LSTM Model for playing Hangman

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1 Task description

The provided file 'words_250000_train.txt' contains a total of 227,300 words made of small alphabet letters. The Jupyter notebook Hangman_run_experiments.ipynb' contains all the necessary functions to play Hangman games after loading a pre-trained model. The task is to maximize the win rate playing the game with 6 lives, i.e., if you make 6 incorrect letter guesses you lose.

2 Proposed strategy

I trained a bidirectional LSTM neural network created using PyTorch locally on a custom dataset created from the given word dictionary. The best model as per my judgment was used for predictions.

• Dataset creation -

- For every word in given dictionary, I created 15 data points of 'guesses made in the past'.
- Every generated set of guesses has the following realistic game conditions -
 - * at least 1 letter remaining to guess correctly in the word
 - * at most 5 incorrectly guessed letters (at most 5 lives lost)
- Encode the 'masked word' of length n containing __ symbols as a PyTorch tensor of size $n \times 27$, where each of the n rows has 1 at ord(letter)-97 or at index 26 for __ and 0 everywhere else.
- The ideal output of the model should be equal probability for all remaining letters in the word.
- Due to creating 15 different guesses per word, we have over 3.4 million data points.

• Model architecture -

- I used a bidirectional LSTM that first takes input of 'masked word' encoded as above.
 - * LSTM has num_layers = 3, hidden_size = 256, dropout = 0.2
- This LSTM gives output of size 512, which is 2 * hidden_size.
- We add a dropout layer of 0.4 before connecting this fully to a linear layer.
- We then concatenate a 1-0 indicator tensor of size 26 indicating all guesses made.
- This tensor of size 538 is passed to a linear layer of dimensions (538,128).
- Another dropout layer with 0.4 value between fully connected layers.
- Finally a linear layer of size (128,26), which gives probabilities for all letters.
- Loss criterion CrossEntropyLoss, since this uses a softmax function to compare with labels.

• Training parameters -

- Random 9:1 ratio data split for training and validation, batch_size = 500.
- ADAM Optimizer with initial learning_rate=1e-3, weight_decay=1e-5
- StepLR scheduler that cuts learning rate by factor of $\frac{1}{2}$ every 10 epochs.
- Trained for a total of 250 epochs.

• Final model and guess selection -

- Model at epoch 241 had the least validation loss, and was selected for final predictions.
- The highest probability un-guessed letter from the model is used as the next guess.

3 Important files

- 1. Hangman_models_training.ipynb Dataset creation and model training
- 2. Hangman_run_experiments.ipynb to load pre-trained models and run on random or chosen words
- 3. Hangman_Strategy_Aditya_Raut.pdf This PDF, description of strategy

Very large sized outputs in the training Jupyter notebook are cleared for better readability.