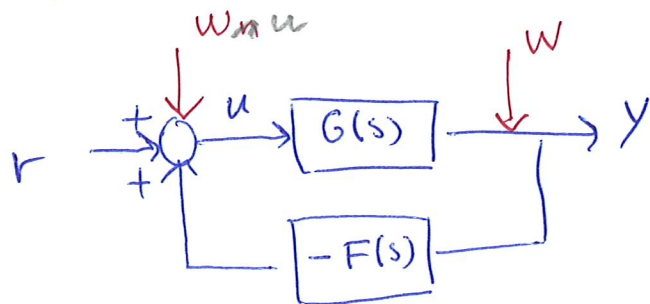


6.5

chapter 6, closed loop system p. 147 →



$$G(s) = \frac{s-1}{s+1}$$

$$F(s) = \frac{s+2}{s-1}$$

Determine  $G_c$ ,  $S$ ,  $T$ . stable? Internally stable?

$G_c$  - closed loop t.f. =  $\frac{G}{1+FG}$

$S$  - sensitivity function =  $\frac{1}{1+FG}$  eq. 6.9, 10

$T$  - complementary sensitivity function =  $\frac{G \cdot F}{1+GF}$

$$G_{ry} = G_c = \frac{Y}{R} = \frac{s-1}{2s+3}$$

$$S = \frac{1}{1 + \frac{(s-1)(s+2)}{(s+1)(s-1)}} = \frac{s+1}{2s+3}$$

$$T = \frac{s+1}{2s+3} \cdot \frac{(s-1)(s+2)}{(s+1)(s-1)}$$

$$G_{wu} = \frac{F}{1+FG} = \frac{(s+2)}{(s-1)} \cdot \frac{(s+1)}{(2s+3)}$$

↑ pole in +1 ⇒ unstable

Internally stable? def 6.1 page 151.

check all 4 t.f. from  $w_u$  &  $w$  to  $u$  &  $y$   $\begin{matrix} \infty \\ \infty \end{matrix}$  system is NOT internally stable

let  $r=0$ :  $Y = W + G(W_n + (-F) \cdot Y)$

$$Y(1+GF) = W + G \cdot W_n$$

$$Y = \boxed{\frac{1}{1+GF}} \cdot W + \boxed{\frac{G}{1+GF}} \cdot W_n$$

stable!

ok.

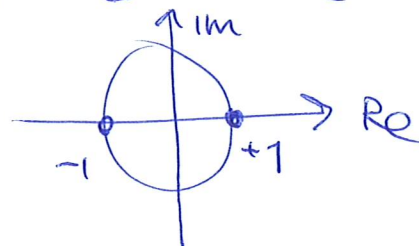
$$u = W_n + (-F)(W + G \cdot u) \Rightarrow u = \boxed{\frac{1}{1+FG}} \cdot W_n - \boxed{\frac{F}{1+FG}} \cdot W$$

6.6 a) investigate stability, controllability, observability

$$G = C(ZI - A)^{-1}B \quad (ZI - A)^{-1} = \begin{bmatrix} s & -1 \\ -1 & s \end{bmatrix}^{-1} = \frac{1}{s^2 - 1} \begin{bmatrix} s & 1 \\ 1 & s \end{bmatrix} \leftarrow \begin{matrix} Z \\ \text{not} \\ s! \end{matrix}$$

$$G = \begin{bmatrix} 1 \\ 0 \end{bmatrix}^T \frac{1}{s^2 - 1} \underbrace{\begin{bmatrix} s & 1 \\ 1 & s \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix}}_{\begin{bmatrix} s \\ 1 \end{bmatrix}} = \frac{s}{s^2 - 1}$$

pole in  $\pm 1$   
discrete time  
marginally stable



controllability:  $S = [B \ AB]$

$$AB = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$S = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \Rightarrow \text{full rank} \Rightarrow \text{controllable ok.}$$

observability

$$O = \begin{bmatrix} C \\ CA \end{bmatrix}$$

$$CA = \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 1 \end{bmatrix}$$

$$O = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \Rightarrow \text{rank 2} \Rightarrow \text{controllable ok.}$$

