$ns node]
set n4 [$ns node]
#
       [01234](LAN)
$ns make-lan -trace on "$n0 $n1 $n2 $n3 $n4" 100Mb 10ms LL Queue/DropTail Mac/802_3
set tcp0 [new Agent/TCP]
$ns attach-agent $n0 $tcp0
set ftp0 [new Application/FTP]
$ftp0 attach-agent $tcp0
set tcp1 [new Agent/TCP]
$ns attach-agent $n1 $tcp1
set ftp1 [new Application/FTP]
$ftp1 attach-agent $tcp1
set udp2 [new Agent/UDP]
$ns attach-agent $n2 $udp2
set cbr2 [new Application/Traffic/CBR]
$cbr2 attach-agent $udp2
set null1 [new Agent/Null]
$ns attach-agent $n1 $null1
set sink2 [new Agent/TCPSink]
$ns attach-agent $n2 $sink2
set sink3 [new Agent/TCPSink]
$ns attach-agent $n3 $sink3
$ns connect $tcp0 $sink2
$ns connect $udp2 $null1
$ns connect $tcp1 $sink3
$ftp0 set interval_ 0.001
$ftp1 set interval 0.001
$cbr2 set interval_ 0.01
proc finish {} {
exec nam lab.nam &
set ctr0 0
set fid [open lab.tr r]
while {[gets $fid line] !=-1 } {
       if { [string match "c*" $line] } {
              set ctr0 [expr $ctr0 + 1]
       }
```

}

```
puts "No of packets collided: $ctr0"
exit 0
}
$ns at 0.1 "$cbr2 start"
$ns at 1.2 "$ftp0 start"
$ns at 1.3 "$ftp1 start"
$ns at 5.0 "finish"
$ns run
```

Output:

No of packets collided: 134



5. Simulate the transmission of ping messages over a network topology consisting of 6 nodes and find the number of packets dropped due to congestion.

Program:

```
set ns [new Simulator]
set nf [open lab.tr w]
set tf [open lab.nam w]
$ns trace-all $nf
$ns namtrace-all $tf
```

```
#
   [s0][ping]
                           [ping]
                 [ping]
#
     [n0]
               [n1]
                         [n3]
#
#
#
#
#
#
#
#
#
#
#
#
#
     [n4]
                [n5]
                          [n6]
    [ping][d0] [s1][ping] [ping][d1]
```

```
set n0 [$ns node]
set n1 [$ns node]
set n2 [$ns node]
set n3 [$ns node]
set n4 [$ns node]
set n5 [$ns node]
set n6 [$ns node]
```

```
$ns duplex-link $n0 $n2 100Mb 300ms DropTail
$ns duplex-link $n5 $n2 100Mb 300ms DropTail
$ns duplex-link $n1 $n2 1Mb 300ms DropTail
$ns duplex-link $n3 $n2 1Mb 300ms DropTail
$ns duplex-link $n2 $n4 1Mb 300ms DropTail
$ns duplex-link $n2 $n6 1Mb 300ms DropTail
```

```
$ns queue-limit $n0 $n2 5
$ns queue-limit $n5 $n2 5
$ns queue-limit $n2 $n4 3
$ns queue-limit $n2 $n6 2
```

set ping0 [new Agent/Ping]

