ADITYA RAO

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EDUCATION

University of Southern California (3.67/4.0)

Los Angeles, CA

August 2022-May 2024

Master's in Electrical and Computer Engineering

Relevant Coursework: Machine Learning 1: Supervised methods, Introduction to Deep Learning, Computing Principles for Electrical Engineers (C++), Probability for Electrical and Computer Engineers, Linear Algebra for Engineering, Database Systems

Veermata Jijabai Technological Institute (8.86/10.0) **Bachelor of Technology in Electronics Engineering**

Mumbai, Maharashtra

August 2018-May 2022

Relevant Coursework: Data Structures and Algorithms, C++, Python, Image and Video Processing, Data Science, Neural Networks and Fuzzy Systems, Natural Language Processing, Microcomputer System Design, Digital Signal Processing

EXPERIENCE

ACME Lab, University of Southern California **Graduate Research Assistant**

Los Angeles, CA

June 2023-Present

- Developed a comprehensive dataset for Human Activity Recognition (HAR) by processing MHAD (Motion Capture and Human Action Database) data with MATLAB
- Spearheaded the design and deployment of an 8-coil-based motion tracking system to capture and analyze intricate subject movements
- Leveraged Bidirectional Long Short-Term Memory (LSTM) models within the PyTorch framework to enhance motion tracking accuracy, resulting in a notable reduction of loss to **0.0472**

IoT lab Veermata Jijabai Technological Institute **Project Intern**

Mumbai, Maharashtra

August 2021-May 2022

- Created a prototype autonomous self-driving car using Raspberry Pi 4.0 and Arduino UNO R3, achieving 72.63% lane detection accuracy via Python, OpenCV, and Computer Vision
- Led a team of 4 to construct a **Deep Q-Learning** model for a Self-Driving Car, integrating sensor and orientation inputs for action decisions, and implemented the AI model with PyTorch for neural networks and Kivy for interactive visuals

Indian Institute of Technology

Remote

June 2021-July 2021

- **Machine Learning Summer Intern**
- Leveraged NLP techniques with CountVectorizer and TF-IDF methods to analyze news headlines for stock price prediction, attaining 85.44% accuracy using Random Forest, SVM, and Decision Tree algorithms
- Applied Time Series Forecasting approaches, including Moving Average and LSTM models on various equity data attributes (Open, Close, High, Low), attaining an RMSE value of 4.735 for accurate prediction

ACADEMIC PROJECTS

Credit Card Default Python, Numpy, Pandas, SMOTE, Machine Learning, Matplotlib, clustering, predictive models, data processing

- Developed payment default prediction models with logistic regression, SVM, and XGBoost, including data preprocessing, feature engineering, and model selection in Python
- Achieved 76.4% test accuracy and 86% cross-validation accuracy with XGBoost, hyperparameter optimization via grid search
- Implemented dimensionality reduction techniques such as PCA and LDA and data augmentation through SMOTE to enhance model performance and address class imbalance in dataset

End-to-End Satellite Image Classification MLOps, Pytorch, CI/CD, Flask, Docker, AWS, Transfer Learning

- Integrated Tiny VGG model within PyTorch framework for satellite image classification while creating a user-friendly Flask app
- Demonstrated expertise in executing various project components, including data ingestion, model preparation, callbacks, training, evaluation, and CI/CD deployment
- Utilized MLops tools such as DVC for efficient data management and utilized GitHub Actions for streamlined AWS deployment

Food Vision Python, Tensorflow, Keras, Functional API, Transfer Learning, Computer Vision, data visualization, supervised learning

- Developed a transfer learning model to classify 101 foods, surpassing performance reported in Food101 paper. Performed efficient data preprocessing, batch handling, and training optimization techniques
- Accomplished 77.23% accuracy by training an EfficientNetB0 model, supplementing mixed precision, feature extraction, fine-tuning, and real-time monitoring through TensorBoard

AI Playing Doom Python, Pytorch, Reinforcement Learning, OpenAI, Scikit-learn, Artificial Intelligence, Product, neural network

Leveraged OpenAI Gym to develop a proficient AI agent for the Doom game, utilizing deep reinforcement learning, experience replay, and CNN architecture to achieve high-performance results within the complex environment.

SKILLS

- Programming Languages: Python, C++, HTML, CSS, JavaScript
- Technical Skills: Machine Learning, AWS, Deep Learning, Data Structures and Algorithms, Statistics, Azure, Linux
- Frameworks: Tensorflow, Pytorch, Numpy, Pandas, Seaborn, OpenCV, MongoDB, SQL, Flask, python scripting, troubleshooting
- Tools: Visual Studio Code, Pycharm, Google Colab, Jupyter Notebooks, Tableau, Kafka, Docker, Power BI, Excel, Microsoft Office
- Soft Skills: Leadership, Communication, Teamwork, organizational skills, cross-functional, Focused, networking, revolution
- Advanced Skills: Pyspark, interfacing, data engineering, project management