b) state feedback with integral action,

\* include one more state, that is an integrator

$$x_3(k+1) = \sum_{n=0}^k e(n) = \underbrace{\left( \sum_{n=0}^{k-1} e(n) \right)}_{x_3(k)} + \underbrace{e(k)}_{\substack{r(k) - y(k) \\ \parallel \\ 0 \quad "x_1(k)"}}$$

$$X(k+1) = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ -1 & 0 & 1 \end{bmatrix} X(k) + \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} u(k) \quad y = [1 \ 0 \ 0] X$$

$$\text{state feedback: } u(k) = -[l_1 \ l_2 \ l_3] X(k)$$

$$\text{closed loop poles in } z=0 \quad z = s e^{\pm j\phi}$$

$$X(k+1) = AX + B(-LX) = (A - BL)X$$

$$\text{closed loop poles } z \text{ are found: } \det(ZI - (A - BL)) = 0$$

$$BL = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} [\lambda_1 \lambda_2 \lambda_3] = \begin{bmatrix} \lambda_1 & \lambda_2 & \lambda_3 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

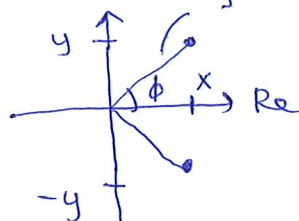
$$\begin{vmatrix} z + \lambda_1 & \lambda_2 - 1 & \lambda_3 \\ -1 & z & 0 \\ 1 & 0 & z - 1 \end{vmatrix} = (z + \lambda_1)(z(z-1) - 0) - (\lambda_2 - 1)((-1)(z-1) - 0) + \lambda_3(0 - z) = \dots$$

$$= z^3 + z^2(\lambda_1 - 1) + z(\lambda_2 - 1 - \lambda_1 - \lambda_3) + 1 - \lambda_2 = 0$$

pole in  $z=0 \Rightarrow \lambda_2 = 1$  Im  $\mathcal{P}$

poles in  $z = \mathcal{P} e^{\pm j\phi}$

$$\Rightarrow z = \mathcal{P} \cos \phi \pm i \mathcal{P} \sin \phi$$



$$\sin(\phi) = \frac{y}{\mathcal{P}}$$

$$\cos \phi = x/\mathcal{P}$$

$$0 = (z - \mathcal{P}(\cos \phi + i \sin \phi))(z - \mathcal{P}(\cos \phi - i \sin \phi))$$

$$= z^2 + z(-\cancel{\mathcal{P}(\cos \phi - i \sin \phi)} - \cancel{\mathcal{P}(\cos \phi + i \sin \phi)}) +$$

$$+ \mathcal{P}^2 \underbrace{(\cos \phi + i \sin \phi)(\cos \phi - i \sin \phi)}_{\cos^2 \phi - (i)^2 \sin^2 \phi = 1}$$

$$(a+b)(a-b) = a^2 - b^2$$

$$= z^2 + z(-2\mathcal{P} \cos \phi) + \mathcal{P}^2 = 0$$

$$\lambda_1 - 1 = -2\mathcal{P} \cos \phi \Rightarrow \lambda_1 = 1 - 2\mathcal{P} \cos \phi$$

$$-\lambda_1 - \lambda_3 = \mathcal{P}^2 \Rightarrow \lambda_3 = -\lambda_1 - \mathcal{P}^2 = 2\mathcal{P} \cos \phi - 1 - \mathcal{P}^2$$

Determine an observer. Both poles in  $z = v$  ( $0 < v < 1$ )

original dynamics:

$$x(k+1) = Ax(k) + Bu(k) + Nv_1(k)$$

$$y(k) = Cx(k) + v_2$$

we estimate the state  $\hat{x}$

quality of estimate:  $K(y - C\hat{x})$

our observer:  $\dot{\hat{x}} = A\hat{x} + Bu + K(y - C\hat{x})$

introduce the estimation error:

$$\tilde{x} = x - \hat{x} \quad \text{with a good estimate } \hat{x} \text{ is small}$$

$$\dot{\tilde{x}} = Ax + Bu + Nv_1 - (A\hat{x} + Bu + \underbrace{Ky - KCx}_{(Cx - v_2)})$$

$$= \underbrace{Ax - A\hat{x} - KCx + KC\hat{x}}_{(A - KC)(x - \hat{x})} + Nv_1 + Kv_2$$
$$(A - KC)(\underbrace{x - \hat{x}}_{\tilde{x}})$$