```
set ping4 [new Agent/Ping]
set ping5 [new Agent/Ping]
set ping6 [new Agent/Ping]
$ns attach-agent $n0 $ping0
$ns attach-agent $n4 $ping4
$ns attach-agent $n5 $ping5
$ns attach-agent $n6 $ping6
$ns connect $ping0 $ping4
$ns connect $ping5 $ping6
#Procedure for pinging
Agent/Ping instproc recv {from rtt} {
       $self instvar node
       puts "The node [$node_ id] received a reply from $from with an RTT of $rtt"
}
#Procedure for packets dropped
proc finish {} {
       exec nam lab.nam &
       set ctr0 0
       set fid [open lab.tr r]
       while {[gets $fid line] !=-1 } {
              if { [string match "*d*" $line] } {
                      set ctr0 [expr $ctr0 + 1]
              }
       }
       puts "No. of packets dropped: $ctr0"
       exit 0
}
$ns rtmodel-at 0.9 down $n2 $n6
$ns rtmodel-at 1.5 up $n2 $n6
$ns at 0.1 "$ping0 send"
$ns at 0.2 "$ping0 send"
$ns at 0.3 "$ping0 send"
$ns at 0.4 "$ping0 send"
$ns at 0.5 "$ping0 send"
$ns at 0.6 "$ping0 send"
$ns at 0.7 "$ping0 send"
$ns at 0.8 "$ping0 send"
$ns at 0.9 "$ping0 send"
$ns at 1.0 "$ping0 send"
$ns at 1.1 "$ping0 send"
$ns at 1.2 "$ping0 send"
$ns at 1.3 "$ping0 send"
$ns at 1.4 "$ping0 send"
$ns at 1.5 "$ping0 send"
```

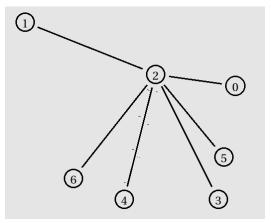
\$ns at 1.6 "\$ping0 send" \$ns at 1.7 "\$ping0 send" \$ns at 1.8 "\$ping0 send" \$ns at 1.9 "\$ping0 send" \$ns at 0.1 "\$ping5 send" \$ns at 0.2 "\$ping5 send" \$ns at 0.3 "\$ping5 send" \$ns at 0.4 "\$ping5 send" \$ns at 0.5 "\$ping5 send" \$ns at 0.6 "\$ping5 send" \$ns at 0.7 "\$ping5 send" \$ns at 0.8 "\$ping5 send" \$ns at 0.9 "\$ping5 send" \$ns at 1.0 "\$ping5 send" \$ns at 1.1 "\$ping5 send" \$ns at 1.2 "\$ping5 send" \$ns at 1.3 "\$ping5 send" \$ns at 1.4 "\$ping5 send" \$ns at 1.5 "\$ping5 send" \$ns at 1.6 "\$ping5 send" \$ns at 1.7 "\$ping5 send" \$ns at 1.8 "\$ping5 send" \$ns at 1.9 "\$ping5 send" \$ns at 5.0 "finish"

Output:

\$ns run

The node 0 received a reply from 4 with an RTT of 1201.0 The node 0 received a reply from 4 with an RTT of 1201.0 The node 0 received a reply from 4 with an RTT of 1201.0 The node 0 received a reply from 4 with an RTT of 1201.0 The node 0 received a reply from 4 with an RTT of 1201.0 The node 0 received a reply from 4 with an RTT of 1201.0 The node 0 received a reply from 4 with an RTT of 1201.0 The node 0 received a reply from 4 with an RTT of 1201.0 The node 0 received a reply from 4 with an RTT of 1201.0 The node 0 received a reply from 4 with an RTT of 1201.0 The node 0 received a reply from 4 with an RTT of 1201.0 The node 0 received a reply from 4 with an RTT of 1201.0 The node 5 received a reply from 6 with an RTT of 1201.0 The node 0 received a reply from 4 with an RTT of 1201.0 The node 5 received a reply from 6 with an RTT of 1201.0 The node 0 received a reply from 4 with an RTT of 1201.0 The node 5 received a reply from 6 with an RTT of 1201.0 The node 0 received a reply from 4 with an RTT of 1201.0 The node 5 received a reply from 6 with an RTT of 1201.0 The node 0 received a reply from 4 with an RTT of 1201.0 The node 5 received a reply from 6 with an RTT of 1201.0 The node 0 received a reply from 4 with an RTT of 1201.0

The node 5 received a reply from 6 with an RTT of 1201.0 The node 0 received a reply from 4 with an RTT of 1201.0 The node 5 received a reply from 6 with an RTT of 1201.0 The node 0 received a reply from 4 with an RTT of 1201.0 The node 5 received a reply from 6 with an RTT of 1201.0 No. of packets dropped: 9



6. Simulate simple ESS with transmitting nodes in wire-less LAN and determine the performance with respect to transmission of packets.

(and)

7. Simulate simple ad-hoc network with transmitting nodes and determine the performance with respect to transmission of packets.

Program:

set ns [new Simulator]
set tf [open lab.tr w]
\$ns trace-all \$tf
set topo [new Topography]
\$topo load_flatgrid 1000 1000
set nf [open lab.nam w]
\$ns namtrace-all-wireless \$nf 1000 1000

\$ns node-config -adhocRouting DSDV \

- -llType LL \
- -macType Mac/802 11 \
- -ifqType Queue/DropTail \
- -ifqLen 50 \
- -phyType Phy/WirelessPhy \
- -channelType Channel/WirelessChannel \
- -propType Propagation/TwoRayGround \
- -antType Antenna/OmniAntenna \
- -topoInstance \$topo \
- -agentTrace ON \
- -routerTrace ON

#GOD or General Operations Director is a ns-2 simulator object, which is used to store global information about the state of the environment, # network, or nodes create-god 3 set n0 [\$ns node] set n1 [\$ns node] set n2 [\$ns node] \$n0 label "tcp0" \$n1 label "sink1/tcp1" \$n2 label "sink2" #The below code is used to give the initial node positions. \$n0 set X_ 50 \$n0 set Y 50 \$n0 set Z 0 \$n1 set X 100 \$n1 set Y_ 100 \$n1 set Z 0 \$n2 set X 600 \$n2 set Y_ 600 \$n2 set Z_ 0 # the simulation time = 0.1 seconds # coordinate = 50,50 at a speed of 15 meters per second # the node n0 will move in this speed towards the coordinate specified \$ns at 0.1 "\$n0 setdest 50 50 15" \$ns at 0.1 "\$n1 setdest 100 100 25" \$ns at 0.1 "\$n2 setdest 600 600 25" set tcp0 [new Agent/TCP] \$ns attach-agent \$n0 \$tcp0 set ftp0 [new Application/FTP] \$ftp0 attach-agent \$tcp0 set sink1 [new Agent/TCPSink] \$ns attach-agent \$n1 \$sink1 \$ns connect \$tcp0 \$sink1 set tcp1 [new Agent/TCP] \$ns attach-agent \$n1 \$tcp1 set ftp1 [new Application/FTP] \$ftp1 attach-agent \$tcp1 set sink2 [new Agent/TCPSink] \$ns attach-agent \$n2 \$sink2 \$ns connect \$tcp1 \$sink2

\$ns at 5 "\$ftp0 start" \$ns at 5 "\$ftp1 start"

#The below code is used to provide the node movements.

#node n1 will start moving to 550,550 at speed = 15m/s at simulation time = 100

