## Mobile-Android App Development Simple Counter

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## 1. MainActivity.kt

```
package com.example.simplecounter
import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import android.view.View
import kotlinx.android.synthetic.main.activity_main.*
class MainActivity : AppCompatActivity() {
  var count = 0
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.activity_main)
  }
  fun reset(view : View){
    count = 0
    textView4.text = count.toString()
  }
  fun decrement(view : View){
    count--
    textView4.text = count.toString()
  }
  fun increment(view: View) {
    count++
    textView4.text = count.toString()
  }
}
```

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout xmlns:android="http://schemas.android.com/a</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <LinearLayout
    android:id="@+id/linearLayout2"
    android:layout_width="380dp"
    android:layout_height="490dp"
    android:orientation="vertical"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.7">
     <Button
       android:id="@+id/button"
       android:layout_width="match_parent"
       android:layout height="96dp"
       android:onClick="increment"
       android:text="Increment" />
    <TextView
       android:id="@+id/textView4"
       android:layout_width="match_parent"
       android:layout_height="wrap_content"
       android:text="0"
       android:textSize="70sp" />
    <Button
       android:id="@+id/button2"
       android:layout_width="match_parent"
       android:layout_height="87dp"
       android:onClick="decrement"
       android:text="Decrement" />
    <Button
       android:id="@+id/button3"
       android:layout_width="match_parent"
       android:layout_height="wrap_content"
       android:onClick="reset"
       android:text="Reset" />
  </LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
```