Poles of the observer:  $\det(zI - (A - KC)) = 0$

$$\begin{vmatrix} z + k_1 & -1 \\ k_2 - 1 & z \end{vmatrix} = (z + k_1)z - (-1)(k_2 - 1) = 0 \quad \begin{bmatrix} k_1 \\ k_2 \end{bmatrix} \begin{bmatrix} 1 & 0 \end{bmatrix} = \begin{bmatrix} k_1 & 0 \\ k_2 & 0 \end{bmatrix}$$

$$= z^2 + z \cdot k_1 + k_2 - 1 = (z - v)^2 = z^2 - 2vz + v^2$$

$$\Rightarrow k_1 = -2v$$

$$k_2 = 1 + v^2$$



6.8

$$x(k+1) = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix} x(k) + \begin{bmatrix} 1 \\ 0 \end{bmatrix} u(k)$$

$$y(k) = [1 \ 0] x(k)$$

(a)  $u(k) = -Lx(k)$  can the poles of the closed loop be placed arbitrarily?

Yes. iff it is controllable. check rank(s).

$$S = [B \ AB \ \dots \ A^{n-1}B] \quad n = \# \text{ state here } n=2 \quad n-1=1$$

$$AB = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

~~$$AB = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$~~

$$S = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \leftarrow 2 \text{ independent rows} \Rightarrow \text{rank} = 2 = \text{full}$$

Yes. controllable.

(b) Deadbeat controller. = put closed loop poles in origin.

$$u(k) = -Lx = -[l_1 \ l_2]x = -l_1 x_1 - l_2 x_2$$

$$x(k+1) = Ax + B(-Lx) = \underbrace{(A - BL)}_{\text{"closed loop A-matrix"}} x(k)$$

poles of closed loop syst  
 $\det(Is - (A - BL)) = 0$

$$A - BL = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix} - \underbrace{\begin{bmatrix} 1 \\ 0 \end{bmatrix} \begin{bmatrix} l_1 & l_2 \end{bmatrix}}_{\begin{bmatrix} l_1 & l_2 \\ 0 & 0 \end{bmatrix}} = \begin{bmatrix} 1-l_1 & 1-l_2 \\ 1 & 0 \end{bmatrix}$$

$$\begin{vmatrix} s - 1 + l_1 & l_2 - 1 \\ -1 & s \end{vmatrix} = s^2 + s(l_1 - 1) + (l_2 - 1) = 0 = s^2 \quad \begin{matrix} \nwarrow \text{double} \\ \text{pole} \\ \text{in } 0 \end{matrix}$$

$$\Rightarrow l_1 = 1 \quad l_2 = 1$$

9.1 Given: process  $\ddot{y} = u$

determine controller that minimizes:

$$\int_0^{\infty} (y^2(t) + \eta \cdot u^2(t)) dt, \quad \eta > 0$$

Find closed loop poles.

page 241-242

General system:  $\dot{x} = Ax + Bu + Nv_1$

$$z = Mx$$

$$y = Cx + v_2$$

$$\min V = \min \int z^T Q_1 z + u^T Q_2 u dt$$

[if  $u$  &  $z$  scalars]  $= \int Q_1 z^2 + Q_2 u^2 dt$

∴ our system let  $x = \begin{bmatrix} x \\ \dot{y} \end{bmatrix}$   $\dot{x} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} x + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u$

$$y = \begin{bmatrix} 1 & 0 \end{bmatrix} x$$

with  $z = y \Rightarrow M = C$

$$Q_1 = 1 \quad Q_2 = \eta$$

$$v_1 = v_2 = 0$$

optimal controller:  $u = -L \hat{x} = -[l_1 \ l_2] \hat{x}$

eq 9.6, 9.7

$$L = Q_2^{-1} B^T S$$

size:  $[1 \times 2]$  scalar  $\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$   $2 \times 2$  or scalar? size  $n \times n$ !