```
$ns at 20 "$n1 setdest 550 550 150"
$ns at 30 "$n1 setdest 70 70 150"
proc finish {} {
       exec nam lab.nam &
       set ctr1 0
       set ctr2 0
       set thr10
       set thr2 0
       set fid [open lab.tr r]
       #01
                 234
       # r 0.101003 0 2 tcp 40 ----- 1 0.0 3.0 0 0
       # c 1.592044 2 5 tcp 1054 ----- 0 0.0 2.0 87 1642
       #r5.026987007_1_AGT --- 7 tcp 1060 [13a 1 0 800] ------ [0:0 1:0 32 1] [2 0] 1 0
       # s 5.000000000 _0_ AGT --- 3 tcp 40 [0 0 0 0] ------ [0:0 1:0 32 0] [0 0] 0 0
       while {[gets $fid line] != -1} {
          if { [string match "*s*" $line] && [string match "*AGT*" $line] } {
               set ctr1 [expr $ctr1 + 1]
          set thr1 [expr $ctr1 / 5]
       puts "No of packets transmitted = $ctr1"
       puts "Throuput = $thr1 packets/sec "
       exit 0
}
$ns at 0.1 "$ns set-animation-rate 1000.0ms"
$ns at 50 "finish"
$ns run
```

Output:

No of packets transmitted = 5234

Throuput = 1046 packets/sec