$$A^T S + SA + \underbrace{M^T Q_1 M}_{\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}} - SBQ_2^{-1}B^T S = 0$$

$$\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \cdot 1 \cdot \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \quad \begin{bmatrix} 1 \\ 0 \end{bmatrix} \frac{1}{\eta} \begin{bmatrix} 1 & 0 \end{bmatrix}$$
$$\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

size  $2 \times 2$

$$\Rightarrow S = \begin{bmatrix} s_1 & s_2 \\ s_2 & s_3 \end{bmatrix}$$

$$0 = \underbrace{\begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} s_1 & s_2 \\ s_2 & s_3 \end{bmatrix}}_{\begin{bmatrix} 0 & 0 \\ s_1 & s_2 \end{bmatrix}} + \underbrace{\begin{bmatrix} s_1 & s_2 \\ s_2 & s_3 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}}_{\begin{bmatrix} 0 & s_1 \\ 0 & s_2 \end{bmatrix}} + \underbrace{\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}}_{\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}} - \underbrace{\begin{bmatrix} s_1 & s_2 \\ s_2 & s_3 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix} \frac{1}{\eta}}_{\frac{1}{\eta} \begin{bmatrix} s_2 & s_2 s_3 \\ s_2 s_3 & s_3^2 \end{bmatrix}} \begin{bmatrix} 0 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} s_1 & s_2 \\ s_2 & s_3 \end{bmatrix}$$

$$0 = \begin{bmatrix} 1 - s_2^2/\eta & s_1 - s_2 s_3/\eta \\ s_1 - s_2 s_3/\eta & 2s_2 - s_3^2/\eta \end{bmatrix}$$

$$\Rightarrow s_2 = \sqrt{\eta}$$

$$s_3^2 = 2s_2 \cdot \eta \Rightarrow s_3 = \sqrt{2} \eta^{3/4}$$

$$s_1 = \frac{s_2 s_3}{\eta} = \sqrt{2} \eta^{1/4}$$

$$L = \frac{1}{\eta} \begin{bmatrix} 0 & 1 \end{bmatrix} \begin{bmatrix} s_1 & s_2 \\ s_2 & s_3 \end{bmatrix} = \begin{bmatrix} s_2 & s_3 \end{bmatrix} \frac{1}{\eta} = \begin{bmatrix} \eta^{-0.5} & \sqrt{2} \eta^{-1/4} \end{bmatrix}$$

$$\left\{ \text{if } \mu = \eta^{1/4} \right\} = [\mu^2, \sqrt{2} \mu]$$

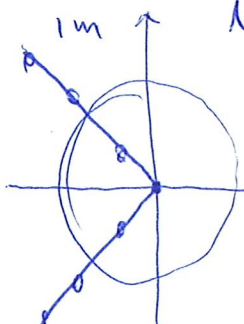
Closed loop poles:

$$\dot{X} = AX + B(-LX) \Rightarrow \underbrace{(sI - A + BL)}_{\det(\dots) = 0} X = 0$$

$$0 = \begin{vmatrix} s & -1 \\ \mu^2 & s + \sqrt{2} \mu \end{vmatrix} = s^2 + s\sqrt{2} \mu + \mu^2 = \left( s + \frac{\sqrt{2} \mu}{2} \right)^2 - \left( \frac{\sqrt{2} \mu}{2} \right)^2 + \mu^2$$

$\mu/\sqrt{2}$

$$\Rightarrow s = -\frac{\mu}{\sqrt{2}} \pm \sqrt{\frac{\mu^2}{2} - \mu^2} = -\frac{\mu}{\sqrt{2}} \pm i \frac{\mu}{\sqrt{2}}$$



If  $\mu$  increases  $\Rightarrow$  poles move far from origin  $\Rightarrow$  faster syst  
 $= \eta$  decreases

9.3

Process:  $(s+1) \Delta H(s) = \Delta Q_1(s) + \Delta Q_2(s)$

deviations in level, controlled flow & disturbance flow

Loss function:  $V = \sum_{t=0}^{\infty} \{ x_1^2(t) + x_2^2(t) + u^2(t) \}$

where  $x_1(t) = \Delta h(t)$   $x_2(t)$  is an integral state  
 $x_2(k+1) = \sum_{n=0}^k e(n) = \underbrace{\sum_{n=0}^{k-1} e(n)}_{x(k)} + e(k)$   
 $x_2(k+1) - x_2(k) = e(k)$

a) Determine matrices needed to solve riccati eq.

page 264-265 Discrete Time optimal controller

general setup:  $x(k+1) = A x(k) + B u(k) + N v_1(k)$

$z(k) = M x(k)$

$y(k) = C x(k) + v_2(k)$

$\min \sum z^T Q_1 z + u^T Q_2 u$

from process  $(s+1) x_1 = u + v_1 \Rightarrow \dot{x}_1 = -x_1 + u + v_1$   
 $y = x_1$

convert to discrete time:

$A_d = e^{AT}$   $B_d = \int_0^T e^{A^T t} B dt$

for  $x_1$ :  $A_d = e^{-T}$   $B_d = \int_0^T e^{-t} dt = \left[ \frac{e^{-t}}{-1} \right]_0^T = \frac{e^{-T}}{-1} - \frac{e^0}{-1} = 1 - e^{-T}$

$x_2$ :  $x_2(k+1) = x_2(k) + \underbrace{e(k)}_{r - y = x_1}$

$x(k+1) = \begin{bmatrix} e^{-T} & 0 \\ -1 & 1 \end{bmatrix} x(k) + \begin{bmatrix} 1 - e^{-T} \\ 0 \end{bmatrix} u(k) + \underbrace{\begin{bmatrix} 0 \\ 1 \end{bmatrix} r(k)}_{r(k) \hat{=} 0} + \begin{bmatrix} 1 - e^{-T} \\ 0 \end{bmatrix} v_1(k)$

$y(k) = [1 \ 0] x(k)$

↑  
 here we have  $A, B, C, N$

we want to keep  $y$   
 at stationary point



from the loss function:

$$u \text{ is a scalar} \Rightarrow u^T Q_2 u = Q_2 u^2 \Rightarrow Q_2 = 1$$

$$\text{with } z = x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = Mx \Rightarrow M = I = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$z^T Q_1 z = \begin{bmatrix} x_1 & x_2 \end{bmatrix} Q_1 \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = q_1 x_1^2 + 2q_{12} x_1 x_2 + q_2 x_2^2$$

$(1 \times 2)$        $(2 \times 1)$   
 $\swarrow \quad \nearrow$

Size  $Q_1 = 2 \times 2$   $\begin{bmatrix} q_1 & q_{12} \\ q_{12} & q_2 \end{bmatrix}$

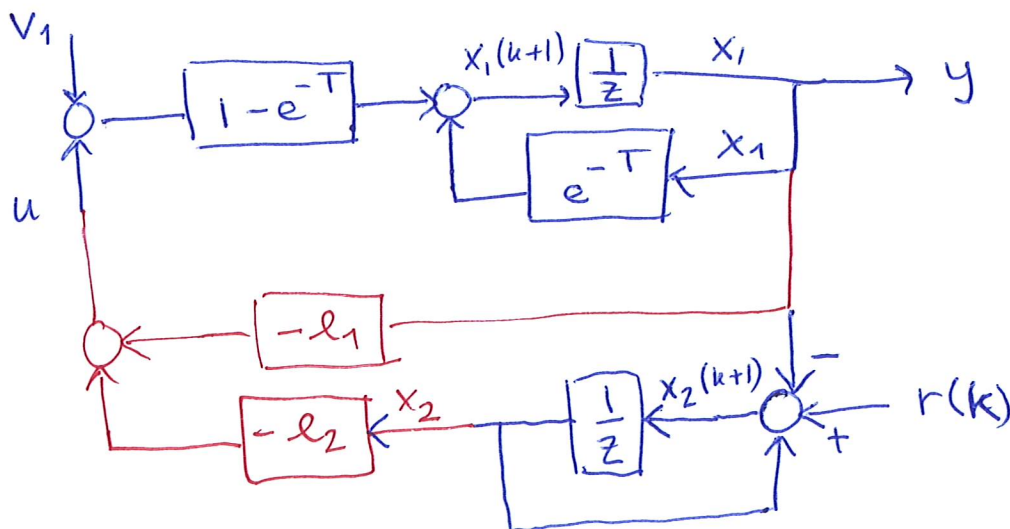
$$\Rightarrow Q_1 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

∴ All needed ~~equation~~ matrix given.

(b) Draw a block diagram with SISO-block.

①  $x_1(k+1) = e^{-T} x_1(k) + (1 - e^{-T})(u(k) + v_1(k))$

②  $u(k) = -Lx = -[l_1 \ l_2] \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = -l_1 x_1 - l_2 x_2$



③  $x_2(k+1) = x_2(k) + r(k) - x_1(k)$